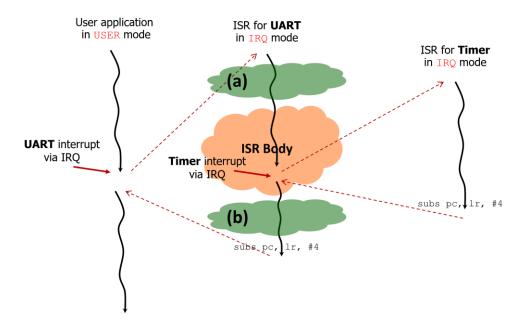
# COSE321 Computer Systems Design Final Exam, Spring 2023

### **Note: No Explanations, No Credits!**

1. You want to handle the nested-interrupt case shown in the Figure below. **What kind of operations** in (a) and (b) should be done from the CPU side for the nested interrupt? Write Arm assembly code for **those operations**. Assume that stack pointers were set properly beforehand. **(20 points)** 



Assembly code for the operations in (a)

Assembly code for the operations in (b)

Table 1. LR adjustments

| Exceptions               | Adjustment | Returned Place       |
|--------------------------|------------|----------------------|
| Software Interrupt (SVC) | 0          | Next Instruction     |
| Undefined Instruction    | 0          | Next Instruction     |
| Prefetch Abort           | -4         | Aborting Instruction |
| Data Abort               | -8         | Aborting Instruction |
| FIQ                      | -4         | Next Instruction     |
| IRQ                      | -4         | Next Instruction     |

| Application<br>level view |         |        |                  |            | System leve | el view   |           |          |          |
|---------------------------|---------|--------|------------------|------------|-------------|-----------|-----------|----------|----------|
| $\overline{}$             |         |        |                  |            |             |           |           |          |          |
|                           | User    | System | Hyp <sup>†</sup> | Supervisor | Abort       | Undefined | Monitor ‡ | IRQ      | FIQ      |
| R0                        | R0_usr  |        |                  |            |             |           |           |          |          |
| R1                        | R1_usr  |        |                  |            |             |           |           |          |          |
| R2                        | R2_usr  |        |                  |            |             |           |           |          |          |
| R3                        | R3_usr  |        |                  |            |             |           |           |          |          |
| R4                        | R4_usr  |        |                  |            |             |           |           |          |          |
| R5                        | R5_usr  |        |                  |            |             |           |           |          |          |
| R6                        | R6_usr  |        |                  |            |             |           |           |          |          |
| R7                        | R7_usr  |        |                  |            |             |           |           |          |          |
| R8                        | R8_usr  |        |                  |            |             |           |           |          | R8_fiq   |
| R9                        | R9_usr  |        |                  |            |             |           |           |          | R9_fiq   |
| R10                       | R10_usr |        |                  |            |             |           |           |          | R10_fiq  |
| R11                       | R11_usr |        |                  |            |             |           |           |          | R11_fiq  |
| R12                       | R12_usr |        |                  |            |             |           |           |          | R12_fiq  |
| SP                        | SP_usr  |        | SP_hyp           | SP_svc     | SP_abt      | SP_und    | SP_mon    | SP_irq   | SP_fiq   |
| LR                        | LR_usr  |        |                  | LR_svc     | LR_abt      | LR_und    | LR_mon    | LR_irq   | LR_fiq   |
| PC                        | PC      |        |                  |            |             |           |           |          |          |
| APSR                      | CPSR    |        |                  |            |             |           |           |          |          |
|                           |         |        | SPSR_hyp         | SPSR_svc   | SPSR_abt    | SPSR_und  | SPSR_mon  | SPSR_irq | SPSR_fiq |
|                           |         |        | ELR_hyp          |            |             | •         |           |          |          |

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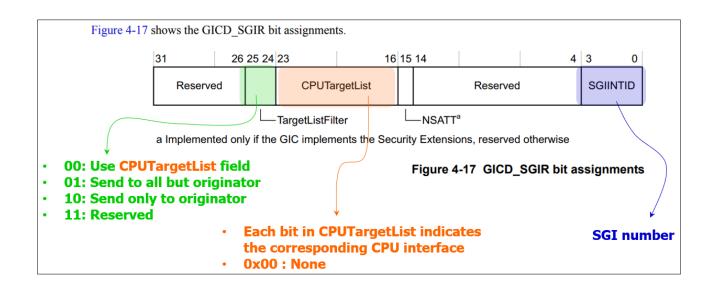
- 2. Assume a multicore system with 8 Arm CPUs. You want to use IPI (Inter-processor Interrupt) for 2 purposes: 1) task dispatch and 2) TLB shootdown. For the task dispatch, you decided to use SGI (Software-generated Interrupt) ID #3. For the TLB shootdown, you decided to use SGI ID #4. (30 points)
  - a. Write the Arm assembly 1) for setting up priority-related registers in GIC for the two SGIs and 2) for jumping to an appropriate ISR (Task\_dispatch or TLB\_shootdown) upon interrupt. Assume that the TLB shootdown has a higher priority than the Task dispatch. **Explain** your code. (20 points)

```
// Interrupt Vector Table
                                       // -----
csd vector table:
                                       // IRQ ISR
      b.
                                       // -----
      b.
      b.
                                       csd_IRQ_ISR:
      b.
                                       // 2) Jump to an appropriate ISR
      b.
      b csd_IRQ_ISR
main:
//Assume that VBAR and stack pointers
//are set up appropriately beforehand
// 1) priority-related register
// set up in GIC
// (Distributor & CPU Interface)
                                       // ISR for Task Dispatch
                                       Task dispatch:
                                             subs pc, lr, #4
                                        // ISR for TLB Shootdown
                                       TLB shootdown:
                                             subs pc, lr, #4
```

b. Write the Arm assembly of generating the IPIs **1)** for the task-dispatch and **2)** for the TLB shootdown. You want to send the IPIs to 4 CPUs (#0, #1, #6 and #7). (**10 points**)

```
// 1) IPI generation for the task dispatch

// 2) IPI generation for the TLB shootdown
```



## <GIC Distributor> Base address: 0xF8F0\_1000

Table 4-1 Distributor register map

| Offset               | Name             | Туре | Reseta                              | Description                                     |
|----------------------|------------------|------|-------------------------------------|---|
| 0x000                | GICD_CTLR        | RW   | 0x00000000                          | Distributor Control Register                    |
| 0x004                | GICD_TYPER       | RO   | IMPLEMENTATION DEFINED              | Interrupt Controller Type Register              |
| 0x008                | GICD_IIDR        | RO   | IMPLEMENTATION DEFINED              | Distributor Implementer Identification Register |
| 0x00C-0x01C          | -                | -    | -                                   | Reserved  |
| 0x020-0x03C          | -                | -    | -                                   | IMPLEMENTATION DEFINED registers                |
| 0x040-0x07C          | -                | -    | -                                   | Reserved  |
| 0x080                | GICD_IGROUPRnb   | RW   | IMPLEMENTATION DEFINED <sup>c</sup> | Interrupt Group Registers                       |
| 0x084-0x0FC          | -                |      | 0x00000000                          | _   |
| 0x100-0x17C          | GICD_ISENABLERn  | RW   | IMPLEMENTATION DEFINED              | Interrupt Set-Enable Registers                  |
| 0x180-0x1FC          | GICD_ICENABLERn  | RW   | IMPLEMENTATION DEFINED              | Interrupt Clear-Enable Registers                |
| 0x200-0x27C          | GICD_ISPENDRn    | RW   | 0x0000p000                          | Interrupt Set-Pending Registers                 |
| 0x280-0x2FC          | GICD_ICPENDRn    | RW   | 0x00000000                          | Interrupt Clear-Pending Registers               |
| 0x300-0x37C          | GICD_ISACTIVERnd | RW   | 0x00000000                          | GICv2 Interrupt Set-Active Registers            |
| 0x380 <b>-</b> 0x3FC | GICD_ICACTIVERne | RW   | 0x00000000                          | Interrupt Clear-Active Registers                |
| 0x400-0x7F8          | GICD_IPRIORITYRn | RW   | 0x00000000                          | Interrupt Priority Registers                    |
| 0x7FC                | -                | -    | -                                   | Reserved  |
| 0x800-0x81C          | GICD_ITARGETSRn  | ROf  | IMPLEMENTATION DEFINED              | Interrupt Processor Targets Registers           |
| 0x820-0xBF8          | =                | RWf  | 0x00000000                          | _   |
| 0xBFC                | -                | -    | -                                   | Reserved  |
| 0xC00-0xCFC          | GICD_ICFGRn      | RW   | IMPLEMENTATION DEFINED              | Interrupt Configuration Registers               |
| 0xD00-0xDFC          | -                | -    | -                                   | IMPLEMENTATION DEFINED registers                |
| 0xE00-0xEFC          | GICD_NSACRne     | RW   | 0x00000000                          | Non-secure Access Control Registers, optional   |
| 0xF00                | GICD_SGIR        | WO   | -                                   | Software Generated Interrupt Register           |
| 0xF04-0xF0C          | -                | -    | -                                   | Reserved  |
| 0xF10-0xF1C          | GICD_CPENDSGIRne | RW   | 0x00000000                          | SGI Clear-Pending Registers                     |
| 0xF20-0xF2C          | GICD_SPENDSGIRne | RW   | 0x00000000                          | SGI Set-Pending Registers                       |
| 0xF30-0xFCC          | -                | -    | -                                   | Reserved  |
| 0xFD0-0xFFC          | -                | RO   | IMPLEMENTATION DEFINED              | Identification registers on page 4-119          |
|                      |                  |      |                                     |   |

a. For details of any restrictions that apply to the reset values of IMPLEMENTATION DEFINED cases see the appropriate register description.

b. In a GICv1 implementation, present only if the GIC implements the GIC Security Extensions, otherwise RAZ/WI.

c. For more information see GICD\_IGROUPR0 reset value on page 4-92.

d. In GICv1, these are the Active Bit Registers, ICDABRn. These registers are RO.

# <GIC CPU Interface> Base address: 0xF8F0\_0100

Table 4-2 CPU interface register map

| Offset        | Name         | Туре | Reset                    | Description   |
|---------------|--------------|------|--------------------------|---|
| 0x0000        | GICC_CTLR    | RW   | 0x00000000               | CPU Interface Control Register                      |
| 0x0004        | GICC_PMR     | RW   | 0x00000000               | Interrupt Priority Mask Register                    |
| 0x0008        | GICC_BPR     | RW   | 0x00000000x <sup>a</sup> | Binary Point Register                               |
| 0x000C        | GICC_IAR     | RO   | 0x000003FF               | Interrupt Acknowledge Register                      |
| 0x0010        | GICC_EOIR    | WO   | -                        | End of Interrupt Register                           |
| 0x0014        | GICC_RPR     | RO   | 0x000000FF               | Running Priority Register                           |
| 0x0018        | GICC_HPPIR   | RO   | 0x000003FF               | Highest Priority Pending Interrupt Register         |
| 0x001C        | GICC_ABPRb   | RW   | 0x0000000xa              | Aliased Binary Point Register                       |
| 0x0020        | GICC_AIARc   | RO   | 0x000003FF               | Aliased Interrupt Acknowledge Register              |
| 0x0024        | GICC_AEOIR¢  | WO   | -                        | Aliased End of Interrupt Register                   |
| 0x0028        | GICC_AHPPIR° | RO   | 0x000003FF               | Aliased Highest Priority Pending Interrupt Register |
| 0x002C-0x003C | -            | -    | -                        | Reserved  |
| 0x0040-0x00CF | -            | -    | -                        | IMPLEMENTATION DEFINED registers                    |
| 0x00D0-0x00DC | GICC_APRnc   | RW   | 0x00000000               | Active Priorities Registers                         |
| 0x00E0-0x00EC | GICC_NSAPRnc | RW   | 0x00000000               | Non-secure Active Priorities Registers              |
| 0x00ED-0x00F8 | -            | -    | -                        | Reserved  |
| 0x00FC        | GICC_IIDR    | RO   | IMPLEMENTATION DEFINED   | CPU Interface Identification Register               |
| 0x1000        | GICC_DIRc    | WO   | -                        | Deactivate Interrupt Register                       |

a. See the register description for more information.

c. GICv2 only.

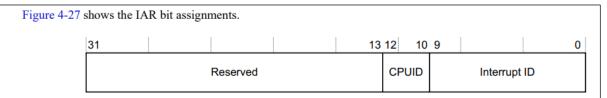


Figure 4-27 GICC\_IAR bit assignments

Table 4-34 shows the IAR bit assignments.

Table 4-34 GICC\_IAR bit assignments

| Bit     | Name         | Function   |
|---------|--------------|--|
| [31:13] | -            | Reserved.  |
| [12:10] | CPUID        | For SGIs in a multiprocessor implementation, this field identifies the processor that requested the interrupt. It returns the number of the CPU interface that made the request, for example a value of 3 means the request was generated by a write to the GICD_SGIR on CPU interface 3.  For all other interrupts this field is RAZ. |
| [9:0]   | Interrupt ID | The interrupt ID.  |

b. Present in GICv1 if the GIC implements the GIC Security Extensions. Always present in GICv2.

- 3. Answer to the following questions regarding the address translation. (30 points)
  - a. Assume that the page tables were already set up correctly for Cortex-A9. If CPU executes the code below, how many page tables should be accessed to find out the translation information? Which entry in each page table should be accessed, and why? (15 points = 5 + 10)

| Translation granule | Arm Instruction                            | How many page tables? Which entry in each table? |
|---------------------|--|--|
| 1MB                 | // assume r1 = 0x0023_4560<br>ldr r0, [r1] |  |
| 4KB                 | // assume r1 = 0x0034_5670 str r0, [r1]    |  |

b. With the following page tables, figure out the address translation granules and mappings from virtual space to physical space. Refer to the page table entry information in the next page. Assume TTBR0 already is set to <code>csd\_MMUTable</code> beforehand. **Explain** your answer in detail. **(15 points)** 

```
csd_MMUTable:
.set SECT, 0xBBB00000
.word csd_MMUTable_L2_1 + 0x1e1
.word SECT + 0x15de6
.word csd_MMUTable_L2_2 + 0x1e1

csd_MMUTable_L2_1:
.word 0xAAA00002

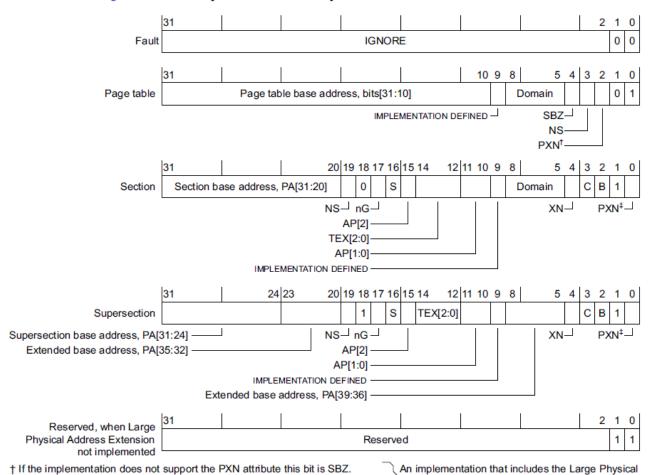
csd_MMUTable_L2_2:
.word 0xCCC00002
```

| Translation<br>granule (4KB,<br>64KB, 1MB, or<br>16MB?) | Range of virtual space |               | Range of physical space |
|---|------------------------|---------------|-------------------------|
|   |                        |               |                         |
|   |                        | $\rightarrow$ |                         |
|   |                        |               |                         |

#### Short-descriptor translation table first-level descriptor formats

Each entry in the first-level table describes the mapping of the associated 1MB MVA range.

Figure B3-4 shows the possible first-level descriptor formats.



‡ If the implementation does not support the PXN attribute these bits must be 0. \_\_\_ Address Extension must support the PXN attribute.

Figure B3-4 Short-descriptor first-level descriptor formats

#### Short-descriptor translation table second-level descriptor formats

Figure B3-5 shows the possible formats of a second-level descriptor.

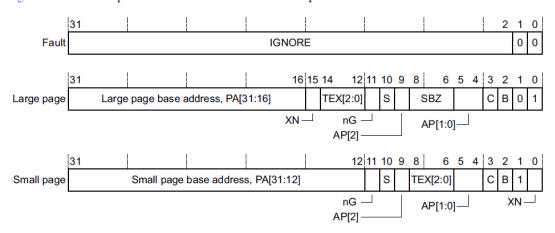


Figure B3-5 Short-descriptor second-level descriptor formats

4. The money\_transfer() is in Secure World. The following code is solely for the purpose of calling money\_transfer() from Normal world via smc instruction. Write Arm assembly code of 1) performing the world-switching and 2) calling money\_transfer(). The money\_transfer() should be executed under Supervisor mode in Secure world. You don't have to write code for the context-switching because it is only for calling money\_transfer(). (20 points)

```
// Normal World
                                       // Secure World
  smc #1 // call money_transfer()
                                      money_transfer:
  add r0, r1, r0
                                        ldr r0, [r1]
                                        ldr r2, [r3]
// Exception Vector Table in Monitor mode
csd monitor vector:
  b .
  b.
  b csd SMC handler
  b.
  b .
  b .
  b .
  b.
csd_SMC_Handler:
   // 1) World-switching to Secure World
   // 1. Call 'bank_transfer' function in Secure World
   // 2. 'bank transfer' function should be executed
          under Supervisor mode in Secure world
```

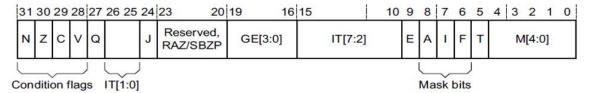
#### Accessing the SCR

To access the SCR, software reads or writes the CP15 registers with  $\langle opc1 \rangle$  set to 0,  $\langle CRn \rangle$  set to c1,  $\langle CRm \rangle$  set to c1,  $\langle$ 

```
MRC p15, 0, <Rt>, c1, c1, 0 ; Read SCR into Rt MCR p15, 0, <Rt>, c1, c1, 0 ; Write Rt to SCR
```

### Format of the CPSR and SPSRs

The CPSR and SPSR bit assignments are:



| Processor  | Encoding |       |
|------------|----------|-------|
| User       | usr      | 10000 |
| FIQ        | fiq      | 10001 |
| IRQ        | irq      | 10010 |
| Supervisor | svc      | 10011 |
| Monitor    | mon      | 10110 |
| Abort      | abt      | 10111 |
| Нур        | hyp      | 11010 |
| Undefined  | und      | 11011 |
| System     | sys      | 11111 |