



# JOYCE ANN PESTIN

IT STUDENT AT THE UNIVERSITY OF SANTO TOMAS

## PROFILE

A 4th-year student that aims to be a part of a dynamic and forward-thinking organization that will allow me to put my skills and qualifications in the field of information technology. I desire to work in a dynamic professional environment with a growing organization and utilize my creativity and innovative thinking for benefit of the organization and myself.

## SKILLS

### Coding Languages

JavaScript, HTML/CSS, Python,

### Frameworks/Systems

ReactJS, ReactNative, Bootstrap, Visual Studio,

### Productivity Tools

MS Word, Excel, Microsoft Powerpoint, MS Word

### Adobe Creative Tools

Adobe XD, Lightroom, Adobe Illustrator, Adobe Photoshop, Adobe Indesign

## ORGANIZATIONS

Becarios de Santo Tomas	UST CNAG - ICS
Executive Associate	Vice President for Creatives
AY 2018 - 2021	AY 2019 - 2020

UST CNAG - ICS	UST CNAG - ICS
Executive Associate	VP for Audit and Logistics
AY 2018 - 2019	AY 2020 - 2021

## HOW TO REACH ME

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## CAREER SUMMARY

### TELUS International Philippines Inc.

Application Developer Support Intern | Feb 2022 to present

- Learned SQL, JavaScript, NodeJS, JAVA OOP, ReactJS, Bootstrap, Git.

## EDUCATIONAL TRAINING

### UNIVERSITY OF SANTO TOMAS

BS Information Technology | 2018 - 2022

### UNIVERSITY OF SANTO TOMAS

Senior High School (Music Arts and Design Track)| 2016 - 2018

## PROJECTS HANDLED

### FurCare: A Mobile Application To Provide Care and Animal Custody Towards Stray Dogs and Cats. UI/UX DESIGNER

- Built an app for the public to report stray cats and dogs in the streets and adopt rescued strays to provide care and custody towards them.

### BeST Escolario: An Online Publication System for Becarios de Santo Tomas PROJECT MANAGER

- The main purpose of the project is to provide a website and system that the organization would use in managing their content and services in order to effectively deliver their organization's goals and objectives.

### FOODVERSE: An Informative Application for Food Enthusiasts UI/UX DESIGNER

- The goal of the app is to provide a portable cooking book.