Data Structure Assignment - 3

Problems

- Write a C program to perform push and pop operation on a stack array
- Write a C program to perform push and pop operation on a linked stack
- Write a C program to reverse a string using stack
- Write a C program to evaluate postfix notation
- Write a C program to infix notation into equivalent postfix notation
- · Write a C program to to implement a circular queue
- Write a C program to implement input, output on restricted dequeues

Problem - 1

```
1 /**
 2 * Data Structures Assignment - 3
 3 * CS 392
 4 * Problem 1:
 5 *
           Write a C program to perform push and pop operation on a stack array
 6
 7 * Joydeep Mukherjee
 8 * CSE,3rd Sem, <u>11000116030</u>
 9 * GCETTS 2017
10 *
11 **/
12
13 #include <stdio.h>
14 #include <stdlib.h>
15
16 int *stack;
17 int pos;
18 int size;
19
20
21 void init() {
    // Prompt the user to enter the size of stack
22
23
     printf("Enter Size of stack: ");
     scanf("%d",&size);
24
25
     stack = malloc(sizeof(int)*size);
26
     pos = 0;
27 }
28 void push(int elem) {
29
     if(size == pos) {
       printf("Stack Overflow, %d not added\n",elem);
30
31
       return;
32
     stack[pos++] = elem;
33
34
35 }
36 int pop() {
37
     if(pos == 0) {
```

```
38
       printf("Stack is Empty\n");
39
       return 0;
40
     return stack[--pos];
41
42 }
43
44
45
  int main(void ){
46
     int temp;
47
48
     init();
49
50
     printf("Enter 0 to pop, -1 to exit\n");
51
     do{
52
       printf(">>> ");
53
       scanf("%d", &temp);
54
55
       if(temp)
56
         push(temp);
57
       else
58
         if(temp=pop())
59
           printf("Popped: %d\n",temp);
60
61
     } while(temp != -1);
62
63
     return 0;
64 }
```

```
1 → ./3_1
 2 Enter Size of stack: 5
 3 Enter 0 to pop, -1 to exit
 4 >>> 5
 5 >>> 9
 6 >>> 4
 7 >>> 3
8 >>> 4
 9 >>> 8
10 Stack Overflow, 8 not added
11 >>> 0
12 Popped: 4
13 >>> 0
14 Popped: 3
15 >>> 0
16 Popped: 4
17 >>> 0
18 Popped: 9
19 >>> 0
20 Popped: 5
21 >>> 0
22 Stack is Empty
23 >>> 0
24 Stack is Empty
25 >>> 5
26 >>> 6
27 >>> 1
28 >>> 0
29 Popped: 1
```

```
30 >>> 0
31 Popped: 6
32 >>> 0
33 Popped: 5
34 >>> 0
35 Stack is Empty
36 >>> -1
37
```

Problem - 2

```
1 /**
 2 * Data Structures Assignment - 3
 3 * CS 392
 4 * Problem 2:
 5 *
           Write a C program to perform push and pop operation on a linked stack
 6 *
 7 * Joydeep Mukherjee
 8 * CSE,3rd Sem, <u>11000116030</u>
 9 * GCETTS 2017
10 *
11 **/
12
13 #include <stdio.h>
14 #include <stdlib.h>
15
16
17 typedef struct node_t {
18
     int val;
     struct node_t *next;
19
20 }node;
21
22 node *stack;
23
24 void init() {
25
     // Create Stack
26
     stack = NULL;
27 }
28 void push(int elem) {
    // Allocate New node
29
    node *new = malloc(sizeof(node));
30
    // Check for memory fault
31
32
     if(!new) {
       printf("Memory Fault\n");
33
34
       return;
     }
35
36
     new->val = elem;
37
     new->next = stack;
38
39
     stack = new;
40 }
41 int pop() {
42
     int temp;
43
     // Check for empty stack
     if(!stack) {
44
45
       printf("Stack is Empty\n");
46
       return 0;
```

```
47
48
     temp = stack->val;
49
     stack = stack->next;
50
51
    return temp;
52 }
53
54
55 int main(void ){
     int temp;
56
57
58
    init();
59
60
     printf("Enter 0 to pop, -1 to exit\n");
61
       printf(">>> ");
62
       scanf("%d", &temp);
63
64
65
       if(temp)
66
         push(temp);
67
       else
68
         if(temp=pop())
           printf("Popped: %d\n",temp);
69
70
     } while(temp != -1);
71
72
73
     return 0;
74 }
75
```

```
1 → ./3_2
 2 Enter 0 to pop, -1 to exit
 3 >>> 5
 4 >>> 6
 5 >>> 6
 6 >>> 7
 7 >>> 4
 8 >>> 2
 9 >>> 5
10 >>> 5
11 >>> 5
12 >>> 5
13 >>> 78
14 >>> 98
15 >>> 12
16 >>> 0
17 Popped: 12
18 >>> 0
19 Popped: 98
20 >>> 0
21 Popped: 78
22 >>> 0
23 Popped: 5
24 >>> 0
25 Popped: 5
26 >>> 0
27 Popped: 5
```

```
28 >>> 0
29 Popped: 5
30 >>> 0
31 Popped: 2
32 >>> 0
33 Popped: 4
34 >>> 0
35 Popped: 7
36 >>> 0
37 Popped: 6
38 >>> 0
39 Popped: 6
40 >>> 0
41 Popped: 5
42 >>> 0
43 Stack is Empty
44 >>> 0
45 Stack is Empty
46 >>> 4
47 >>> 6
48 >>> 6
49 >>> 7
50 >>> 0
51 Popped: 7
52 >>> 0
53 Popped: 6
54 >>> 0
55 Popped: 6
56 >>> 0
57 Popped: 4
58 >>> 0
59 Stack is Empty
60 >>> 0
61 Stack is Empty
62 >>> -1
63
```

Problem - 3

```
1
 2 /**
 3 * Data Structures Assignment - 3
 4 * CS 392
 5 * Problem 2:
 6 *
           Write a C program to reverse a string using stack
 7 *
 8 * Joydeep Mukherjee
 9 * CSE,3rd Sem, <u>11000116030</u>
10 * GCETTS 2017
11 *
12 **/
13
14 #include <stdio.h>
15 #include <stdlib.h>
16
17
18 typedef struct node_t {
```

```
19
     int val;
20
     struct node_t *next;
21 }node;
22
23 node *stack;
24
25 void init() {
     // Create Stack
26
27
     stack = NULL;
28 }
29 void push(int elem) {
30
    // Allocate New node
     node *new = malloc(sizeof(node));
31
32
     // Check for memory fault
33
     if(!new) {
34
       printf("Memory Fault\n");
35
       return;
36
     }
37
     new->val = elem;
38
     new->next = stack;
39
40
     stack = new;
41 }
42 int pop() {
43
     int temp;
44
     // Check for empty stack
45
     if(!stack) {
       //printf("Stack is Empty\n");
46
47
       return 0;
48
     }
49
     temp = stack->val;
     stack = stack->next;
50
51
52
     return temp;
53 }
54
55
56 int main(void ){
57
     char c;
58
59
     init();
     printf("Enter String:\n>>>");
60
     while((c = getchar()) != '\n') {
61
62
       push(c);
63
     printf("Reversed String: ");
64
65
     while(c = pop())
66
       printf("%c",c);
67
     printf("\n");
68
69
70
     return 0;
71 }
72
73
```

```
1 → ./3_3
2 Enter String:
```

```
3 >>>joydeep mukherjee
4 Reversed String: eejrehkum peedyoj
5
```

Problem - 4

```
1 /**
 2 * Data Structures Assignment - 3
 3 * CS 392
 4 * Problem 2:
 5 *
           Write a C program to evaluate a postfix expression
 6
 7 * Joydeep Mukherjee
 8 * CSE,3rd Sem, <u>11000116030</u>
 9 * GCETTS 2017
10 *
11 **/
12
13 #include <stdio.h>
14 #include <stdlib.h>
15
16
17 typedef struct node_t {
18
    int val;
19
     struct node_t *next;
20 }node;
21
22 node *stack;
23
24 void init() {
     // Create Stack
26
     stack = NULL;
27 }
28 void push(int elem) {
    // Allocate New node
29
     node *new = malloc(sizeof(node));
30
     // Check for memory fault
31
     if(!new) {
32
       printf("Memory Fault\n");
33
34
       return;
35
     }
     new->val = elem;
36
37
     new->next = stack;
38
39
     stack = new;
40 }
41 int pop() {
42
     int temp;
43
     // Check for empty stack
44
     if(!stack) {
45
       //printf("Stack is Empty\n");
46
       return 0;
47
     }
48
     temp = stack->val;
49
     stack = stack->next;
50
51
     return temp;
```

```
52 }
53
54
55 int main(void ){
56
     char c;
     int a,b;
57
58
     init();
     printf("Enter Postfix Expression:\n>>>");
59
60
     while((c = getchar()) != '\n') {
       if(c >= 48 \&\& c < 58) {
61
62
            //printf("Pushed: %d\n",c-48);
63
            push(c-48);
       }
64
       else if (c != ' '){
65
         b = pop();
66
67
         a = pop();
          //printf("Popped: %d %d\n",a,b);
68
69
         switch (c) {
70
            case '+':
71
              push(a+b);
              break;
72
73
            case '-':
74
              push(a-b);
              break;
75
            case '*':
76
77
              push(a*b);
78
              break:
            case '/':
79
80
              push(a/b);
81
              break;
            default:
82
              break;
83
84
         }
85
       }
86
     printf("Result of Expression: %d\n",pop());
87
88
89
     return 0;
90 }
```

Output

```
1 → ./3_4
2 Enter Postfix Expression:
3 >>>1 2 + 6 9 - /
4 Result of Expression: -1
```

Problem - 5

```
/**

2 * Data Structures Assignment - 3

3 * CS 392

4 * Problem 5:

5 * Write a C program to convert an infix expression to a postfix expression

6 *

7 * Joydeep Mukherjee
```

```
* CSE,3rd Sem, <u>11000116030</u>
   * GCETTS 2017
10
11 **/
12
13 #include <stdio.h>
14
15 char stack[20];
16 int top = -1;
17 void push(char x)
18 {
19
       stack[++top] = x;
20 }
21
22 char pop()
23 {
       if(top == -1)
24
25
            return -1;
       else
26
27
            return stack[top--];
28
   }
29
30 int priority(char x)
31 {
       if(x == '(')
32
33
            return 0;
34
       if(x == '+' || x == '-')
            return 1;
35
36
       if(x == '*' || x == '/')
            return 2;
37
38 }
39
40
   int main(void)
41
42
       char exp[20];
43
       char *e, x;
44
       printf("Enter the expression :: ");
45
       scanf("%s",exp);
46
       e = exp;
47
       while(*e != '\0')
48
            if(isalnum(*e))
49
                printf("%c",*e);
50
            else if(*e == '(')
51
52
                push(*e);
            else if(*e == ')')
53
54
55
                while((x = pop()) != '(')
                    printf("%c", x);
56
            }
57
            else
58
59
            {
                while(priority(stack[top]) >= priority(*e))
60
61
                    printf("%c",pop());
                push(*e);
62
63
            }
64
            e++;
65
       while(top != -1)
66
       {
67
68
            printf("%c",pop());
```

```
69 }
70 }
71
```

Problem - 6

```
1 /**
 2 * Data Structures Assignment - 3
 3 * CS 392
 4
   * Problem 6:
 5
                Write a C program to implement a circular queue
 6 * Joydeep Mukherjee
 7
   * CSE,3rd Sem, <u>11000116030</u>
   * GCETTS 2017
 8
 9
10 **/
11
12 #include <stdio.h>
13
14 #define SIZE 5
15
16 int items[SIZE];
17 int front = -1, rear =-1;
18
19 int isFull()
20 {
       if( (front == rear + 1) || (front == 0 && rear == SIZE-1)) return 1;
21
22
       return 0;
23 }
24
25 int isEmpty()
26 {
       if(front == -1) return 1;
27
28
       return 0;
29 }
30
31 void enQueue(int element)
32 {
       if(isFull()) printf("\n Queue is full!! \n");
33
       else
34
35
       {
           if(front == -1) front = 0;
36
           rear = (rear + 1) % SIZE;
37
38
           items[rear] = element;
           printf("\n Inserted -> %d", element);
39
40
       }
41 }
42
43
44 int deQueue()
45 {
46
       int element;
47
       if(isEmpty()) {
48
           printf("\n Queue is empty !! \n");
```

```
49
             return(-1);
 50
        } else {
 51
             element = items[front];
             if (front == rear){
 52
 53
                 front = -1;
 54
                 rear = -1;
             \} /* Q has only one element, so we reset the queue after dequeing it. ? */
 55
 56
 57
                 front = (front + 1) % SIZE;
 58
 59
             }
 60
             printf("\n Deleted element -> %d \n", element);
 61
             return(element);
 62
        }
 63 }
 64
 65
 66
 67
 68 void display()
 69
 70
        int i;
        if(isEmpty()) printf(" \n Empty Queue\n");
 71
 72
        else
 73
        {
             printf("\n Front -> %d ",front);
 74
 75
             printf("\n Items -> ");
             for( i = front; i!=rear; i=(i+1)%SIZE) {
 76
 77
                 printf("%d ",items[i]);
 78
             printf("%d ",items[i]);
 79
             printf("\n Rear -> %d \n",rear);
 80
 81
        }
 82 }
 83
 84 int main()
 85 {
 86
        // Fails because front = -1
 87
        deQueue();
 88
 89
        enQueue(1);
 90
        enQueue(2);
        enQueue(3);
 91
 92
        enQueue(4);
 93
        enQueue(5);
 94
        // Fails to enqueue because front == 0 && rear == SIZE - 1
 95
        enQueue(6);
 96
 97
 98
        display();
 99
        deQueue();
100
101
        display();
102
        enQueue(7);
103
104
        display();
105
106
        // Fails to enqueue because front == rear + 1
107
        enQueue(8);
108
109
        return 0;
```

110 }

Problem - 7

```
1 /**
 2
   * Data Structures Assignment - 3
   * CS 392
   * Problem 7:
 4
 5
                Write a C program to implement an restricted deque
 6 * Joydeep Mukherjee
 7
   * CSE,3rd Sem, <u>11000116030</u>
   * GCETTS 2017
 8
 9
10 **/
11 #include <stdio.h>
12
13 #define MAX 30
14
15 typedef struct dequeue
16 {
17
       int data[MAX];
18
       int rear,front;
19 }dequeue;
20
21 void initialize(dequeue *p);
22 int empty(dequeue *p);
23 int full(dequeue *p);
24 void enqueueR(dequeue *p,int x);
25 void enqueueF(dequeue *p,int x);
26 int dequeueF(dequeue *p);
27 int dequeueR(dequeue *p);
28 void print(dequeue *p);
29
30 void main()
31 {
32
       int i,x,op,n;
33
       dequeue q;
34
       initialize(&q);
35
36
37
       do
38
       {
39
   printf("\n1.Create\n2.Insert(rear)\n3.Insert(front)\n4.Delete(rear)\n5.Delete(front)");
40
           printf("\n6.Print\n7.Exit\n\nEnter your choice:");
           scanf("%d",&op);
41
42
43
           switch(op)
44
            {
45
                case 1: printf("\nEnter number of elements:");
46
                        scanf("%d",&n);
47
                        initialize(&q);
48
                        printf("\nEnter the data:");
49
50
                        for(i=0;i<n;i++)</pre>
51
                            scanf("%d",&x);
52
```

```
53
                              if(full(&q))
 54
                                  printf("\nQueue is full!!");
 55
 56
                                  exit(0);
 57
                              }
 58
                              enqueueR(&q,x);
 59
                          }
                          break;
 60
 61
                 case 2: printf("\nEnter element to be inserted:");
 62
                          scanf("%d",&x);
 63
 64
                          if(full(&q))
 65
 66
                              printf("\nQueue is full!!");
 67
 68
                              exit(0);
 69
                          }
 70
                          enqueueR(&q,x);
 71
 72
                          break;
 73
 74
                 case 3: printf("\nEnter the element to be inserted:");
 75
                          scanf("%d",&x);
 76
                          if(full(&q))
 77
 78
                          {
 79
                              printf("\nQueue is full!!");
 80
                              exit(0);
 81
                          }
 82
                          enqueueF(&q,x);
 83
                          break;
 84
 85
 86
                 case 4: if(empty(&q))
 87
                          {
                              printf("\nQueue is empty!!");
 88
 89
                              exit(0);
 90
                          }
 91
 92
                          x=dequeueR(&q);
                          printf("\nElement deleted is %d\n",x);
 93
 94
                          break;
 95
                 case 5: if(empty(&q))
 96
 97
                              printf("\nQueue is empty!!");
 98
 99
                              exit(0);
                          }
100
101
                          x=dequeueF(&q);
102
                          printf("\nElement deleted is %d\n",x);
103
104
                          break;
105
106
                 case 6: print(&q);
107
                          break;
108
109
                 default: break;
110
         }while(op!=7);
111
112 }
113
```

```
114 void initialize(dequeue *P)
115 {
116
        P->rear=-1;
117
        P->front=-1;
118 }
119
120 int empty(dequeue *P)
121 {
        if(P->rear==-1)
122
123
            return(1);
124
125
        return(0);
126 }
127
128 int full(dequeue *P)
129 {
        if((P->rear+1)%MAX==P->front)
130
            return(1);
131
132
133
        return(0);
134 }
135
136 void enqueueR(dequeue *P,int x)
137 {
138
        if(empty(P))b
139
        {
140
            P->rear=0:
            P->front=0;
141
142
            P->data[0]=x;
143
        }
144
        else
145
        {
            P->rear=(P->rear+1)%MAX;
146
147
            P->data[P->rear]=x;
148
        }
149 }
150
151 void enqueueF(dequeue *P,int x)
152 {
153
        if(empty(P))
154
            P->rear=0;
155
            P->front=0;
156
            P->data[0]=x;
157
158
        }
        else
159
160
        {
            P->front=(P->front-1+MAX)%MAX;
161
            P->data[P->front]=x;
162
        }
163
164 }
165
166 int dequeueF(dequeue *P)
167
168
        int x;
169
        x=P->data[P->front];
170
171
        if(P->rear==P->front)
                                   //delete the last element
172
             initialize(P);
173
174
        else
```

```
175
            P->front=(P->front+1)%MAX;
176
177
        return(x);
178 }
179
180 int dequeueR(dequeue *P)
181 {
        int x;
182
183
        x=P->data[P->rear];
184
185
186
        if(P->rear==P->front)
             initialize(P);
187
188
        else
189
             P->rear=(P->rear-1+MAX)%MAX;
190
191
        return(x);
192 }
193
194 void print(dequeue *P)
195 {
196
        if(empty(P))
197
        {
198
             printf("\nQueue is empty!!");
199
             exit(0);
        }
200
201
202
        int i;
203
        i=P->front;
204
205
        while(i!=P->rear)
206
        {
             printf("\n%d",P->data[i]);
207
208
             i=(i+1)%MAX;
209
        }
210
        printf("\n%d\n",P->data[P->rear]);
211
212 }
```

```
1 1.Create
2 2.Insert(rear)
 3 3.Insert(front)
 4 4.Delete(rear)
 5 5.Delete(front)
 6 6.Print
 7 7.Exit
 8 Enter your choice:1
10 Enter number of elements:3
11
12 Enter the data:4 6 7
13
14 1.Create
15 2.Insert(rear)
16 3.Insert(front)
17 4.Delete(rear)
18 5.Delete(front)
19 6.Print
```

```
20 7.Exit
21
22 Enter your choice:6
23
24 4
25 6
26 7
27
28 1.Create
29 2.Insert(rear)
30 3.Insert(front)
31 4.Delete(rear)
32 5.Delete(front)
33 6.Print
34 7.Exit
35
36 Enter your choice:4
37
38 Element deleted is 7
39
40 1.Create
41 2.Insert(rear)
42 3.Insert(front)
43 4.Delete(rear)
44 5.Delete(front)
45 6.Print
46 7.Exit
47
48 Enter your choice:7
```