

Monopoly Simulator

Description:

We are going to create a simulator for a very well know game Monopoly where the players roll the dice, get a chance to buy and sell properties, and eventually try to become the wealthiest investor with the most monopolies. Part of our simulator will be player join screen, chance cards and community cards that can both benefit and hurt the investor's plans, jail screen, and a personal bank account screen that will monitor each investor's cash flow.

Key for Diagrams

Input Areas - Text is Gray






Output Areas - Text is Red






Player Join Screen

Name




Player




Choose Token Shape





Choose Token Color





Functionality

In this screen, one can choose from the following of his or her choice:

- Player Name
- Token Shape
- Token Color

The screen will create a new character based on each players' preferences

Game board

Players roll
the dice

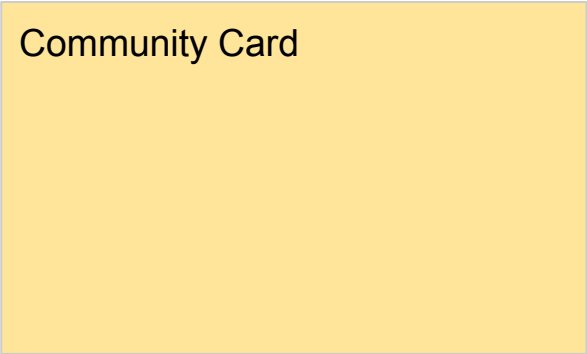
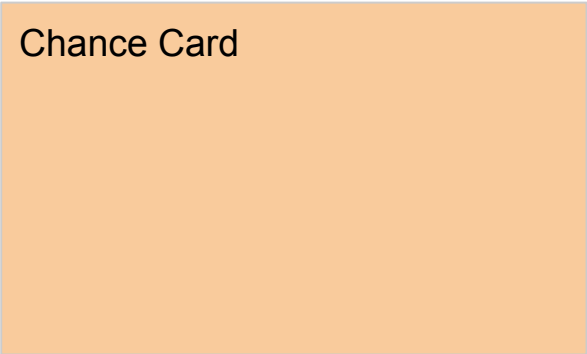
Players move
the tokens X
spaces

Functionality

This is where players roll dice to move their tokens, land on properties, get chances to receive chance or community cards, and get into jail.

When a player buys a property, the space that property is on will turn the player's token color.

Cards



Functionality

In this screen, the player receives either a Chance Card or the Community Card based on what space the player landed on. This screen will also keep track of the player’s cards and display them to each player.

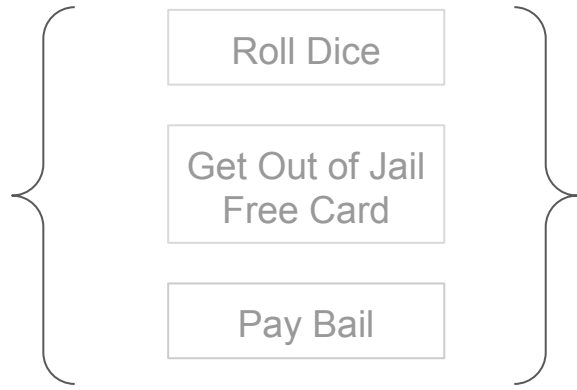
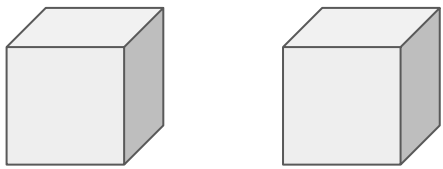
Pick Card:
Chance Community

Choose Player	You Have These Cards:
Player 1	Card 1
Player 2	Card 2
Player 3	Card 3
Player 4	Card 4

You're in Jail! Roll to Get Out!

Functionality

In this screen, the player lands on the space that makes him to go to the jail. The player gets a chance to roll the dice for a chance to get out of the jail.



If the player rolls doubles, has a get out of jail free card, or has enough money to pay for bail, this screen will get them out of jail. If they fail to roll doubles, don't have enough money for bail, or don't have a get out of jail free card this screen will tell them they failed to get out of jail.



Bank



Pay Rent/Service
To: Player Name
Amount: 0.00

Buy Property
Property Name: Name
Amount: 0.00

You Currently
Have:
\$0.00
0 Properties
0 Services

Functionality

In this screen, we can see each player's personal bank account. This is where players can access their total money, pay for rent or services, or buy properties from the bank.