Iteration 2 Plan

Iteration 2 will consist of our group working on the next phase of development of chomp we will review the previous iteration's problems and success and work towards improving them along with completing the assigned goals for this iteration which include

- Revised Versions of the previously submitted 2 Full Use Case Descriptions
- Revised Domain Model
- 2 New Fully Dressed Use Case Descriptions
- 2 Sequence Diagrams: to match the 2 new use case descriptions
- Overall Class Diagram
- Minor Release of your Application
- Your Plan for the next iteration

Each of these items will be completed in the time frame given and we plan on completing the 2 New Fully Dressed Use Case Diagrams using our previously brief diagram of **Toggling Color Deficiency** and a new diagram of **Getting the Game instructions** as well we will implement these 2 use cases into the minor release of our application.