

# Jason Paul

---

I'm a software and product developer by trade and by passion, but also a well-rounded individual who pursues knowledge in a variety of fields and subjects. I'm seeking a position working with high-volume applications and tools development with unique technical challenges as well as a chance to contribute in a meaningful way to product direction and strategy. I bring experience with every level of the Internet application stack as well as an engaging personality and eagerness to be very hands-on with all aspects of the process from product design to back-end implementation.

## Contact

---

jp555soul@gmail.com

## URLs

---

- [store.annapurna.pictures](#)
- [kentuckyroutezero.com](#)
- [florencegame.com](#)
- [wattamgame.com](#)
- [thepathless.com](#)
- [outerwilds.com](#)
- [annapurna.pictures](#)
- [naughtydog.com](#)
- [unchartedthegame.com](#)
- [thelastofus.com](#)
- [carlsjr.com](#)
- [hardees.com](#)
- [eonline.com](#)
- [fearnet.com](#)
- [mystyle.com](#)
- [g4tv.com](#)

## Experience

---

### Annapurna Pictures/Annpurna Interactive - Director of Technology

- Maintain all software across all properties: film, interactive, theater, etc
- Marketing and tools development across all properties
- Lead internal and external teams
- Negotiated new vendors and contracts while also maintaining budgets
- Shipped:
  - Games:
    - Gorogoa
    - Florence

- Donut County
- Wattam
- Outer Wilds
- Kentucky Route Zero: TV Edition
- The Artful Escape
- The Pathless
- Films:
  - Booksmart
  - Missing Link
  - Where'd You Go Bernadette
  - Vice
  - Destroyer
  - If Beale Street Could Talk
  - The Ballad of Buster Scruggs
  - The Sisters Brothers
  - Sorry To Bother You
  - Phantom Thread
  - Professor Marston & The Wonder Women
  - Detroit

## Naughty Dog - Software Engineer

- Held weekly meetings discussing development web trends/best practices as well as tasks (pseudo Scrum) with Director of Communications and Lead Designer
- Transitioned studio site from physical box site to proprietary eco-cloud solution which included autoscaling for a responsive and scalable production hosting environment.
- Complete redesign of front-end site and back-end tools for [naughtydog.com](https://naughtydog.com) - CraftCMS
- Contributed to RFP, selected third-party vendor, lead third-party development team and took on development of [unchartedthegame.com](https://unchartedthegame.com) - WordPress
- Contributed to RFP, selected third-party vendor, lead third-party development team and took on development of [thelastofus.com](https://thelastofus.com) - Static
- Client and backend developer of Uncharted 3 multiplayer game stats (PHP). Worked with game team to create multiplayer game stats JSON API, showing user data throughout their game play history. Lead design in stats visualization and UX. - deprecated
- Created network of brand microsites to further the meta story of the main The Last of Us story
- Social Media tools integration: Facebook, Twitter, etc
- Analytic setup, research, and reports: Google Analytics, Omniture, Custom PHP A/B testing
- Tools development for various teams: assisted in the creation and development of internal tools
- Shipped:
  - Uncharted 3: Drake's Deception (PS3)
  - The Last of Us (PS3)
  - The Last of Us Remastered (PS4)
  - Uncharted: The Nathan Drake Collection (PS4)

## 72andSunny - Web Developer

- Held weekly meetings discussing development trends/best practices with developers
- Frontend developer of high traffic microsites
- Lead Frontend developer on Carls Jr and Hardees redesign
- Maintain frontend updates to current CKE websites (Carls Jr, Hardees)
- Maintained and updated CKE facebook pages and apps
- Maintained and updated 2ksports facebook page and MLB online updates

## Comcast Entertainment Group - Web Developer

### G4TV - E! Online - Style Network

- Lead for frontend (X)HTML/CSS/JavaScript solutions adhering to W3C standards and semantic web principles
- Developer for many social integration projects for CEG (celebritweet)
- Held monthly meetings discussing frontend development trends/best practices with developers and engineers
- Developed JavaScript/AJAX-heavy tools for custom CMS
- Frontend development of initial MyStyle site launch (Aug. 2007)
- Lead developer for all E! Online content: site-wide architecture, many redesigns (front door, navigation, photo galleries)

## Education

---

### Ohio State University - 2007

- Communication Technology

## Interests/Activites

---

- 2004 NCAA National Fencing Champion
- US National Fencing Team Member
- Basketball
- Motorsports Racing
- Badminton
- Soccer
- Photography