

# KRITSANA SANAEPOOD

Unity Developer / C#Programer

## </> OBJECTIVE

A fresh graduate of Game Development.  
Looking for a career as a Software developer by  
C# language. Want to be a part of the Software  
development that is popular in the Software  
industry.

## </> CONTACT

☎ 0910474856

✉ joybanna@gmail.com

🌐 joybanna.github.io/WebMe

📍 95/211 , Saimai Rd. , Saimai  
Saimai , Bangkok ,10220

## </> EXPERIENCE

UNITY DEVELOPER (INTERNSHIP) August 2019 - December 2019  
VARISOFT

- Manage and developed a Mutant Party project for this multiplayer game using the Unity engine.

UNITY DEVELOPER August 2018 - October 2018

THE TWENTY-FIRST NATIONAL SOFTWARE CONTEST : NSC 2019

- Manage and developed a Typingtyphoon project for this typing game using the Unity engine.

## </> EDUCATION

- KING MONGKUT'S UNIVERSITY OF TECHNOLOGY THONBURI 2016 - 2020  
GAME DEVELOPMENT OF MEDIA TECHNOLOGY  
BACHELOR OF SCIENCE GPA 3.45 ( SECOND CLASS HONOURS )
- RITTIYAWANNALAI SCHOOL 2011 - 2016  
SCIENCE - MATH GPA 3.72

## </> EXPERTISE

### Unity Engine

- Create 2D/3D Offline/Online Game or Software
- Create AR Game or Software
- Manage & Optimize Game (asset,code)
- Understand windows work space
- Understand most of the components
- Experience using at least 4 years

### C#

- Use C# for Unity Engine
- Use C# for modify asset Unity
- Use C# controll object in Unity Engine
- Use C# manage data by JSON , Sheet , Excel
- Experience using at least 4 years

### HTML/CSS

- Create basic webpage
- Decorat basic webpage by CSS

### Maya

- Create basic model
- Create UV map texture for model
- Insert texture on model
- Rigging basic model
- Basic animate model