## **NCTU-CS Digital System Lab**

## FPGA LAB 03

Design: VGA

## **Data Preparation**

Extract LAB data from the Course Website.

The extracted LAB directory contains:

FPGA\_Lab03/: top.v, top.ucf

## **Design Description**

In this lab, we use FPGA board to implement Bouncing Ball behavior showing on the LCD. The behavior as following:

- (1) The ball(radius:100-pixals) on the VGA screen slowly moving to the bottom of VGA screen.
- (2) When touch the bottom of VGA screen, it bounces back to the original path and bounces half length of the original path each time.
- (3) Repeat (1) and (2) until the ball is static.
- (4) When the RESET was pressed, ball center relocate in (504,0) and repeat (1) and (2).

