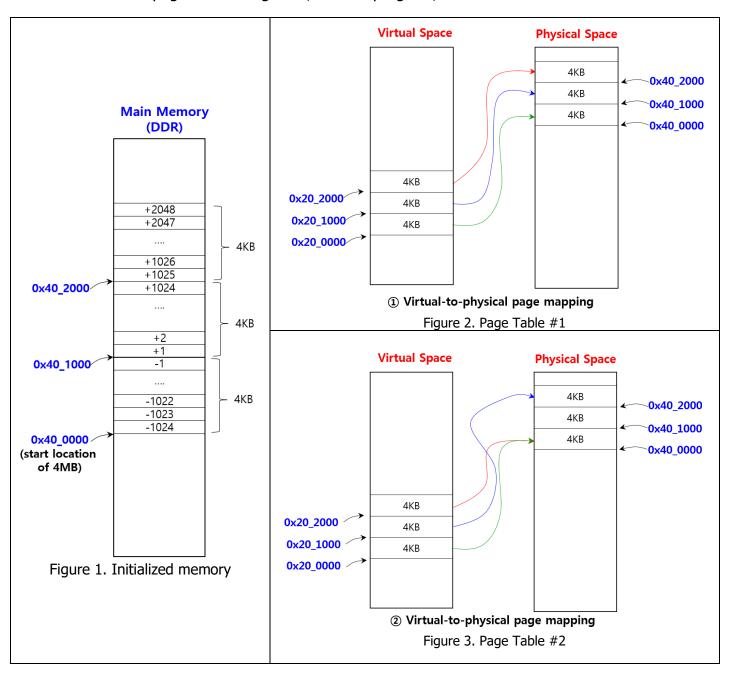
COSE321 Computer Systems Design

Assignment #7

No late turn-in accepted

You want to see the effect of virtual memory by writing a simple program with page tables. Your program adds all the integers in 12KB space from the virtual locations 0x20_0000 to 0x20_2FFF. Create 2 different page tables, run your program, and observe the addition outcomes.

- 1. First, initialize **main memory** with the flat mapping, as shown in Figure 1 below.
- Note that, if you don't do anything, the flat mapping is provided in the bootup code (that Xilinx provides), meaning that the physical address is equal to the virtual address.
- 2. Create a page table in Figure 2, run the program, and check out the addition outcome.
- 3. Create a page table in Figure 3, run the program, and check out the addition outcome.



One possible organization of the page table for Figure 2 is as follows:

- 1st 1MB (0x0 \sim 0xF_FFFF) in VA \rightarrow 0x0 \sim 0xFFFFF in PA
- 2rd 1MB (0x10 0000 \sim 0x1F FFFF) in VA \rightarrow 0x10 0000 \sim 0x1F FFFF in PA
- First three 4KB pages in 3rd 1MB (0x20_0000 ~ 0x2F_FFFF) of VA
 - 1^{st} 4KB $(0x20_0000 \sim 0x20_0FFF)$ in VA $\rightarrow 0x40_0000 \sim 0x40_0FFF$ in PA
 - 2^{nd} 4KB $(0x20_1000 \sim 0x20_1FFF)$ in VA $\rightarrow 0x41_0000 \sim 0x41_0FFF$ in PA
 - 3^{rd} 4KB $(0x20_2000 \sim 0x20_2FFF)$ in VA $\rightarrow 0x42_0000 \sim 0x42_0FFF$ in PA

What and How to submit:

- 1. Upload your source code to Blackboard.
- 2. Upload video clip (3-min?) to YouTube and provide the link to Blackboard. Your video clip should have at least the following contents:
 - Your smiling face
 - Drawing of virtual-to-physical mapping
 - Understandable explanation of your page tables, your code, and the addition outcomes
 - Demo on Zedboard

Note: This is an individual assignment. You are welcome to discuss, but DO NOT COPY solutions. If you are found to copy solutions from others or slightly modify the solutions from others, both of you will be given 0 credits.