

# JOYCE ANN PESTIN

IT STUDENT AT THE UNIVERSITY OF SANTO TOMAS

## **PROFILE**

A 4th-year student that aims to be a part of a dynamic and forward-thinking organization that will allow me to put my skills and qualifications in the field of information technology. I desire to work in a dynamic professional environment with a growing organization and utilize my creativity and innovative thinking for benefit of the organization and myself.

## SKILLS

#### **Coding Languages**

JavaScript, HTML/CSS, Python,

## Frameworks/Systems

ReactJS, ReactNative, Bootstrap, Visual Studio,

# **Productivity Tools**

MS Word, Excel, Microsoft Powerpoint, MS Word

#### **Adobe Creative Tools**

Adobe XD, Lightroom, Adobe Illustrator, Adobe Photoshop, Adobe Indesign

# ORGANIZATIONS

Becarios de Santo Tomas UST CNAG - ICS

Executive Associate Vice President for Creatives

AY 2018 - 2021 AY 2019 - 2020

UST CNAG - ICS UST CNAG - ICS

Executive Associate VP for Audit and Logistics

AY 2018 - 2019 AY 2020 - 2021

## HOW TO REACH ME

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## CAREER SUMMARY

## **TELUS International Inc.**

Application Developer Support Intern | Feb 2022 to present

 Learned SQL, JavaScript, NodeJS, JAVA OOP, ReactJS, Bootsrap, Git.

## EDUCATIONAL TRAINING

# **UNIVERSITY OF SANTO TOMAS**

BS Information Technology | 2018 - 2022

#### **UNIVERSITY OF SANTO TOMAS**

Senior High School (Music Arts and Design Track) | 2016 - 2018

## PROJECTS HANDLED

FurCare: A Mobile Application To Provide Care and Animal Custody Towards Stray Dogs and Cats. *UI/UX DESIGNER* 

 Built an app for the public to report stray cats and dogs in the streets and adopt rescued strays to provide care and custody towards them.

BeST Escolario: An Online Publication System for Becarios de Santo Tomas PROJECT MANAGER

The main purpose of the project is to provide a
website and system that the organization would use
in managing their content and services in order to
effectively deliver their organization's goals and
objectives.

FOODVERSE: An Informative Application for Food Enthusiasts
UI/UX DESIGNER

 The goal of the app is to provide a portable cooking book.