

Title of course	Media Production 1
Responsible instructor	Prof. Dr. Klaus Chantelau
Learning objectives	The students should be able toanalyze typical problems in the field of video productionto understand the technical quality features of videosto use the main software tools for video productionto use the lighting, recording and post-production equipment of a virtual studio for video production .
Course contents	Practically-oriented exercises with animation, audio and video production tools, especially Maxon Cinema 4D, Adobe Master Collection. Video camera technology, video lighting equipment. Theory and practice of recording technology and the use of green screen technology with real-time systems, video composition with Adobe After Effects and video editing with Adobe Premiere and DaVinci Resolve. Sound creation and composition with Cubase
Teaching methods	Slides, computer exercises (C4D, Adobe Master-Collection), exercises in a green screen studio.
Prerequisites	The scope of the Bachelor Module Multimedia and Communications Systems
Suggested reading	Professionelle Videotechnik" - U. Schmidt Springer 2000, ISBN 3-540-66854- "Cinema 4D 12", Andreas Ansanger, Galileo Design 2011, ISBN 9-783- 836-21-7071 "Adobe After Effects CS 5", Philippe Fontaine, Gaileo Design 2011, ISBN 978-3-8362-1593-0
Applicability	Master Angewandte Medieninformatik, Master Applied Computer Science
Workload	Total 90 hours. Attendance: 30 hours, Self-Study: 30 hours, Exam Preparation 30 hours
ECTS credit points and weighting factor	3 CP
Basis of student evaluation	Project and project defense
Time	2nd semester
Frequency	Once during the academic year (winter semester)
Duration	One semester
Course type	Elective course
Remarks	Teaching language is English.