

Lab report No: 01

Key differences for multiple inheritance

Abstract classes:

- ▷ A class can only extend ONE abstract class
- ▷ can have both abstract and concrete methods .
- ▷ can have instance variables with any access modifier
- ▷ can have constructors
- ▷ methods can have any access modifier (public, private, protected)

Interfaces:

- ▷ A class can have multiple inheritance
- ▷ All methods are abstract by default
- ▷ can only have constants
- ▷ cannot have constructors
- ▷ All methods are implicitly public .

When to use Abstract classes

- i) when we need to share code among related classes.
- ii) we need non-public members
- iii) we want to provide common functionality with some flexibility .

When to use interfaces

- i) We need multiple inheritance.
- ii) Unrelated classes should implement the same methods.
- iii) We want to specify a contract without any implementation.

Lab report No: 02

How encapsulation ensures data security and Integrity .

Data security:

- ▷ Private variables hide data from direct external access.
- ▷ Only the class itself directly modify its data .
- ▷ Prevents unauthorized or accidental changes from outside code .

Data Integrity:

- ▷ Validated setter methods ensure only valid data is stored.
- ▷ Business rules are enforced before data is changed .
- ▷ Invalid data is rejected , keeping the object in a valid state .

BankAccount Class Example;

```
class BankAccount {  
    private String accountNumber;  
    private double balance;  
  
    public void setAccountNumber(String accNo) {  
        if(accNo!=null && !accNo.isEmpty()) {
```

```
accountNumber = accNo;  
}  
}  
  
public void setInitialBalance (double amount){  
  
    if (amount >= 0) {  
  
        balance = amount;  
    }  
}  
  
public String getAccountNumber(){  
  
    return accountNumber;  
}  
  
public double getBalance () {  
  
    return balance;  
}  
}
```

Lab report No:03

```
import java.util.*;  
  
class RegistrationParking {  
    String carNo;  
    RegistrationParking (String carNo) { this.carNo = carNo; }  
}  
  
class ParkingPool {  
    Queue<RegistrationParking> queue = new LinkedList<>();  
    synchronized void addRequest (RegistrationParking n){  
        queue.add(n);  
        notify();  
    }  
}  
  
class ParkingAgent extends Thread {  
    parkingPool pool;  
    int agentId;
```

```
public void run() {
    try {
        RegistrationParking n = pool.getRequest();
        System.out.println("Agent" + agentId + "parked car" +
                           n.carNo + ".");
    } catch (Exception e) {}
}
```

```
}

public class MainClass {
    public static void main(String[] args) {
        ParkingPool pool = new ParkingPool();
    }
}
```

Lab report No: 04

How JDBC Manages Communication Between Java and Database

JDBC connection:

JDBC (Java Database Connectivity) is an API that enables Java applications to interact with relational databases. It acts as a bridge between Java programs and database-specific drivers, allowing execution of SQL queries and retrieval of results in a platform-independent manner.

Steps to Execute a select query using JDBC:

- i) import JDBC packages.
- ii) Load and register the JDBC driver.
- iii) Establish a database connection
- iv) Create a statement.
- v) Execute the SELECT query.
- vi) Process the resultset.
- vii) close all resources.

Lab report No: 05

Servlet Controller Role (MVC Pattern)

In a Java EE application following the MVC architecture:

- ▷ Model: Contains business logic and data.
- ▷ View: Jsp renders the response to the client.
- ▷ Controller (servlet): Handles client requests, interacts with the model, and forwards data to the view.

Flow of Execution:

- i) Client sends a request to the servlet.
- ii) servlet processes the request and interact with the model.
- iii) Servlet stores data in request scope.
- iv) Request is forwarded to a JSP.
- v) Jsp renders the response using the forwarded data.

Lab report No:06

How prepared statement Improves performance and security over statement in JDBC.

Performance:

- ▷ Prepared statement is precompiled by the database.
- ▷ The same SQL query can be executed multiple times with different parameters without recompilation.
- ▷ This reduces parsing and execution time, especially for repeated operations.

Security:

- ▷ Prepared statement uses parameterized queries.
- ▷ User input is treated strictly as data, not as executable SQL.
- ▷ This effectively prevents SQL injection attacks, which are possible with statement.

Example:

```
import java.sql.Connection;
import java.sql.DriverManager;
import java.sql.PreparedStatement;

public class InsertExample {
    public static void main(String[] args) throws Exception {
        String url = "jdbc:mysql://localhost:3306/testdb";
        String user = "root";
        String pass = "password";

        Connection con = DriverManager.getConnection(url, user, pass);

        String sql = "INSERT INTO STUDENT (id, name, age)
                     values (?, ?, ?)";

        PreparedStatement ps = con.prepareStatement(sql);

        ps.setInt(1, 1);
        ps.setString(2, "Rahman");
        ps.setInt(3, 21);
        ps.executeUpdate();
        ps.close();
        con.close();
    }
}
```

Lab report No: 07

Resultset in JDBC

A resultset in JDBC is an object that stores the data retrieved from a database after executing a SQL SELECT query. It represents a table of data where the cursor initially points before the first row. Data is accessed row by row using cursor movement methods.

use of next(), getString(), getInt() methods with example

```
while (rs.next()) {  
    int id = rs.getInt ("id");  
  
    String name = rs.getString ("name");  
  
    int age = rs.getInt ("age");  
  
    System.out.println (id + " " + name + " " + age);  
}
```

Lab report No: 08

Spring Boot simplifies the development of RESTful services by providing:

Auto-configuration, which reduces manual setup and the configuration.

Embedded servers (such as Tomcat), eliminating the need for external deployment.

Annotation-based programming, making REST APIs easier to develop and maintain.

Automatic JSON conversion using the Jackson library.

Implementing a REST controller in Spring Boot:

```
import org.springframework.web.bind.annotation.*;  
  
@RestController  
@RequestMapping("/student")  
public class StudentController {  
    @GetMapping("/{id}")  
    public Student getStudent (@PathVariable int id) {  
        return new Student (id, "Peterman", 21);  
    }  
}
```

@PostMapping("/add")

```
public Student addStudent(@RequestBody Student student){  
    return student;  
}
```

```
public class Student {
```

```
    private int id;
```

```
    private int age;
```

```
    private String name;
```

```
    public Student (int id, String name,int age) {
```

```
        this.id = id;
```

```
        this.age = age;
```

```
        this.name = name;
```

```
}
```

```
}
```

Lab report No:09

Important code snippets

1. Import and Window setup

```
from tkinter import *
root = Tk()
root.title ("simple calculator");
root.geometry ("320x420")
root.resizable (False, False)
```

2. Display and Global Expression

expression = ""

display = StringVar()

display-field = Entry (root, font = ('arial', 18), textvariable
= display, bd=10, insertwidth=4, width=14,
borderwidth=4, justify = 'right')

display-field.grid (row=0, column=0, columnspan=4,
padx=10, pady= 10)

3. Button Click Functions

```
def press(num):  
    global expression  
    expression += str(num)  
    display.set(expression)  
  
def equal():  
    global expression  
    try:  
        result = str(eval(expression))  
        display.set(result)  
        expression = result.  
  
    except:  
        display.set("Error")  
        expression = ""  
  
def clear():  
    global expression  
    expression = ""  
    display.set("")
```

4. GUI Button Layout

```
Button (root, text = 'c', font = ('arial', 14), command = clean,
```

```
width = 5), grid (row = 1, column = 0, padx = 5, pady = 5)
```

```
Button (root, text = '/', font = ('arial', 14), command = lambda:
```

```
press ('/'), width = 5), grid (row = 1, column = 3, padx = 5,  
pady = 5)
```

```
buttons = [
```

```
('7', 2, 0), ('8', 2, 1), ('9', 2, 2), ('*', 2, 3),
```

```
('4', 3, 0), ('5', 3, 1), ('6', 3, 2), ('-', 3, 3),
```

```
('1', 4, 0), ('2', 4, 1), ('3', 4, 2), ('+', 4, 3),
```

```
]
```

1

2

5. Main Loop

```
root.mainloop()
```