

# PoliSAM Polimi Study Area Manager Application



SCHOOL OF

## INDUSTRIAL AND INFORMATION ENGINEERING

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#### PROFESSOR:

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## Agenda

- 1. Feasibility Analysis
- 2. Requirements Analysis and Specifications
- 3. Design
- 4. Testing
- 5. Demonstration
- 6. Conclusions

## **Feasibility Analysis**

## **Feasibility Analysis**

Problem Description



Overview PoliSAM

- Reliability
- Robustness
- Maintainability
- Portability

## **Feasibility Analysis**

Technical Feasibility



**Alternatives** 

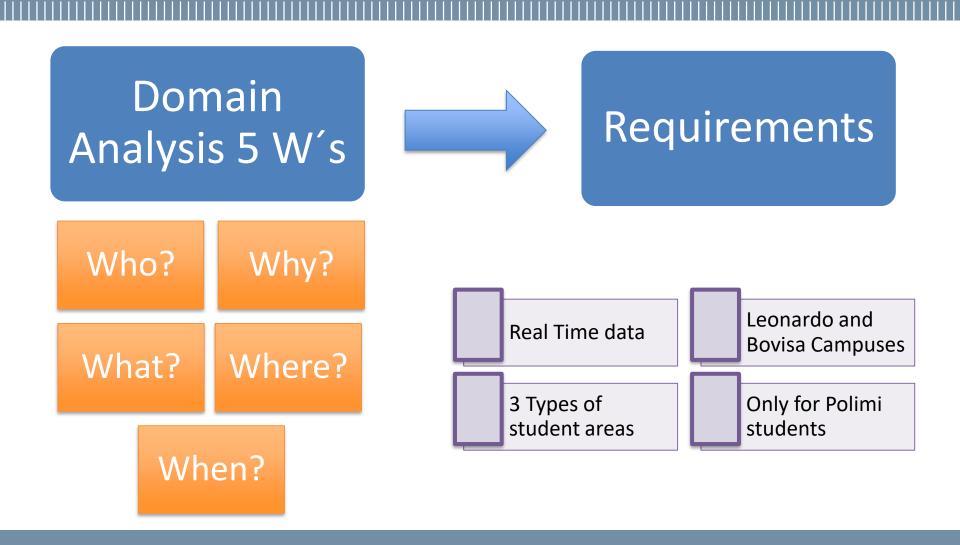
HTML / CSS / Javascript / for Front - End

Java / Python / for Back — End

Mean – Stack

**Visual Programming Environments** 





## Specifications

- Login credentials
- Duplication of credentials
- Remember passwords
- Displays username and logout
- List of study areas
- Filtering process

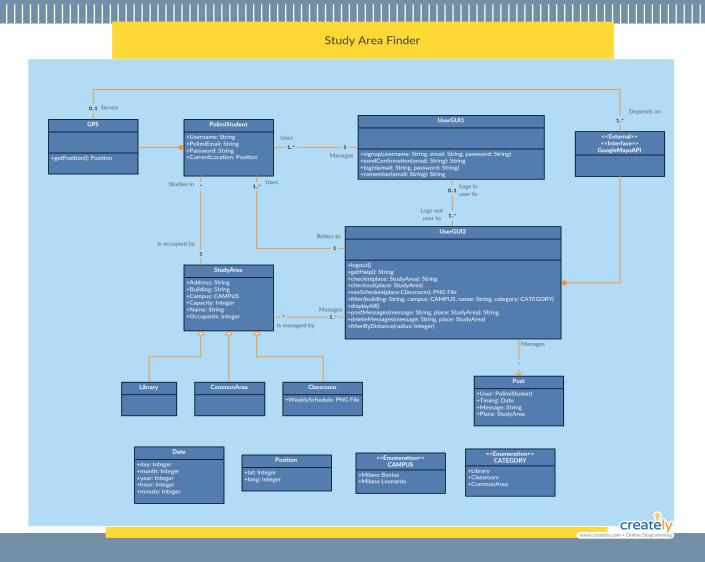
- Reset option
- User's location
- Chat room for teams
- Contraints for study areas
- Capacity Occupancy
- Check out status

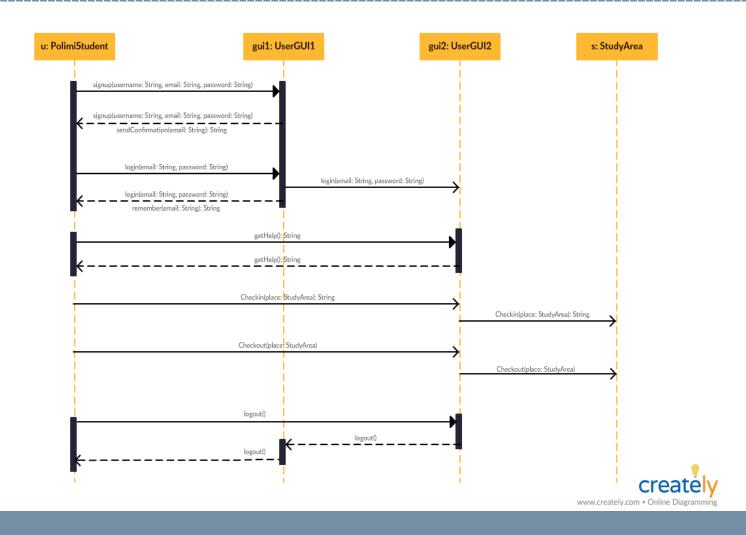
Assumptions

Selection Criteria

Why a Visual Why a programming Programment? Environment?







## **Software Design Document**

## Design Goals

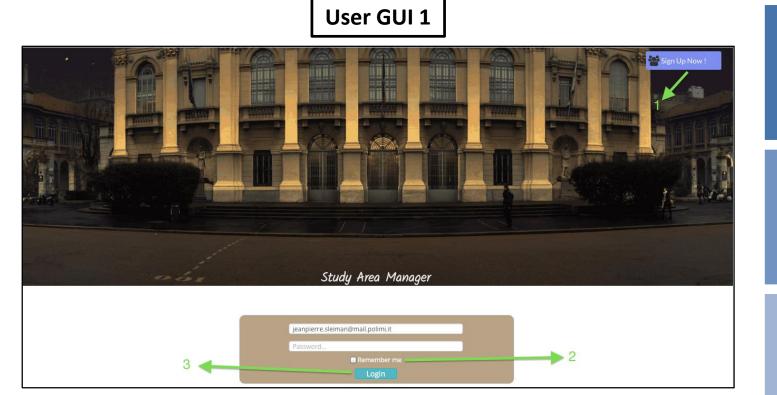
Scalability

Efficient Implementation

Usability

Cross-Device Compatibility

## **General High-Level Architecture**



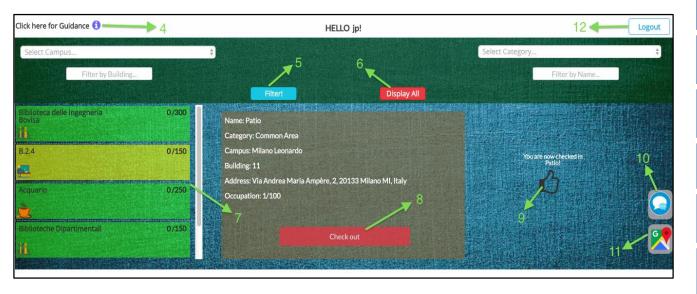
Sign Up

Remember User Email

Login

## **General High-Level Architecture**

#### User GUI 2



**Assistance** 

Filter

Display All

**Select Option** 

Check-in / Check-out

Display Check-in Option

Messaging

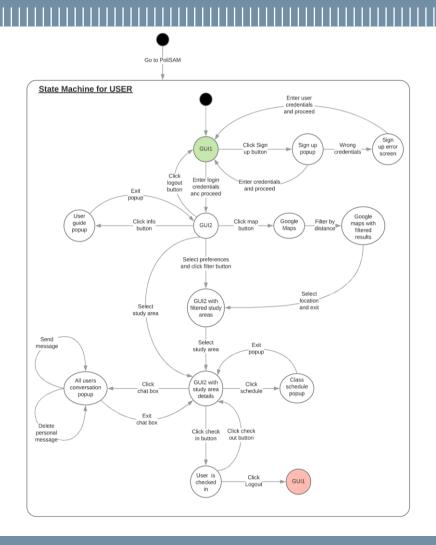
Interactive Map

## **General High-Level Architecture**

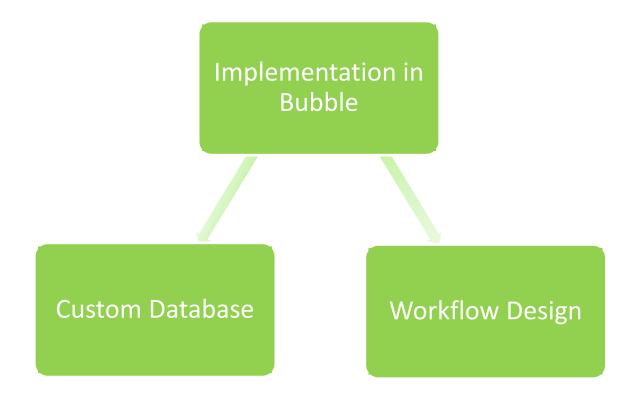
Integrating all functionalities together



Full system behavior modeled with an FSM

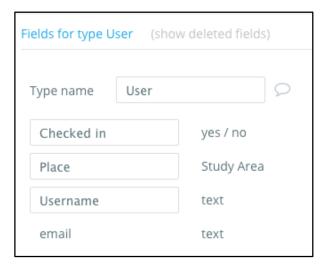


## **Low-Level Implementation**



### **Custom Database**

TYPE: User



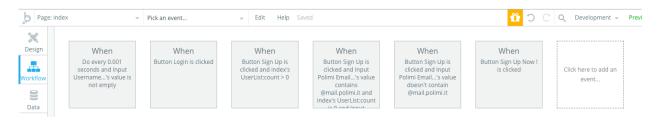
**TYPE: Study Area** 

Fields for type Study Area (show deleted fields)				
Type name	Study Area	ρ		
Address		geographic address		
Building		text		
Campus		text		
Capacity		number		
Category		text		
Name		text		
Occupants		number		
Ratio		number		
Schedule		image		

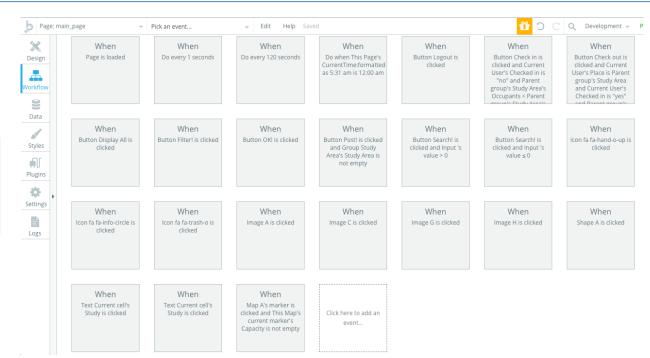
**TYPE: Post** 

Fields for type Post					
Type name	Post		Ω		
Message		text			
Person		User			
PostPlace		Study Area			
Timing		date			

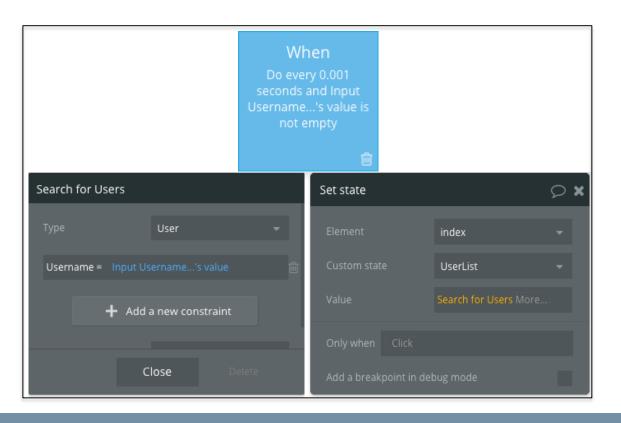
Workflow Events for GUI 1

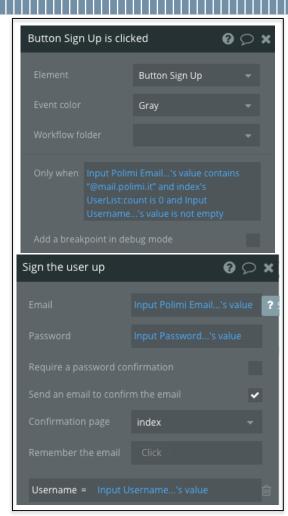


Workflow Events for GUI 2



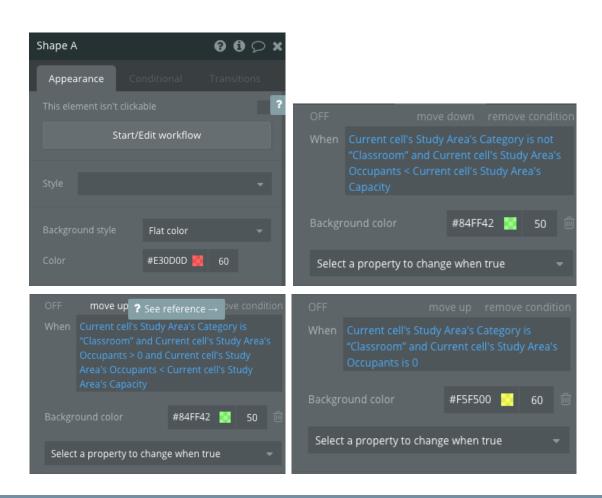
## Signing Up

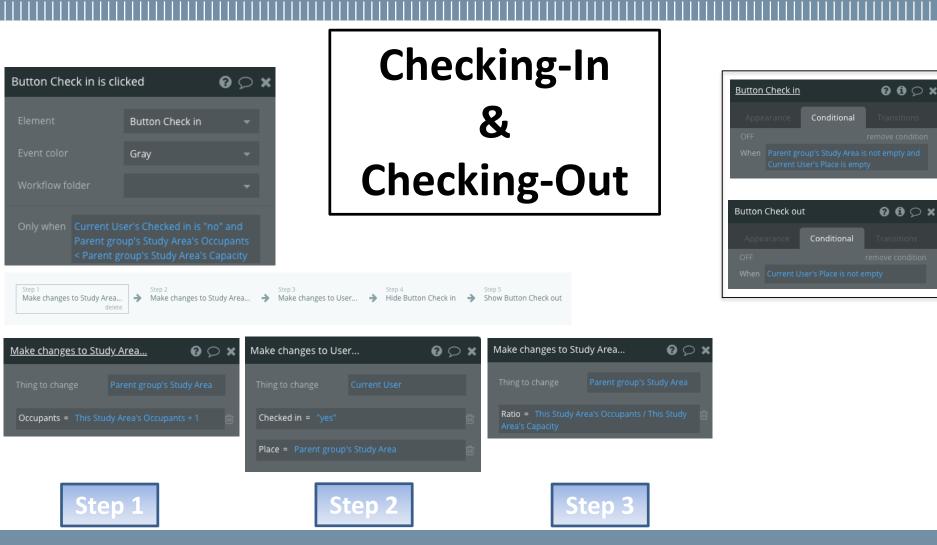




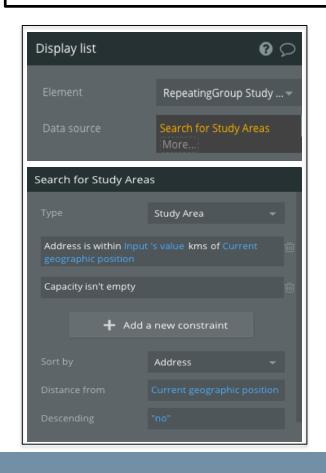
## Display of Study Areas







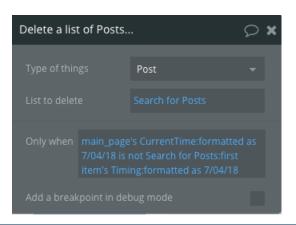
#### **Google Maps Feature**

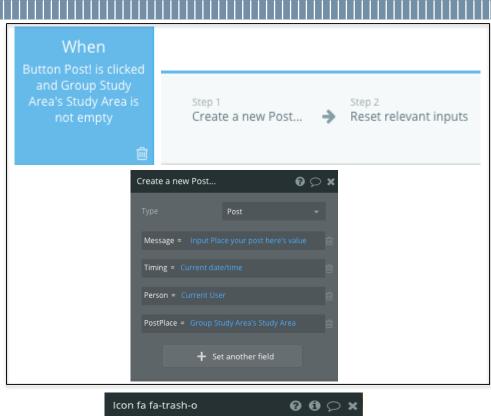




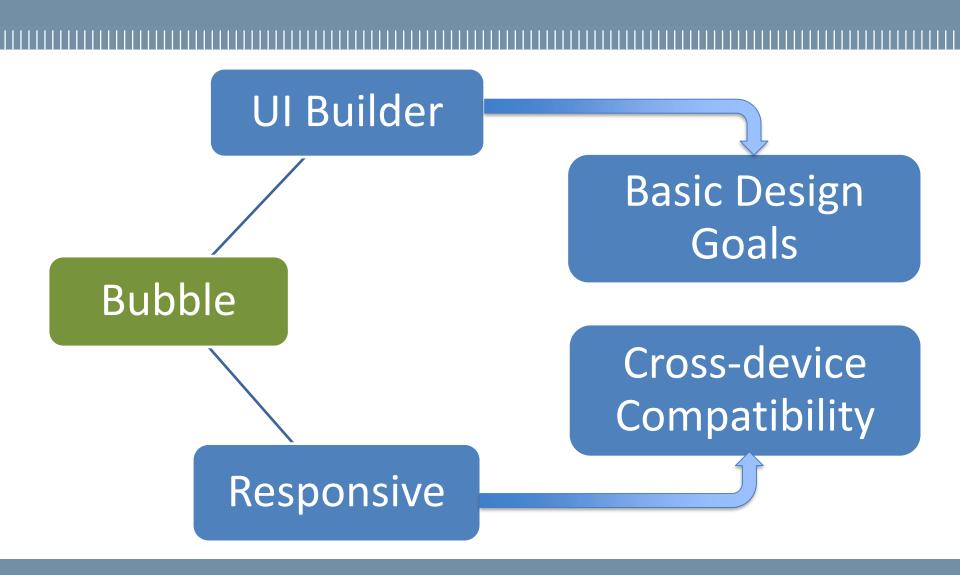
#### **Messaging Feature**

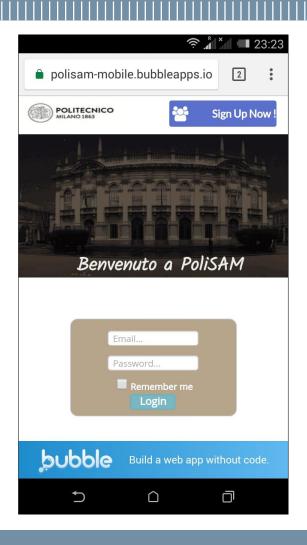












User GUI 1

Sign Up

Remember User Email

Login





#### **User GUI 2**

All previous features

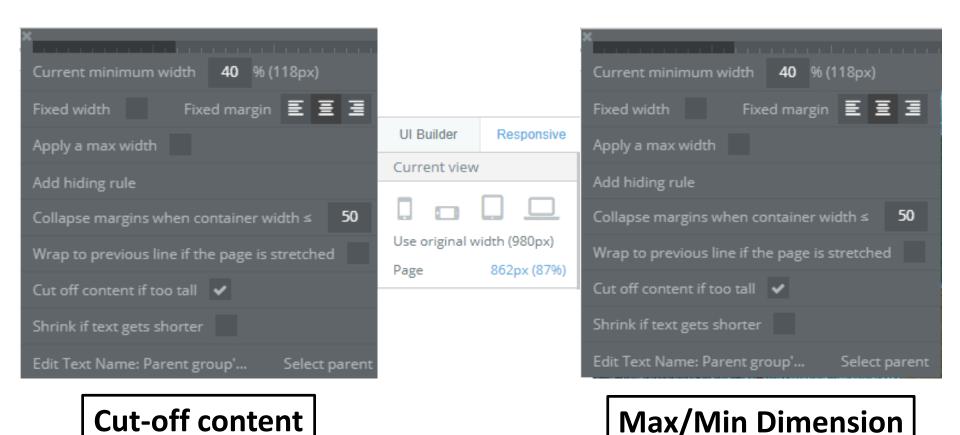
Adaptive Margins/Size

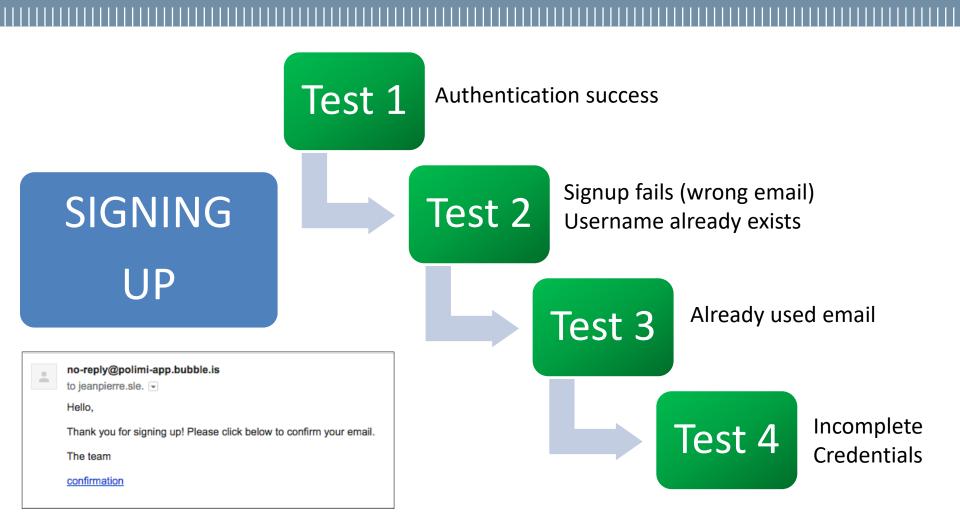
Toggle Schedule button

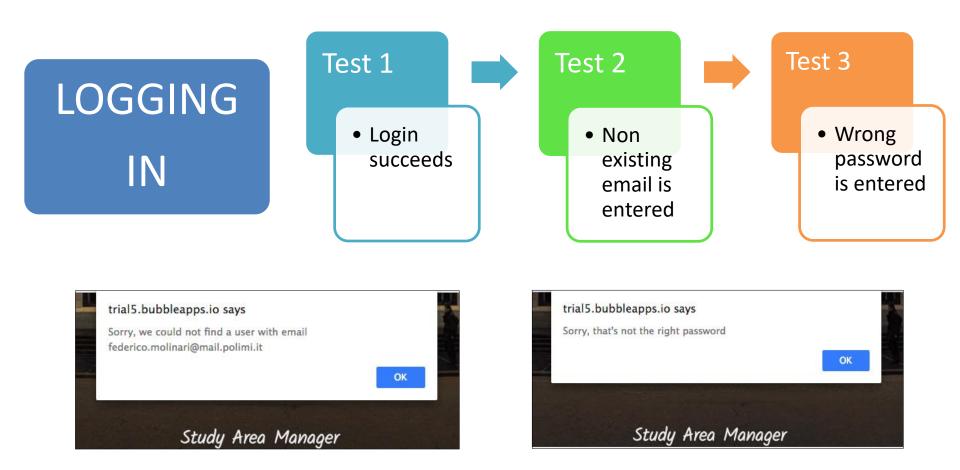
**Floating Buttons** 

Minimum / Maximum dimensions

Cut-off text







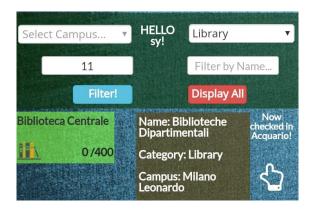
**FILTERING** 

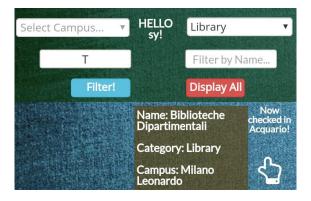
Filtering success

Test 1

Study area does not exist

Test 2





## CHECK IN / CHECK OUT



#### Test 1

Check in button does not appear if study area not selected

#### Test 2

Normal check in

#### Test 3

• Check in other study areas while checked in

#### Test 4

 Check out fails if checked in area is not selected

## CHECK IN / CHECK OUT

#### Test 5

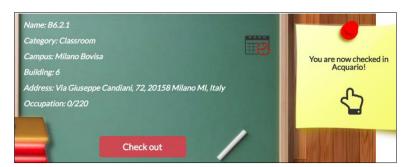
• Refresh check in status is preserved

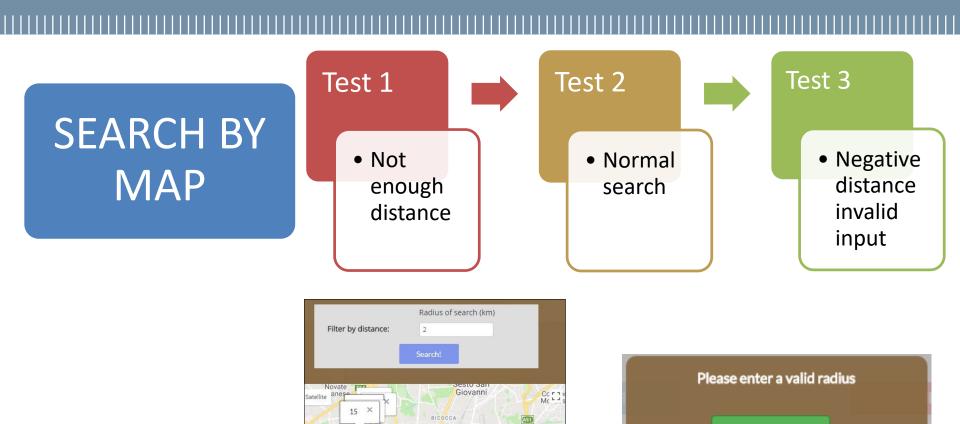
#### Test 6

Normal check out

#### Test 7

• Check in fails if study area already full

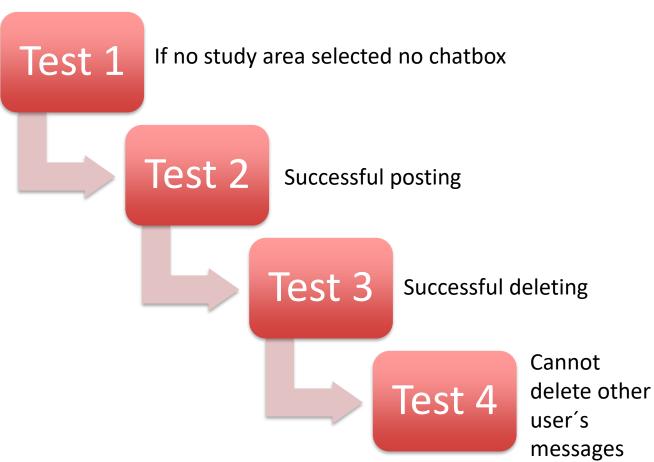




OK!

CHAT BOX





Experimental Tests

Alpha Test

Beta Test

#### Conclusion

- Learning software development process
- Effort distribution
- Deployment
- Maintenance
- Delivery of requirements (Correctness)
- Reliability (depends on Polimi students)
- Bubble Advantages vs Disadvantages

## Thank You