

CS472 Midterm Exam Topics

1/1/2019

Lecture 01 HTTP and HTML:

1. IP, TCP, multiplexing TCP ports
2. HTTP request and response messages
3. **HTML5 page structure etc**
4. meta element (charset, favorites icon, keywords, description, etc)
5. Relative URL, Absolute URL
6. **Block elements(p, h1~h6, hr, section, article, header, ul, ol, table, etc)**
7. **Inline element(br, img, a, em)**
8. Comment <!-- -->

Lecture 02 Basic CSS:

1. Add CSS for a HTML Page (external .css file<link>, internal <style>, inline style attribute)
2. **Why internal/embedding style sheet isn't good?**
3. CSS rule syntax (selector, property, value)
4. CSS properties for color, font(Size Units), text, list-style-type
5. **Style conflict, which rule wins**
 - a. **Cascade vs inheritance vs specificity**
 - b. CSS reset code (resets page to consistent baseline)
6. **Selector: HTML element selector(type selector), group selector, class selector, id selector, context selector, attribute selector, TagName.className/#id, pseudo-class, pseudo-element**

Lecture 03 CSS Layout:

1. **Box model(content-box, border-box)**
2. **Dimensions, borders, padding, margin**
3. Center block element, center inline element horizontally
4. **Details/differences between block elements and inline elements**
5. Vertical align
6. **display: inline, block, none, inline-block**
7. visibility vs display
8. **position: static, relative, absolute, fixed**
9. **float/clear/overflow**
10. **responsive design**
 - a. **media queries and meta viewport**
 - b. **flexbox and grid layout**

Lecture 04 Forms:

1. HTML Forms
 - a. Get vs post
2. input: text, password, radio, checkbox, label, hidden, submit
3. select, textarea
4. placeholder, title, pattern, required, password attributes on inputs
5. input pattern attribute
6. Regular expressions and validation of input values
 - | {} \ * + ? {min, max}
 - [], [a-z], [A-Z0-9] \d

Lecture 05 JavaScript Intro

1. **JavaScript types and basic syntax:** Boolean, Number, String, Array, Comment, Null/undefined, semicolon, etc
2. **Meaning of loosely-typed**
3. **Block scope, const and let**
4. Effect of undeclared variables
5. Logical operations: ==, ===, "1"+1, "A"-"A"
6. Truthy, falsey, and implicit conversions
7. null and undefined
8. String, Arrays – basic use
9. Array.map, Array.filter, Array.reduce
10. **Function declaration vs function expression**
11. Semicolon insertion
12. **Invoke versus declare a function**

Lecture 06 JavaScript Environment

1. **How is DOM related to HTML, JavaScript, window, document**
2. **Linking to a JavaScript file: script/when does it run?**
3. **Obtrusive/unobtrusive JavaScript and style – attach event handler, css**
4. Common errors
5. **Is window.onload a property or a method or both?**
6. **Difference of: okButton.onclick = okayClick(); and okButton.onclick = okayClick;**
7. Event handlers and anonymous functions
8. DOM elements
9. **Inner HTML hacking**
10. **Unobtrusive styling**
11. **Asynchronous & Callbacks:** [setTimeout](#), [setInterval](#)
12. First class functions
13. Strict mode

Lecture 07 Scope:

1. Implicit global
2. Scope(Lexical, hoisting)
3. Best practice for var, let, const
4. 2 phases of JavaScript compiler
5. Execution context and scope chain
6. Closures and free variables
 - a. Closures for callbacks and saving state info
 - b. Closures for namespace protection
7. Overloading?
8. Arguments
9. Rest parameters and spread operator
10. Arrow functions
11. Map, filter, reduce
12. Looping: For in, for of, forEach, ...

Lecture 08 this and revealing module and inheritance:

1. Create object (object literal)
2. Method versus function
3. this keyword: in methods, in functions
 - a. self pattern and arrow function
 - b. call, apply, bind
 - c. function borrowing/currying
4. Module Pattern (IIFE) – syntax, what's the problem it solves and how?
 - a. ES6 scope solution
5. revealing module pattern, public and private methods and properties
6. inheritance
 - a. prototypal inheritance,
 - b. Object.create(),
 - c. Function Constructor
 - d. Keyword 'new'
 - e. __proto__ and .prototype
 - f. How is functionality extended to all object instantiations with function constructors and prototypes

Lecture 09 jQuery:

1. window.onload vs \$(document).ready(), \$(function(){});
2. node identification
 - a. jQuery selectors
 - b. context identification

- c. **jQuery function versus jQuery object versus DOM elements**
 - d. traversing dom tree
- 3. modify dom nodes
 - a. **looping with `$.each` and `$.each`**
 - b. **chaining**
 - c. **get/set CSS classes and unobtrusive styling**
- 4. create new nodes
 - a. innerHTML hacking
 - b. append, prepend, before, after
- 5. **4 signatures of jQuery function**

Lecture 10 Events:

- 1. **Event handlers and events**
- 2. **Unobtrusive assignment of event handlers**
- 3. **event object**(methods: `preventDefault()` , `stopPropagation()` , `stopImmediatePropagation()`)
- 4. keyword `this` in event handlers
- 5. **event bubbling**
 - a. `preventDefault`
 - b. `stopPropagation`
 - c. `stopImmediatePropagation`
 - d. event delegation
- 6. **callbacks, concurrency and event loop**