

A Spatially Coupled LDPC Coding Scheme with Scalable Decoders for Space-Division Multiplexing

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Abstract In this paper, we study the application of spatially coupled LDPC codes with sub-block locality for space-division multiplexing. We focus on the information exchange between the sub-blocks and compare decoding strategies with respect to the complexity, performance and the information flow.

Introduction

Low-density parity-check (LDPC) codes are a large family of error correcting codes with good correction capabilities at moderate decoder complexity [1, 2]. Spatial coupling (SC) further improves their performance and provides the possibility to achieve the channel capacity with ubiquitous belief propagation (BP) decoding [3, 4] and has proven to be very useful in optical communications [5, 6]. Spatially coupled LDPC codes with sub-block locality and their corresponding decoders were first proposed for data storage systems and analyzed on a binary Erasure channel (BEC) [7]. This new class of codes offer random access to every sub-block in an SC-LDPC code with flexible decoding complexity and performance.

While this class of codes was designed for random access for small data units with low latency in storage systems, it can also be beneficially used in optical communications with space-division multiplexing (SDM). SDM is attractive due to the scaling of the data rate with the number of spatial channels (e.g. cores in a multi-core fiber or modes in a multimode fiber). To achieve the best possible performance, we jointly encode the different SDM channels and assign each channel a sub-block of the SC-LDPC code. The architecture of future SDM receivers is not yet fully clear. On the one hand, they can be fully integrated, processing all SDM channels in a single circuit. On the other hand, a single circuit may not be able to handle the high data rate in SDM and the receiver must be distributed to multiple processing units, each decoding a separate channel. In this paper, we use the SC-LDPC codes

with sub-block locality to jointly encode different SDM channels and enable various receiver options: a joint decoding in an integrated receiver, fully separate decoding with distributed circuits and semi-joint decoding where the different receiver circuits can exchange a limited amount of information. We propose decoder variants that improve decoding and reduce the information flow between processing units; these are candidates for future scalable SDM systems.

Background

A (d_v, d_c) LDPC code is a linear block code given by its parity-check matrix H , which has 1s in each column and d_c 1s in each row. SC-LDPC codes divide the codeword into sub-blocks and the parity-check equations (check nodes) connect neighboring sub-blocks. In this work, we focus on binary SC-LDPC codes [8, 9], where only the directly neighboring sub-blocks contribute to SC-LDPC sub-block. A SC-LDPC code enables a simple windowed decoding scheme [10]. In [11], the authors introduced SC-LDPC codes with a fraction of check nodes (called coupled check nodes) and a sub-block are allowed to connect to both sub-blocks, and the remaining check nodes (called local check nodes) only connect to code bits in the same sub-block. In SC-LDPC codes, a single sub-block without information from other sub-blocks; the coupled check nodes are the bridge to exchange information between sub-blocks. The parity-check matrix of SC-LDPC codes is composed of H_{local} and H_{couple} , which defines the local and both H_{local} and H_{couple} . Which defines the LDPCs and connections to neighboring sub-blocks. This new SC-LDPC code offers three decoding modes: separate decoding, joint decoding of all sub-blocks and semi-joint decoding. More details of the de-

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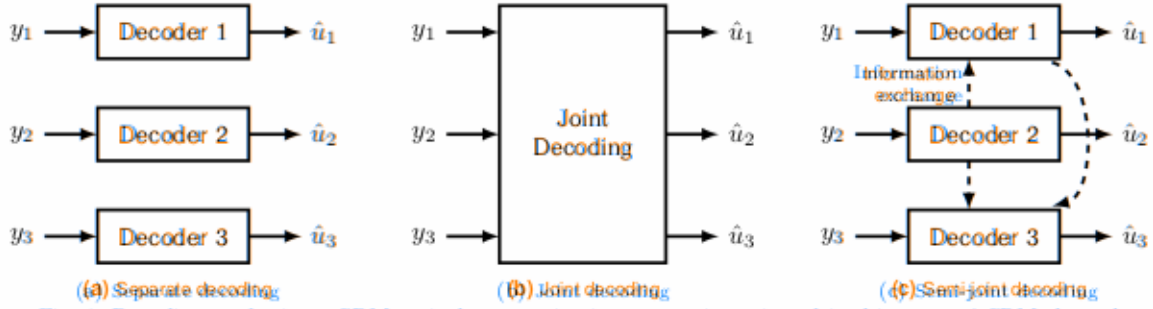


Fig. 1. Decoding modes in an SDM optical communication system investigated in this paper, 3-SDM channels

coders can be found in 9594186, 9174265. In the remainder of this paper, we use the performance of these parameters. Spatially, we use the good decoding performance of these parameters. Spatially, we use the good decoding performance of these parameters.

We employ the concept of SC-LDPC codes to jointly encode the spatial channels of SDM. SC-LDPC codes enable a future-proof system design that allows different, scalable and flexible decoders, depending on the application. We assign each sub-block of the SC-LDPC code to an SDM channel. In the decoder, we either consider decoding of each sub-block separately (Fig. 22(a)) or allow an information exchange between the sub-blocks (Fig. 22(b)), which should be kept as little as possible (Fig. 22(c)). Our work extends SC-LDPC codes to communications over general channels. In SDM receivers, we aim at limiting information exchange between decoders, possibly requiring slow communication channels on circuit boards between different decoder circuits. We propose two variants of the semi-joint decoder to cope with different levels of information exchange.

Semi-joint Decoder Variants

In this section, we first introduce the semi-joint (SJ) decoder and its variants. The SJ decoder is equivalent to the SG decoder from 9594186, 9174265, extended to communications over general channels. The SJ decoder is equivalent to the SG decoder from 9594186, 9174265, extended to communications over general channels. In SJ decoding, we decode a specific target sub-block T with the help of d neighboring sub-blocks, called *helpers*. We assume that the number of involved sub-blocks does not exceed the total number of the sub-blocks and we neglect boundary effects. Furthermore, we assume d to be even, so that the helpers lie symmetrically on both sides of the target. The decoder is described by:

1. Decode the two furthest sub-blocks $T-d/2$ and $T+d/2$ locally, i.e. carry out BP decoding using the LDCs only (effectively using a parity-check

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2. Decode the left helpers: for the i -th helper, $[H_{right} < H_{left}]$, decode the sub-block with information from its left neighbor, i.e. carry out BP decoding with the parity-check matrix $[H_{right} < H_{left}]$ and $[y_i, \hat{y}_{i-1}]$, where \hat{y}_{i-1} is the updated information of the left neighbor.
3. Decode the right helpers: for the i -th helper, $[H_{right} < H_{left}]$, decode the sub-block with information from its right neighbor, i.e. do BP decoding with the parity-check matrix $[H_{right} < H_{left}]$ and $[y_i, \hat{y}_{i+1}]$, where \hat{y}_{i+1} is the updated information of the right neighbor.
4. Decode the target: carry out BP decoding with the parity-check matrix $[H_{right} < H_{left}]$ and $[y_T, \hat{y}_{T-1}, \hat{y}_{T+1}]$, where \hat{y}_{T-1} and \hat{y}_{T+1} are the updated information of the left and right neighbors, respectively.

It should be noted that the decoding of helpers on both sides can be carried out in parallel. In Figs. 22 and 22, the performance of our exemplary code under SJ decoding is given together with the separate and full joint decoding performance as reference. An increasing number of helpers leads to lower bit error rates (BERs), separate and full joint decoding are a lower and upper bound on the SJ decoding performance. We can see that already for small d , SJ decoding closes the significant gap between joint and separate decoding, the latter effectively using a code of higher rate but with complete separate decoders.

SJ Decoder Variant

As stated before, the information flow between the decoders in SJ decoding is an important performance parameter, especially if the decoders are realized in different circuits. In the SJ decoder, the exchange of d times soft information between sub-blocks for decoding a single sub-block. In this variant, we exploit that in an SDM system, the

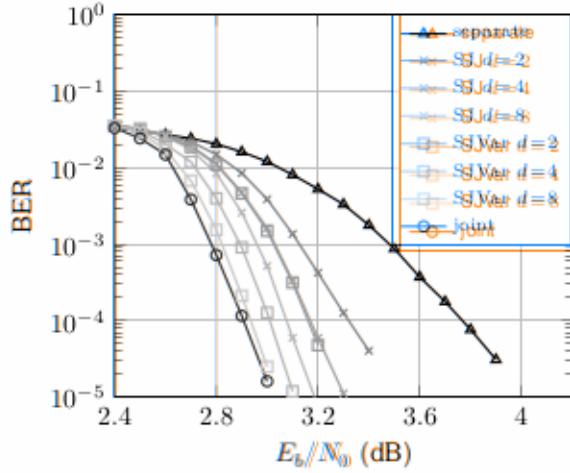


Fig. 2: Performance of $((d_t = 4, d_c = 20), t = \frac{1}{2})$ code under SJ decoding and the proposed variant

is described in what follows:

1. For decoding target sub-block T , the helpers $T - \frac{d}{2}, \dots, T - 1$ and $T + 1, \dots, T + \frac{d}{2}$ transmit their channel information to the target.

- For decoding target sub-block T , the helpers $T - \frac{d}{2}, \dots, T - 1$ and $T + 1, \dots, T + \frac{d}{2}$ transmit their channel information to the target.

- Carry out BP decoding using the parity check matrix $\dots, T - 1$ and $T + 1, \dots, T + \frac{d}{2}$ transmit their channel information to the target.

$$B = \begin{bmatrix} H_{\text{right}} & H_{\text{left}} & & & \\ & H_{\text{local}} & & & \\ H_{\text{local}} & H_{\text{right}} & & & \\ H_{\text{right}} & H_{\text{left}} & & & \\ & & \ddots & & \\ & & H_{\text{local}} & & H_{\text{right}} & H_{\text{left}} \\ & & H_{\text{right}} & & H_{\text{local}} \end{bmatrix}$$

and the channel information $[y_{T-\frac{d}{2}}, \dots, y_{T-1}, y_T, y_{T+1}, \dots, y_{T+\frac{d}{2}}]$.

It is easy to show that the complexity of this approach is identical to the SJ decoder and the different decoders only need to exchange information

It is easy to show that the complexity of this approach is identical to the SJ decoder and the different decoders only need to exchange information before starting decoding and not during the execution of the decoder. The performance of our

example code using the new decoder variant (denoted "SJ Var") is shown in Fig. ?? With the same number of helpers, our new variant provides a performance gain of approximately 0.2 dB, without increasing the information flow between the sub-blocks and the complexity of the decoder.

Soft Decoding with Hard Information Exchange (typically the SJ decoder and the variant in Fig. ??) exchange soft information between the sub-blocks. Soft information is usually quantized using bits

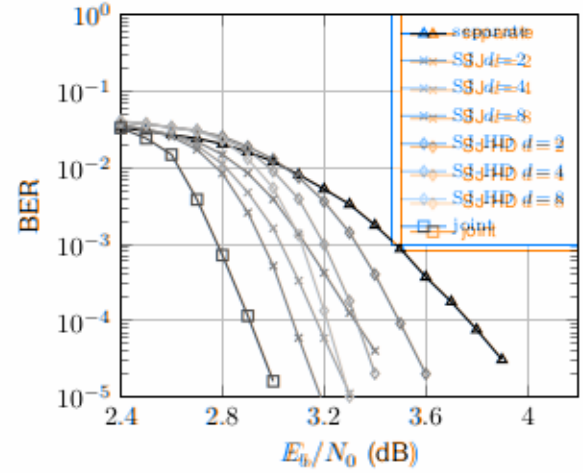


Fig. 3: Performance of $((d_t = 4, d_c = 20), t = \frac{1}{2})$ code under SJ and SJHD decoding

(typically order 5-7). Exchanging hard information significantly reduces the information flowing the system by a factor of $\frac{1}{2}$. Therefore, we propose a soft decoder variant, denoted "SJHD" which allows hard information exchange while degrading the performance only slightly. The idea is that after BP decoding of a helper, the hard decisions of the variable nodes are transmitted along with an estimate $\hat{\delta}_b$ of the BER. The BER estimate is obtained from the fraction $\frac{1}{2} \left(\frac{1}{1 - \delta_b} + \frac{1}{1 + \delta_b} \right)$ of fulfilled check equations through

The hard decision of the helper \hat{x} and the corresponding BER $\hat{\delta}_b$ are then used to calculate soft information (in terms of log-likelihood ratios (LLRs)) for the next stage (next helper or final decoder) via $y = \hat{x} \ln \left(\frac{1 - \hat{\delta}_b}{1 + \hat{\delta}_b} \right)$. We compare the decoding performance with conventional SJ decoding in Fig. ?? We observe that the reduction of information flow towards hard decision by a factor q is achieved at the cost of only around 0.1 dB in BER, which offers a reasonable trade-off between information flow and decoding performance.

Unfortunately, both variants cannot be trivially combined as the SJ decoder uses soft information to get an estimate of the local symbols, while the variant uses soft information from the beginning. In this paper, we have discussed the application of SC-LDPC ensembles for scalable optical communication systems with SDM. We have adapted the SC-LDPC to the application of SC-LDPC ensembles for scalable optical communication systems with SDM. We have adapted the SC-LDPC to the new application scenario and proposed the semi-joint decoding decoders that are distributed on multiple processes

Conclusions

We have discussed the application of SC-LDPC ensembles for scalable optical communication systems with SDM. We have adapted the SC-LDPC to the new application scenario and proposed the semi-joint decoding decoders that are distributed on multiple processes

side together with two variants. The first variant improves the BER performance without increasing the information exchange, and the second reduces the information exchange significantly with only small performance penalty.