# JOSEPH PACITTO

## SOFTWARE ENGINEER

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# **EXPERIENCE**

# **Software Engineer**

# **Stratus Technologies**

June 2019 - Present

- Developed features for the ztC Edge product line across the full stack with Java and Node.js (ExtJS & Dust.js).
- Added support for UEFI virtual machines, advanced storage formatting, VMWare appliance importing and more.
- Reworked UI network visualizer to have an abstraction layer to simplify product expansion and OEM support.
- Constructed a Jenkins pipeline with python automated tests that reduced continuous integration time by 90%.
- Worked closely with the SCRUM Master in refining the development process to better reach team's goals.

## IT Systems Engineer, Intern

# **Mavenir Systems**

June 2018 - Sept 2018

- Created python scripts to automate ticket reporting and server repair processes across cloud servers.
- Utilized server health monitoring software to target server errors and solve customer issues remotely.
- Communicate with onsite technicians to assist with diagnostic checks and troubleshoot database corruption.

# Front-End Developer, Intern

#### **NELDC**

March 2017 - Aug 2017

- Lead a small team effort to develop a brand-new website with a modern UI with back-end functionality.
- Built an online test to help diagnose children with learning disabilities using HTML, CSS, and jQuery.
- Assembled a form to assist guardians in scheduling in-person and online appointments for their children.

## **EDUCATION**

# **University of Massachusetts Dartmouth**

May 2019

**B.S Computer Science** 

Major GPA 3.5

## PERSONAL PROJECTS

## **Switch Clique**

React, Express, MySQL

- A forum designed for long term post tracking, made for the custom keyboard community.
- Features include user authentication, post creation & management, commenting, bookmarking, and more.
- Integrated back-end with Digital Ocean Spaces for authorized object storage and content delivery.

# RE Shoe (senior project)

Java, Python

- An Android application for gathering client measurements to build custom shoes.
- Utilized computer vision to create a stitched mesh object from image series unique to the user.
- Designed an API with gRPC to enable communication between the UI and back-end server hosted on GCP.

## Hitstun

Java, Python, PostgreSQL

- A mobile application created to track player and tournament statistics for Super Smash Bros eSports.
- Data was gathered from the Smash.GG API, filtered, and stored in Firebase Cloud Firestore.
- Created a system for retrieving real-time tournament data during live events.

# SKILLS

Languages: JavaScript, Java , Python, Node.js , C, C++, HTML, CSS, SQL, XML, JSON

Frameworks: React, Redux, Spring, Vue, ExtJS, Dust.js, Passport.js Express, Android SDK, gRPC

Tools: Jira, Git, Jenkins, MongoDB, MySQL, PostgreSQL, Redis, Nginx, Adobe XD

Cloud Platforms: Digital Ocean, Google Cloud Platform, Firebase