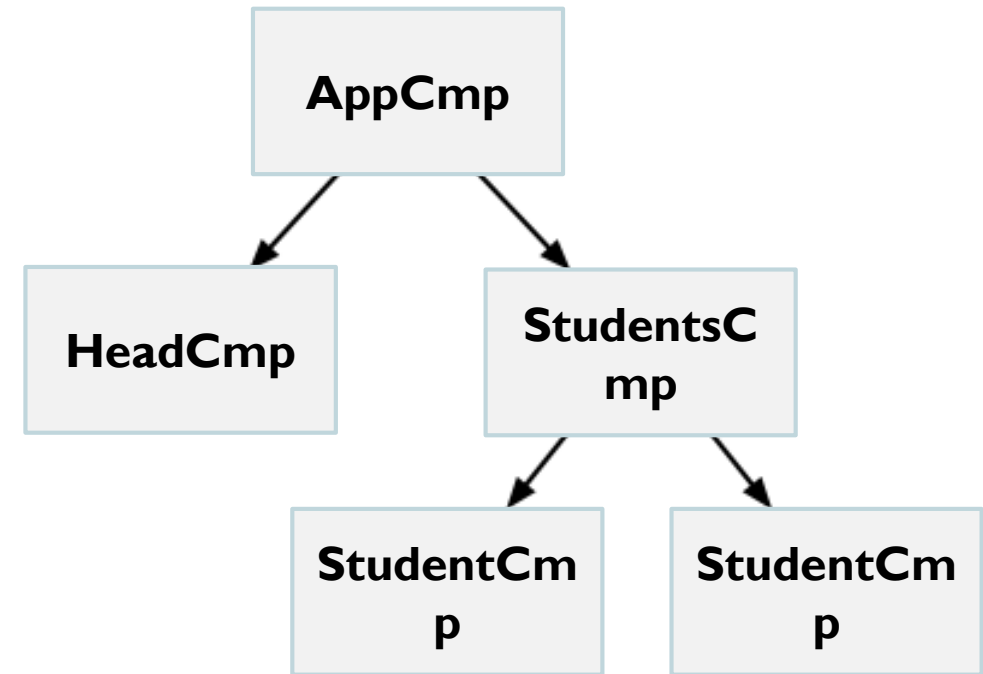




Components & Directives

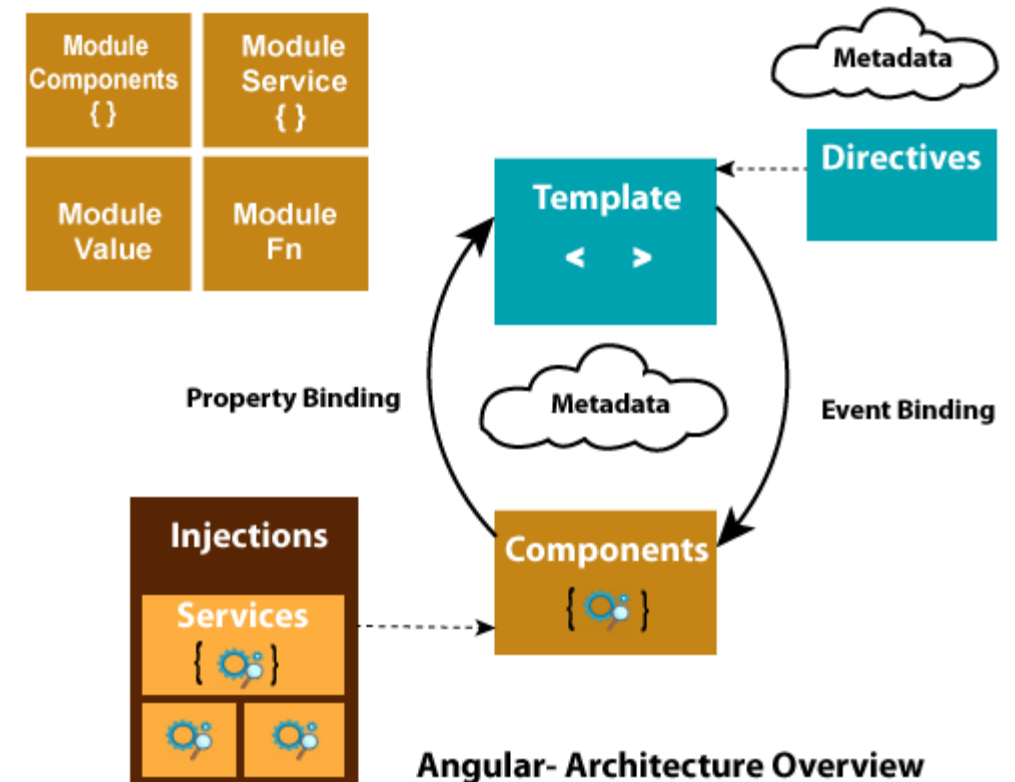
Recall: Components

- ▶ Components and services both are simply classes with decorators that mark their types and provide metadata which guide Angular to do things.
- ▶ Every Angular application always has at least one component known as root component that connects a page hierarchy with page DOM.
- ▶ Each component defines a class that contains application data and logic, and is associated with an HTML template that defines a view to be displayed in a target environment.
- ▶ Component contains 4 files:
 - ▶ controller: `*.component.ts`
 - ▶ View: `*.html`
 - ▶ Look & Feel: `*.css`
 - ▶ Unit testcase: `*.component.spec.ts`



Metadata of Component class

- ▶ The metadata for a component class associates it with a template that defines a view.
 - ▶ A template combines ordinary HTML with Angular directives and binding markup that allow Angular to modify the HTML before rendering it for display.
- ▶ The metadata for a service class provides the information Angular needs to make it available to components through dependency injection (DI).



Creating a new Component

- ▶ You can build our component from scratch but it's easier to use Angular CLI

```
ng generate component myComponent  
ng g component myComponent
```

Notice the changes in module.ts

```
ng g component --flat=true myComponent
```

--flat=true No new folder

```
ng g component -inlineTemplate=true myComponent  
ng g component -t=true myComponent
```

-t=true No Template file (inline)

```
ng g component -inlineStyle=true myComponent  
ng g component -s=true myComponent
```

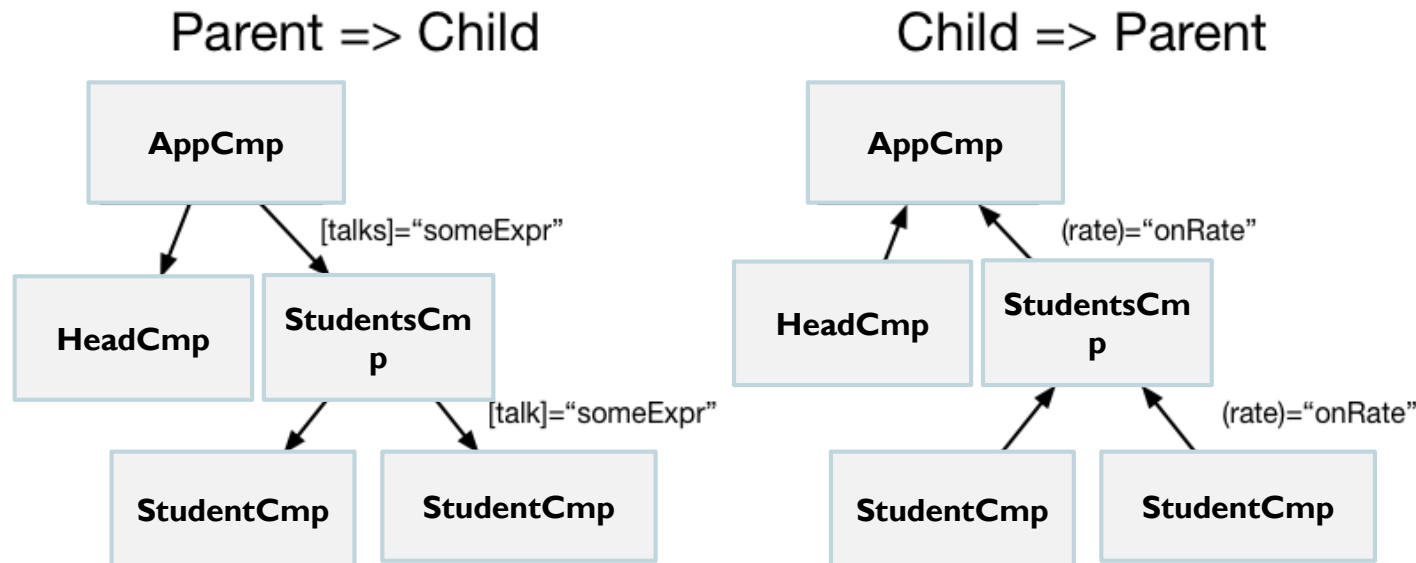
-s=true No Style file (inline)

```
ng g component -skipTests=true myComponent
```

When true, does not create "spec.ts" test files

Component Interaction

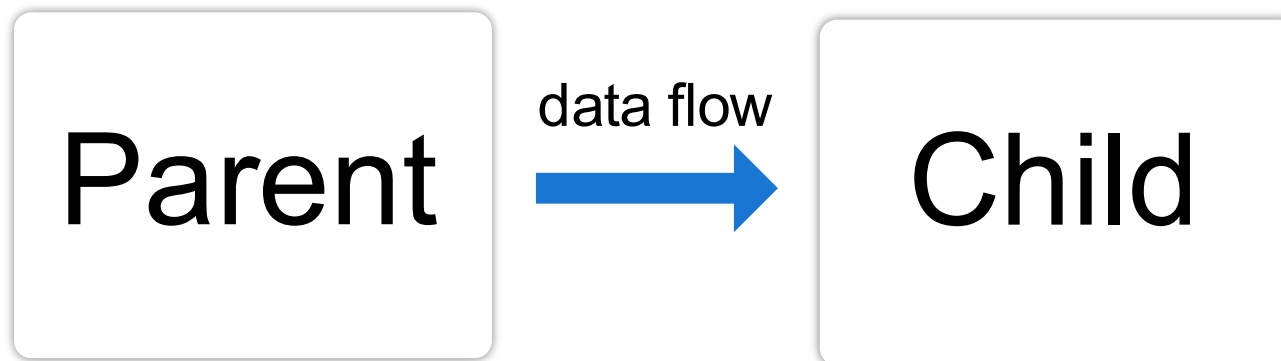
- ▶ A component has input and output properties, which can be defined in the component decorator or using property decorators.
- ▶ Data flows into a component via input properties. Data flows out of a component via output properties.
- ▶ `@Input()` and `@Output()` allow Angular to share data between the parent context and child directives or components. An `@Input()` property is writable while an `@Output()` property is observable.



@Input

- ▶ Use the `@Input()` decorator in a child component or directive to let Angular know that a property in that component can receive its value from its parent component.
- ▶ It helps to remember that the data flow is from the perspective of the child component.

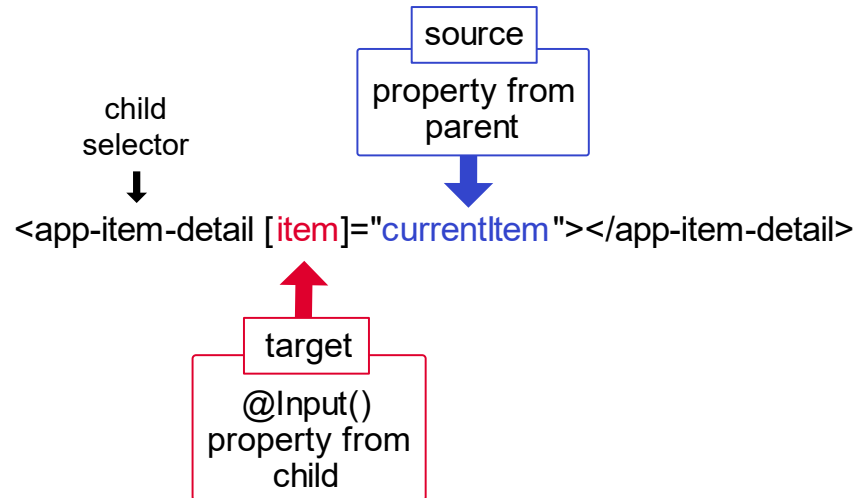
@Input



@Input

```
@Component({
  selector: 'app-root',
  template: '<app-item-detail [item]="currentItem"></app-item-detail>',
  styleUrls: ['./app.component.css']
})
export class AppComponent {
  currentItem = 'Television';
}
```

```
@Component({
  selector: 'app-item-detail',
  template: `
    <h2>Child component with @Input()</h2>
    <p>
      Today's item: {{item}}
    </p>
  `,
  styles: []
})
export class ItemDetailComponent {
  @Input() item: string;
}
```



Component inputs property

```
@Component({
  selector: 'app-root',
  template: '<app-item-detail [item]="currentItem"></app-item-
detail>',
  styleUrls: ['./app.component.css']
})
export class AppComponent {
  currentItem = 'Television';
}
```

With the `inputs` property, we specify the parameters we expect our component to receive. Inputs takes an array of strings which specify the input keys.

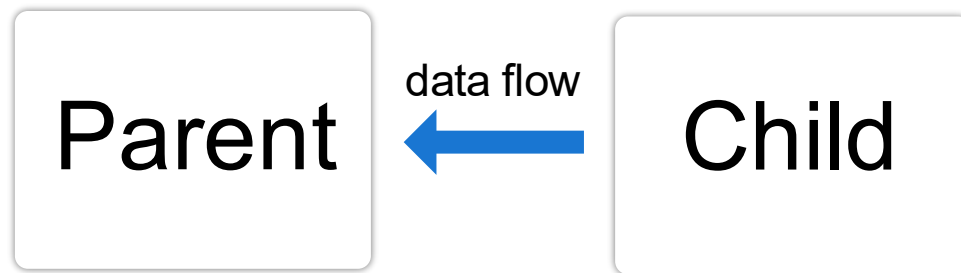
When we specify that a Component takes an input, it is expected that the definition class will have an instance variable that will receive the value.

```
@Component({
  selector: 'app-item-detail',
  template: `
    <h2>Child component with @Input()</h2>
    <p>
      Today's item: {{item}}
    </p>
  `,
  inputs: ['item']
})
export class ItemDetailComponent {
  item: string;
}
```


Output Property

- ▶ Use the `@Output()` decorator in the child component or directive to allow data to flow from the child out to the parent.
- ▶ An `@Output()` property should normally be initialized to an Angular `EventEmitter` with values flowing out of the component as events.
- ▶ You can also use `outputs: ['newItemEvent']` property instead of `@Output` decorator to achieve the same thing.

@Output



@Output

```
@Component({
  selector: 'app-root',
  template: `
    <app-item-output (newItemEvent)="addItem($event)"></app-item-output>
    <ul>
      <li *ngFor="let item of items">{{item}}</li>
    </ul>
  `,
  styleUrls: ['./app.component.css']
})
export class AppComponent {
  currentItem = 'Television';
  secondItem = "Computer";

  items = ['item1', 'item2', 'item3', 'item4'];

  addItem(newItem: string) {
    this.items.push(newItem);
  }
}
```

```
import { Component, Output, EventEmitter } from '@angular/core';

@Component({
  selector: 'app-item-output',
  template: `
    <label>Add an item: <input #newItem></label>
    <button (click)="addNewItem(newItem.value); newItem.value=''>
      Add to parent's list
    </button>
  `,
  styles: []
})
export class ItemOutputComponent {

  @Output() newItemEvent = new EventEmitter<string>();

  addNewItem(value: string) {
    this.newItemEvent.emit(value);
  }
}
```

Templates

- ▶ In a component, there are two ways to configure a template:

- ▶ `templateUrl`

- ▶ The relative path or absolute URL of a template file for an Angular component. If provided, do not supply an inline template using `template`.

- ▶ `template`

- ▶ An inline template for an Angular component. If provided, do not supply a template file using `templateUrl`.
 - ▶ Wins last

```
@Component({  
  selector: 'app-root',  
  templateUrl: './app.component.html'  
})
```

```
@Component({  
  selector: 'app-root',  
  template: `  
    <app-item-detail [item]="currentItem"></app-item-detail>  
  `,  
})
```

Styles

▶ Use Bootstrap 4 with Angular

- ▶ Install bootstrap: `npm install bootstrap -save`
- ▶ Add to `src/styles.css`: `@import '~bootstrap/dist/css/bootstrap.css';`
- ▶ This is Global Setting, applied on all components.
- ▶ You also have other ways like `configure` in `angular.json`.

▶ Component Targeted Styles

- ▶ `styleUrls`: `string[]`
 - ▶ One or more relative paths or absolute URLs for files containing CSS stylesheets to use in this component.
- ▶ `styles`: `string[]`
 - ▶ One or more inline CSS stylesheets to use in this component.
 - ▶ Wins over `styleUrls`

Styles Example

```
@Component({
  selector: 'app-item-list',
  templateUrl: './item-list.component.html',
  styles: [
    p {
      color: blue;
    }

    .p-content {
      background: red;
    }
  ],
  styleUrls: ['./item-list.component.css']
})
export class ItemListComponent {
}
```

item-list.component.html

```
<style>
  p {
    color: Yellow;
  }

  .p-content {
    background: black;
  }
</style>

<p class="p-content">
  Item-List works!
</p>
```

item-list.component.css

```
p {
  color: pink;
}
```

Item-List works!

View Encapsulation

- ▶ The 3 states of view encapsulation in Angular are:
 - ▶ None: All elements/styles are leaked - no Shadow DOM at all.
 - ▶ Emulated: Default Setting. Emulate Native scoping of styles by adding an attribute containing surrogate id to the Host Element and pre-processing the style rules provided via `styles` or `styleUrls`, and adding the new Host Element attribute to all selectors.
 - ▶ ShadowDom: Use Shadow DOM to encapsulate styles. Not supported by older browsers.

```
@Component({  
  templateUrl: 'test.html',  
  // encapsulation: ViewEncapsulation.ShadowDom  
  // encapsulation: ViewEncapsulation.None  
  // encapsulation: ViewEncapsulation.Emulated is default  
})
```

Shadow DOM

- Shadow DOM will allow us to apply Scoped Styles to elements without affecting other elements.

```
<body>
  <p>This is a paragraph...</p>
  <div id="mydiv"></div>
  <script>
    let divElem = document.getElementById('mydiv');
    divElem.innerHTML = `
      <p>This is my second paragraph!!!!!!!</p>
      <style>p{color: pink;}</style>
    `;
  </script>
</body>
```

This is a paragraph...

This is my second paragraph!!!!!!!

```
<body>
  <p>This is a paragraph...</p>
  <div id="mydiv"></div>
  <script>
    let divElem = document.getElementById('mydiv');
    let shadowRoot = divElem.createShadowRoot();
    shadowRoot.innerHTML = `
      <p>This is my second paragraph!!!!!!!</p>
      <style>p{color: pink;}</style>
    `;
  </script>
</body>
```

This is a paragraph...

This is my second paragraph!!!!!!!

```
▼ <body>
  <p>This is a paragraph...</p>
  ▼ <div id="mydiv"> == $0
    ▼ #shadow-root (open)
      <p>This is my second paragraph!!!!!!!</p>
      <style>p{color: pink;}</style>
    </div>
  <script>...</script>
```

View Encapsulation Example

```
@Component({
  selector: 'app-item-list',
  templateUrl: './item-list.component.html',
  styles: [
    p {
      color: blue;
    }

    .p-content{
      background: red;
    }
  ],
  styleUrls: ['./item-list.component.css'],
  // encapsulation: ViewEncapsulation.ShadowDom

  encapsulation: ViewEncapsulation.Emulated

  // encapsulation: ViewEncapsulation.None
})
export class ItemListComponent {
}
```

▼ <app-item-list _ngcontent-gpo-c14>

▼ #shadow-root (open)

```
▶ <style>...</style>
▶ <style>...</style>
▶ <style>...</style>
▶ <style>...</style>
<p class="p-content"> Item-List works!
</p> == $0
</app-item-list>
```

▼ <app-item-list _ngcontent-acv-c14 _ngghost-acv-c13>

```
<p _ngcontent-acv-c13 class="p-content"> Item-List works!
</p> == $0
</app-item-list>

▼ <style> == $0
p[_ngcontent-acv-c13] {
  color: Yellow;
}

.p-content[_ngcontent-acv-c13] {
  background: black;
}
</style>
```

▼ <style>

```
p {
  color: Yellow;
}

.p-content {
  background: black;
}
</style>
```

▼ <app-item-list _ngcontent-cmx-c14>

```
<p class="p-content"> Item-List works!
</p> == $0
</app-item-list>
```


<ng-content>

- ▶ <ng-content>: used to create configurable components
- ▶ Well known as **Content Projection**.
- ▶ Components that are used in published libraries make use of <ng-content> to make themselves configurable.

```
@Component({  
  selector: 'app-reusable-panel',  
  templateUrl: './reusable-panel.component.html'  
})  
export class ReusablePanelComponent {  
}
```

```
<div class="card">  
  <div class="card-header">  
    <ng-content></ng-content>  
  </div>  
  <div class="card-body">  
    <ng-content select="p"></ng-content>  
  </div>  
</div>
```

app.component.html

```
<app-reusable-panel>  
  <div>This is heading from App Component</div>  
  <p>This is panel body from App Component using HTML  
  element selector</p>  
</app-reusable-panel>
```

```
▼ <app-reusable-panel _ngcontent-otw-c15>  
  ▼ <div class="card">  
    ▼ <div class="card-header">  
      <div _ngcontent-otw-c15>This is heading from App  
      Component</div> == $0  
    </div>  
    ▼ <div class="card-body">  
      <p _ngcontent-otw-c15>This is panel body from App  
      Component using HTML element selector</p>  
    </div>  
  </div>  
</app-reusable-panel>
```

<ng-container>

- ▶ The `ng-container` directive provides us with an element that we can attach a structural directive to a section of the page, without having to create an extra element just for that

```
@Component({
  selector: 'app-reusable-panel',
  templateUrl: './reusable-panel.component.html'
})
export class ReusablePanelComponent {
}
```

```
<div class="card">
  <div class="card-header">
    <ng-content></ng-content>
  </div>
  <div class="card-body">
    <ng-content select="p"></ng-content>
  </div>
</div>
```

app.component.html

```
<app-reusable-panel>
```

```
  <ng-container>
```

```
    This is heading from App Component
```

```
  </ng-container>
```

```
  <p>
```

```
    This is panel body from App Component using HTML element
    selector
```

```
  </p>
```

```
</app-reusable-panel>
```

```
▼ <app-reusable-panel _ngcontent-pit-c15>
  ▼ <div class="card">
    ▼ <div class="card-header" == $0
      "This is heading from App Component"
      <!--ng-container-->
    </div>
    ▼ <div class="card-body">
      <p _ngcontent-pit-c15>This is panel body from App
      Component using HTML element selector</p>
    </div>
  </div>
</app-reusable-panel>
```



Directives

Directives

- ▶ The Angular directives are used to manipulate the DOM. By using Angular directives, you can change the appearance, behavior or a layout of a DOM element. It also helps you to extend HTML.
- ▶ There are three kinds of directives in Angular:
 - ▶ Components — directives with a template. Any Component is a directive with a template.
 - ▶ Structural directives — change the DOM layout by adding and removing DOM elements. Structural directives start with a `*` sign.
 - ▶ ***ngIf Directive:** The `ngIf` allows us to Add/Remove DOM Element.
 - ▶ ***ngSwitch Directive:** The `*ngSwitch` allows us to Add/Remove DOM Element.
 - ▶ ***ngFor Directive:** The `*ngFor` directive is used to repeat a portion of HTML template once per each item from an iterable list (Collection).
 - ▶ Attribute directives — change the appearance or behavior of an element, component, or another directive.
 - ▶ **ngClass Directive:** The `ngClass` directive is used to add or remove CSS classes to an HTML element.
 - ▶ **ngStyle Directive:** The `ngStyle` directive facilitates you to modify the style of an HTML element using the expression. You can also use `ngStyle` directive to dynamically change the style of your HTML element

Structural directives - *ngIf

- ▶ The ngIf Directives is used to add or remove HTML Elements according to the expression.
- ▶ The expression must return a Boolean value. If the expression is false then the element is removed, otherwise element is inserted.

```
@Component({  
  selector: 'app-directive-demos',  
  templateUrl: './directive-  
demos.component.html',  
  styles: []  
})  
export class DirectiveDemosComponent {  
  condition = true;  
}
```

```
<p *ngIf="condition">  
  condition is true and ngIf is true.  
</p>  
<p *ngIf="!condition">  
  condition is false and ngIf is false.  
</p>  
  
<div *ngIf="condition; else elseBlock">  
  Content to render when condition is true.  
</div>  
<ng-template #elseBlock>  
  Content to render when condition is false.  
</ng-template>
```

Structural directives - *ngFor

- ▶ The *ngFor directive is used to repeat a portion of HTML template once per each item from an iterable list (Collection).
- ▶ Some local variables like index, first, last, odd and even are exported by *ngFor directive.

```
export class DirectiveDemosComponent {  
  courses: string[] = ["Node", "MongoDB", "Angular"];  
}
```

```
<ul>  
  <li *ngFor="let course of courses; index as i;">{{index}}-{{course}}</li>  
</ul>
```

Structural directives

- [ngSwitch], *ngSwitchCase, *ngSwitchDefault

- ▶ ngSwitch is a structural directive which is used to Add/Remove DOM Element.
- ▶ The ngSwitch directive is applied to the container element with a switch expression.

```
export class DirectiveDemosComponent {  
  items = [{ name: 'One', val: 1 }, { name: 'Two', val: 2 }, { name: 'Three', val: 3 }];  
  selectedValue: string = 'two';  
}
```

```
<div [ngSwitch]="selectedValue">  
  <div *ngSwitchCase="'One'">One is Selected</div>  
  <div *ngSwitchCase="'Two'">Two is Selected</div>  
  <div *ngSwitchDefault>Default Option</div>  
</div>
```

Attribute directives - [ngClass]

- ▶ The NgClass directive is used via [ngClass] selector
- ▶ Adds and removes CSS classes on an HTML element.

```
export class DirectiveDemosComponent {  
    isSuccess = true;  
  
    changeColor() {  
        this.isSuccess = !this.isSuccess;  
    }  
}
```

```
<button class="btn"  
    [ngClass]="{  
        'btn-success': isSuccess,  
        'btn-danger': !isSuccess  
    }"  
    (click)="changeColor()">  
    ngClass Save  
</button>
```


Attribute directives - [ngStyle]

- ▶ An attribute directive that updates styles for the containing HTML element.
- ▶ Sets one or more style properties, specified as colon-separated key-value pairs.

```
export class DirectiveDemosComponent {  
  
  isDiv = true;  
  
}
```

```
<div  
  [ngStyle]="{  
    'backgroundColor': isDiv? 'gray': 'red',  
    'color': isDiv? 'pink': 'black'}"  
>This is a div...</div>
```

Custom Directives

► To create a new custom Directive class from Angular CLI we use:

- `ng generate directive <name> [options]`
- `ng g directive <name> [options]`

```
import { Directive, Renderer2, ElementRef } from '@angular/core';

@Directive({
  selector: '[appRoundBlock]'
})
export class RoundBlockDirective {

  constructor(renderer: Renderer2, elmRef: ElementRef) {
    renderer.setStyle(elmRef.nativeElement, 'border-radius', '100px');
  }

}
```

```
<div style="border: 1px solid blue" appRoundBlock>
  This is a custom directive demo
</div>
```

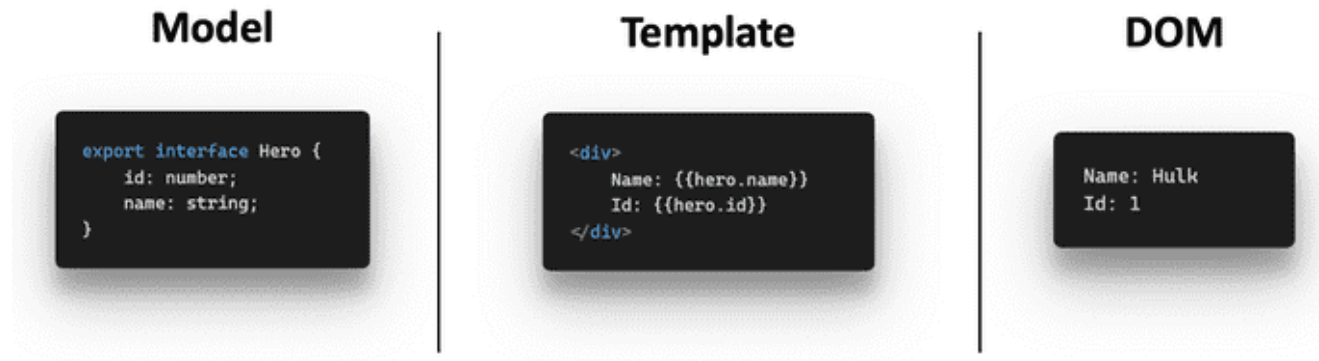


Change Detection



What is Change Detection?

- ▶ The Angular framework needs to replicate the state of our application on the UI by combining the state and the template:



- ▶ It is also necessary to update the view if any changes happen to the state. This mechanism of syncing the HTML with our data is called “Change Detection”.
- ▶ Change Detection: *The process of updating the view (DOM) when the data has changed*

What can cause the Change?

- ▶ Basically application state change can be caused by three things:
 - ▶ **Events** - click, submit, ...
 - ▶ **XHR** - Fetching data from a remote server
 - ▶ MacroTasks - setTimeout(), setInterval()
 - ▶ MicroTasks - Promise.then()
 - ▶ Other async operations...
- ▶ They are all **asynchronous**. Which brings us to the conclusion that whenever some asynchronous operation has been performed, our application state should be changed. **This is when someone needs to tell Angular to update the view (Zones).**

Zones and execution contexts

- ▶ A zone provides an execution context that persists across async tasks.
- ▶ Execution Context is an abstract concept that holds information about the environment within the current code being executed.

The value of `this` in the callback of `setTimeout()` might differ depending on when `setTimeout()` is called.
Thus, you can lose the context in asynchronous operations.

```
const callback = function () {
  console.log('setTimeout callback context is', this);
}

const ctx1 = {
  name: 'ctx1'
};
const ctx2 = {
  name: 'ctx2'
};

const func = function () {
  console.log('caller context is', this);
  setTimeout(callback);
}

func.apply(ctx1);
func.apply(ctx2);
```

Zones and execution contexts

- ▶ A zone provides a new zone context other than this, the zone context that persists across asynchronous operations.

```
zone.run(() => {  
  // now you are in a zone  
  expect(zoneThis).toBe(zone);  
  setTimeout(function() {  
    // the zoneThis context will be the same zone  
    // when the setTimeout is scheduled  
    expect(zoneThis).toBe(zone);  
  });  
});
```

This new context, `zoneThis`, can be retrieved from the `setTimeout()` callback function, and this context is the same when the `setTimeout()` is scheduled.

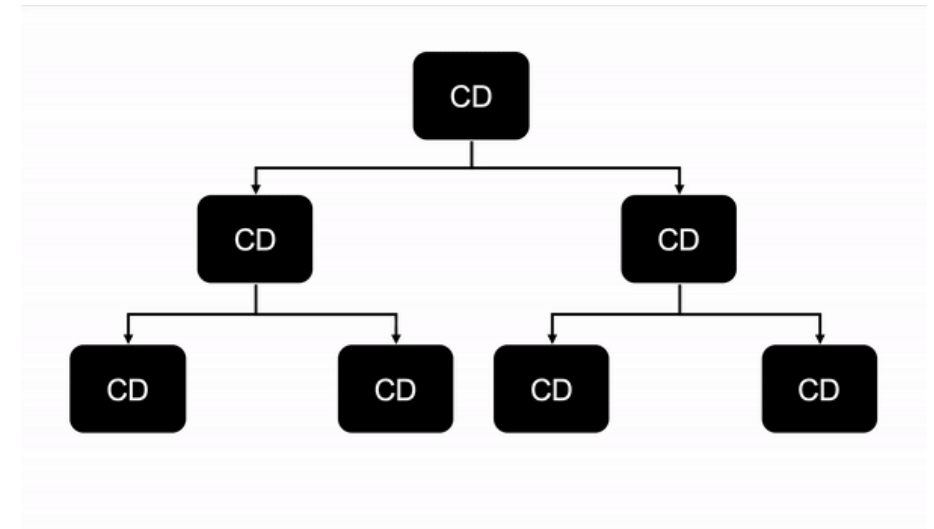
Zones notifies Angular about Changes

- ▶ Let's assume that somewhere in our component tree an event is fired, maybe a button has been clicked. **Zones** execute the given handler and knows to which component it belongs because it's monkey-patched and notify Angular when the turn is done, which eventually causes Angular to perform **change detection cycle**.

Somewhere in Angular source code, there's `ApplicationRef`, which listens to `NgZone` `onTurnDone` event. Whenever this event is fired, it executes a `tick()` function which essentially performs change detection.

How Change Detection Works?

- ▶ A change detection cycle can be split into two parts:
 - ▶ **Developer** updates the application model
 - ▶ **Angular** syncs the updated model in the view by re-rendering it
 - ▶ Angular detects the change
 - ▶ Change detection checks **every** component in the component tree from top to bottom to see if the corresponding model has changed
 - ▶ If there is a new value, it will update the component's view (DOM)



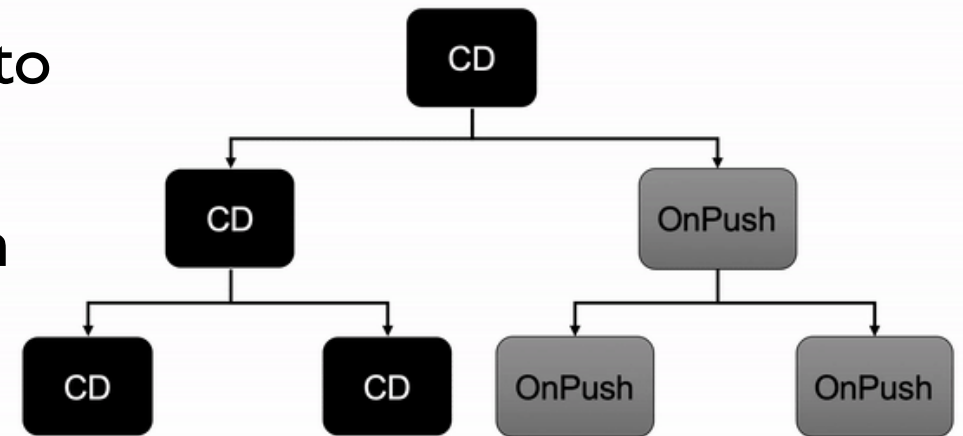
<https://d33wubrfki0l68.cloudfront.net/43c03578c42f2333b28e9f2a6ab03b6d856f3f23/a7bdc/cf7351e3976cdc3041cadce5367fc318/cd-cycle.gif>

Change Detection Strategies

- ▶ Angular provides two strategies to run change detections:
 - ▶ Default
 - ▶ Angular uses the `ChangeDetectionStrategy.Default` change detection strategy
 - ▶ **checks every component in the component tree from top to bottom** every time an event triggers change detection (like user event, timer, XHR, promise and so on)
 - ▶ negatively influence your application's performance in large applications which consists of many components
 - ▶ OnPush
 - ▶ See next Slides

OnPush Detection Strategy

- ▶ When a component depends only on its input and this input was an immutable object, all we need to do is tell Angular that this component can **skip change detection if its input hasn't changed**.
- ▶ You must use **Immutable**s or **Observables** to use it.
- ▶ We can skip entire components subtrees when immutable objects are used and Angular is informed accordingly.



```
@Component({  
  changeDetection: ChangeDetectionStrategy.OnPush  
})
```

References

▶ Change Detection

- ▶ <https://angular.io/guide/zone>
- ▶ <https://www.mokkapps.de/blog/the-last-guide-for-angular-change-detection-you-will-ever-need/>
- ▶ <https://teropa.info/blog/2015/03/02/change-and-its-detection-in-javascript-frameworks.html>

▶ Directives

- ▶ <https://angular.io/guide/attribute-directives>
- ▶ <https://angular.io/guide/structural-directives>