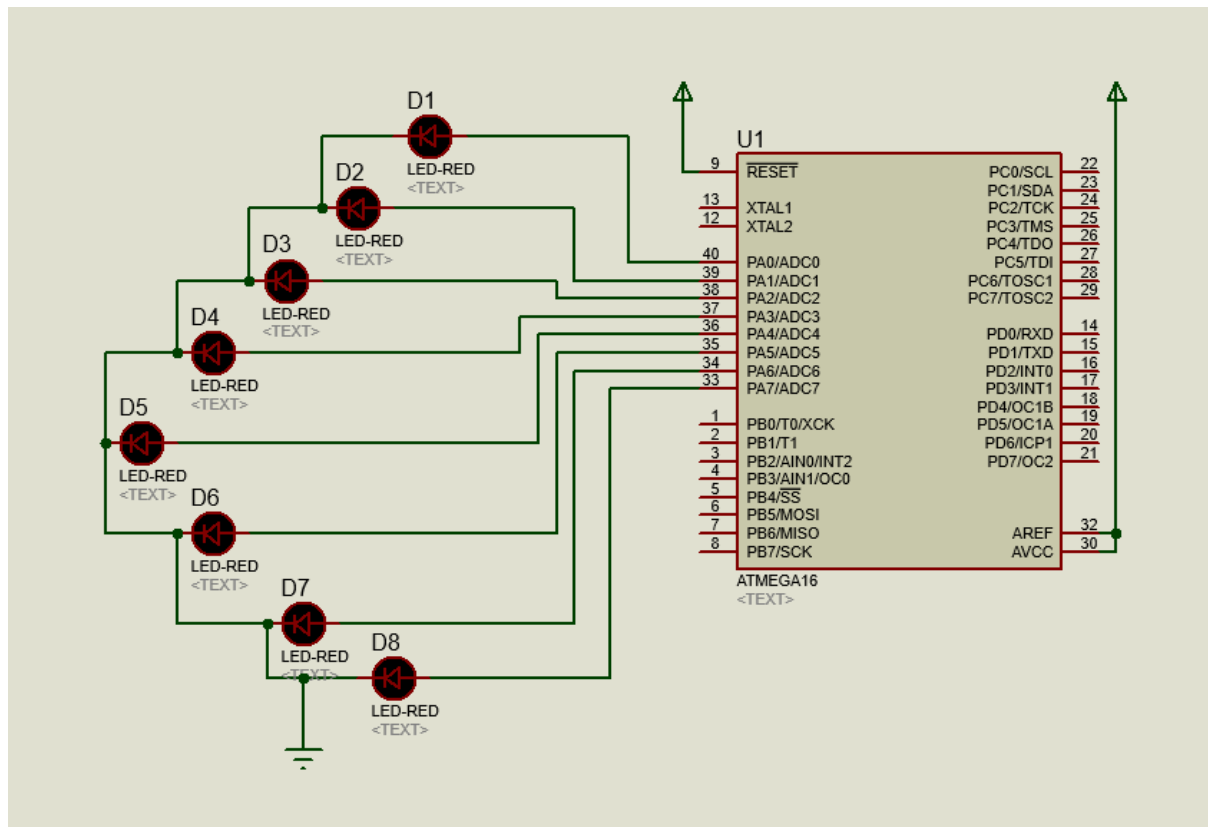


INTRODUCTION TO AVR PROGRAMMING WITH PROTEUS

P1: INTERFACING LED WITH ATMEGA16



Code in Microchip Studio:

```
/*
 * P1_LedBlink.c
 *
 * Created: 12-03-2021 10:37:34
 * Author: Jervis
 */
#define F_CPU 1000000UL
#include <avr/io.h>
#include <util/delay.h>

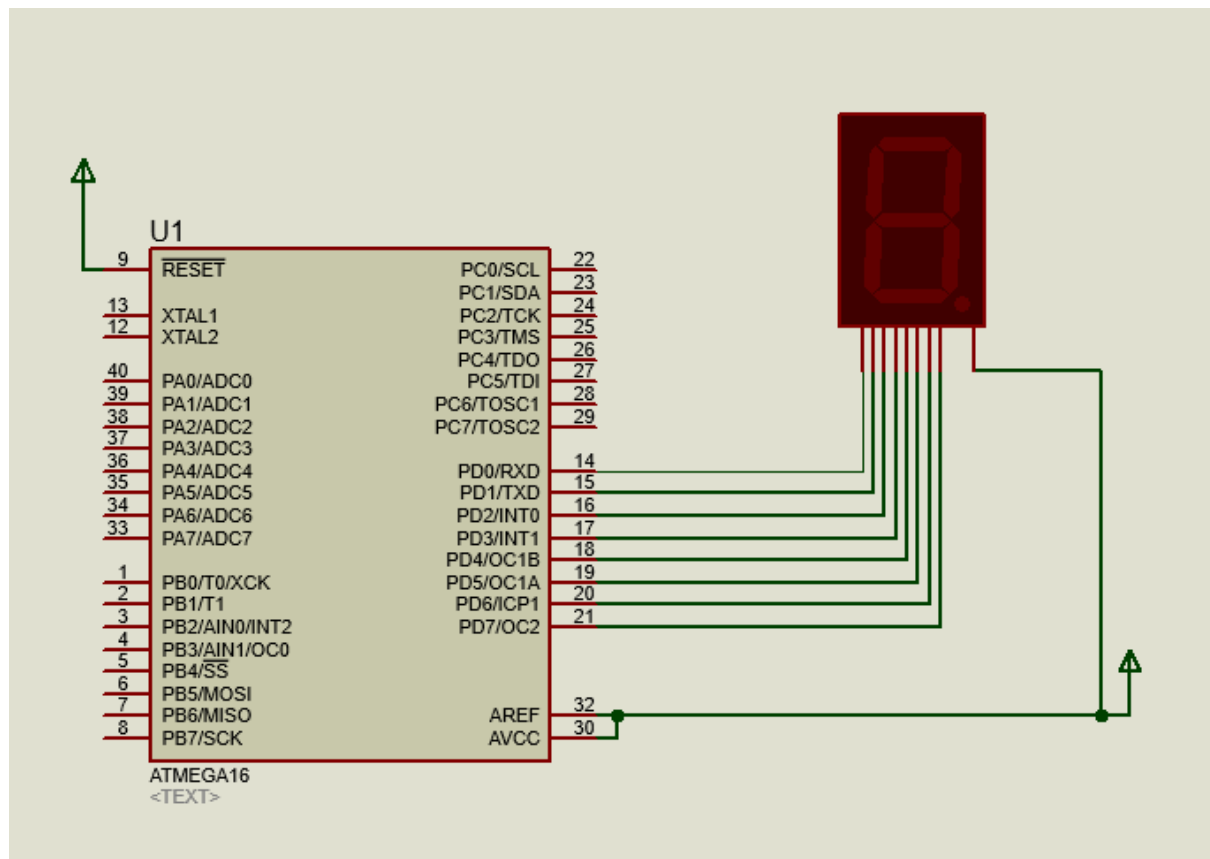
int main(void)
{
    DDRA = 0b00000000;
    // Write your code here
    while (1)
    {
        PORTA = 0b11110000;
        _delay_ms(1000);
    }
}
```

```

        PORTA = 0b00001111;
        _delay_ms(1000);
    }
}

```

P2: INTERFACING SINGLE SEVEN SEGMENT WITH ATMEGA16



Code in Microchip Studio:

```

/*
 * P2_Single_Seven_Segment.c
 *
 * Created: 12-03-2021 11:00:09
 * Author : Jervis
 */
#define F_CPU 1000000UL
#include <avr/io.h>
#include <util/delay.h>
#define Direction_led DDRD
#define Port_led PORTD

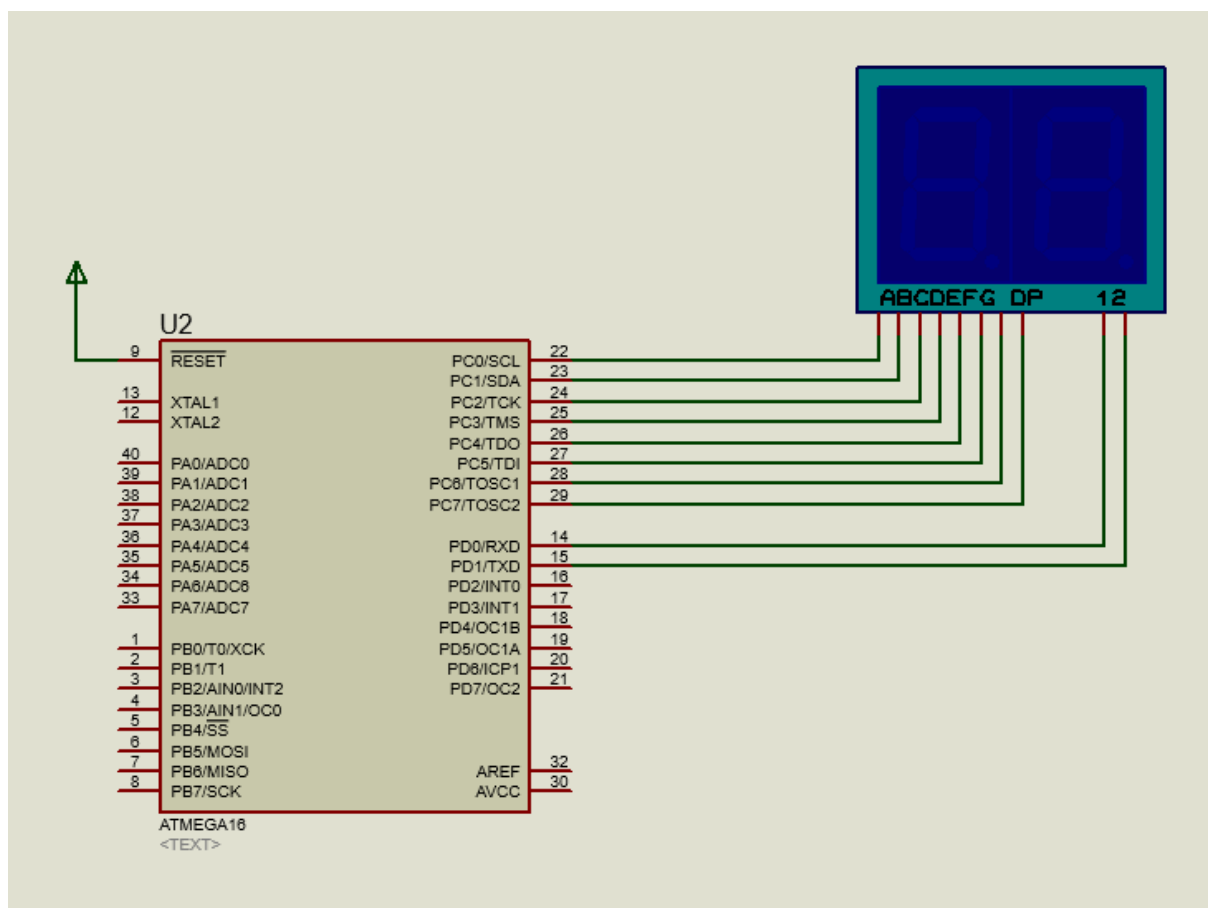
```

```

int main(void)
{
    Direction_led |= 0xff;
    Port_led |= 0xff;
    int n[10]={0xC0,0xF9,0xA4,0xB0,0x99,0x92,0x82,0xF8,0x80,0x90};
    unsigned int i;
    /* Replace with your application code */
    while (1)
    {
        for(i=0; i<10; i++){
            Port_led = n[i];
            _delay_ms(1000);
        }
    }
}

```

P3: INTERFACING DOUBLE SEVEN SEGMENT WITH ATMEGA16



Code in Microchip Studio:

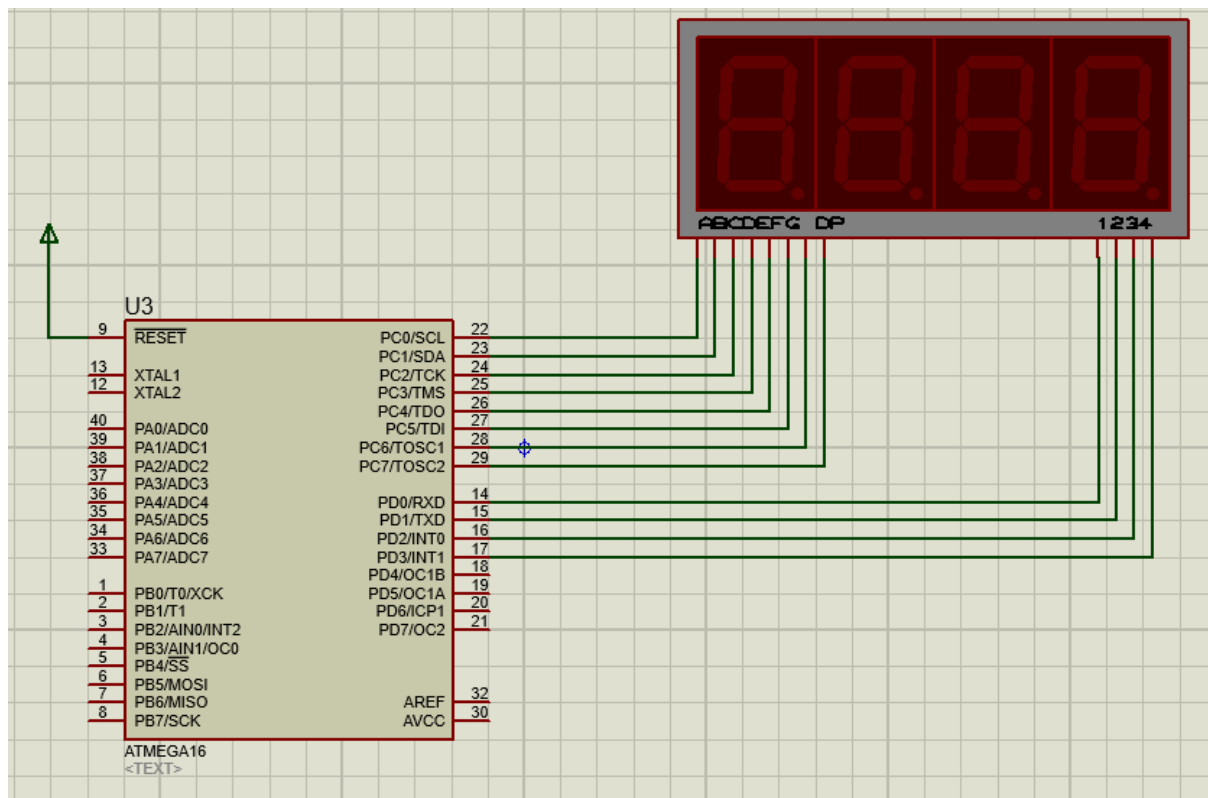
```
/*
 * P3_Double_Seven_Segment.c
 *
 * Created: 12-03-2021 11:21:05
 * Author : Jervis
 */

#define F_CPU 1000000UL
#include <avr/io.h>
#include <util/delay.h>
#define Direction_led DDRD
#define Direction_led2 DDRC
#define Port_led PORTD
#define Port_led2 PORTC

int main(void)
{
    Direction_led = Direction_led2 = 0xff;
    int n[10]={0xC0,0xF9,0xA4,0xB0,0x99,0x92,0x82,0xF8,0x80,0x90};
    unsigned int i,j,p;

    while (1)
    {
        for(j=0; j<=5;j++){
            for(i=0; i<=9; i++){
                for(p=1; p<=48; p++){
                    Port_led = 0x01;
                    Port_led2 = n[j];
                    _delay_ms(5);
                    Port_led = 0x02;
                    Port_led2 = n[i];
                    _delay_ms(5);
                }
            }
        }
    }
}
```

P4: INTERFACING FOUR SEVEN SEGMENT WITH ATMEGA16



Code in Microchip Studio:

```
#include <avr/io.h>
#include <util/delay.h>

int main(void)
{
    DDRC = DDRD = 0xff;

    int a[10] = {0x3f,0x06,0x5b,0x4f,0x66,0x6d,0x7d,0x07,0x7f,0x6f};

    while(1)
    {
        for (int l = 0; l <= 9; l++)
        {
            for (int k = 0; k <= 9; k++)
            {
                for (int j = 0; j <= 9; j++)
                {
                    for (int i = 0; i <= 9; i++)
                    {
                        for (int p = 1; p <= 25; p++)
                        {
```

```
PORTD = 0b00001110;
PORTC = a[i]; _delay_ms(10);
```

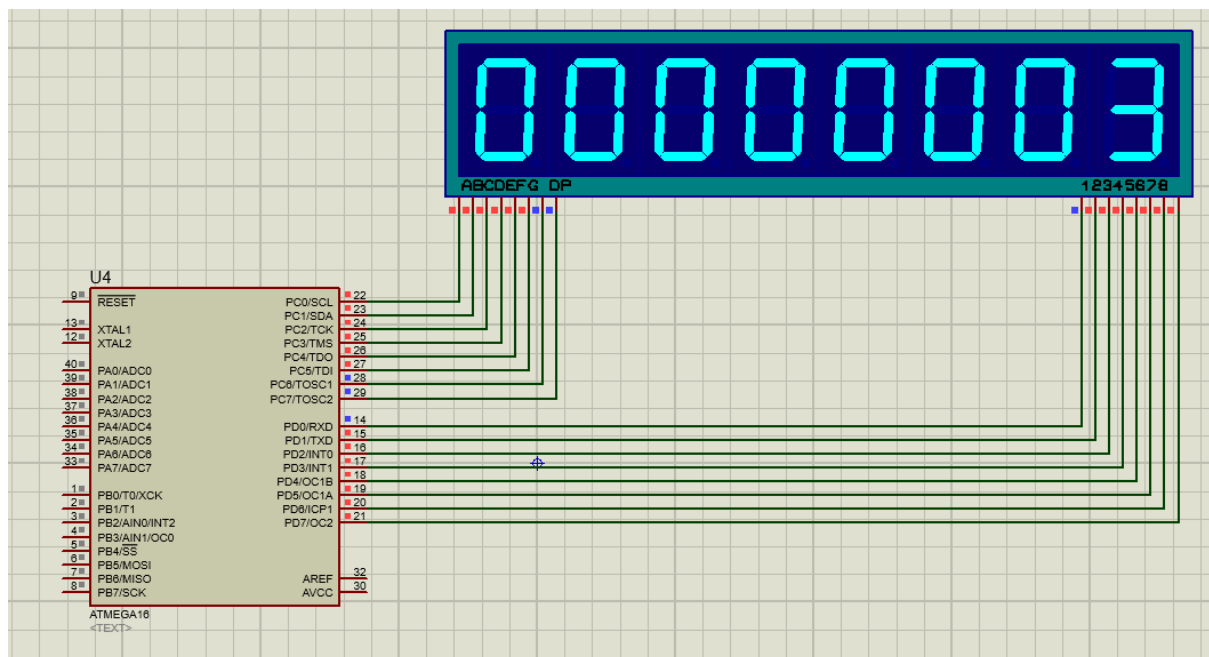
```
PORTD = 0b00001101;
PORTC = a[k]; _delay_ms(10);
```

```
PORTD = 0b00001011;
PORTC = a[j]; _delay_ms(10);
```

```
PORTD = 0b00000111;
PORTC = a[i]; _delay_ms(10);
```

```
}
}
}
}
}
```

P5: INTERFACING FOUR SEVEN SEGMENT WITH ATMEGA16



Code in Microchip Studio:

```
/*
 * P5_Eight_Seven_Segment.c
 *
 * Created: 13-03-2021 14:19:37
 * Author : Jervis
```

```

*/
#define F_CPU 1000000UL
#include <avr/io.h>
#include <util/delay.h>
#define DC DDRC
#define DD DDRD
#define PC PORTC
#define PD PORTD

int main(void)
{
    DC = DD = 0xff;

    int a[10] = {0x3f,0x06,0x5b,0x4f,0x66,0x6d,0x7d,0x07,0x7f,0x6f};
    unsigned int i,j,k,l,m,n,o,p,r;
    while (1)
    {
        for (i=0;i<10;i++)
        {
            for (j=0;j<10;j++)
            {
                for (k=0;k<10;k++)
                {
                    for (l=0;l<10;l++)
                    {
                        for (m=0;m<10;m++)
                        {
                            for (n=0;n<10;n++)
                            {
                                for (o=0;o<10;o++)
                                {
                                    for (p=0;p<10;p++)
                                    {
                                        for (r=1;r<=48;r++)
                                        {
                                            PORTD = 0b11111110;
                                            PORTC = a[i]; _delay_ms(2);
                                            PORTD = 0b11111101;
                                            PORTC = a[j]; _delay_ms(2);

                                            PORTD = 0b11111011;
                                            PORTC = a[k]; _delay_ms(2);

                                            PORTD = 0b11110111;
                                            PORTC = a[l]; _delay_ms(2);

                                            PORTD = 0b11101111;
                                            PORTC = a[m]; _delay_ms(2);

                                            PORTD = 0b11011111;
                                            PORTC = a[n]; _delay_ms(2);
                                        }
                                    }
                                }
                            }
                        }
                    }
                }
            }
        }
    }
}

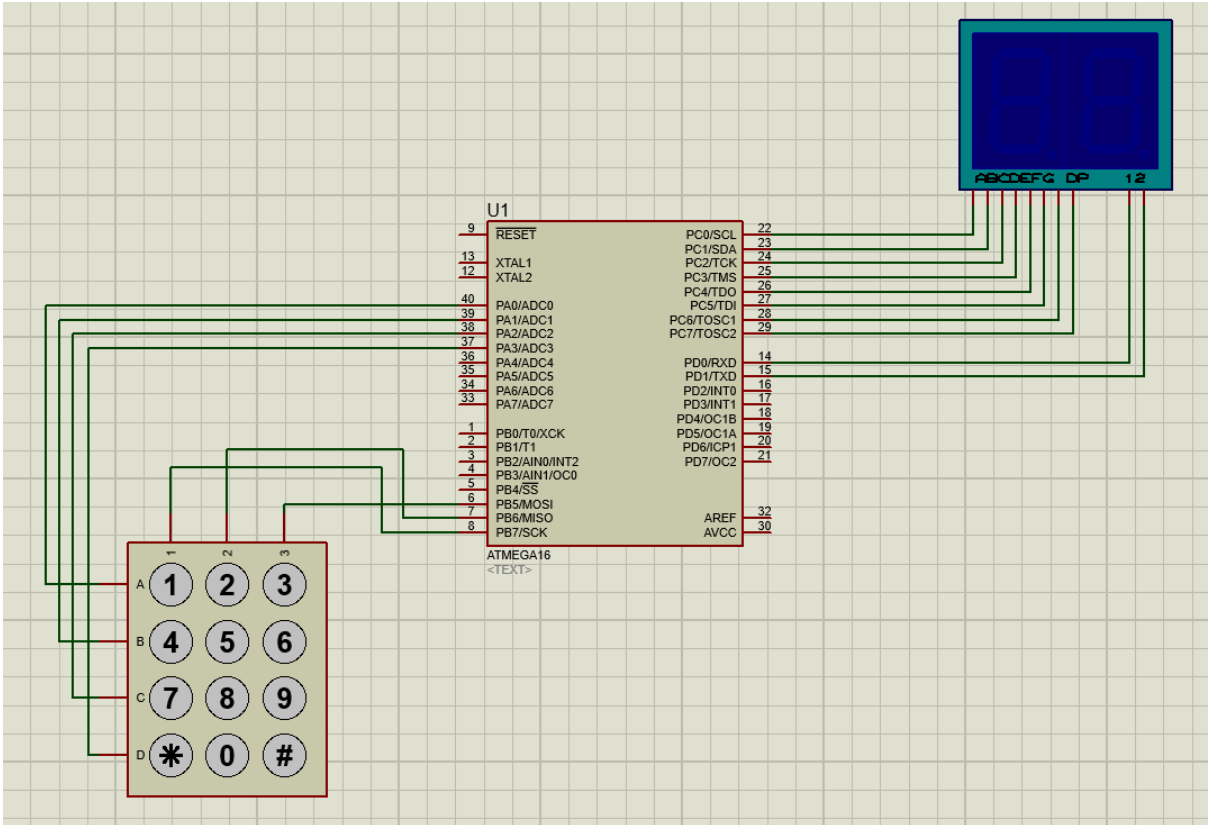
```

```
PORTD = 0b10111111;
PORTC = a[o]; _delay_ms(2);

PORTD = 0b01111111;
PORTC = a[p]; _delay_ms(2);

}
```

P6: INTERFACING OF KEYPAD AND TWO SEVEN SEGMENT WITH ATMEGA16




```

/*
 * P6_Keypad_Two_Seven_Segment.c
 *
 * Created: 13-03-2021 14:19:37
 * Author : Jervis
 */
#define F_CPU 1000000UL
#include <avr/io.h>
#include <util/delay.h>
#define DC DDRC
#define DD DDRD
#define PC PORTC
#define PD PORTD
int key()
{
    while (1) {
        PORTB = 0b01111111; _delay_ms(20);

        if (PINA == 0xfe) { while (PINA == 0xfe); return 1;}

        if (PINA == 0xfd) { while (PINA == 0xfd); return 4;}

        if (PINA == 0xfb) { while (PINA == 0xfb); return 7;}

        if (PINA == 0xf7) { while (PINA == 0xf7); return 10;}

        PORTB = 0b10111111; _delay_ms(20);

        if (PINA == 0xfe) { while (PINA == 0xfe); return 2;}

        if (PINA == 0xfd) { while (PINA == 0xfd); return 5;}

        if (PINA == 0xfb) { while (PINA == 0xfb); return 8;}

        if (PINA == 0xf7) { while (PINA == 0xf7); return 11;}

        PORTB = 0b11011111; _delay_ms(30);

        if (PINA == 0xfe) { while (PINA == 0xfe); return 3;}

        if (PINA == 0xfd) { while (PINA == 0xfd); return 6;}

        if (PINA == 0xfb) { while (PINA == 0xfb); return 9;}

        if (PINA == 0xf7) { while (PINA == 0xf7); return 12;}

    }
}

int main(void)
{
    DC = DD = DDRB = 0xff;
    DDRA = 0xf0; PORTA = 0xff;
    int a[10] = {0x3f,0x06,0x5b,0x4f,0x66,0x6d,0x7d,0x07,0x7f,0x6f};
    while (1)

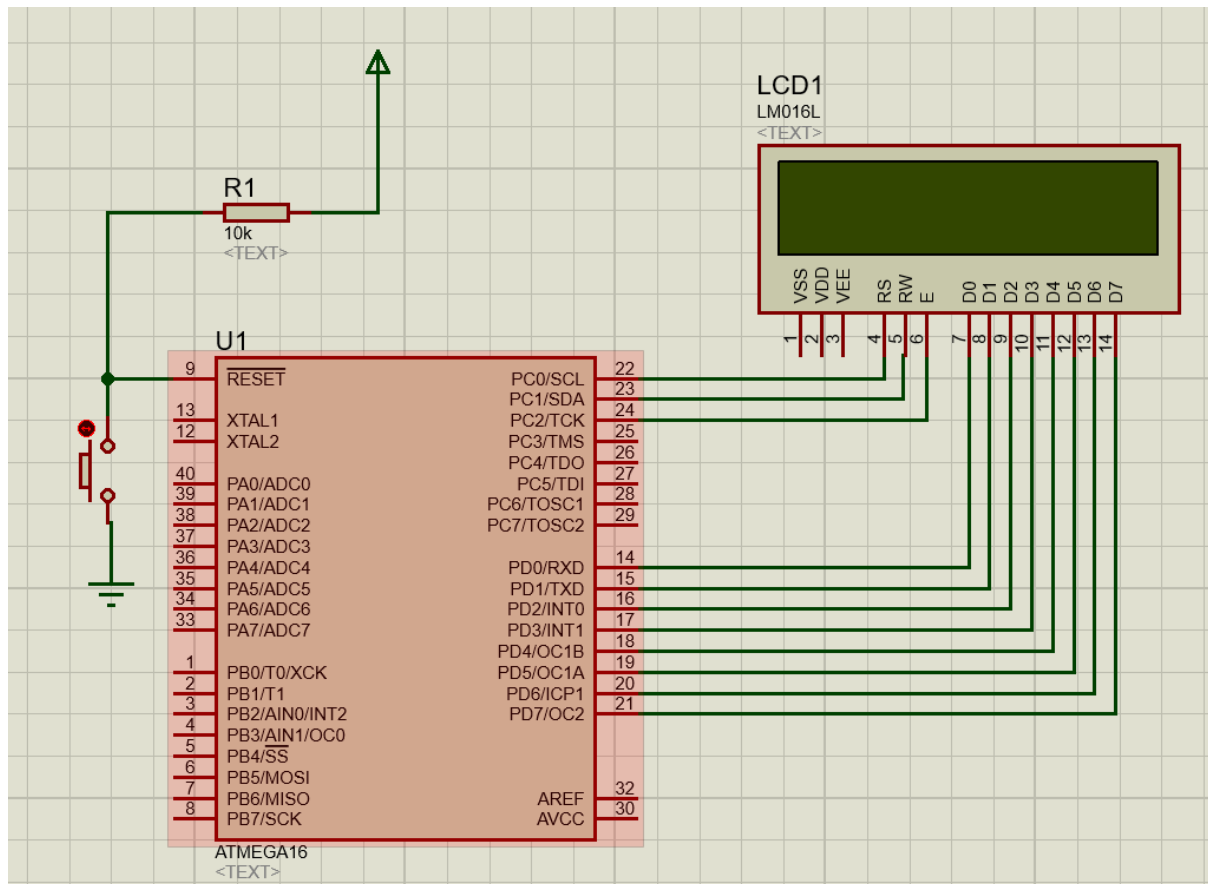
```

```

{
    int num = key();
    if (num<10)
    {
        PD = 0b11111110;
        PC = a[num];_delay_ms(10);
    }
}

```

P7: INTERFACING OF LCD 16*2 (4bitMode) WITH ATMEGA16



```

/*
 * P7_LCD_4bit.c
 *
 * Created: 14-03-2021 10:01:19
 * Author : Jervis
 */
#define F_CPU 1000000UL
#include <avr/io.h>
#include <string.h>
#include <util/delay.h>

lcd_init()

```

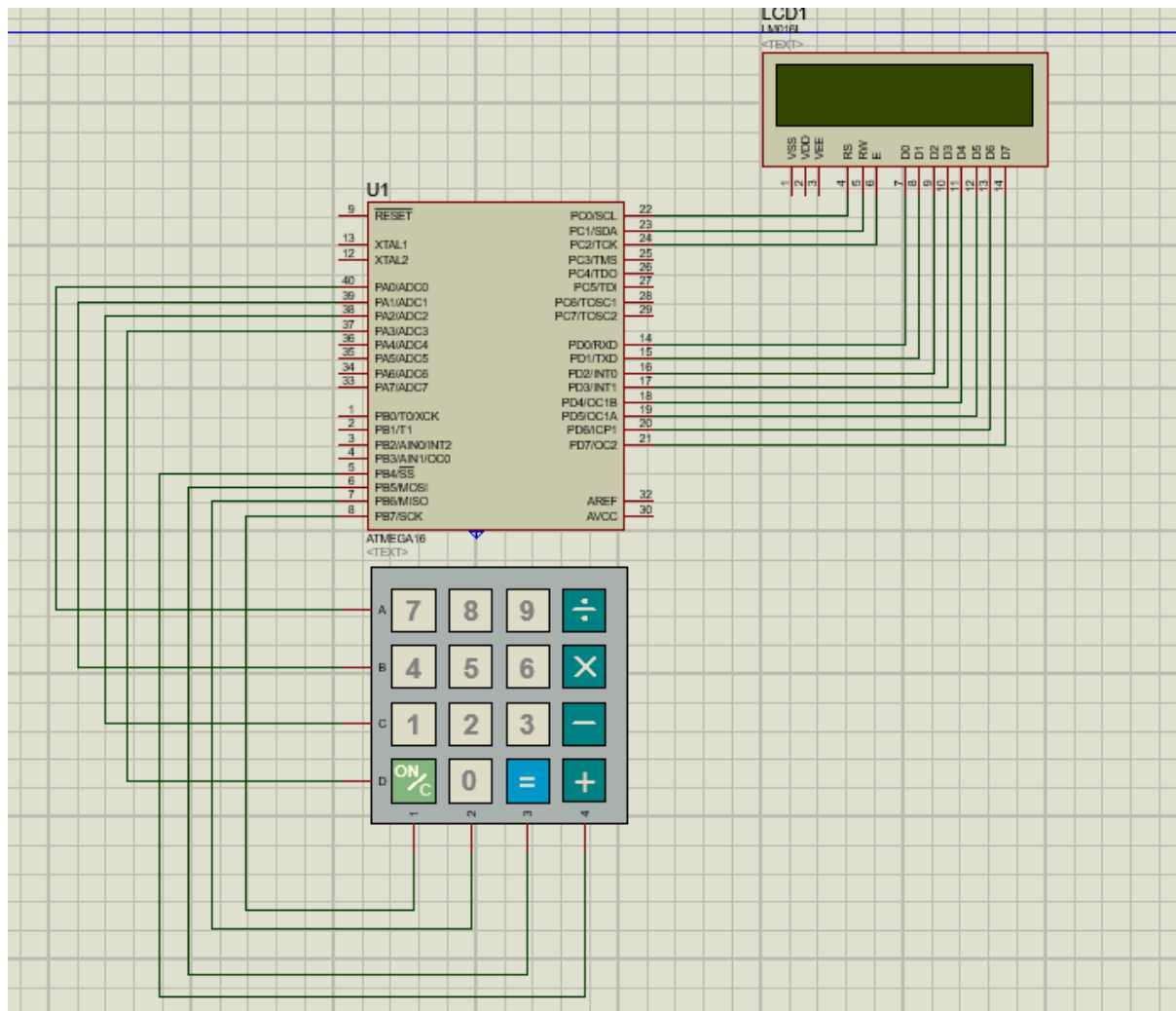
```

{
    lcd_cmd(0x02);
    lcd_cmd(0x38);
    lcd_cmd(0x0c);
}
lcd_cmd(int x)
{
    PORTD = x;
    PORTC = 0x04;
    _delay_ms(2);
    PORTC = 0x00;
}
lcd_data(int y)
{
    PORTD = y;
    PORTC = 0x05;
    _delay_ms(2);
    PORTC = 0x01;
}
string_data(char *str){
    int i = 0;
    for(i=0; i<=strlen(str) ; i++){
        lcd_data(str[i]);
        _delay_ms(8);
        lcd_cmd(0x06);
    }
}
char arr[11] = "0123456789";
number_data(int number){
    int i;
    if(number>0)
    {
        i=number%10;
        number=number/10;

        number_data(number);
        lcd_data(arr[i]);
        lcd_cmd(0x06);
        _delay_ms(10);
    }
}
int main()
{
    DDRC = DDRD = 0xff;
    lcd_init();
    lcd_cmd(0x80);
    string_data("joy");
    _delay_ms(1000);
    lcd_cmd(0xC0);
    number_data(9999);
    _delay_ms(8);
}

```

P8: INTERFACING OF CALCULATOR KEYPAD AND LCD 16*2 (4bitMode) WITH ATMEGA16



```

/*
 * P8_KeyPad_LCD_4bitMode.c
 *
 * Created: 14-03-2021 22:47:25
 * Author : Jervis
 */

```

```

#define F_CPU 1000000UL
#include <avr/io.h>
#include <string.h>
#include <util/delay.h>

```

```

lcd_init()
{
    lcd_cmd(0x02);
    lcd_cmd(0x38);
}

```

```

        lcd_cmd(0x0c);
    }

    lcd_cmd(int x)
    {
        PORTD = x;
        PORTC = 0x04;
        _delay_ms(2);
        PORTC = 0x00;
    }

    lcd_data(int y)
    {
        PORTD = y;
        PORTC = 0x05;
        _delay_ms(2);
        PORTC = 0x01;
    }

    string_data(char *str){
        int i = 0;
        for(i=0; i<=strlen(str) ; i++){
            lcd_data(str[i]);
            _delay_ms(8);
            lcd_cmd(0x06);
        }
    }

    number_data(int number){
        char arr[11] = "0123456789";
        int i;
        if(number>0)
        {
            i=number%10;
            number=number/10;

            number_data(number);
            lcd_data(arr[i]);
            lcd_cmd(0x06);
            _delay_ms(10);
        }
    }

    int key()
    {
        /*
            101: ON/C; 104: +; 105: -; 106: *; 107: /
            103: =;
        */

        while (1) {
            PORTB = 0b01111111; _delay_ms(20);

```

```

        if (PINA == 0xfe) { while (PINA == 0xfe); return 7;}
        if (PINA == 0xfd) { while (PINA == 0xfd); return 4;}
        if (PINA == 0xfb) { while (PINA == 0xfb); return 1;}
        if (PINA == 0xf7) { while (PINA == 0xf7); return 101;}
        PORTB = 0b10111111; _delay_ms(20);
        if (PINA == 0xfe) { while (PINA == 0xfe); return 8;}
        if (PINA == 0xfd) { while (PINA == 0xfd); return 5;}
        if (PINA == 0xfb) { while (PINA == 0xfb); return 2;}
        if (PINA == 0xf7) { while (PINA == 0xf7); return 0;}
        PORTB = 0b11011111; _delay_ms(30);
        if (PINA == 0xfe) { while (PINA == 0xfe); return 9;}
        if (PINA == 0xfd) { while (PINA == 0xfd); return 6;}
        if (PINA == 0xfb) { while (PINA == 0xfb); return 3;}
        if (PINA == 0xf7) { while (PINA == 0xf7); return 103;}
        PORTB = 0b11101111; _delay_ms(30);
        if (PINA == 0xfe) { while (PINA == 0xfe); return 104;}
        if (PINA == 0xfd) { while (PINA == 0xfd); return 105;}
        if (PINA == 0xfb) { while (PINA == 0xfb); return 106;}
        if (PINA == 0xf7) { while (PINA == 0xf7); return 107;}
    }
}

```

```

int main()
{
    DDRC = DDRD = DDRB = 0xff;
    DDRA = 0xf0; PORTA = 0xff;

    lcd_init();
    lcd_cmd(0x80);
    string_data("Welcome .....");

    _delay_ms(100);
    lcd_cmd(0x01);
    lcd_cmd(0x80);
}

```

```

string_data("Enter:");
int result;
int negative_res;
int operand1,operand2;
char operators="";
while (1)
{
    int num = key();
    if ((num>0 && num <10)|| (num>103 && num <108))
    {

        _delay_ms(100);

        if (num>0 && num<10)
        {
            if (operators=="")
            {
                operand1= num;
                number_data(operand1);
                lcd_cmd(0x06);
            }
            else if (operators!="")
            {
                operand2= num;
                number_data(operand2);
                lcd_cmd(0x06);
            }
        }

    }else if (num==104)
    {
        operators = "/";
        lcd_data('/');
        lcd_cmd(0x06);
    }else if (num==105){
        operators = "*";
        lcd_data('*');
        lcd_cmd(0x06);
    }else if (num==106){
        operators = "-";
        lcd_data('-');
        lcd_cmd(0x06);
    }else if (num == 107)
    {
        operators = "+";
        lcd_data('+');
        lcd_cmd(0x06);
    }

}

```

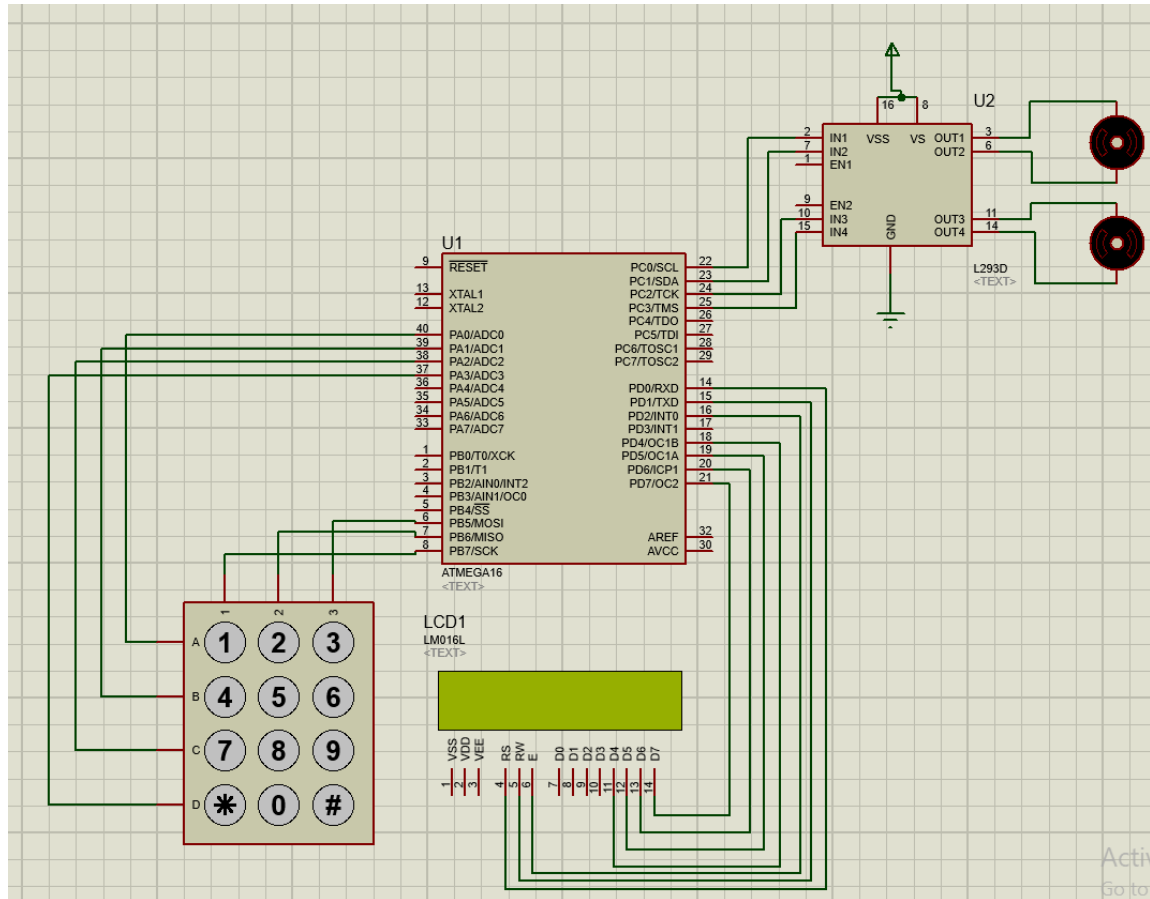
```

else if (num == 101){ lcd_cmd(0x01);
    _delay_ms(100);
    result=0;
    negative_res=0;
    operand1=0;
    operand2 = 0;
    operators="";
    lcd_cmd(0x80);
    string_data("Enter:");}
else if(num==103){
    lcd_cmd(0xC0);
    if (operators == "+")
    {
        result = operand1 + operand2;
    }else if (operators == "-")
    {
        if (operand2>operand1)
        {
            result = operand2 - operand1;
            negative_res=1;
        }else{
            result = operand1- operand2;
            negative_res = 0;
        }
    }

    }else if (operators=="*")
    {
        result = operand1 * operand2;
    }else if (operators=="/")
    {
        result = operand1 / operand2;
    }
    }
    if(negative_res ==1){
        lcd_data('-');
        lcd_cmd(0x06);
        number_data(result);
    }else{
        number_data(result);
    }
    }
    }
    _delay_ms(8);
}

```


P9: INTERFACING OF KEYPAD, LCD 16*2 (4bitMode) AND MOTOR WITH ATMEGA16



```

/*
 * P9_keyPad_Motor_LCD.c
 *
 * Created: 25-03-2021 17:19:38
 * Author : Jervis
 */

```

```

#define F_CPU 1000000UL
#include <avr/io.h>
#include <string.h>
#include <util/delay.h>

```

```

#define lcd PORTD

```

```

lcd_init()
{
    lcd_cmd(0x02);
    lcd_cmd(0x28);
}

```

```

        lcd_cmd(0x0c);
    }
    lcd_cmd(int x)
    {
        lcd=(x&0xf0)+0x04;
        _delay_ms(2);
        lcd=lcd-0x04;
        lcd=((x<<4)&0xf0)+0x04;
        _delay_ms(2);
        lcd=lcd-0x04;
    }
    lcd_data(int x)
    {
        lcd=(x&0xf0)+0x05;
        _delay_ms(2);
        lcd=lcd-0x04;
        lcd=((x<<4)&0xf0)+0x05;
        _delay_ms(2);
        lcd=lcd-0x04;
    }
    string_data(char *str){
        int i = 0;
        for(i=0; i<=strlen(str) ; i++){
            lcd_data(str[i]);
            _delay_ms(8);
            lcd_cmd(0x06);
        }
    }
    char arr[11] = "0123456789";
    number_data(int number){
        int i;
        if(number>0)
        {
            i=number%10;
            number=number/10;

            number_data(number);
            lcd_data(arr[i]);
            lcd_cmd(0x06);
            _delay_ms(10);
        }
    }
    int key()
    {
        while (1) {
            PORTB = 0b11011111; _delay_ms(20);

            if (PINA == 0xfe) { while (PINA == 0xfe); return 1;}

            if (PINA == 0xfd) { while (PINA == 0xfd); return 4;}

            if (PINA == 0xfb) { while (PINA == 0xfb); return 7;}
        }
    }

```

```

        if (PINA == 0xf7) { while (PINA == 0xf7); return 10;}

        PORTB = 0b10111111; _delay_ms(20);

        if (PINA == 0xfe) { while (PINA == 0xfe); return 2;}

        if (PINA== 0xfd) { while (PINA == 0xfd); return 5;}

        if (PINA == 0xfb) { while (PINA == 0xfb); return 8;}

        if (PINA == 0xf7) { while (PINA == 0xf7); return 11;}

        PORTB = 0b01111111; _delay_ms(30);

        if (PINA == 0xfe) { while (PINA == 0xfe); return 3;}

        if (PINA == 0xfd) { while (PINA == 0xfd); return 6;}

        if (PINA == 0xfb) { while (PINA == 0xfb); return 9;}

        if (PINA == 0xf7) { while (PINA == 0xf7); return 12;}

    }
}

```

```

int main(void)
{
    DDRC = DDRB = DDRD = 0xff;
    DDRA = 0xf0;
    PORTA = 0xff;
    int n[5] = {2,8,4,6,0};
    lcd_init();
    while (1)
    {
        int button = key();
        lcd_cmd(0x01); _delay_ms(10);
        lcd_cmd(0x83); _delay_ms(100);
        number_data(button);
        if (button == n[0])
        {
            PORTC = 0b00001001;
            lcd_cmd(0xc3);
            string_data(" Forward");
        }else if (button== n[1])
        {
            PORTC = 0b00000110;
            lcd_cmd(0xc3);
            string_data(" Backward");
        }else if (button == n[2])
        {
            PORTC = 0b00000001;
            lcd_cmd(0xc3);
            string_data(" Left");
        }else if (button == n[3])

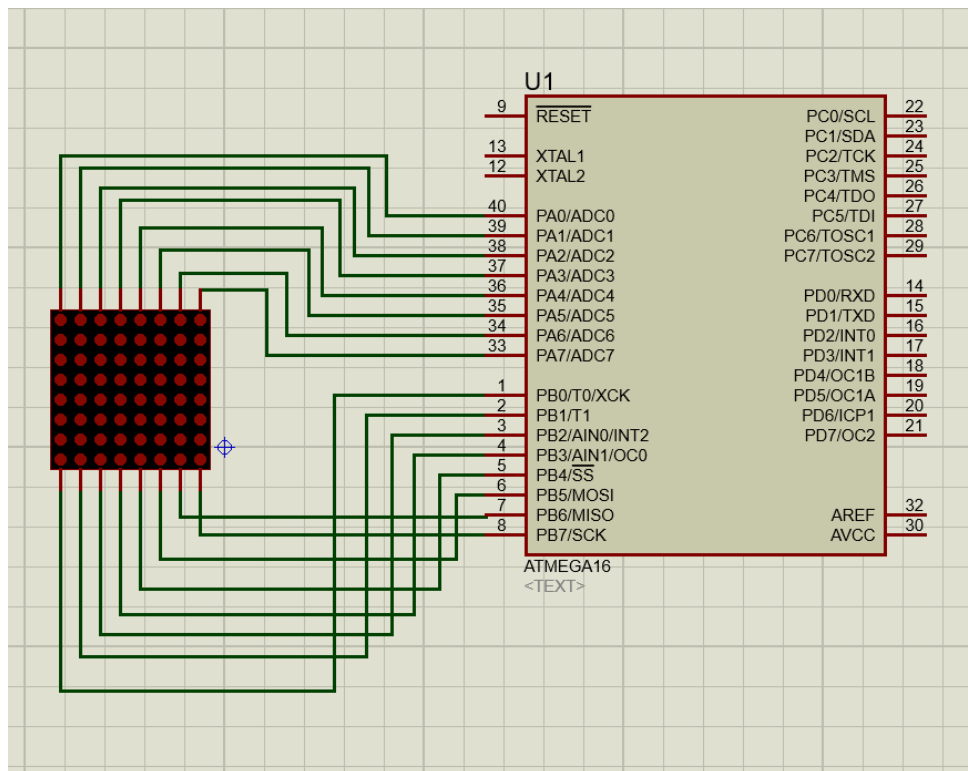
```

```

    {
        PORTC = 0b00001000;
        lcd_cmd(0xc3);
        string_data(" Right");
    }else
    {
        PORTC = 0b00000000;
        lcd_cmd(0xc3);
        string_data(" Stop");
    }
}
}

```

P10: INTERFACING OF DOT MATRIX DISPLAY (DMD) WITH ATMEGA16 (CUSTOM CHARACTER “T”)



```

/*
 * P10_DMD_Display.c
 *
 * Created: 25-03-2021 21:51:10
 * Author : Jervis
 */

```

```

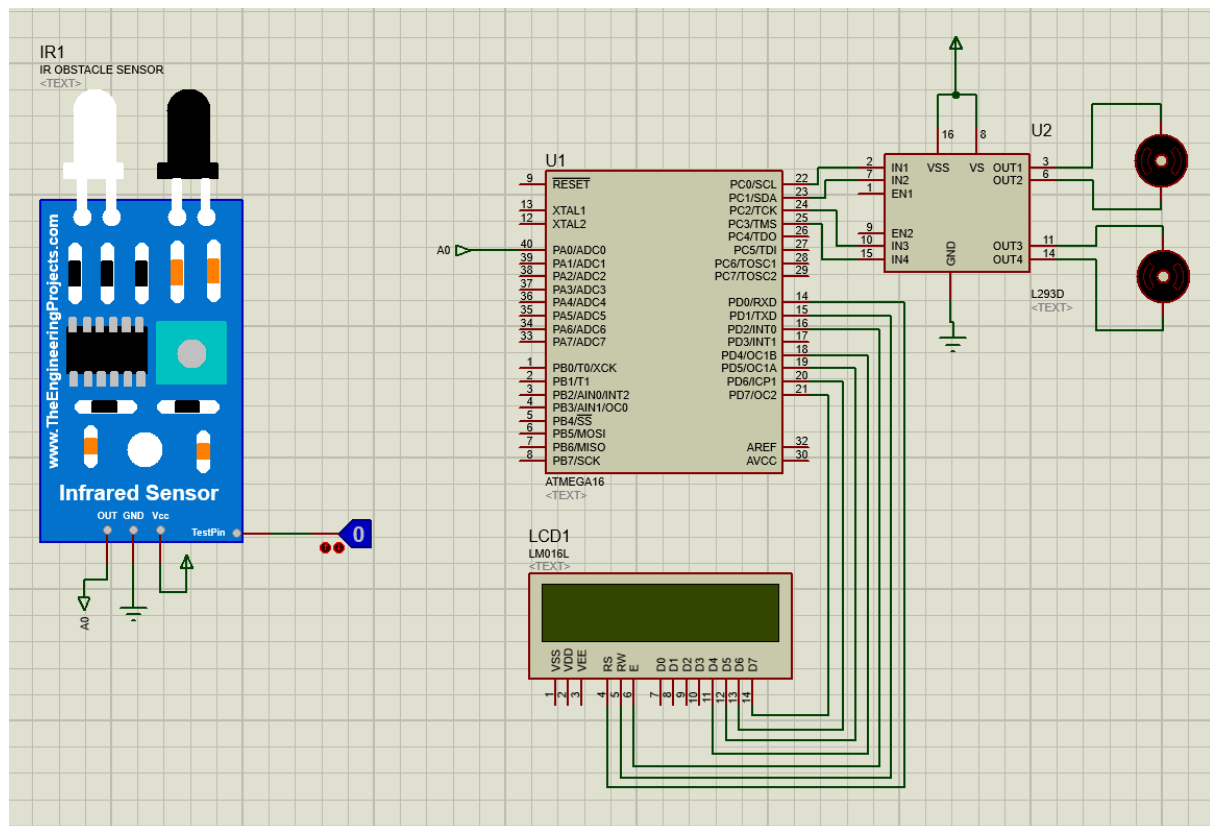
#define F_CPU 1000000UL
#include <avr/io.h>
#include <util/delay.h>

int main(void)
{
    DDRA = DDRB = 0xff;

    while (1)
    {
        PORTA = 0x7e;
        PORTB = 0xfe;
        _delay_ms(100);
        PORTA = 0x18;
        PORTB = 0x00;
        _delay_ms(100);
    }
}

```

P11: INTERFACING OF IRSensor, DC Motor And Motor Driver L293D WITH ATMEGA16



```

/*
* P11_IR_Sensor_DC_Motors.c

```

```

*
* Created: 26-03-2021 19:22:28
* Author : Jervis
*/

#define F_CPU 1000000UL
#include <avr/io.h>
#include <string.h>
#include <util/delay.h>

#define lcd PORTD

lcd_init()
{
    lcd_cmd(0x02);
    lcd_cmd(0x28);
    lcd_cmd(0x0c);
}

lcd_cmd(int x)
{
    lcd=(x&0xf0)+0x04;
    _delay_ms(2);
    lcd=lcd-0x04;
    lcd=((x<<4)&0xf0)+0x04;
    _delay_ms(2);
    lcd=lcd-0x04;
}

lcd_data(int x)
{
    lcd=(x&0xf0)+0x05;
    _delay_ms(2);
    lcd=lcd-0x04;
    lcd=((x<<4)&0xf0)+0x05;
    _delay_ms(2);
    lcd=lcd-0x04;
}

string_data(char *str){
    int i = 0;
    for(i=0; i<=strlen(str) ; i++){
        lcd_data(str[i]);
        _delay_ms(8);
        lcd_cmd(0x06);
    }
}

char arr[11] = "0123456789";
number_data(int number){
    int i;
    if(number>0)
    {
        i=number%10;
    }
}

```

```

        number=number/10;

        number_data(number);
        lcd_data(arr[i]);
        lcd_cmd(0x06);
        _delay_ms(10);
    }
}

int main(void)
{
    DDRC = DDRD = 0xff;
    DDRA = 0xff;

    lcd_init();
    while(1){

        lcd_cmd(0x83);
        string_data("..Object..");

        while(PINA == 0x01)
        {
            PORTC = 0x00;
            lcd_cmd(0x01);
            lcd_data(0xc0);
            string_data("Detected Stopping");
            _delay_ms(100);

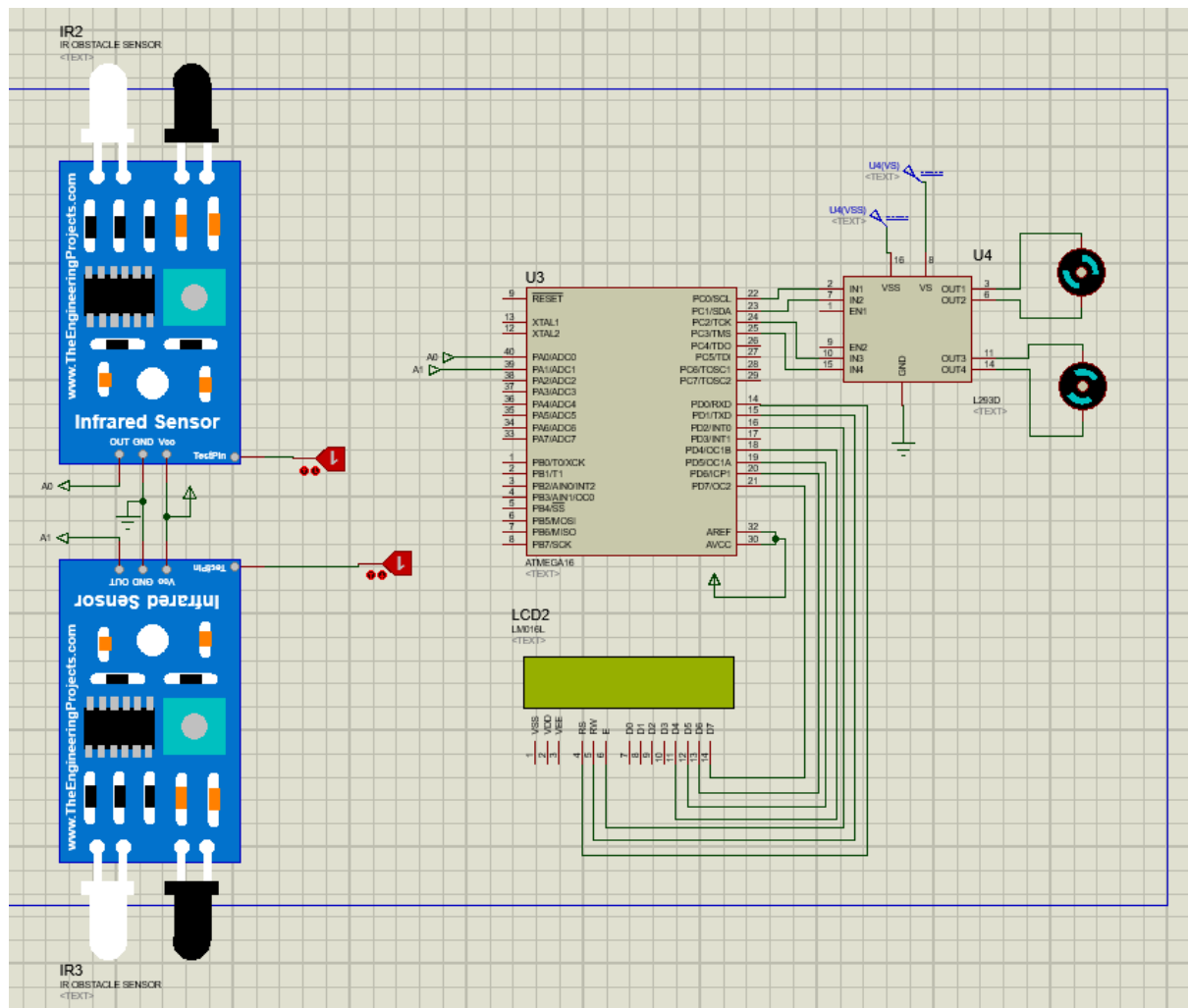
            PORTC = 0x06;
            lcd_cmd(0x01);
            lcd_data(0xc3);
            string_data(" Backward ");
            _delay_ms(1000);

            PORTC = 0x08;
            lcd_cmd(0x01);
            lcd_data(0xc3);
            string_data("Right");
            _delay_ms(1000);
            lcd_cmd(0x01);
            _delay_ms(10);
        }

        PORTC = 0x09;
        lcd_cmd(0xc3);
        string_data(" Forward ");
    }
}

```

Project 1 : Line Follower Car Simulation in Proteus WITH ATMEGA16. Two IRSensors and MotorDriver IC L293D:



```

/*
 * P11_LineFollower_v1.c
 *
 * Created: 26-03-2021 21:14:11
 * Author : Jervis
 */

```

```

#define F_CPU 1000000UL
#include <avr/io.h>
#include <string.h>
#include <util/delay.h>
#define lcd PORTD

```



```

lcd_init()
{
    lcd_cmd(0x02);
    lcd_cmd(0x28);
    lcd_cmd(0x0c);
}

lcd_cmd(int x)
{
    lcd=(x&0xf0)+0x04;
    _delay_ms(2);
    lcd=lcd-0x04;
    lcd=((x<<4)&0xf0)+0x04;
    _delay_ms(2);
    lcd=lcd-0x04;
}

lcd_data(int x)
{
    lcd=(x&0xf0)+0x05;
    _delay_ms(2);
    lcd=lcd-0x04;
    lcd=((x<<4)&0xf0)+0x05;
    _delay_ms(2);
    lcd=lcd-0x04;
}

string_data(char *str){
    int i = 0;
    for(i=0; i<=strlen(str) ; i++){
        lcd_data(str[i]);
        _delay_ms(8);
        lcd_cmd(0x06);
    }
}

char arr[11] = "0123456789";
number_data(int number){
    int i;
    if(number>0)
    {
        i=number%10;
        number=number/10;

        number_data(number);
        lcd_data(arr[i]);
        lcd_cmd(0x06);
        _delay_ms(10);
    }
}

int main(void)
{

```

```

DDRC = DDRD = 0xff;
DDRA = 0xfe;

lcd_init();

lcd_cmd(0x01);
lcd_cmd(0x81);
string_data("LINE FOLLOWER");

while(1)
{
    if (PINA == 0b00000011)
    {
        PORTC = 0x09;
        lcd_cmd(0x01);
        lcd_data(0xc1);
        string_data("F");
        // _delay_ms(10);
    }else if (PINA == 0b00000010)
    {
        PORTC = 0x01;
        lcd_cmd(0x01);
        lcd_data(0xc1);
        string_data(" L ");
        // _delay_ms(10);
    }else if (PINA == 0b00000001)
    {
        PORTC = 0x08;
        lcd_cmd(0x01);
        lcd_data(0xc1);
        string_data(" R ");
        // _delay_ms(10);
    }else if (PINA == 0b00000000)
    {
        PORTC = 0x00;
        lcd_cmd(0x01);
        lcd_data(0xc3);
        string_data(" S ");
        // _delay_ms(10);
    }

}
}

```