

# Python Built-in Functions

The Python interpreter has a number of functions and types built into it that are always available.

## Python built-in Functions

Function	Description
<code>abs()</code>	Return the absolute value of a number.
<code>aitr()</code>	Return an asynchronous iterator for an asynchronous iterable.
<code>all()</code>	Return True if all elements of the iterable are true.
<code>any()</code>	Return True if any element of the iterable is true.
<code>ascii()</code>	Return a string with a printable representation of an object.
<code>bin()</code>	Convert an integer number to a binary string.
<code>bool()</code>	Return a Boolean value.
<code>breakpoint()</code>	Drops you into the debugger at the call site.
<code>bytearray()</code>	Return a new array of bytes.
<code>bytes()</code>	Return a new “bytes” object.
<code>callable()</code>	Return True if the object argument is callable, False if not.
<code>chr()</code>	Return the string representing a character.
<code>classmethod()</code>	Transform a method into a class method.
<code>compile()</code>	Compile the source into a code or AST object.
<code>complex()</code>	Return a complex number with the value <code>real + imag*1j</code> .
<code>delattr()</code>	Deletes the named attribute, provided the object allows it.
<code>dict()</code>	Create a new dictionary.
<code>dir()</code>	Return the list of names in the current local scope.
<code>divmod()</code>	Return a pair of numbers consisting of their quotient and remainder.
<code>enumerate()</code>	Return an enumerate object.
<code>eval()</code>	Evaluates and executes an expression.
<code>exec()</code>	This function supports dynamic execution of Python code.
<code>filter()</code>	Construct an iterator from an iterable and returns true.
<code>float()</code>	Return a floating point number from a number or string.
<code>format()</code>	Convert a value to a “formatted” representation.
<code>frozenset()</code>	Return a new frozenset object.

<code>getattr()</code>	Return the value of the named attribute of object.
<code>globals()</code>	Return the dictionary implementing the current module namespace.
<code>hasattr()</code>	True if the string is the name of one of the object's attributes.
<code>hash()</code>	Return the hash value of the object.
<code>help()</code>	Invoke the built-in help system.
<code>hex()</code>	Convert an integer number to a lowercase hexadecimal string.
<code>id()</code>	Return the "identity" of an object.
<code>input()</code>	This function takes an input and converts it into a string.
<code>int()</code>	Return an integer object constructed from a number or string.
<code>isinstance()</code>	Return True if the object argument is an instance of an object.
<code>issubclass()</code>	Return True if class is a subclass of classinfo.
<code>iter()</code>	Return an iterator object.
<code>len()</code>	Return the length (the number of items) of an object.
<code>list()</code>	Rather than being a function, list is a mutable sequence type.
<code>locals()</code>	Update and return a dictionary with the current local symbol table.
<code>map()</code>	Return an iterator that applies function to every item of iterable.
<code>max()</code>	Return the largest item in an iterable.
<code>min()</code>	Return the smallest item in an iterable.
<code>next()</code>	Retrieve the next item from the iterator.
<code>object()</code>	Return a new featureless object.
<code>oct()</code>	Convert an integer number to an octal string.
<code>open()</code>	Open file and return a corresponding file object.
<code>ord()</code>	Return an integer representing the Unicode code point of a character.
<code>pow()</code>	Return base to the power exp.
<code>print()</code>	Print objects to the text stream file.
<code>property()</code>	Return a property attribute.
<code>repr()</code>	Return a string containing a printable representation of an object.
<code>reversed()</code>	Return a reverse iterator.
<code>round()</code>	Return number rounded to ndigits precision after the decimal

	point.
set()	Return a new set object.
setattr()	This is the counterpart of getattr().
slice()	Return a sliced object representing a set of indices.
sorted()	Return a new sorted list from the items in iterable.
staticmethod()	Transform a method into a static method.
str()	Return a str version of object.
sum()	Sums start and the items of an iterable.
super()	Return a proxy object that delegates method calls to a parent or sibling.
tuple()	Rather than being a function, is actually an immutable sequence type.
type()	Return the type of an object.
vars()	Return the dict attribute for any other object with a dict attribute.
zip()	Iterate over several iterables in parallel.