**WEEKS 5-6**

| Project Objectives | Person Responsible | Week 5 | | | | | | | Week 6 | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | 11/10 Mon | 12/10 Tues | 13/10 Wed | 14/10 Thur | 15/10 Fri | 16/10 Sat | 17/10 Sun | 18/10 Mon | 19/10 Tues | 20/10 Wed | 21/10 Thur | 22/10 Fri | 23/10 Sat | 24/10 Sun |
| Begin thinking about the moving entities | Damon | | | | | | | | | | | | | | |
| Begin thinking about the moving entities | Owen | | | | | | | | | | | | | | |
| Begin thinking about collectable entities | Joyce | | | | | | | | | | | | | | |
| Begin thinking about collectable entities | Celine | | | | | | | | | | | | | | |
| Begin thinking about static entities | Gordon | | | | | | | | | | | | | | |
| Submit UML diagram for feedback | Owen | | | | | | | | | | | | | | |
| Setup meeting minutes and timeline | Gordon | | | | | | | | | | | | | | |

**WEEKS 6-7**

| Project Objectives | Person Responsible | Week 6 | | | | | | | Week 7 | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | 18/10 Mon | 19/10 Tues | 20/10 Wed | 21/10 Thur | 22/10 Fri | 23/10 Sat | 24/10 Sun | 25/10 Mon | 26/10 Tues | 27/10 Wed | 28/10 Thur | 29/10 Fri | 30/10 Sat | 31/10 Sun |
| Unit tests/implementation for moving entities | Damon | | | | | | | | | | | | | | |
| Unit tests/implementation for moving entities | Owen | | | | | | | | | | | | | | |
| Unit tests/implementation for collectable entities | Joyce | | | | | | | | | | | | | | |
| Unit tests/implementation for collectable entities | Celine | | | | | | | | | | | | | | |
| Unit tests/implementation for static entities | Gordon | | | | | | | | | | | | | | |
| Write minutes and update timeline | Gordon | | | | | | | | | | | | | | |

**WEEKS 7-8**

| Project Objectives | Person Responsible | Week 7 | | | | | | | Week 8 | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | 25/10 Mon | 26/10 Tues | 27/10 Wed | 28/10 Thur | 29/10 Fri | 30/10 Sat | 31/10 Sun | 01/11 Mon | 02/11 Tues | 03/11 Thu | 04/11 Thur | 05/11 Fri | 06/11 Sat | 07/11 Sun |
| Fix up tests and finish implementation | All | | | | | | | | | | | | | | |
| Controller tests | Gordon and Owen | | | | | | | | | | | | | | |
| Controller methods | All | | | | | | | | | | | | | | |
| Clean up for milestone 1 and milestone 2 | All | | | | | | | | | | | | | | |
| Controller game methods | Owen and Damon | | | | | | | | | | | | | | |
| Controller build and interact methods | Joyce and Celine | | | | | | | | | | | | | | |
| Goals tests | Gordon | | | | | | | | | | | | | | |
| Goals implementation | Gordon | | | | | | | | | | | | | | |
| Coverage Check | All | | | | | | | | | | | | | | |
| Start to merge code together | Owen, Damon and Joyce | | | | | | | | | | | | | | |