# Joyce Yan

## **EDUCATION**

2013-2017 University of Southern California

(EXPECTED) Currently pursuing a B.S. in computer science. 3.5 Cumulative GPA.

## **WORK EXPERIENCE**

SUMMER 2015 Infrastructure Software Engineering Intern, Facebook

Working on the iOS Core Systems team.

JAN 2015 Undergraduate TA at USC (10 hrs/week)

TO PRESENT Responsible for lab checks and office hours in our undergraduate Data Structures course.

# **OPEN SOURCE PROJECTS**

JAN 2015 Signal iOS, Open Whisper Systems

TO PRESENT Worked on the 2.0 release of Signal, a Snowden-endorsed open source messaging app that provides end-

to-end encryption. Specifically implemented support for audio messages, the ability to invite friends to

use Signal, and modifying an external UI library, JSQMessagesViewController.

# PERSONAL PROJECTS

#### SPRING 2015 | Kindling (Android app)

Built an Android app in a team of 5 that functions like Tinder, but allows users to filter matches by intelligence. Worked on developing the Android activity flow, implementing the swipeable cards, and generating matches.

#### Spring 2015 | Battleship Game (Java applet)

Built a multiplayer Java applet that simulates a Battleship game that incorporates animations, sound effects, and more. Two users can login and play Battleship against each other.

#### AUG 2014 | Jukebox (iOS app)

Built a Parse-powered iOS app that made collaborative music playing easier in a team of 3. Worked on setting up user accounts, Facebook login, geo-location based searching, and design.

#### JAN 2014 | BitCash (web service)

Worked in a team of 4 at LA CodeDay to develop a Node.js service that allows users to send Bitcoins via email. Specifically worked on front-end design of the service. Winner, Best Application and Best Integration of SendGrid API.

# Nov 2013 | Jeopardy for Classroom (web app)

Worked in a team of 5 at the Internet of Things Hackathon to develop a crossplatform jeopardy game, with a web page serving as a scoreboard and Android phones serving as buzzers. I specifically worked on front-end design and development. 3rd place in Education Category.

#### **SKILLS**

LANGUAGES: Objective-C, C/C++, Java, Python, HTML5, CSS3, JavaScript, jQuery

Tools: Git/GitHub, Parse API, Facebook API, Google Maps API, Bootstrap, LaTeX

PLATFORMS: iOS, web, Android

## **CONTACT**

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