

Jason Paul

I'm Jason, a Technology Consultant and Futurist based in LA with over a decade of software experience across the full range of the tech stack as well as timeline planning, site design and implementation, marketing, business development, workflow methodologies and more.

I enjoy working with high-volume applications and tools development with unique technical challenges as well as a chance to contribute meaningfully to product direction and strategy.

Though my background is based on doing a code, my experience is at every level of application stack from product design and customer-facing to back-end implementation.

I'm a Full-Stack engineer with experience working with variety of stacks. I'm not limited to any particular language of setup, let's just build.

Contact

jmpauldevelopment@gmail.com - Available for hire

Experience

JMPaul Development LLC - Founder

- **Clients:**
 - [Salesforce](#)
 - Ownership: Technical Architect and Lead Developer
 - Accomplishments: Developed internal custom CMS for Hiring & Onboarding using Drupal as the underlying CMS. We were able to develop and deploy the solution ahead of the projected timeline and under budget. With the extra time, we were able to expand design updates across departments. Solution is used by multiple departments and utilized by all 40,000+ international employees.
 - [PixelTag](#)
 - Ownership: Software Engineer
 - Accomplishments: Developed custom solutions for Sales. We assisted the internal Engineering team to build out a custom Chrome Extension and Angular app for their product suite.
 - [MRR](#)
 - Ownership: Technical Architect and Lead Developer
 - Accomplishments: Developed custom themed Wordpress Multisite (3) and plugins for news organization Marijuana Retail Report.
 - 41 Agency
 - Ownership: Full-Stack Architect
 - Accomplishments: Developed MVP of assisted streaming solution tools and Twitch Extensions. Built MERN apps that assisted streamers interactions with customers, analytics and integration with brand engagements through hardware solutions (StreamDeck) and

extension development (Twitch).

- [Vidiots Foundation](#)
 - Ownership: Full-Stack Architect
 - Accomplishments: All site development including CMS, continuous integration, site search, daily email newsletter of upcoming events, RSVP, SEO, responsive design, and more.
- [Ballade Sports](#)
 - Ownership: Full-Stack Architect
 - Accomplishments: Updated and developed custom theme and plugins using Wordpress as the underlying CMS. We updated the out-of-date (9 years) Wordpress instance, PHP, theme, and deprecated plugins for security updates and new payment functionality.

Annapurna Pictures/Annapurna Interactive - Director of Technology

- Technical Architect for all internal and external software across all properties: film, interactive, theater, etc
- Marketing and tools development across all properties
- Lead internal team of 3 with pseudo Scrum methodology
- Created RFP, contributed to selection of third-party vendors, and lead third-party development teams
- Negotiated new vendors and contracts (RFP, SOW, and MSA) while also maintaining budgets
- Shipped:
 - Store:
 - [Annapurna Coommisary](#)
 - Shopify theme development and management, including third party integration and custom discount scripting.
 - Games:
 - [Gorogoa](#)
 - [Florence](#)
 - [Donut County](#)
 - [Outer Wilds](#)
 - [Kentucky Route Zero: TV Edition](#)
 - [The Artful Escape](#)
 - [The Pathless](#)
 - Films:
 - [Booksmart](#)
 - [Missing Link](#)
 - [Where'd You Go Bernadette](#)
 - [Vice](#)
 - [Destroyer](#)
 - [If Beale Street Could Talk](#)
 - [The Ballad of Buster Scruggs](#)
 - [The Sisters Brothers](#)
 - [Sorry To Bother You](#)
 - [Phantom Thread](#)
 - [Professor Marston & The Wonder Women](#)
 - [Detroit](#)

Naughty Dog - Full Stack Software Engineer

- Held weekly meetings discussing development web trends/best practices as well as tasks (pseudo Scrum) with Director of Communications and Lead Designer
- Transitioned studio site from physical box site to proprietary eco-cloud solution which included autoscaling for a responsive and scalable production hosting environment.
- Complete redesign of front-end site and back-end tools for naughtydog.com
 - CraftCMS
- Contributed to RFP, selected third-party vendor, lead third-party development team and took on development of unchartedthegame.com
 - WordPress
- Contributed to RFP, selected third-party vendor, lead third-party development team and took on development of thelastofus.com
 - Wordpress
- Client and backend developer of Uncharted 3 multiplayer game stats.
 - PHP
 - Worked with game team to create multiplayer game stats JSON API, showing user data throughout their game play history. Lead design in stats visualization and UX. - deprecated
- Created network of brand microsites to further the meta story of the main The Last of Us story
- Social Media tools integration: Facebook, Twitter, etc
- Analytic setup, research, and reports: Google Analytics, Omniture, Custom PHP A/B testing
- Tools development for various teams: assisted in the creation and development of internal tools
- Shipped:
 - Uncharted 3: Drake's Deception (PS3)
 - The Last of Us (PS3)
 - The Last of Us Remastered (PS4)
 - Uncharted: The Nathan Drake Collection (PS4)

72andSunny - Web Developer

- Held weekly meetings discussing development trends/best practices with developers
- Frontend developer of high traffic microsites
- Lead Frontend developer on Carls Jr and Hardees redesign
- Maintain frontend updates to current CKE websites (Carls Jr, Hardees)
- Maintained and updated CKE facebook pages and apps
- Maintained and updated 2ksports facebook page and MLB online updates

Comcast Entertainment Group - Web Developer

G4TV - E! Online - Style Network

- Lead for frontend (X)HTML/CSS/JavaScript solutions adhering to W3C standards and semantic web principles
- Developer for many social integration projects for CEG (celebritweet)

- Held monthly meetings discussing frontend development trends/best practices with developers and engineers
- Developed JavaScript/AJAX-heavy tools for custom CMS
- Frontend development of initial MyStyle site launch (Aug. 2007)
- Lead developer for all E! Online content: site-wide architecture, many redesigns (front door, navigation, photo galleries)

Education

Ohio State University - 2007

- New Media & Communication Technology (COT)

Skills

- **Raw:**

- Javascript
- HTML
- CSS
- PHP
- Go
- Dart
- Apex
- Java
- Python
- PHP

- **Frameworks:**

- Node.js
- Angular.js
- React
- RoR
- Zend
- Yii

- **CMS:**

- Wordpress
- Drupal
- Craft CMS
- Laravel
- Shopify
- ExpressionEngine
- Squarespace

- **Databases:**
 - MySQL
 - Postgres
 - MongoDB

Interests/Activites

- 2004 NCAA National Fencing Champion
- US National Fencing Team Member
- Basketball
- Motorsports Racing
- Badminton
- Soccer
- Photography

References

- Given upon request