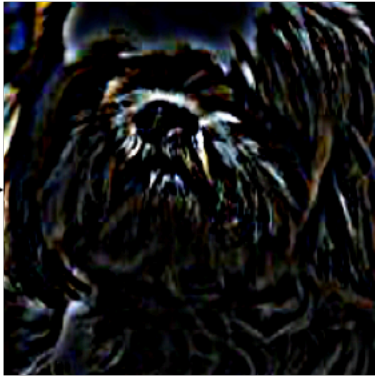


# Saliency Masking

high  
pass  
filter

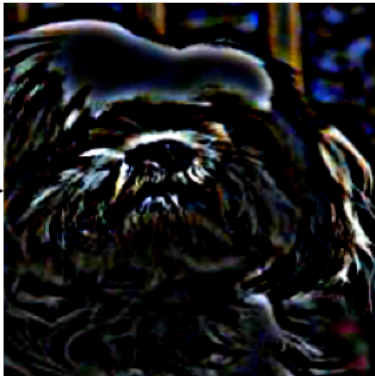


separately mask  
some patches  
in fg and bg  
guided by SCDA  
+ random noise



positive  
masked  
sample

high  
pass  
filter



randomly mask  
large portion of  
salient patches  
guided by SCDA  
+ random noise



hard negative  
sample