

KRITSANA SANAEPOOD

Unity Developer / C#Programer

</>OBJECTIVE

A fresh graduate of Game Development.
Looking for a career as a Software developer by
C# language. Want to be a part of the Software
development that is popular in the Software
industry.

</>CONTACT

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</>WORKING EXPERIENCE

UNITY DEVELOPER (INTERNSHIP) August 2019 - December 2019
VARISOFT

- Manage and developed a Mutant Party project for this multiplayer game using the Unity engine.

UNITY DEVELOPER August 2018 - October 2018

THE TWENTY-FIRST NATIONAL SOFTWARE CONTEST : NSC 2019

- Manage and developed a Typingtyphoon project for this typing game using the Unity engine.

</>EDUCATION

- KING MONGKUT'S UNIVERSITY OF TECHNOLOGY THONBURI 2016 - 2020
GAME DEVELOPMENT OF MEDIA TECHNOLOGY
BACHELOR OF SCIENCE GPA 3.45 (SECOND CLASS HONOURS)
- RITTIYAWANNALAI SCHOOL 2011 - 2016
SCIENCE - MATH GPA 3.72

</>EXPERTISE

Unity Engine

- Create 2D/3D Offline/Online Game or Software
- Create AR Game or Software
- Manage & Optimize Game (asset,code)
- Understand windows work space
- Understand most of the components
- Experience using at least 4 years

C#

- Use C# for Unity Engine
- Use C# for modify asset Unity
- Use C# controll object in Unity Engine
- Use C# manage data by JSON , Sheet , Excel
- Experience using at least 4 years

HTML/CSS

- Create basic webpage
- Decorat basic webpage by CSS

Maya

- Create basic model
- Create UV map texture for model
- Insert texture on model
- Rigging basic model
- Basic animate model