

JOYCE ANN PESTIN

ASSOCIATE APPLICATION DEVELOPER
| CONTENT MANAGER | UI/UX AND WEB DEVELOPER

CONTACT

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Click [here](#) to see my portfolio.
[LinkedIn](#)

SKILLS

Programming Languages
HTML, CSS, Java, JavaScript, ReactJS, React Native, Python, Springboot.

Microsoft and Google Productivity Tools
Word, Excel, Powerpoint, Docs, Sheet

Adobe Creative Tools
Adobe Creative, Adobe Indesign, Adobe XD, Photoshop, Illustrator, Lightroom, Adobe Target

Other Tools
Contentful, Jira, Figma

EDUCATION

BS Information Technology
UNIVERSITY OF SANTO TOMAS
2018 - 2022 | Specialization in Web and Mobile Development. | Cum Laude

Music, Arts and Design Track
UNIVERSITY OF SANTO TOMAS SENIOR HIGH SCHOOL
2016 - 2018 | Digital Arts, Painting, Graphic Designing.

ORGANIZATION

UST CNAG - ICS
Vice President for Creatives
AY 2019 - 2020

UST CNAG - ICS
Vice President for Audit and Logistics
AY 2020 - 2021

Becarios de Santo Tomas
Executive Associate
AY 2018 - 2021

UST CNAG - ICS
Executive Associate
AY 2018 - 2019

PROJECTS HANDLED

- FurCare: A Mobile Application To Provide Care and Animal Custody Towards Stray Dogs and Cats.** 2021 - 2022
UI/UX DESIGNER/FRONT END DEVELOPER
- Designed and Built an app for the public to report stray cats and dogs in the streets and adopt rescued strays to provide care and custody.
- BeST Escolario: An Online Publication System for Becarios de Santo Tomas** 2019 - 2020
PROJECT MANAGER & FRONT END DEVELOPER & UI UX DESIGNER
- Created a website and system that the organization would use in managing their content and services in order to effectively deliver their organization's goals and objectives
 - Used Figma to create designs, prototype and mock ups, JavaScript, ReactJS, NodeJS and MongoDB in developing the website.
- FOODVERSE: An Informative Application for Food Enthusiasts** 2018 - 2019
PROJECT MANAGER & FRONT END DEVELOPER & UI UX DESIGNER
- Designed an app to create a portable cooking, created visual prototypes using Adobe XD, developed and built the app using Android Studio (Java).

WORK EXPERIENCE

- Associate Application Developer** 2022 - 2023
| TELUS International Philippines
Content Manager
- Working experience with Web development using Java, JavaScript, ReactJS, NodeJS, HTML, CSS, Flutter, and React Native.
 - Spearheaded to be a Team Lead UI/UX Designer for Google Intranet, and re-designed the old google site.
 - Provided support to the team in a production environment
 - Learning continuously, innovating every day and seeking opportunities to develop and demonstrate thought-leadership
 - Experience in managing content, converting designs and a copy deck to a working web page.
 - Fostered collaboration and consistency across the team by working closely with the Product Owner, Project Manager, Designers and Content Managers.
- UI / UX and Web Designer | Shy Skull Bros** 2021 - 2022
Freelancer
- Provided wireframes, prototypes and mock-ups to create a NFT website.
 - Visually created and pitched 4 designs to the client and implemented an Agile Methodology for continuous collaboration and improvement of the website.
 - Personally built relationships and encouraged collaboration with the client.
- Associate Application Developer and Support** 2021 - 2022
| TELUS International Philippines
Intern
- Communication Assertiveness Training
 - Created 5+ projects using HTML, CSS, Bootstrap, React, Node JS, Java, JavaScript, Python, Dev Portfolio and Mongo DB