**Jun (Chris) Pak**

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**Skills Summary**

• Fluent in Java, JavaScript, C, C++, HTML/CSS, Python

• Proficient at web-development and problem solving with object-oriented programming

• Self-studying Node and React/Redux for future front-end development projects

• Creating a personal webpage hosted locally on MAMP

• Developing a web app to send texts to players in a double-elimination bracket using Challonge API in conjunction with Twilio

**Education**

University of California, Los Angeles

• Originally majored in Aerospace Engineering and currently studying Computer Science

• 3.15 GPA across Core classes (Computer Science)

• Admitted as Regents Scholar

• ACM member and actively attending weekly Hack School Events to work on JavaScript and Node.js

**Relevant Classes:**

• Computer Science 31: intro to C++, pointers and arrays

• Computer Science 32: algorithms and data structures, big O time complexity, recursion, polymorphism, and generic vs. object-oriented programming

• Computer Science 33: assembly language, operating systems, process management and input/output programming

• Computer Science 35 Lab: open-source software tools and other software construction including Git, Vim, EMacs, Python, and Shell Script

**Work Experience**

UCLA Course Reader Solutions *- Content Editor, Sept. 2016 – present*

• Editing/proofreading course reader content to ensure quality of print and digital copies

• Obtaining copyright permissions and communicating with professors about their orders

• Taking records and inventory of items in the textbook office/department

**Awards and Acknowledgments**

Leader of Smash at UCLA

• Tasked with organizing large gaming events for students with an average of 4 tournaments a quarter with participation ranging 50 to 80+ people per tournament

• Work with other community leaders in order to run tournaments efficiently and on-time

The Melee Games Southern California Captain

• Facilitate communication and scheduling for joint tournaments with other school representatives

• Assist in coordinating intercollegiate events between schools across Southern California such as The Melee Games Finals, which was live-streamed on Twitch.tv in front of thousands of viewers