



Computer Networks

컴퓨터네트워크

(L4: Ch. 3. Transport Layer)

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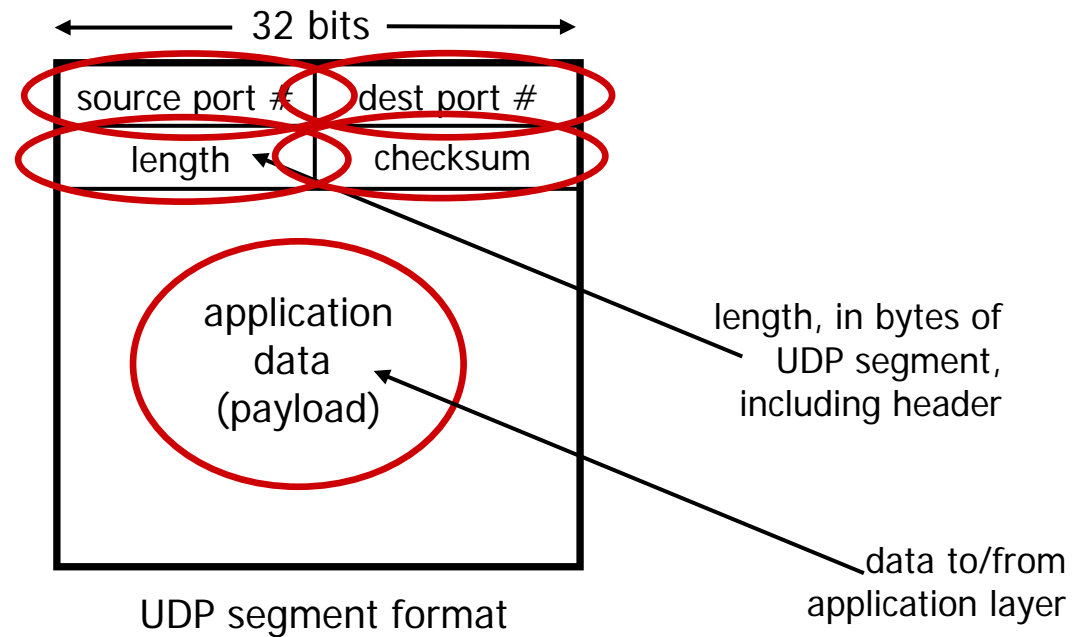
Network and Security Research Lab. (NetLab)

<http://netlab.korea.ac.kr>

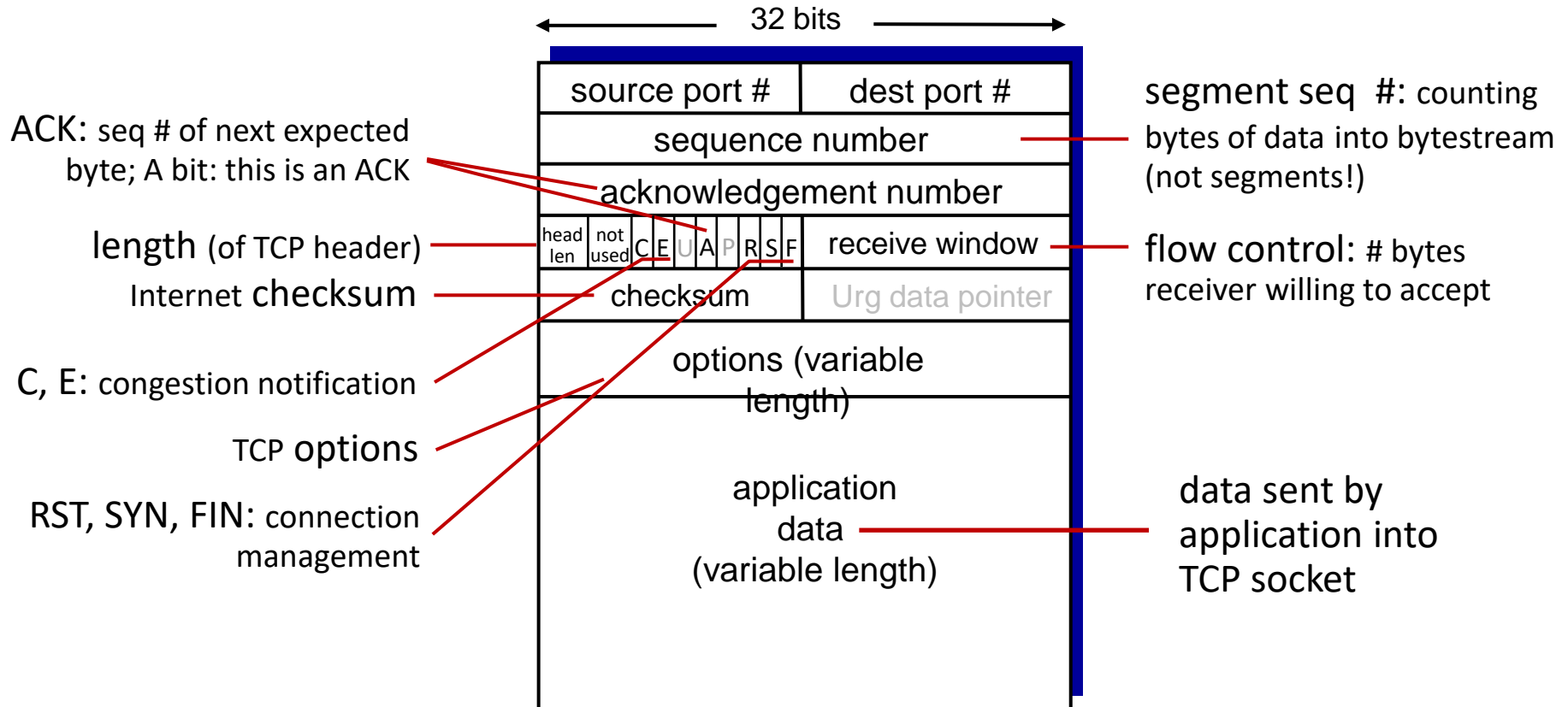
<http://mobile.korea.ac.kr>

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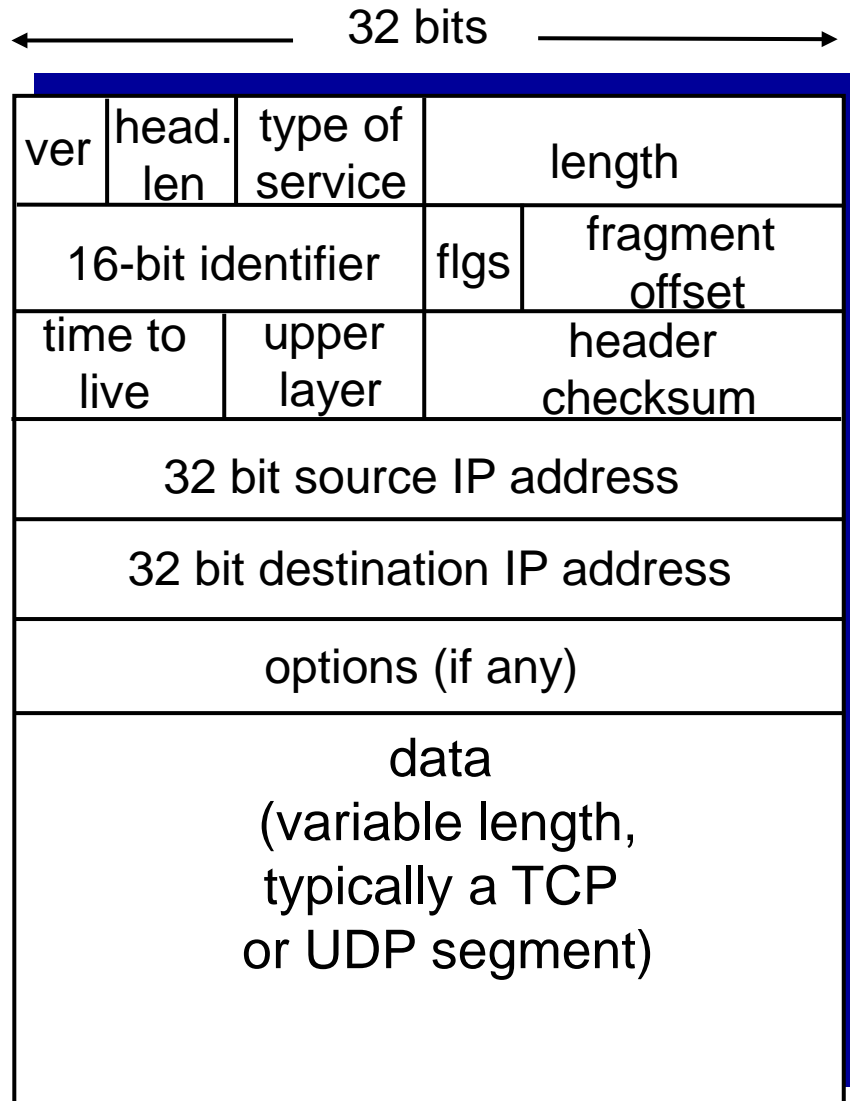
UDP segment header



TCP segment structure



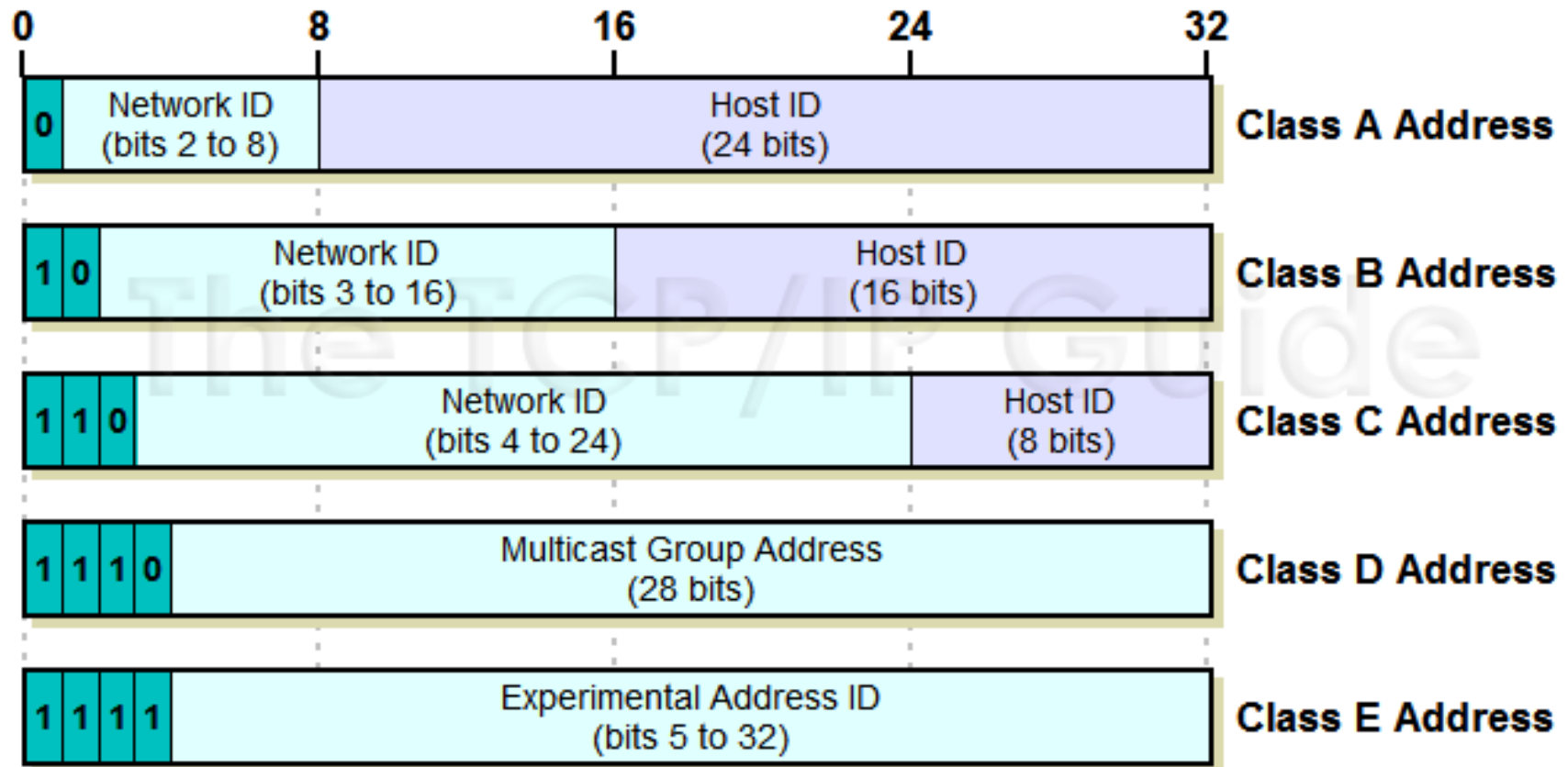
IP datagram format



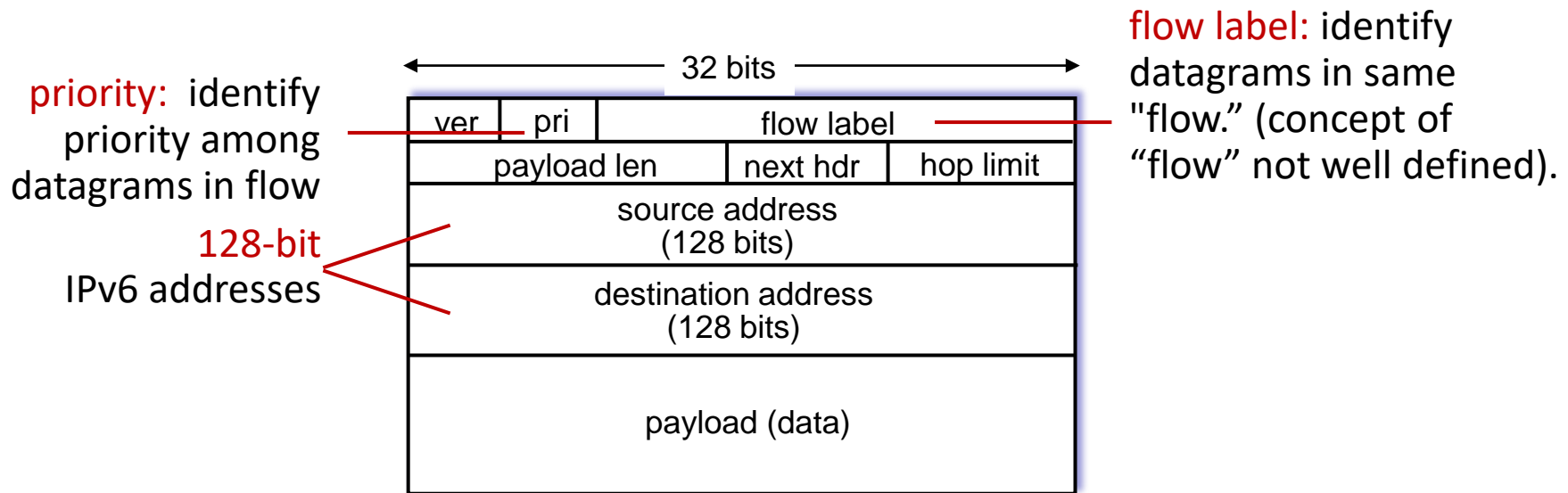
how much overhead?

- ❖ 20 bytes of TCP
- ❖ 20 bytes of IP
- ❖ = 40 bytes + app layer overhead

IP address classes (in Chap. 4)



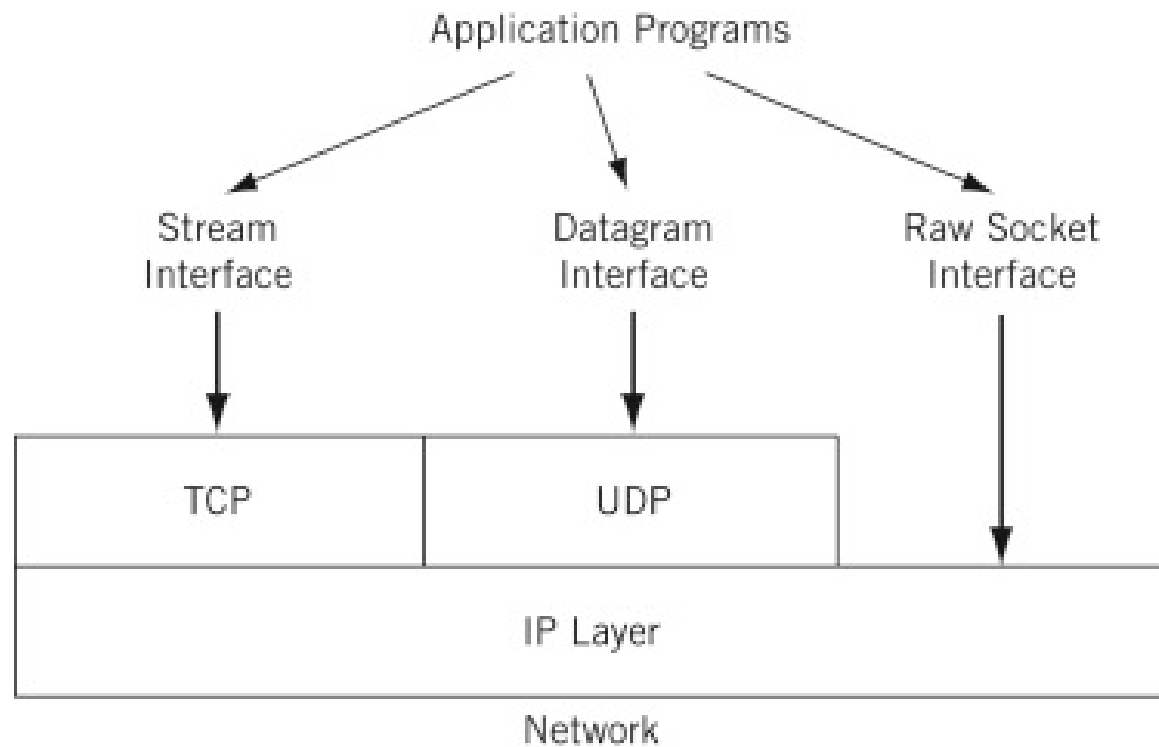
IPv6 datagram format



What's missing (compared with IPv4):

- no checksum (to speed processing at routers)
- no fragmentation/reassembly
- no options (available as upper-layer, next-header protocol at router)

Socket Interfaces



TCP sequence numbers, ACKs

Sequence numbers:

- byte stream “number” of first byte in segment’s data

Acknowledgements:

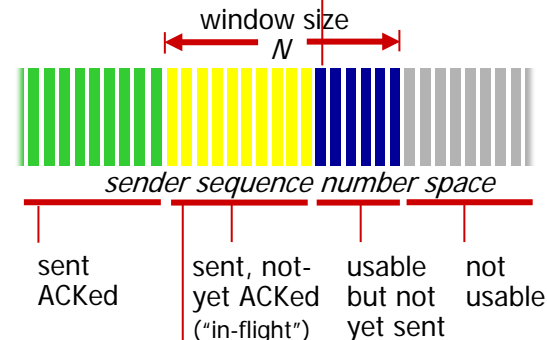
- seq # of next byte expected from other side
- cumulative ACK

Q: how receiver handles out-of-order segments

- A: TCP spec doesn’t say, - up to implementor

outgoing segment from sender

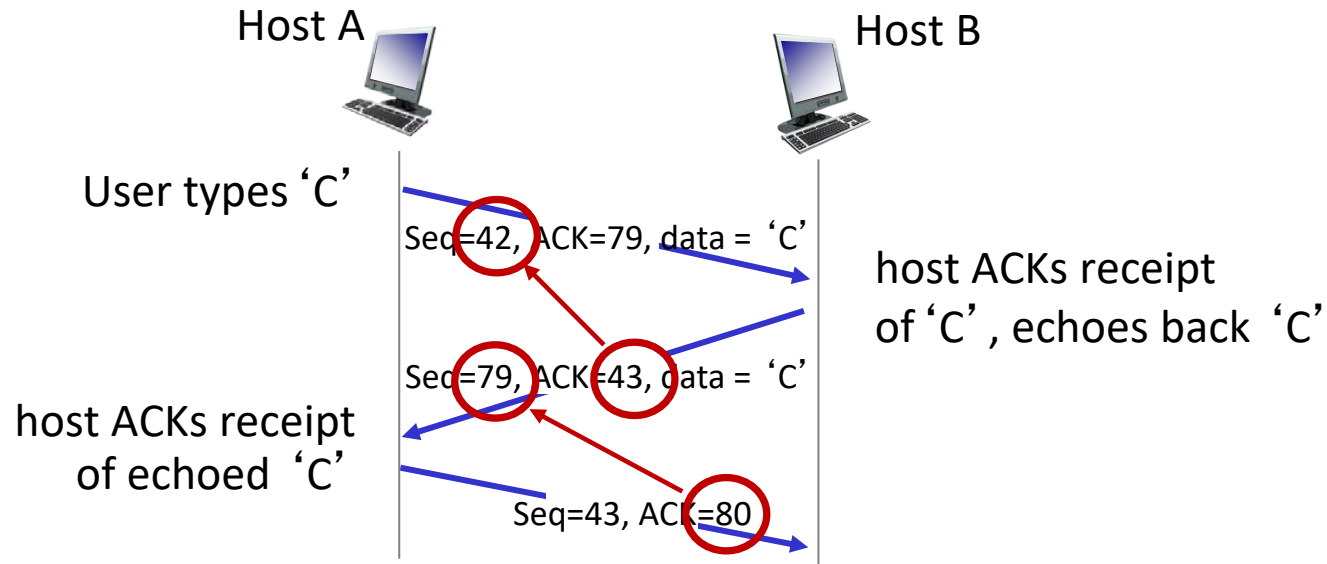
source port #	dest port #
sequence	
acknowledgement	
number	rwnd
checksum	urg pointer



outgoing segment from receiver

source port #	dest port #
sequence	
acknowledgement	
A	rwnd
checksum	urg pointer

TCP sequence numbers, ACKs



simple telnet scenario

TCP round trip time, timeout

Q: how to set TCP timeout value?

- longer than RTT, but RTT varies!
- *too short*: premature timeout, unnecessary retransmissions
- *too long*: slow reaction to segment loss

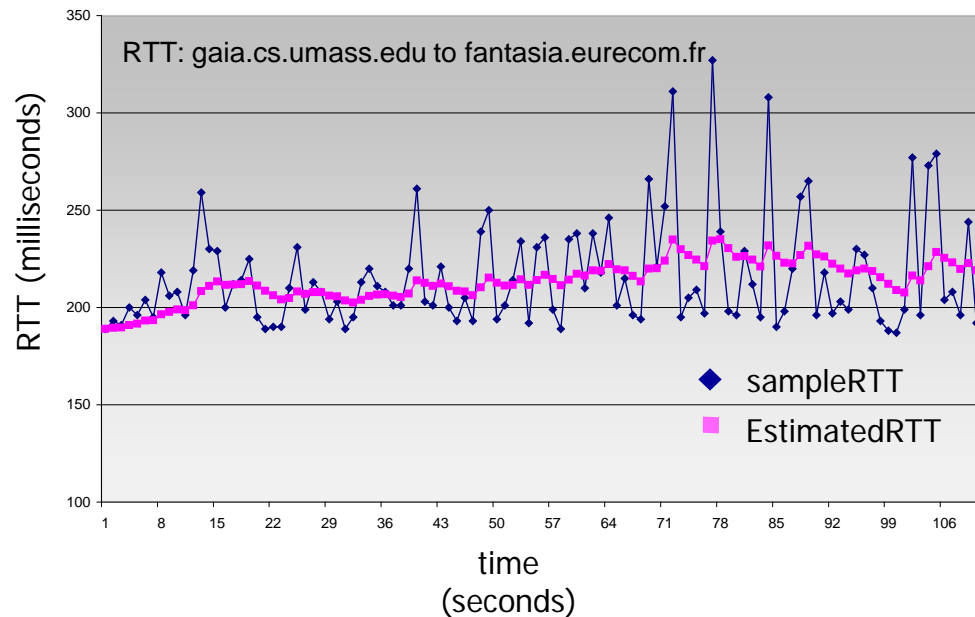
Q: how to estimate RTT?

- `SampleRTT`: measured time from segment transmission until ACK receipt
 - ignore retransmissions
- `SampleRTT` will vary, want estimated RTT “smoother”
 - average several *recent* measurements, not just current `SampleRTT`

TCP round trip time, timeout

$$\text{EstimatedRTT} = (1 - \alpha) * \text{EstimatedRTT} + \alpha * \text{SampleRTT}$$

- exponential weighted moving average (EWMA)
- influence of past sample decreases exponentially fast
- typical value: $\alpha = 0.125$



TCP round trip time, timeout

- timeout interval: **EstimatedRTT** plus “safety margin”
 - large variation in **EstimatedRTT**: want a larger safety margin

$$\text{TimeoutInterval} = \text{EstimatedRTT} + 4 * \text{DevRTT}$$



↑
estimated RTT

↑
“safety margin”

- **DevRTT**: EWMA of **SampleRTT** deviation from **EstimatedRTT**:

$$\text{DevRTT} = (1 - \beta) * \text{DevRTT} + \beta * |\text{SampleRTT} - \text{EstimatedRTT}|$$

(typically, $\beta = 0.25$)

* Check out the online interactive exercises for more examples: http://gaia.cs.umass.edu/kurose_ross/interactive/

Announcements

- 6/12: Final exam