

# Practical Assignment-3(C++)

---

## C++ Operator Overloading Exercises

---

1. **Overload + operator for a class Point**

- Create a class Point with x and y coordinates and overload the + operator to add two points (add their x and y separately).
- 

2. **Overload == operator for a class Student**

- Create a class Student with id and name, and overload the == operator to check if two students have the same id.
- 

3. **Overload << operator for a class Book**

- Create a class Book with title and author, and overload the << operator to print book details easily.
- 

4. **Overload - operator for a class Box**

- Create a class Box with length, width, and height, and overload the - operator to subtract dimensions of one box from another.
- 

5. **Overload ++ operator (prefix) for a class Counter**

- Create a class Counter with an integer count, and overload the prefix ++ operator to increase the count by 1.
- 

6. **Overload \* operator for class Matrix**

- Create a class Matrix with two integers, and overload \* to multiply corresponding elements of two matrices.
-

7. **Overload != operator for class Employee**

- Create a class Employee with id and salary, overload != to check if two employees have different ids.
- 

8. **Overload [] operator for class Array**

- Create a class Array with an integer array inside, overload [] to access elements.
- 

9. **Overload () operator for class Multiplier**

- Create a class Multiplier with a member function that multiplies two integers, overload () operator to do the multiplication.
- 

10. **Overload += operator for class Accumulator**

- Create a class Accumulator with an integer sum, overload += to add a value to sum.
- 

11. **Overload -- operator (postfix) for class Timer**

- Create a class Timer with an integer count, overload postfix -- to decrease count by 1.
- 

12. **Overload < operator for class Box**

- Create a class Box with volume, overload < to compare volumes of two boxes.
- 

13. **Overload >> operator for class Person**

- Create a class Person with name and age, overload >> to input data from user.
- 

14. **Overload + operator for class String**

- Create a class String with a char array, overload + to concatenate two strings.
-

#### 15. **Overload - operator for class Time**

- Create a class Time with hours and minutes, overload - to find the difference between two time objects.

---

## Unary Operator Overloading

#### 1. **Overload unary - operator for class Number**

- Create a class Number with an integer member. Overload unary - to negate the value of the member.

---

#### 2. **Overload unary ++ operator (prefix) for class Counter**

- Create a class Counter with an integer member. Overload prefix ++ to increment the member.

---

#### 3. **Overload unary -- operator (prefix) for class Counter**

- Use the same Counter class. Overload prefix -- to decrement the member.

---

#### 4. **Overload unary ! operator for class Switch**

- Create a class Switch with a boolean member. Overload unary ! to toggle the boolean member.

---

#### 5. **Overload unary ~ operator for class Bitwise**

- Create a class Bitwise with an integer member. Overload unary ~ to perform bitwise NOT on the member.

---

## Binary Operator Overloading

1. **Overload - operator for class Point**

- Subtract the coordinates of two Point objects.
- 

2. **Overload / operator for class Fraction**

- Create a class Fraction and overload / to divide one fraction by another.
- 

3. **Overload < operator for class Date**

- Create a class Date. Overload < to compare two dates.
- 

4. **Overload << operator for class Complex**

- Create a class Complex and overload << to output the complex number in a+bi format.
- 

5. **Overload && operator for class BoolWrapper**

- Create a class BoolWrapper. Overload && to perform logical AND on two objects.
- 

## **C++ Type Conversion Exercises**

### **Implicit & Explicit Type Conversion**

1. **Implicit Conversion from int to float**

- Create an integer variable and assign it to a float variable. Print both values to observe implicit conversion.
- 

2. **Explicit Conversion using static\_cast**

- Create a float variable and convert it to an integer using static\_cast. Print both values.
-

### 3. Explicit Type Conversion with C-style Cast

- Create a double variable and convert it to an integer using C-style cast (int). Print both values.
- 

### 4. Constructor-based Conversion

- Create a class Distance with a constructor that accepts an integer representing meters. Create an object by passing an integer to test implicit conversion.
- 

### 5. Implicit Conversion from char to int

- Create a char variable and assign a character to it.
  - Assign the char variable to an int variable.
  - Print both values to observe how the character is implicitly converted to its ASCII value.
- 

### 6. Explicit Conversion from float to int Using Function-style Cast

- Create a float variable with a decimal value.
  - Use **function-style casting** to convert the float to an int.
  - Print both values to observe how the decimal part is discarded during conversion.
- 

## Basic to Class Conversion

#### 1. Class Score with int Constructor

- Convert an int representing points into a Score object.
- 

#### 2. Class Percentage with double Constructor

- Convert a double (e.g., 85.5) into a Percentage object.
-

3. **Class Level with char Constructor**

- Convert a char (like 'A') into a Level object.
- 

4. **Class Radius with float Constructor**

- Convert a float radius value to a Radius object.
- 

5. **Class Age with unsigned int Constructor**

- Convert an unsigned int to an Age object.
- 

**Class to Basic Conversion**

1. **Class Score Converts to int**

- Convert a Score object to an int representing the points.
- 

2. **Class Percentage Converts to double**

- Convert a Percentage object to a double value.
- 

3. **Class Level Converts to char**

- Convert a Level object to a char representing the level.
- 

4. **Class Radius Converts to float**

- Convert a Radius object to a float.
- 

5. **Class Age Converts to unsigned int**

- Convert an Age object to an unsigned int value.
- 

**Class to Class Conversion**

1. **Convert Between Celsius and Fahrenheit**

- Convert temperature values between Celsius and Fahrenheit classes.
- 

2. **Convert Between Inch and Centimeter**

- Convert length units between Inch and Centimeter classes.
- 

3. **Convert Between Kilogram and Pound**

- Convert weight values between Kilogram and Pound classes.
- 

4. **Convert Between Seconds and Minutes**

- Convert time values between Seconds and Minutes classes.
- 

5. **Convert Between RGB and HSV Color Spaces**

- Convert color values between RGB and HSV classes.
-