

Title of course	Distributed Systems Advanced Chapters
Responsible instructor	Prof. Dr. Michael Cebulla
Learning objectives	Students extend and deepen their knowledge about architectures of distributed systems. They become acquainted with additional architectures and development platforms. They develop their programming skills concerning the development of distributed systems in practical exercises. Generally the focus lies on the concept of intelligent middleware.
Course contents	Advanced Topics in the Development of Distributed Systems: - Architectures of Distributed Systems: Structure and Properties - Serviceoriented Architectures: Properties, Solutions, Perspectives - Data-driven Systems: Stream Processing - Actor und Agent Systems - Clustering, Container, Cloud Computing
Teaching methods	Lectures (2 hrs/week), Exercise (2 hrs/week)
Prerequisites	Programming skills in Java
Suggested reading	Andrew S. Tanenbaum, Maarten van Steen, Distributed Systems: Principles and Paradigms, Pearson Prentice Hall 2007 George F. Coulouris, Jean Dollimore, Tim Kindberg, Distributed Systems: Concepts and Design, Pearson Prentice Hall, 2003 Nicolai M. Josuttis, SOA in Practice – The Art of Distributed Systems Design, O'Reilly 2007 Raymond Roestenburg, Rob Bakker, Rob Williams, Akka in Action, Manning Publication 2016 Fabio Bellifemine, Giovanni Caire, Dominic Greenwood, Developing Multi-Agent Systems with JADE, John Wiley & Sons, 2004
Applicability	Master of Applied Computer Science, Master Angewandte Medieninformatik
Workload	150 hours: Presence 60 hours, 45 hours self-study, 45 hrs exam preparation
ECTS credit points and weighting factor	5 CP (Emphasis of the Grade for the final Grade 5/120)
Basis of student evaluation	Written exam
Time	1st or 3rd semester
Frequency	Every second year
Duration	one semester



Course type	Obligatory course from the area IT-Security
Remarks	Teaching language is English.