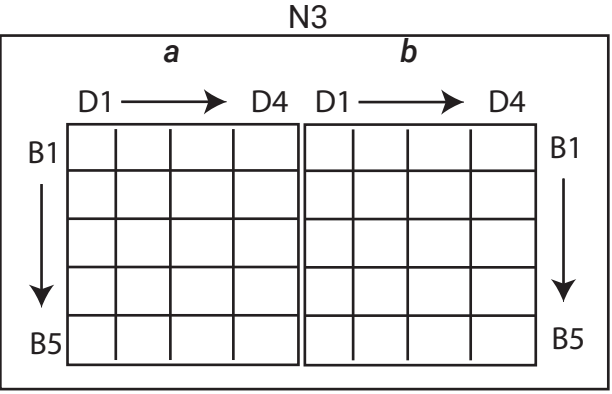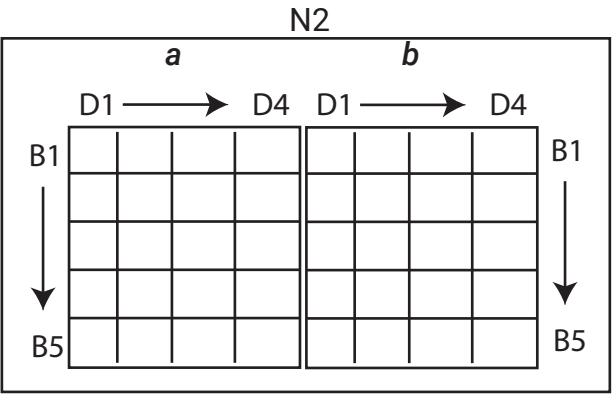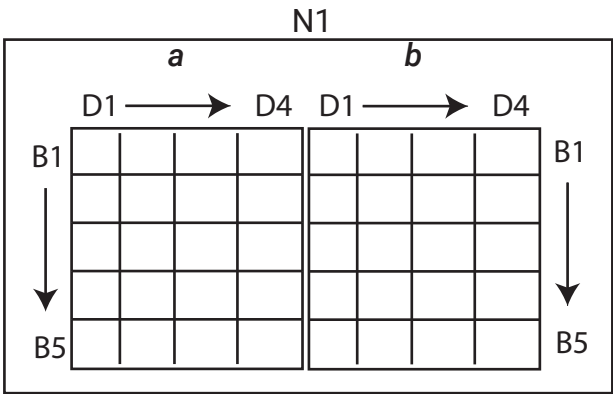Quantities to plot:

Mask ratio: M1 and M2
Noise levels: N1, N2, and N3
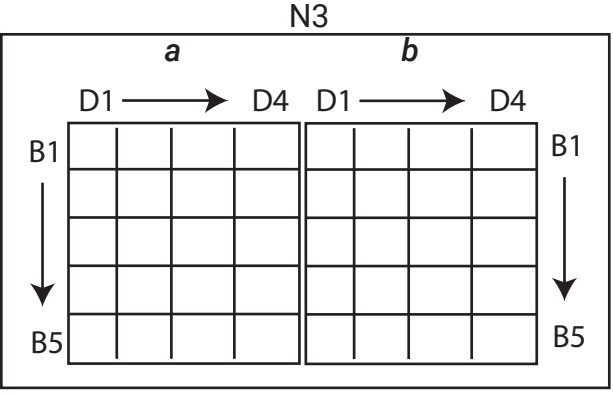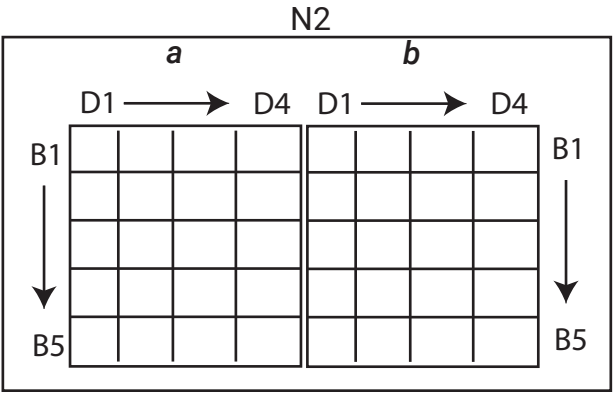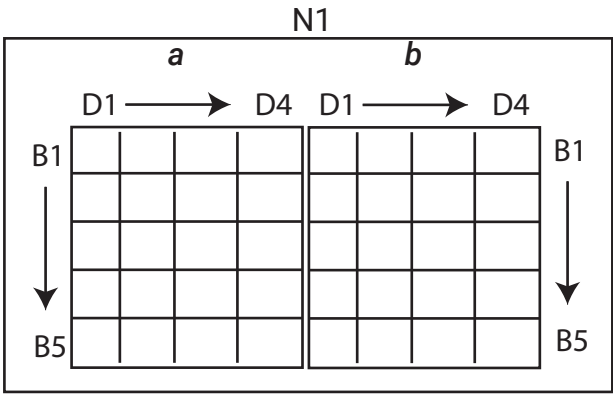Dimensions: D1, D2, D3, and D4
Beta: B1, B2, B3, B4, and B5

Color map to estimate

1.0