## 2019320097\_조이강

- 1. Create indexes on attribute "recordid" in "table\_btree" and "table\_hash"
  - Create b-tree in "table\_btree.recordid"

```
d2019320097=# create index idx_btree on table_btree using btree (recordid);
CREATE INDEX
```

Create hash index in "table\_hash.recordid"

```
d2019320097=# create index idt_hash on table_hash using hash (recordid);
CREATE INDEX
```

- 2. Run two queries and compare the query execution plan and execution time
  - SELECT \* FROM table\_btree WHERE recordid=10001;

SELECT \* FROM table\_hash WHERE recordid=10001;

```
d2019320097=# explain analyze select * from table_hash where recordid = 10001;

QUERY PLAN

Index Scan using idt_hash on table_hash (cost=0.00..8.02 rows=1 width=49) (actual time=0.090..0.092 rows=1 loops=1)

Index Cond: (recordid = 10001)

Planning Time: 12.380 ms

Execution Time: 0.118 ms
(471 행)
```

Hash index가 실행시간이 약간 빠릅니다

Run two queries and compare the query execution plan and execution time

SELECT \* FROM table\_btree WHERE recordid>250 AND recordid<550;</li>

```
d2019320097=# explain analyze select * from table_btree where recordid > 250 and recordid < 550;

QUERY PLAN

----

Index Scan using idx_btree on table_btree (cost=0.43..16.00 rows=278 width=49) (actual time=0.044..0.133 rows=299 loop s=1)

Index Cond: ((recordid > 250) AND (recordid < 550))
Planning Time: 1.927 ms
Execution Time: 0.181 ms
(4개 행)
```

SELECT \* FROM table\_hash WHERE recordid>250 AND recordid<550;</li>

```
d2019320097=# explain analyze select * from table_hash where recordid > 250 and recordid < 550;

OUERY PLAN

Seq Scan on table_hash (cost=0.00..253128.00 rows=1 width=49) (actual time=0.121..2638.992 rows=299 loops=1)
Filter: ((recordid > 250) AND (recordid < 550))
Rows Removed by Filter: 9999701
Planning Time: 0.255 ms
Execution Time: 2649.441 ms
(571 행)
```

bTree가 range 쿼리에서 더 짧은 실행시간을 보입니다.

- 3. Update a single "recordid" field in "table\_btree". And update a single "recordid" field in "table\_noindex". Then find a difference
  - Update "recordid" from 9,999,997 to 9,999,998

btree 인덱스가 있는 경우, 1000배 가까이 빠른 속도로 단일 필드를 수정할 수 있습니다.

Update 2,000,000 "recordid" fields in "table\_btree". And update 2,000,000 "recordid" fields in "table\_noindex". Then find a difference

Increase "recordid" fields by 100% whose value is greater than 8,000,000

다수의 레코드를 수정해야하는 경우, 인덱스도 그에 맞게 수정해야하기 때문에 인덱스가 있는 경우, 실행 시간이 오히려 길어집니다.

Update all "recordid" fields in "table\_btree". And update all "recordid" fields in "table\_noindex". Then find a difference

• Increase all "recordid" fields by 10%

```
### d2019320097=# explain analyze update table_noindex set recordid = recordid * 1.1;

OUERY PLAN

Update on table_noindex (cost=0.00..298726.93 rows=0 width=0) (actual time=54604.770..54604.773 rows=0 loops=1)

Seq Scan on table_noindex (cost=0.00..298726.93 rows=10000853 width=10) (actual time=0.033..12388.764 rows=10000 loops=1)

Planning Time: 0.880 ms

Execution Time: 54604.833 ms

(4개 행)
```

마찬가지로, 모든 레코드를 수정하면서 그에 맞게 인덱스를 수정해야 하므로 인덱스가 있는 경우 실행 시간이 길어집니다.

- 4. Find all points within a rectangle ((1,1), (10,10)) on the tables "test0" and "test1"
  - Compare an index scan and seq scan
    - SET enable\_indexscan=true;

## SET enable\_indexscan=false;

```
d2019320097=# set enable_indexscan = false;
SET
d2019320097=# explain analyze select * from test0 where x between 1 and 10 and y between 1 and 10;

QUERY
PLAN

Seq Scan on test0 (cost=0.00..26370.00 rows=1323 width=20) (actual tim e=0.020..87.177 rows=1270 loops=1)
Filter: ((x >= '1'::double precision) AND (x <= '10'::double precision)
Rows Removed by Filter: 998730
Planning Time: 0.115 ms
Execution Time: 87.251 ms
(5개 행)
```

인덱스 스캔 방식이 순차적 스캔 방식에 비해 빠름을 볼 수 있습니다.

Find all boxes overlapped with rectangles ((0,0), (1,1)) and ((9,9), (10,10)) at the same time on the table "test2"

- Compare an index scan and seq scan
  - SET enable\_indexscan=true;

SET enable\_indexscan=false;

Find 10 nearest points to (0,0) on the tables "test0" and "test1"

- Compare an index scan and seg scan
  - SET enable\_indexscan=true;

SET enable\_indexscan=false;

test0 의 경우, x와 y 모두에 대한 인덱스가 없어 순차 스캔을 실행시킬 수 없으나, test1에서 볼 수 있듯 x, y 모두에 대한 인덱스가 존재할 경우 인덱스 스캔이 훨씬 빠름을 알 수 있습니다.

공간 인덱스의 경우에도 특정 조건을 만족하는 점이나 거리를 검색할 때 인덱스를 사용하는 것이 훨씬 빠름을 알 수 있습니다.