

Joyce Yan

(920) 341-3733 joyceyan@usc.edu
Los Angeles, CA joyceyan.github.io

Summary *Who I am*

A computer science student fluent in web and iOS seeking an internship for Summer 2015.

Academics *What I've learned*

University of Southern California	2013 – 2017 (Expected)
<ul style="list-style-type: none">- 3.7 major GPA, 3.5 cumulative GPA. Currently pursuing a B.S. in Computer Science- Relevant coursework: Intro to C++ Programming (A), Programming in Python (A), Linear Algebra & Differential Equations (A), Calculus III (B+)	

Work Experience *What I've done*

iOS Engineering Intern, Facebook	Summer 2014
<ul style="list-style-type: none">- Worked on Facebook's iOS codebase using Objective-C	
Student Assistant, Gerontology Library (6.5 hrs/week)	Fall 2013 - Present

Projects *What I've worked on in outside of class*

Jukebox	Summer 2014
<ul style="list-style-type: none">- Built a Parse-powered iOS app that made collaborative music playing easier in a team of 3- Worked on setting up user accounts, Facebook login, geo-location based searching, and design- Screenshots here: http://imgur.com/a/u8Y0v	
RGB to Hex Converter	Feb 2014 (Facebook Hack Night)
<ul style="list-style-type: none">- Built a simple converter between RGB and hex color codes in HTML5, CSS3, JavaScript, and jQuery- Live on joyceyan.github.io/rgbhex	
Composer or Pasta (live on composerorpasta.com)	Jan 2014 (hackTECH)
<ul style="list-style-type: none">- Worked in a team of 4 to create a simple but fun web page built in HTML5, CSS3, JavaScript, and jQuery	
BitCash (live-ish, joyceyan.github.io/bitcash)	Jan 2014 (LA CodeDay)
<ul style="list-style-type: none">- Worked in a team of 4 to develop a Node.js service that allows users to send Bitcoins through email- Specifically worked on front-end design of the splash page, and contributed to the back-end development- Winner, Best Application and Best Integration of SendGrid API	
Jeopardy for Classroom	Nov 2013 (Internet of Things Hackathon)
<ul style="list-style-type: none">- Worked in a team of 5 to develop a crossplatform jeopardy game, with a web page serving as a scoreboard and Android phones serving as buzzers. I specifically worked on front-end design and development, as well as the integration of the Google maps API for geography-based questions- 3rd place in Education Category	

Skills *What I can do*

Languages	Objective-C, Python, C/C++, HTML5, CSS3, JavaScript, jQuery,
Tools	Git/GitHub, Parse API, Facebook API, Google Maps API, SendGrid API, Bootstrap
Platforms	iOS, web