Builder Design Pattern

Builder Pattern says that "construct a complex object from simple objects using stepby-step approach"

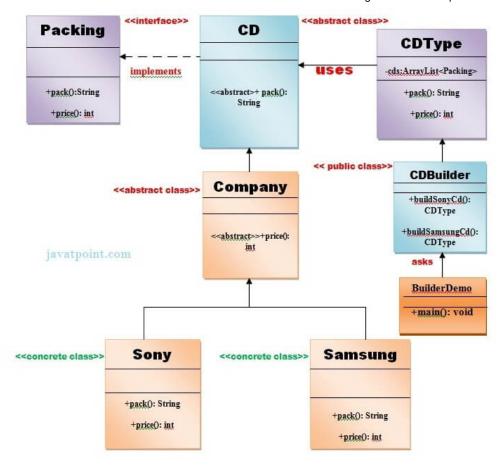
It is mostly used when object can't be created in single step like in the de-serialization of a complex object.

Advantage of Builder Design Pattern

The	main	advantages	of	Builder	Pattern	are	ลร	follows:

- It provides clear separation between the construction and representation of an object.
- It provides better control over construction process.
- It supports to change the internal representation of objects.

UML for Builder Pattern Example





Example of Builder Design Pattern

To create simple example of builder design pattern, you need to follow 6 following steps.

- 1. Create Packing interface
- 2. Create 2 abstract classes CD and Company
- 3. Create 2 implementation classes of Company: Sony and Samsung
- 4. Create the CDType class
- 5. Create the CDBuilder class
- 6. Create the BuilderDemo class

1) Create Packing interface

File: Packing.java

```
public interface Packing {
    public String pack();
    public int price();
}
```

2) Create 2 abstract classes CD and Company

Create an abstract class CD which will implement Packing interface.

File: CD.java

```
public abstract class CD implements Packing{
public abstract String pack();
}
```

File: Company.java

```
public abstract class Company extends CD{
   public abstract int price();
}
```

3) Create 2 implementation classes of Company: Sony and Samsung

File: Sony.java

```
public class Sony extends Company{
    @Override
    public int price(){
        return 20;
    }
    @Override
    public String pack(){
        return "Sony CD";
    }
}//End of the Sony class.
```

File: Samsung.java

```
public class Samsung extends Company {
    @Override
    public int price(){
        return 15;
    }
    @Override
    public String pack(){
        return "Samsung CD";
     }
}//End of the Samsung class.
```

4) Create the CDType class

File: CDType.java

```
import java.util.ArrayList;
import java.util.List;
public class CDType {
        private List<Packing> items=new ArrayList<Packing>();
        public void addItem(Packing packs) {
             items.add(packs);
         }
         public void getCost(){
         for (Packing packs : items) {
                packs.price();
         }
         public void showItems(){
         for (Packing packing : items){
        System.out.print("CD name: "+packing.pack());
        System.out.println(", Price : "+packing.price());
      }
}//End of the CDType class.
```

5) Create the CDBuilder class

File: CDBuilder.java

```
public class CDBuilder {
    public CDType buildSonyCD(){
        CDType cds=new CDType();
        cds.addItem(new Sony());
        return cds;
    }
    public CDType buildSamsungCD(){
        CDType cds=new CDType();
        cds.addItem(new Samsung());
        return cds;
     }
}// End of the CDBuilder class.
```

6) Create the BuilderDemo class

File: BuilderDemo.java

```
public class BuilderDemo{
public static void main(String args[]){
   CDBuilder cdBuilder=new CDBuilder();
   CDType cdType1=cdBuilder.buildSonyCD();
   cdType1.showItems();
```

```
CDType cdType2=cdBuilder.buildSamsungCD();
cdType2.showItems();
}
}
```

download this builder pattern example

Output of the above example

```
CD name : Sony CD, Price : 20
CD name : Samsung CD, Price : 15
```

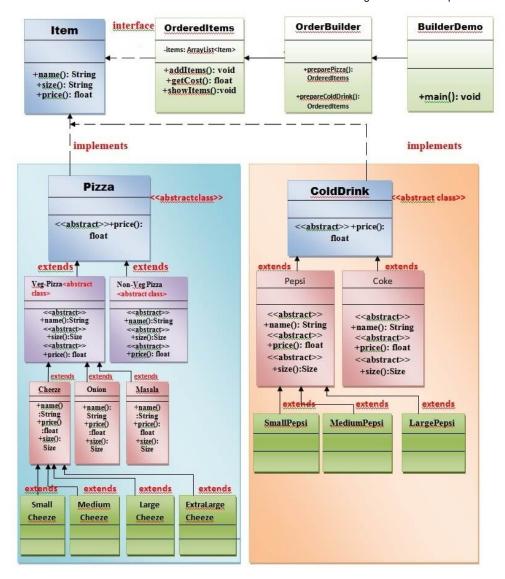
Another Real world example of Builder Pattern

UML for Builder Pattern:

We are considering a business case of **pizza-hut** where we can get different varieties of pizza and cold-drink.

Pizza can be either a Veg pizza or Non-Veg pizza of several types (like cheese pizza, onion pizza, masala-pizza etc) and will be of 4 sizes i.e. small, medium, large, extra-large.

Cold-drink can be of several types (like Pepsi, Coke, Dew, Sprite, Fanta, Maaza, Limca, Thums-up etc.) and will be of 3 sizes small, medium, large.



Real world example of builder pattern

Let's see the step by step real world example of Builder Design Pattern.

Step 1: Create an interface Item that represents the Pizza and Cold-drink.

```
File: Item.java
```

```
public interface Item
{
  public String name();
  public String size();
  public float price();
}// End of the interface Item.
```

Step 2: Create an abstract class Pizza that will implement to the interface Item.

```
File: Pizza.java
```

```
public abstract class Pizza implements Item{
    @Override
    public abstract float price();
```

}

Step 3: Create an abstract class ColdDrink that will implement to the interface Item.

File: ColdDrink.java

```
public abstract class ColdDrink implements Item{

@Override

public abstract float price();
```

Step 4: Create an abstract class VegPizza that will extend to the abstract class Pizza.

File: VegPizza.java

```
public abstract class VegPizza extends Pizza{
    @Override
    public abstract float price();
    @Override
    public abstract String name();
    @Override
    public abstract String size();
}// End of the abstract class VegPizza.
```

Step 5:Create an abstract class NonVegPizza that will extend to the abstract class Pizza.

File: NonVegPizza.java

```
public abstract class NonVegPizza extends Pizza{
    @Override
    public abstract float price();
    @Override
    public abstract String name();
    @Override
    public abstract String size();
}// End of the abstract class NonVegPizza.
```

Step 6:Now, create concrete sub-classes SmallCheezePizza, MediumCheezePizza, LargeCheezePizza, ExtraLargeCheezePizza that will extend to the abstract class VegPizza.

File: SmallCheezePizza.java

```
public class SmallCheezePizza extends VegPizza{
    @Override
    public float price() {
        return 170.0f;
    }
    @Override
    public String name() {
        return "Cheeze Pizza";
    }
    @Override
```

```
public String size() {
    return "Small size";
}
}// End of the SmallCheezePizza class.
```

File: MediumCheezePizza.java

```
public class MediumCheezePizza extends VegPizza{
  @Override
  public float price() {
    return 220.f;
  }
  @Override
  public String name() {
     return "Cheeze Pizza";
  }
  @Override
  public String size() {
   return "Medium Size";
}
}// End of the MediumCheezePizza class.
</textaera></div>
<div id="filename">File: LargeCheezePizza.java</div>
<div class="codeblock"><textarea name="code" class="java">
public class LargeCheezePizza extends VegPizza{
  @Override
  public float price() {
     return 260.0f;
  }
  @Override
  public String name() {
     return "Cheeze Pizza";
  }
  @Override
  public String size() {
     return "Large Size";
}// End of the LargeCheezePizza class.
```

File: ExtraLargeCheezePizza.java

```
public class ExtraLargeCheezePizza extends VegPizza{
    @Override
    public float price() {
        return 300.f;
    }
    @Override
    public String name() {
        return "Cheeze Pizza";
```

```
}
@Override
public String size() {
    return "Extra-Large Size";
}
}// End of the ExtraLargeCheezePizza class.
```

Step 7:Now, similarly create concrete sub-classes SmallOnionPizza, MediumOnionPizza, LargeOnionPizza, ExtraLargeOnionPizza that will extend to the abstract class VegPizza.

File: SmallOnionPizza.java

```
public class SmallOnionPizza extends VegPizza {
    @Override
    public float price() {
        return 120.0f;
    }
    @Override
    public String name() {
        return "Onion Pizza";
    }
    @Override
    public String size() {
        return "Small Size";
    }
}// End of the SmallOnionPizza class.
```

File: MediumOnionPizza.java

```
public class MediumOnionPizza extends VegPizza {
    @Override
    public float price() {
        return 150.0f;
    }
    @Override
    public String name() {
        return "Onion Pizza";
    }
    @Override
    public String size() {
        return "Medium Size";
    }
}// End of the MediumOnionPizza class.
```

File: LargeOnionPizza.java

```
public class LargeOnionPizza extends VegPizza{
    @Override
    public float price() {
       return 180.0f;
```

```
@Override
public String name() {
    return "Onion Pizza";
}
@Override
public String size() {
    return "Large size";
}
}// End of the LargeOnionPizza class.
```

File: ExtraLargeOnionPizza.java

```
public class ExtraLargeOnionPizza extends VegPizza {
    @Override
    public float price() {
        return 200.0f;
    }
    @Override
    public String name() {
        return "Onion Pizza";
    }
    @Override
    public String size() {
        return "Extra-Large Size";
    }
}// End of the ExtraLargeOnionPizza class
```

Step 8:Now, similarly create concrete sub-classes SmallMasalaPizza, MediumMasalaPizza, LargeMasalaPizza, ExtraLargeMasalaPizza that will extend to the abstract class VegPizza.

File: SmallMasalaPizza.java

```
public class SmallMasalaPizza extends VegPizza{
    @Override
    public float price() {
        return 100.0f;
    }
    @Override
    public String name() {
        return "Masala Pizza";
    }
    @Override
    public String size() {
        return "Samll Size";
    }
}// End of the SmallMasalaPizza class
```

File: MediumMasalaPizza.java

```
public class MediumMasalaPizza extends VegPizza {

@Override
public float price() {
    return 120.0f;
}

@Override
public String name() {

    return "Masala Pizza";
}

@Override
public String size() {
    return "Medium Size";
}
```

File: LargeMasalaPizza.java

```
public class LargeMasalaPizza extends VegPizza{
    @Override
    public float price() {
        return 150.0f;
    }

    @Override
    public String name() {
        return "Masala Pizza";
    }

    @Override
    public String size() {
        return "Large Size";
    }
} //End of the LargeMasalaPizza class
```

File: ExtraLargeMasalaPizza.java

```
public class ExtraLargeMasalaPizza extends VegPizza {
    @Override
    public float price() {
       return 180.0f;
    }

    @Override
    public String name() {
```

```
return "Masala Pizza";

}

@Override
public String size() {
  return "Extra-Large Size";
}

}// End of the ExtraLargeMasalaPizza class
```

Step 9:Now, create concrete sub-classes SmallNonVegPizza, MediumNonVegPizza, LargeNonVegPizza, ExtraLargeNonVegPizza that will extend to the abstract class NonVegPizza.

File: SmallNonVegPizza.java

```
public class SmallNonVegPizza extends NonVegPizza {

@Override
public float price() {
    return 180.0f;
}

@Override
public String name() {
    return "Non-Veg Pizza";
}

@Override
public String size() {
    return "Samll Size";
}

}// End of the SmallNonVegPizza class
```

File: MediumNonVegPizza.java

```
public class MediumNonVegPizza extends NonVegPizza{

@Override
public float price() {
    return 200.0f;
}

@Override
public String name() {
    return "Non-Veg Pizza";
}
```

```
@Override
public String size() {
    return "Medium Size";
}
```

File: LargeNonVegPizza.java

```
public class LargeNonVegPizza extends NonVegPizza{

@Override
public float price() {
    return 220.0f;
}

@Override
public String name() {
    return "Non-Veg Pizza";
}

@Override
public String size() {
    return "Large Size";
}

}// End of the LargeNonVegPizza class
```

File: ExtraLargeNonVegPizza.java

```
public class ExtraLargeNonVegPizza extends NonVegPizza {
    @Override
    public float price() {
        return 250.0f;
    }

    @Override
    public String name() {
        return "Non-Veg Pizza";
    }

    @Override
    public String size() {
        return "Extra-Large Size";
    }
}
```

Step 10:Now, create two abstract classes Pepsi and Coke that will extend abstract class ColdDrink.

File: Pepsi.java

```
public abstract class Pepsi extends ColdDrink {
  @Override
  public abstract String name();
  @Override
  public abstract String size();
  @Override
  public abstract float price();
}// End of the Pepsi class
```

File: Coke.java

```
public abstract class Coke extends ColdDrink {
  @Override
  public abstract String name();
  @Override
  public abstract String size();
  @Override
  public abstract float price();
}// End of the Coke class
</textaea></div>
Step 11:<b>Now, create concrete sub-
classes SmallPepsi, MediumPepsi, LargePepsi that will extend to the abstract class Pepsi.
</b>
<div id="filename">File: SmallPepsi.java</div>
<div class="codeblock"><textarea name="code" class="java">
public class SmallPepsi extends Pepsi{
  @Override
  public String name() {
    return "300 ml Pepsi";
  }
  @Override
  public float price() {
     return 25.0f;
  }
```

```
@Override
public String size() {
    return "Small Size";
}
}// End of the SmallPepsi class
```

File: MediumPepsi.java

```
public class MediumPepsi extends Pepsi {

    @Override
    public String name() {
        return "500 ml Pepsi";
    }

    @Override
    public String size() {
        return "Medium Size";
    }

    @Override
    public float price() {
        return 35.0f;
    }
}// End of the MediumPepsi class
```

File: LargePepsi.java

```
public class LargePepsi extends Pepsi{
    @Override
    public String name() {
        return "750 ml Pepsi";
    }

    @Override
    public String size() {
        return "Large Size";
    }

    @Override
    public float price() {
        return 50.0f;
    }
}// End of the LargePepsi class
```

Step 12:Now, create concrete sub-classes SmallCoke, MediumCoke, LargeCoke that will extend to the abstract class Coke.

```
File: SmallCoke.java
```

```
public class SmallCoke extends Coke{
```

```
@Override
public String name() {
    return "300 ml Coke";
}

@Override
public String size() {
    return "Small Size";
}

@Override
public float price() {
    return 25.0f;
}
}// End of the SmallCoke class
```

File: MediumCoke.java

```
public class MediumCoke extends Coke{

@Override
public String name() {
    return "500 ml Coke";
}

@Override
public String size() {

    return "Medium Size";
}

@Override
public float price() {

    return 35.0f;
}
}// End of the MediumCoke class
```

File: LargeCoke.java

```
public class LargeCoke extends Coke {
    @Override
    public String name() {
       return "750 ml Coke";
    }
    @Override
```

```
public String size() {
     return "Large Size";
  }
  @Override
  public float price() {
     return 50.0f;
}// End of the LargeCoke class
</textrea></div>
Step 13:
<b>Create an OrderedItems class that are having Item objects defined above.</b>
<div id="filename">File: OrderedItems.java</div>
<div class="codeblock"><textarea name="code" class="java">
import java.util.ArrayList;
import java.util.List;
public class OrderedItems {
  List<Item> items=new ArrayList<Item>();
  public void addItems(Item item){
     items.add(item);
  public float getCost(){
     float cost=0.0f;
        for (Item item : items) {
          cost+=item.price();
        }
     return cost;
  public void showItems(){
     for (Item item : items) {
        System.out.println("Item is:" +item.name());
        System.out.println("Size is:" +item.size());
        System.out.println("Price is: " +item.price());
     }
}// End of the OrderedItems class
```

Step 14:Create an OrderBuilder class that will be responsible to create the objects of OrderedItems class.

File: OrdereBuilder.java

```
import java.io.BufferedReader;
import java.io.IOException;
import java.io.InputStreamReader;
public class OrderBuilder {
  public OrderedItems preparePizza() throws IOException{
     OrderedItems itemsOrder=new OrderedItems();
     BufferedReader br = new BufferedReader(new InputStreamReader(System.in));
     System.out.println(" Enter the choice of Pizza ");
     System.out.println("========");
                                           ");
     System.out.println("

    Veg-Pizza

     System.out.println("
                           2. Non-Veg Pizza ");
     System.out.println("
                           3. Exit
                                         ");
     System.out.println("========");
     int pizzaandcolddrinkchoice=Integer.parseInt(br.readLine());
     switch(pizzaandcolddrinkchoice)
     {
      case 1:{\{}
             System.out.println("You ordered Veg Pizza");
             System.out.println("\n\n");
            System.out.println(" Enter the types of Veg-Pizza ");
            System.out.println("-----");
            System.out.println("
                                    1.Cheeze Pizza
                                                     ");
            System.out.println("
                                    2.Onion Pizza
                                                    ");
            System.out.println("
                                   3.Masala Pizza
                                                     ");
            System.out.println("
                                    4.Exit
                                                ");
            System.out.println("-----");
                     int vegpizzachoice=Integer.parseInt(br.readLine());
             switch(vegpizzachoice)
                case 1:
                      System.out.println("You ordered Cheeze Pizza");
                      System.out.println("Enter the cheeze pizza size");
                      System.out.println("-----");
                      System.out.println(" 1. Small Cheeze Pizza ");
                      System.out.println(" 2. Medium Cheeze Pizza ");
                      System.out.println("
                                          3. Large Cheeze Pizza ");
                      System.out.println(" 4. Extra-Large Cheeze Pizza ");
```

```
System.out.println("----");
      int cheezepizzasize=Integer.parseInt(br.readLine());
      switch(cheezepizzasize)
        {
            case 1:
               itemsOrder.addItems(new SmallCheezePizza());
               break;
           case 2:
               itemsOrder.addItems(new MediumCheezePizza());
               break;
           case 3:
               itemsOrder.addItems(new LargeCheezePizza());
               break;
           case 4:
               itemsOrder.addItems(new ExtraLargeCheezePizza());
case 2:
   {
      System.out.println("You ordered Onion Pizza");
      System.out.println("Enter the Onion pizza size");
      System.out.println("----");
      System.out.println(" 1. Small Onion Pizza ");
      System.out.println(" 2. Medium Onion Pizza ");
      System.out.println(" 3. Large Onion Pizza ");
      System.out.println(" 4. Extra-Large Onion Pizza ");
      System.out.println("----");
      int onionpizzasize=Integer.parseInt(br.readLine());
      switch(onionpizzasize)
            {
              case 1:
               itemsOrder.addItems(new SmallOnionPizza());
               break;
              case 2:
               itemsOrder.addItems(new MediumOnionPizza());
               break;
               itemsOrder.addItems(new LargeOnionPizza());
               break;
              case 4:
               itemsOrder.addItems(new ExtraLargeOnionPizza());
               break;
            }
     }
```

```
break;
        case 3:
            {
              System.out.println("You ordered Masala Pizza");
              System.out.println("Enter the Masala pizza size");
              System.out.println("----");
              System.out.println(" 1. Small Masala Pizza ");
              System.out.println("
                                   2. Medium Masala Pizza ");
              System.out.println(" 3. Large Masala Pizza ");
              System.out.println(" 4. Extra-Large Masala Pizza ");
              System.out.println("-----");
                       int masalapizzasize=Integer.parseInt(br.readLine());
                 switch(masalapizzasize)
                    {
                       case 1:
                        itemsOrder.addItems(new SmallMasalaPizza());
                        break;
                       case 2:
                        itemsOrder.addItems(new MediumMasalaPizza());
                        break;
                       case 3:
                        itemsOrder.addItems(new LargeMasalaPizza());
                        break;
                       case 4:
                        itemsOrder.addItems(new ExtraLargeMasalaPizza());
                        break;
                    }
            break;
     }
    }
    break;// Veg- pizza choice completed.
case 2:
    {
      System.out.println("You ordered Non-Veg Pizza");
      System.out.println("\n\n");
              System.out.println("Enter the Non-Veg pizza size");
              System.out.println("-----");
```

```
System.out.println(" 1. Small Non-Veg Pizza ");
                     System.out.println("
                                         2. Medium Non-Veg Pizza ");
                                        3. Large Non-Veg Pizza ");
                     System.out.println("
                     System.out.println("
                                        4. Extra-Large Non-Veg Pizza ");
                    System.out.println("-----");
             int nonvegpizzasize=Integer.parseInt(br.readLine());
             switch(nonvegpizzasize)
                {
                   case 1:
                      itemsOrder.addItems(new SmallNonVegPizza());
                      break;
                   case 2:
                      itemsOrder.addItems(new MediumNonVegPizza());
                      break;
                   case 3:
                      itemsOrder.addItems(new LargeNonVegPizza());
                      break;
                   case 4:
                      itemsOrder.addItems(new ExtraLargeNonVegPizza());
                      break;
                 }
             }
             break;
      default:
      {
          break;
      }
}//end of main Switch
           //continued?..
    System.out.println(" Enter the choice of ColdDrink ");
    System.out.println("=======");
    System.out.println("
                          1. Pepsi
                                        ");
    System.out.println("
                          2. Coke
                                         ");
    System.out.println("
                          3. Exit
                                        ");
    System.out.println("========");
           int coldDrink=Integer.parseInt(br.readLine());
```

```
switch (coldDrink)
  {
    case 1:
               {
                 System.out.println("You ordered Pepsi ");
                 System.out.println("Enter the Pepsi Size ");
                 System.out.println("----");
                 System.out.println(" 1. Small Pepsi ");
                 System.out.println(" 2. Medium Pepsi ");
                 System.out.println(" 3. Large Pepsi ");
                 System.out.println("-----");
                       int pepsisize=Integer.parseInt(br.readLine());
                 switch(pepsisize)
                       {
                          case 1:
                           itemsOrder.addItems(new SmallPepsi());
                           break;
                          case 2:
                           itemsOrder.addItems(new MediumPepsi());
                           break;
                          case 3:
                           itemsOrder.addItems(new LargePepsi());
                           break;
                         }
               }
               break;
          case 2:
               {
                 System.out.println("You ordered Coke");
                 System.out.println("Enter the Coke Size");
                 System.out.println("-----");
                 System.out.println(" 1. Small Coke ");
                 System.out.println(" 2. Medium Coke ");
                 System.out.println(" 3. Large Coke ");
                 System.out.println(" 4. Extra-Large Coke ");
                 System.out.println("----");
                 int cokesize=Integer.parseInt(br.readLine());
                 switch(cokesize)
                       {
                           itemsOrder.addItems(new SmallCoke());
                           break;
```

```
case 2:
    itemsOrder.addItems(new MediumCoke());
    break;

case 3:
    itemsOrder.addItems(new LargeCoke());
    break;

}

break;

default:
    {
    break;
}

}//End of the Cold-Drink switch
return itemsOrder;
} //End of the preparePizza() method
```

Step 15: Create a BuilderDemo class that will use the OrderBuilder class.

File: Prototype.java

```
import java.io.IOException;
public class BuilderDemo {

public static void main(String[] args) throws IOException {
    // TODO code application logic here

    OrderBuilder builder=new OrderBuilder();

    OrderedItems orderedItems=builder.preparePizza();

    orderedItems.showItems();

    System.out.println("\n");
    System.out.println("Total Cost : "+ orderedItems.getCost());

}

}// End of the BuilderDemo class
```

download this Builder Pattern Example

Output

```
Command Prompt

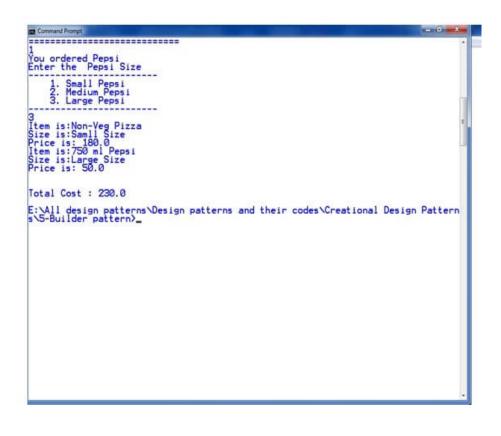
E: All design patterns Design patterns and their codes Creational Design Pattern is S.S.-Builder pattern java BuilderDemo Enter the choice of Pizza

1. Veg-Pizza
2. Non-Veg Pizza
3. Exit

2. You ordered Non-Veg Pizza
2. Medium Non-Veg Pizza
3. Large Non-Veg Pizza
4. Extra-large Non-Veg Pizza
4. Extra-large Non-Veg Pizza
5. Coke
6. S. Exit

1. Pepsi
7. Coke
7. Enter the Pepsi Size

1. Small Pepsi
7. Medium Pepsi
8. Large Pon-Veg Pizza
1. Small Pepsi
8. Large Pepsi
8.
```



 \leftarrow prev next \rightarrow

Help Others, Please Share





Nutritious food is a foundation to fulfil 1.8 million school children's dreams! Support Akshaya Patra!

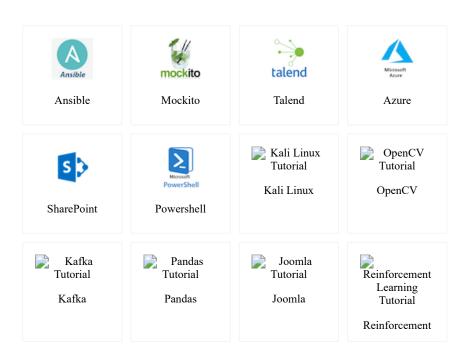
DONATE NOW & SAVE TAX!

Join Javatpoint Test Series

Placement Papers AMCAT Bank PO/Clerk **GATE** TCS **UPSSSC NEET** eLitmas HCL Java Government CAT Infosys Python Exams Railway SSC CTET **IBM** C Programming Accenture Networking Civil Services IIT JEE

SBI

Learn Latest Tutorials



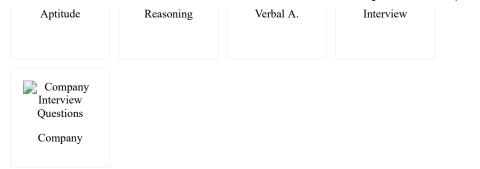
Preparation



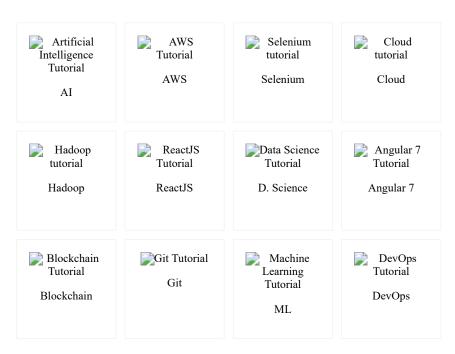








Trending Technologies



B.Tech / MCA

