## Hands-on session with 1D BEPS Codes 10th International School of Space Simulations Banff, Alberta, Canada July 27, 2011

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The codes for today's hands-on session are in the directory: new\_beps1.source

Included are 3 main codes and supporting libraries:

- new\_beps1.f, an unmagnetized electrostatic code
- new\_bbeps1.f, a magnetized electromagnetic code
- new\_dbeps1.f, a magnetized darwin code.

These are simple codes intended for teaching:

• Periodic, electrons only

The mathematical foundations for these codes is in the file: UPICModels.pdf

Details about the codes themselves are in the file: README1.txt

Generally, these codes are intended to run interactively. The preferred mode of operation is to use X11. This requires installation of a free graphics library called Ygl. The preferred compiler is gfortran, although other compilers should work.

To compile these codes, type: make

In addition, there are two post-processors, which performs time and frequency analysis of waves in the various models.

- spectrum1.f, for analyzing the potential
- vspectrum1.f, for analyzing the vector potential

To compile these codes, type: make -f spectrum1.make

It is also possible to run the codes in batch mode, producing postscript files which require some viewer to examine, such as Preview on the Macintosh. Details are in the README1.txt file. Units:

These codes use dimensionless units, where distance is normalized to the size of the grid  $\delta$ =Lx/Nx, and time to the plasma frequency  $\omega_0 = \omega_{pe}$ . Thus:

$$\widetilde{x} = x/\delta$$
  $\widetilde{t} = \omega_0 t$   $\widetilde{v} = v/\delta \omega_0$   $\widetilde{q} = q/e$   $\widetilde{m_e} = m/m_e$ 

The grid spacing is then related to some other dimensionless parameter, typically the Debye length. Thus

$$\lambda_{De}/\delta = rac{v_{ extit{the}}}{\delta\omega_{ extit{pe}}} = \widetilde{v}_{ extit{the}}$$

The dimensionless thermal velocity is an input to the code. It is often set to 1, which makes the grid space equal to a Debye length. Further details about the units can be found in the UPICModels.pdf file.

There are 9 sample input files for the session:

input1.plasma input1.test

input1.light input1.weibel input1.LR input1.X

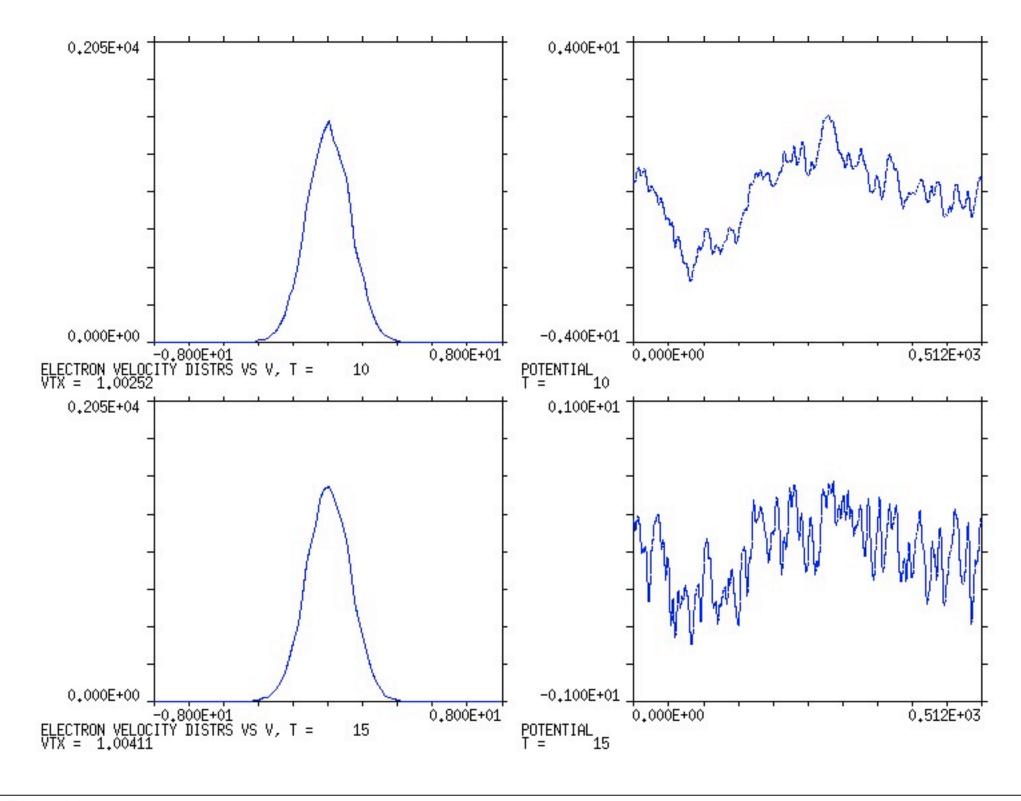
input1.darwin input1.whistler input1.dweibel

They are intended to be starting points for exploration.

The input to the codes are a namelist file, which must be called input1. Let's look at a typical input file for the electrostatic code.

```
&input1
IDRUN = 10
INDX = 9, NPX = 18432, NPXB = 0
INORDER = 1
NTW = 1, NTP = 5, NTV = 5
TEND = 1000.000, DT = 0.200
QME = -1.000, VTX = 1.000, VX0 = 0.000
AX = .912871
MODESXP = 40
NPLOT = 4
//
```

Start by copying input1.plasma into the file input1, by executing: cp input1.plasma input1. Then execute ./new\_beps1



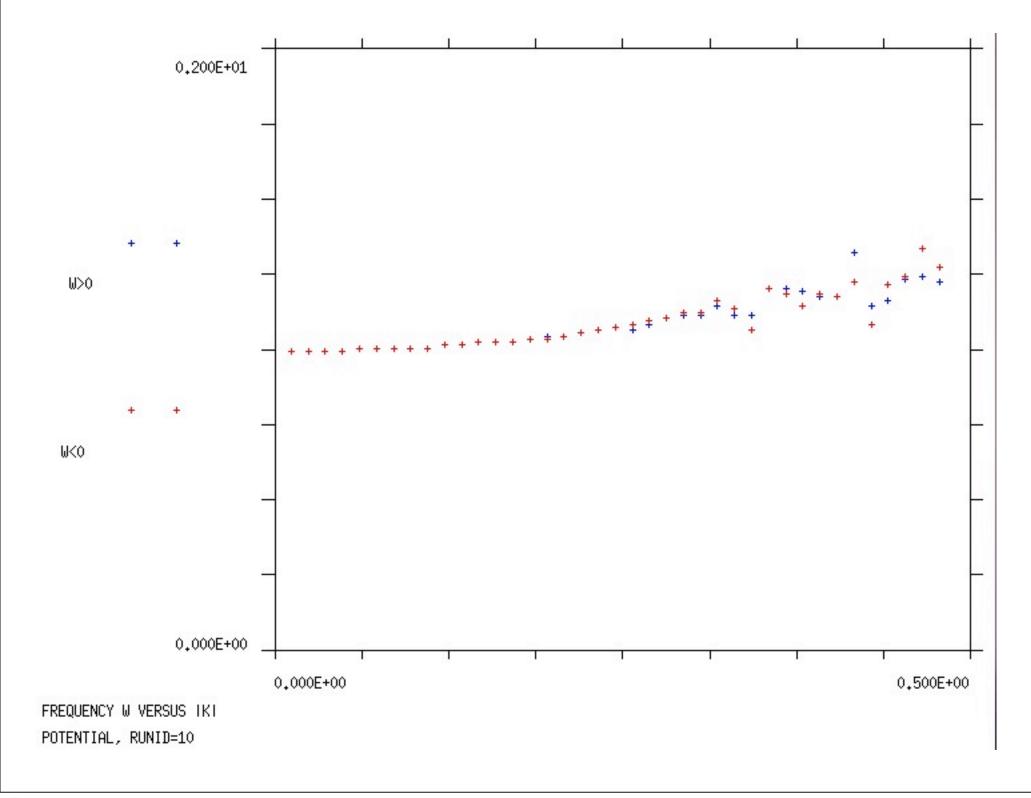
The input to the post-processors are usually entered interactively. Let's look at typical input for spectrum1:

```
&inspect1
BATCH = 1
DMETAF = '10'
LTS = 1, ITS = 1, NTS = 1000
KXMIN = 0, KXMAX = 39
NTD = 1000, NTC = 333
WMIN = 0.000, WMAX = 2.000, DW = 0.010
NPLOT = 4, NTR = 0
//
```

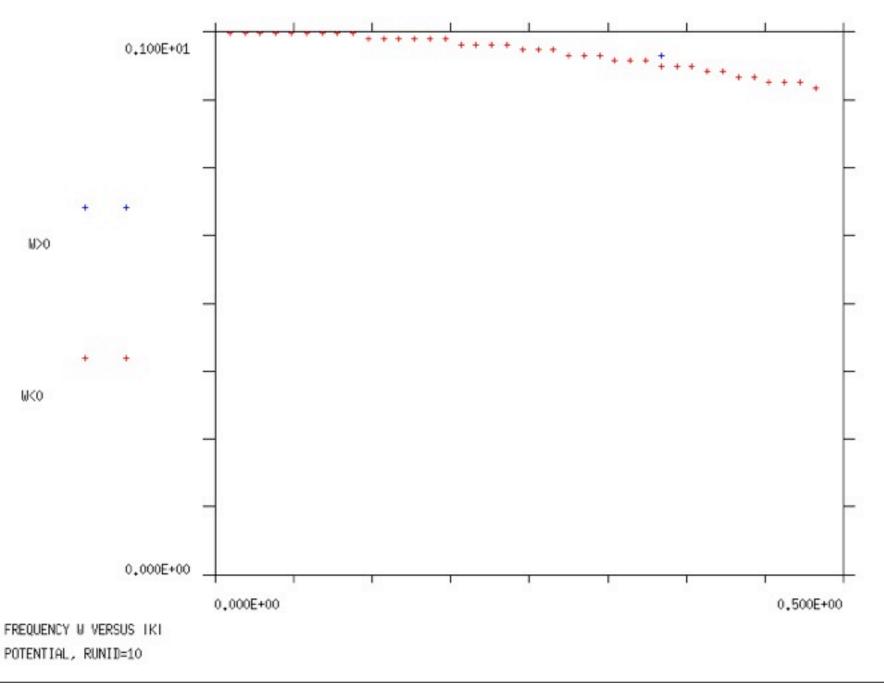
This input represents a plasma in thermal equilibrium, useful for looking at plasma waves.

Execute ./spectrum1

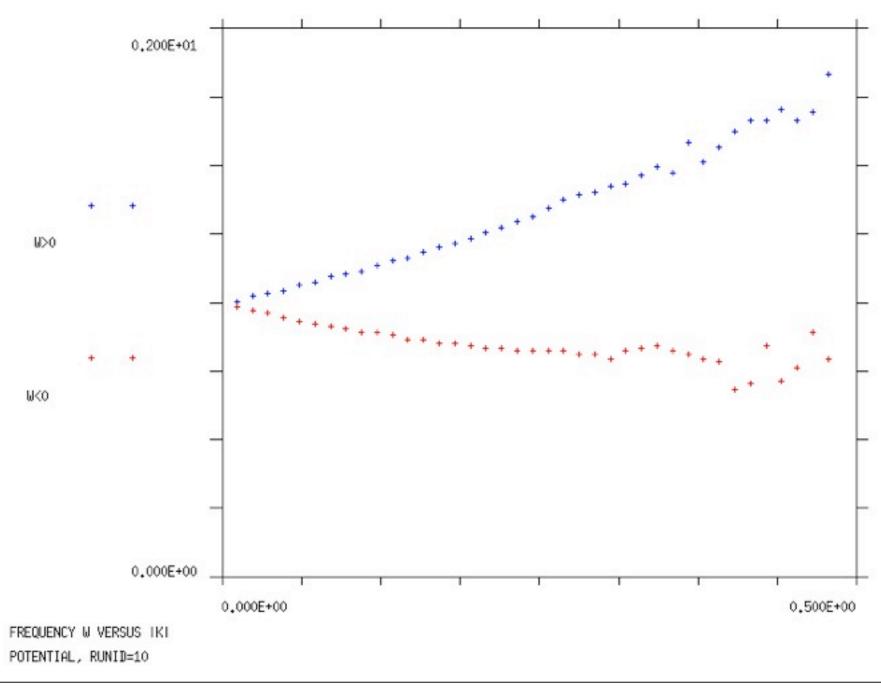
Enter 10 when prompted for the runid



Let's see what happens if we reduce the plasma temperature: set VTX = 0.2 and INORDER = 2



Let's see what happens if we make the plasma drift: reset the original parameters, and set VX0 = 1.0

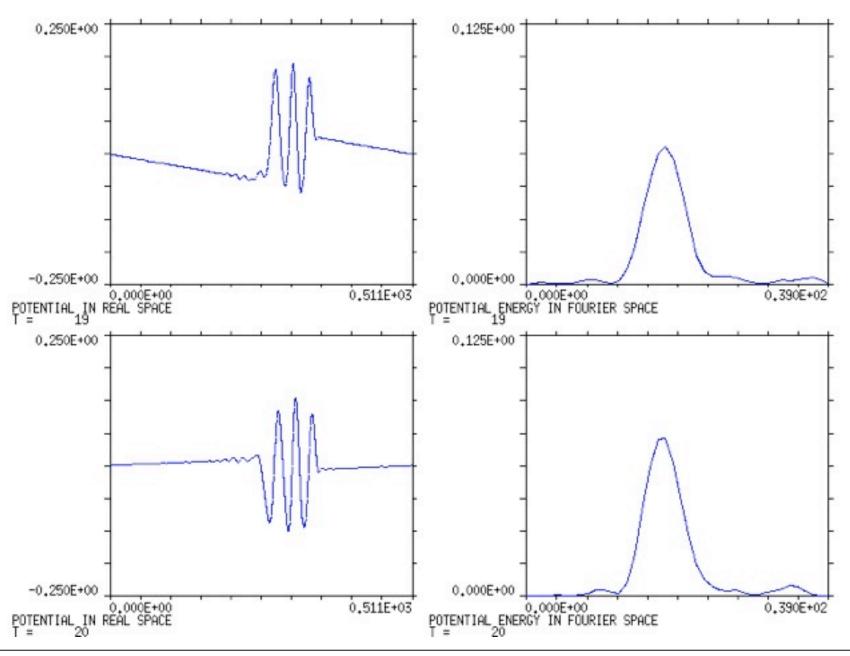


Now let us look at how a plasma responds to a test charge, by copying input1.test to input1, and executing ./new\_beps1 We will add one beam particle, which is initially stationary.

```
&input1
IDRUN = 11
INDX = 9, NPX = 18432, NPXB = 1
INORDER = 1
NTW = 1, NTP = 5, NTV = 5
TEND = 100.000, DT = 0.200
QME = -1.000, VTX = 1.000, VX0 = 0.000
VTDX = 0.0, VDX = 0.0
AX = .912871
MODESXP = 40
NPLOT = 4
//
```

Now do a second run, where you change: IDRUN=12 and VDX=5.0

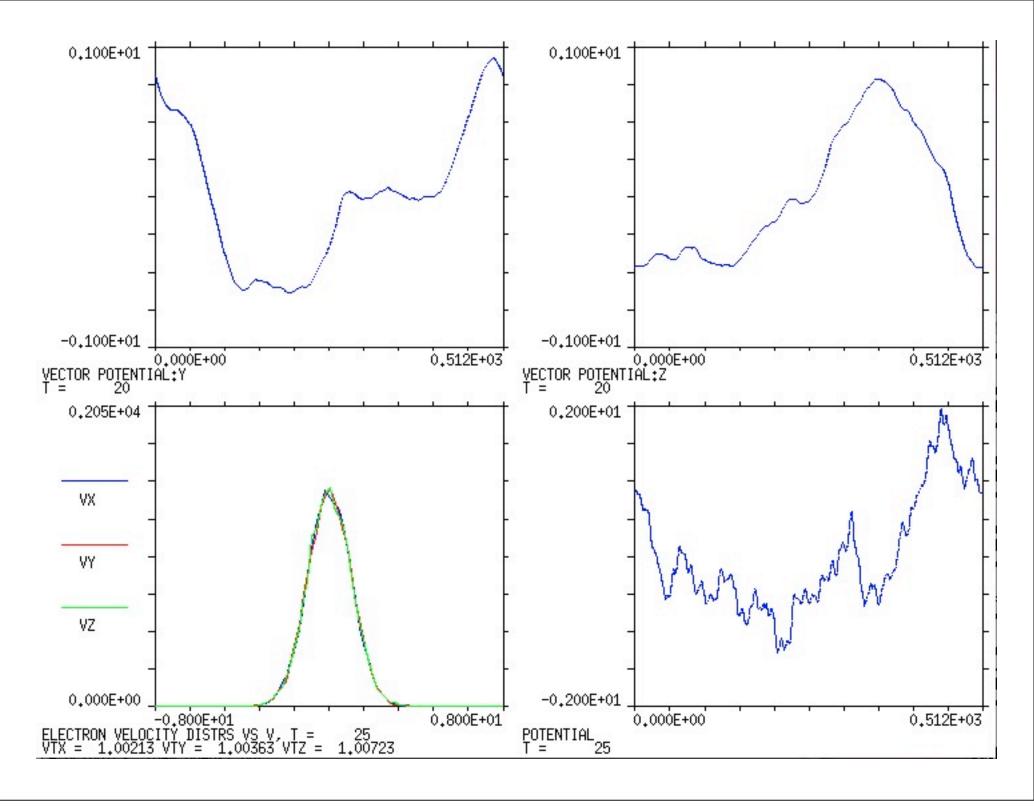
When you run the post-processor, enter 12/11 as the runid. This will display the differences between the two runs and you should see the wake created by the moving particle.



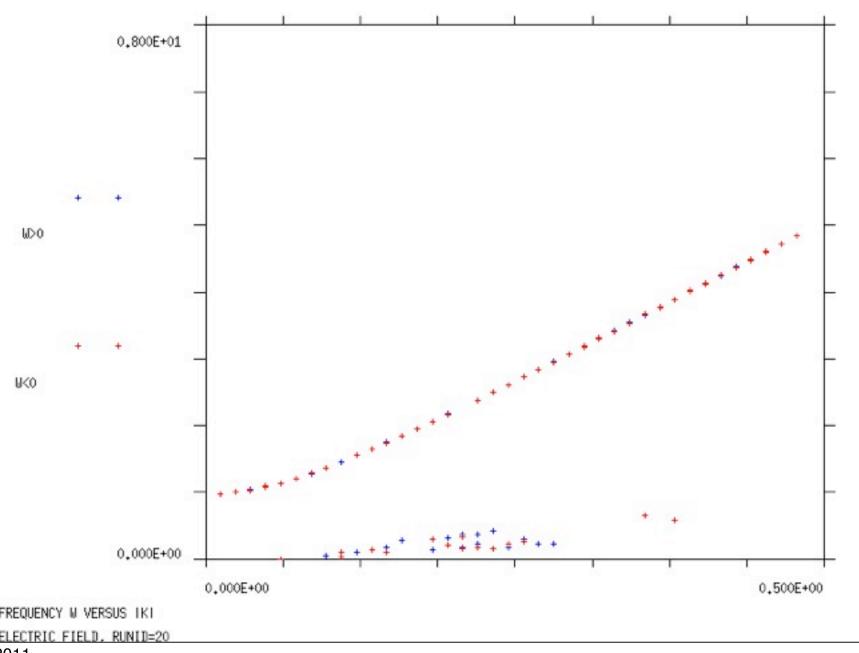
Let's look at a typical input file for the electromagnetic code:

```
&input1
IDRUN = 20
INDX = 9, NPX = 18432, NPXB = 0
INORDER = 1
NTW = 1, NTP = 5, NTV = 5, NTA = 5, NTE = 5
TEND = 500.000, DT = 0.0250, CI = 0.1
QME = -1.000, VTX = 1.000, VTY = 1.000, VTZ = 1.000
VX0 = 0.000, VY0 = 0.000, VZ0 = 0.000
AX = .912871
MODESXP = 40, MODESXA = 40, MODESXE = 40
NPLOT = 4
//
```

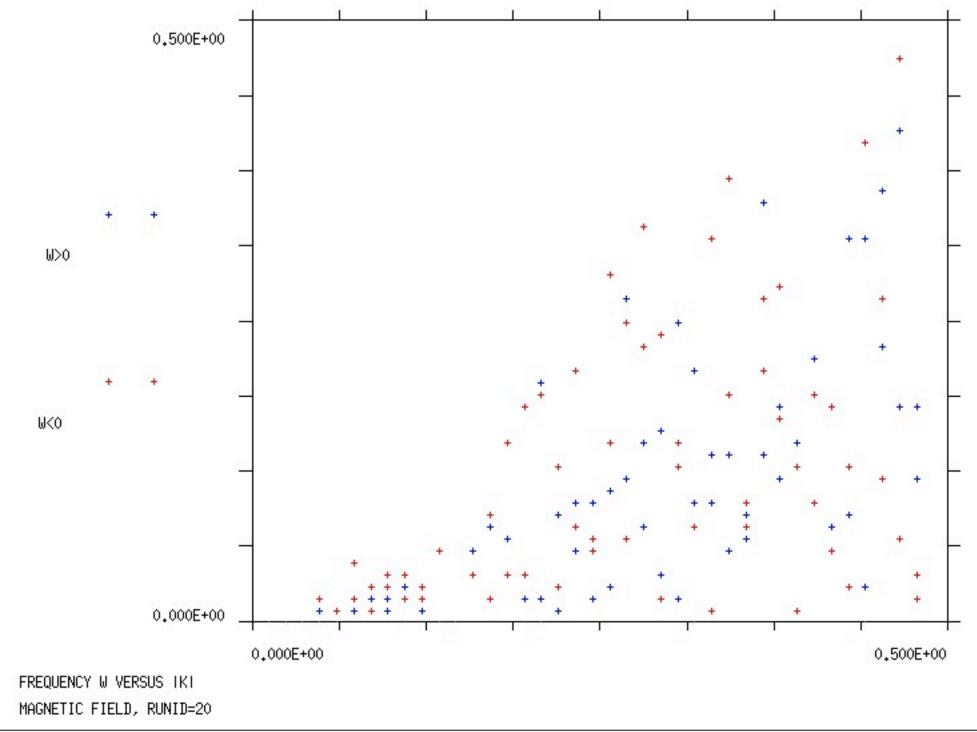
Start by copying input1.light into the file input1, and executing ./new\_bbeps1



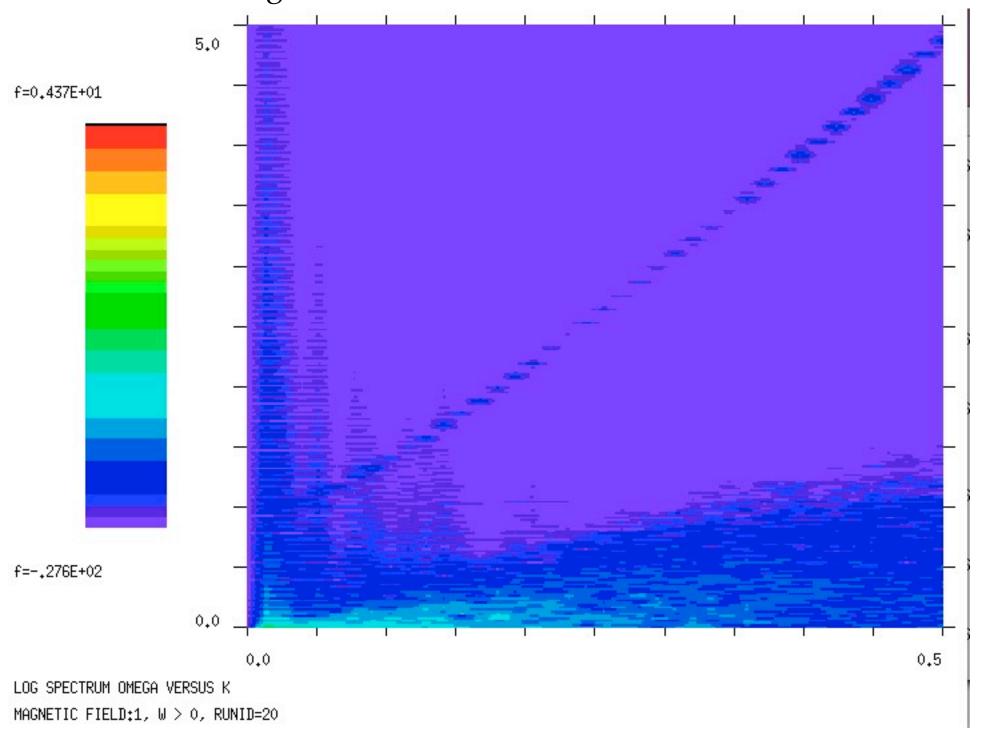
Execute ./vspectrum1 Enter 20 when prompted for the runid, then a for diagnostic type Examine the Electric field, NVF=2:



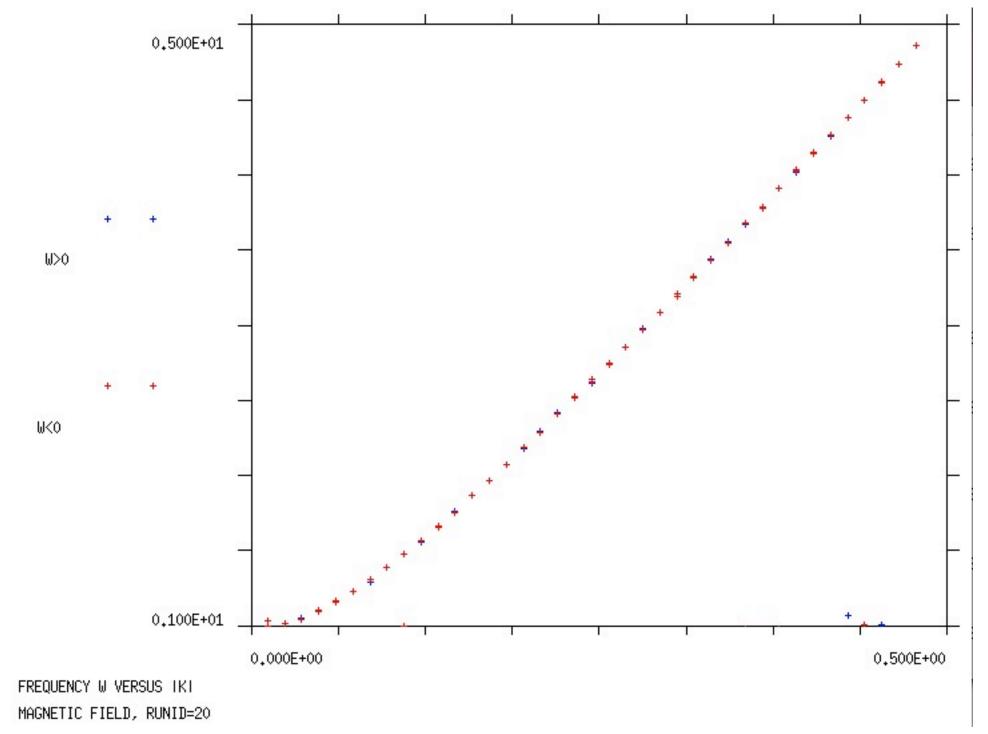
## Examine the Magnetic field, NVF=3:



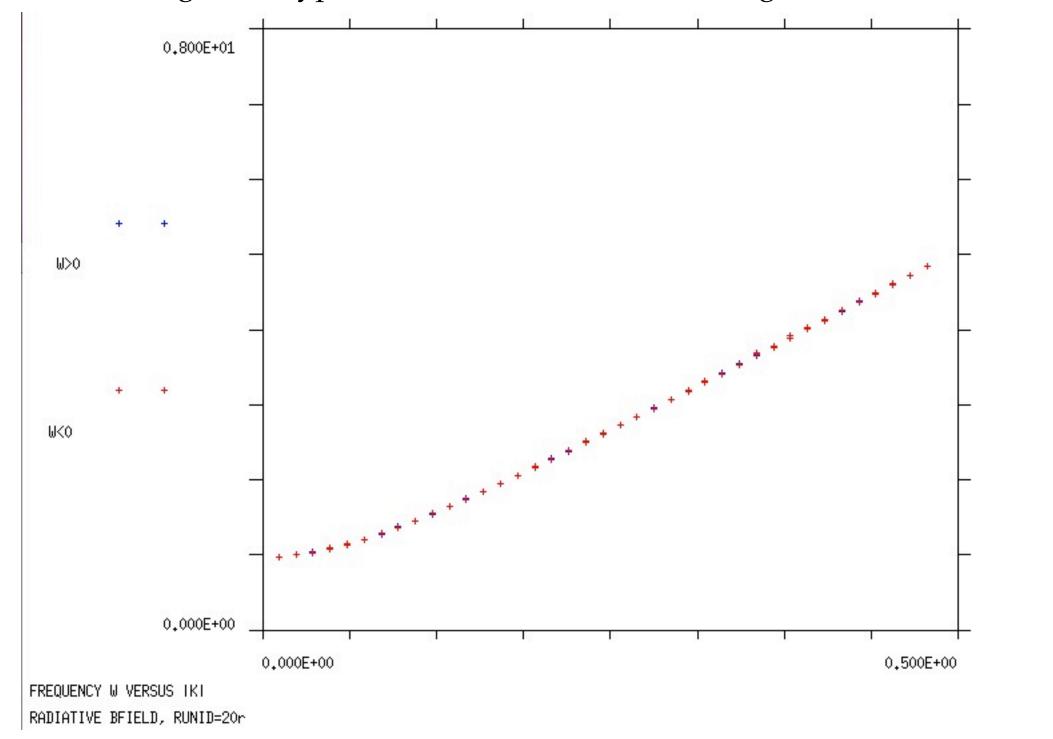
## Examine the Magnetic field, NVF=3 and DMAP=1:







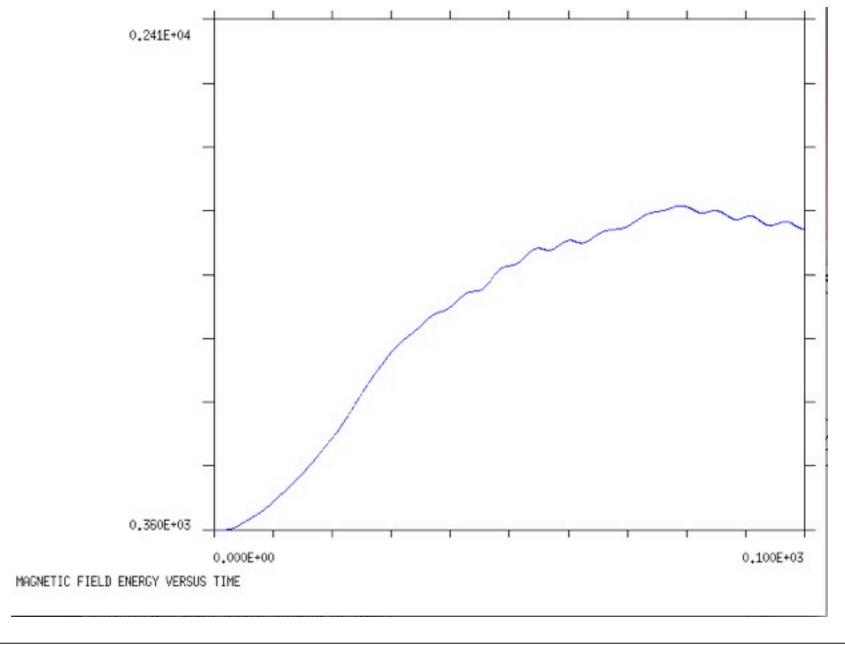
For diagnostic type e, examine the Radiative Magnetic field, NVF=3:



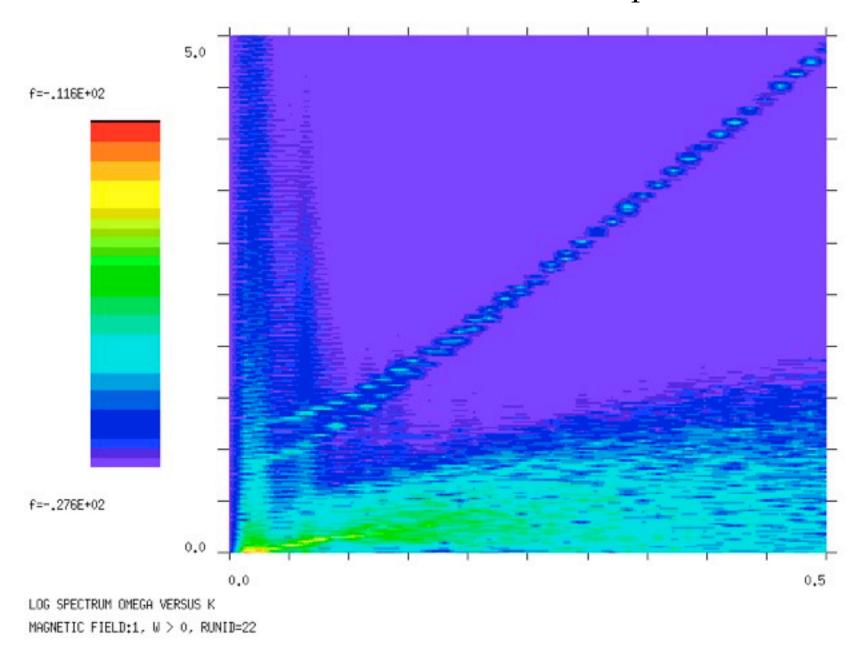
Let's see what happens if the temperature is anisotropic, by copying input1.weibel to input1, and executing ./new\_bbeps1

```
&input1
IDRUN = 21
INDX = 9, NPX = 18432, NPXB = 0
INORDER = 1
NTW = 1, NTP = 0, NTV = 40, NTA = 0, NTE = 0
TEND = 100.000, DT = 0.0250, CI = 0.1
QME = -1.000, VTX = 1.000, VTY = 2.000, VTZ = 1.000
VX0 = 0.000, VY0 = 0.000, VZ0 = 0.000
AX = .912871
MODESXP = 40, MODESXA = 40, MODESXE = 40
NPLOT = 4
//
```

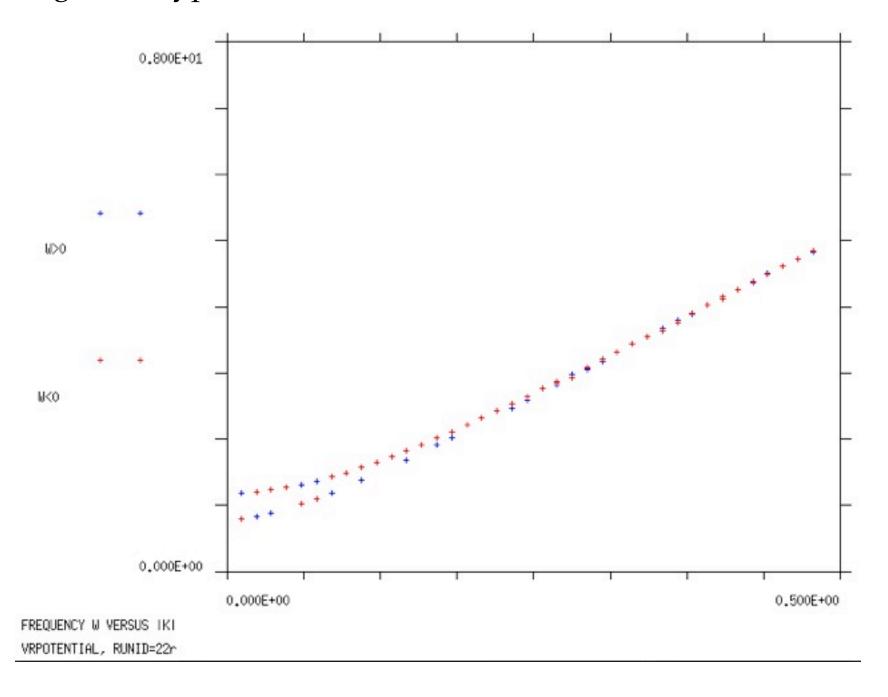
The final result: VTX=1.45, VTY=1.65, VTZ=1.04 and magnetic fields grows via weibel instability



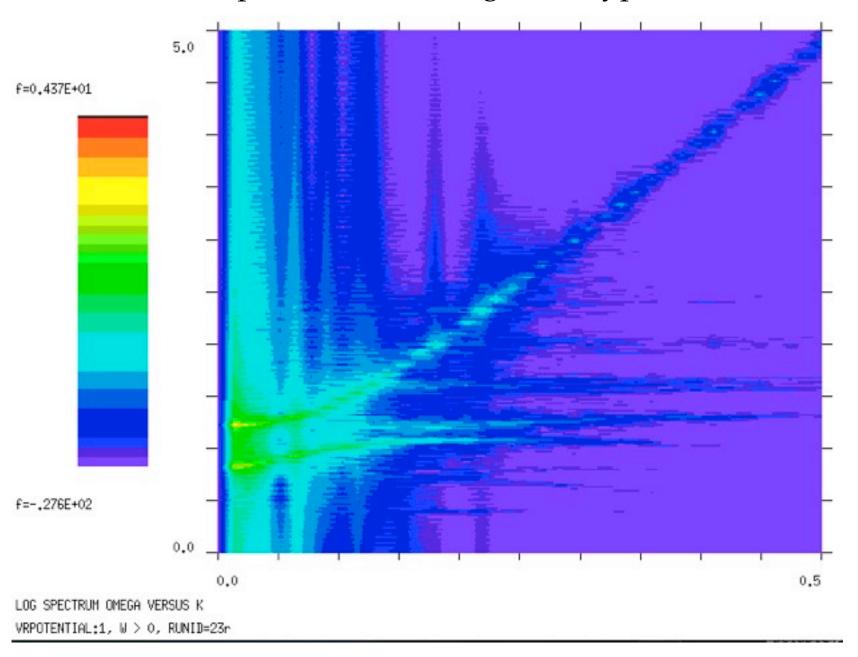
Let's look at waves in magnetized plasma, set OMX = 0.4 by copying input1.LR to input1, and executing ./new\_bbeps1. To see LR waves and whistler waves, execute: ./vspectrum1



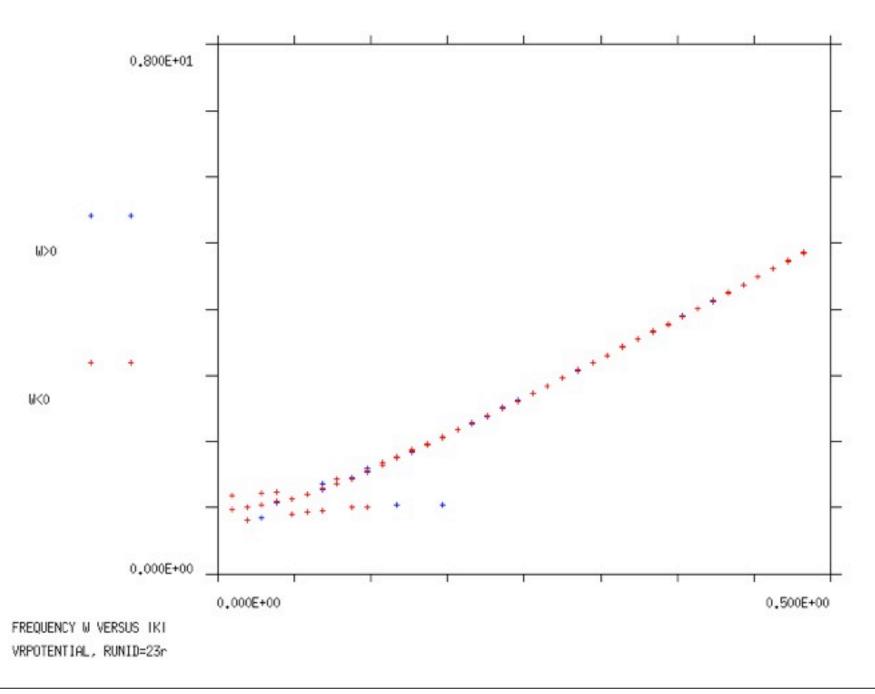
For diagnostic type e, Note LR waves are radiative, whistlers are not



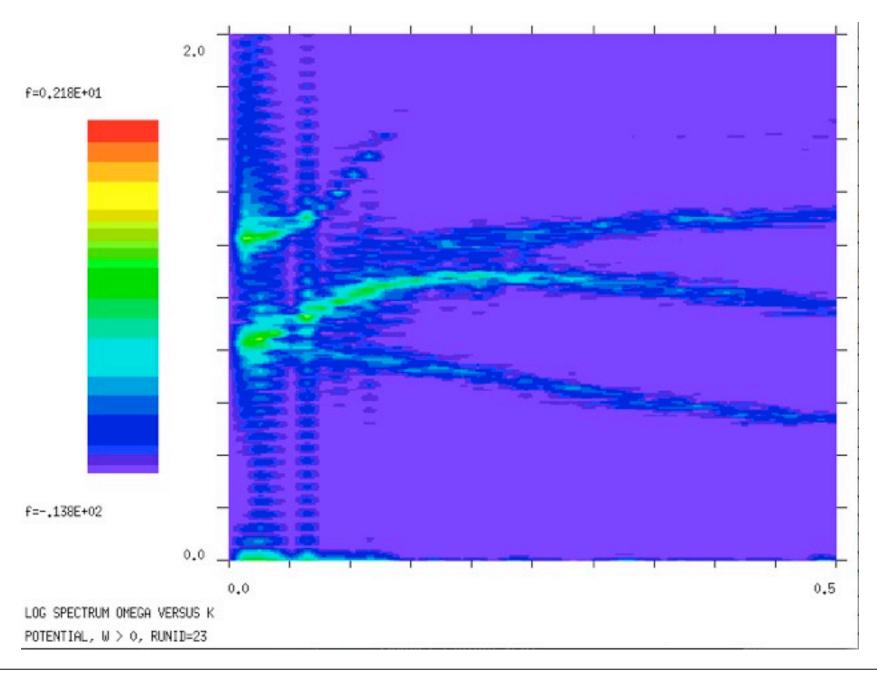
Let's look at more waves in magnetized plasma, set OMZ = 0.4 by copying input1.X to input1, and executing ./new\_bbeps1. To see X waves, execute: ./vspectrum1, for diagnostic type e



Note Extraordinary (X) waves are radiative, but so are some of the Bernstein waves



To see Bernstein waves, execute: ./spectrum1 Bernstein waves are hybrid waves, partly EM and ES

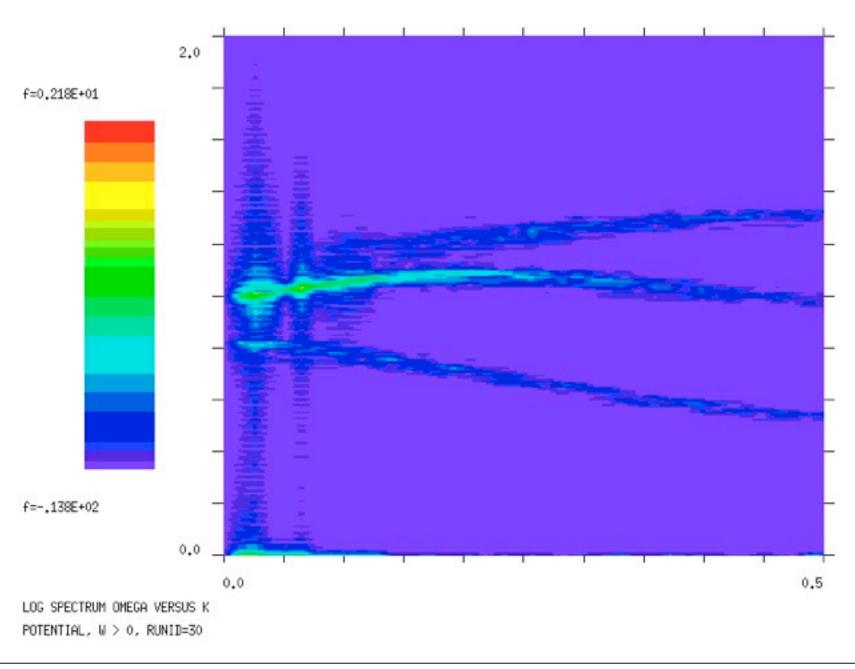


Let's look at a typical input file for the darwin code:

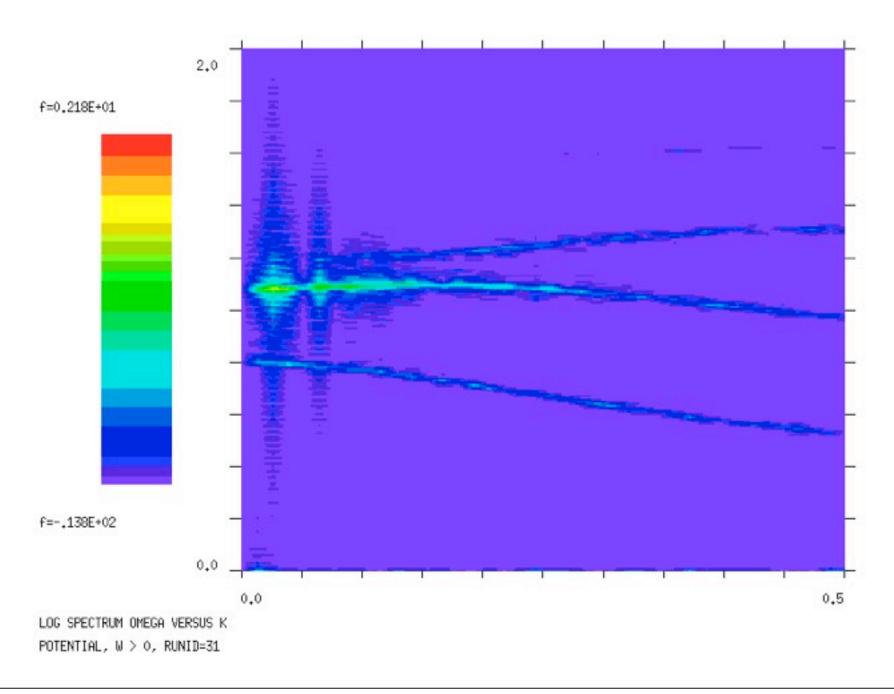
```
&input1
IDRUN = 30
INDX = 9, NPX = 18432, NPXB = 0
INORDER = 1
NTW = 1, NTP = 5, NTV = 5, NTA = 5
NDC = 2
OMX = 0.0, OMY = 0.0, OMZ = 0.4
TEND = 500.000, DT = 0.200, CI = 0.1
QME = -1.000, VTX = 1.000, VTY = 1.000, VTZ = 1.000
VX0 = 0.000, VY0 = 0.000, VZ0 = 0.000
AX = .912871
MODESXP = 40, MODESXA = 40
NPLOT = 0
//
```

Start by copying input1.darwin into the file input1, and executing: ./new\_dbeps1

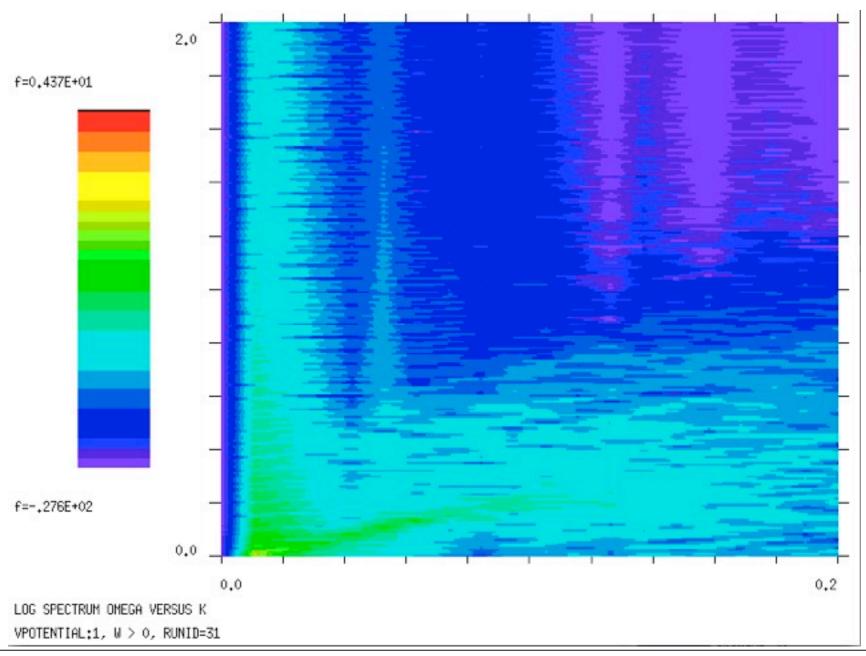
## Longitudinal Waves perpendicular to $\mathbf{B}_{0}$ , $\Omega_{ce}/\omega_{pe} = 0.4$ , c = 10



set CI = 0 (c = infinity) Electrostatic (Bernstein) Waves perpendicular to  ${\bf B}_{0,}~\Omega_{ce}/\omega_{pe}$  = 0.4

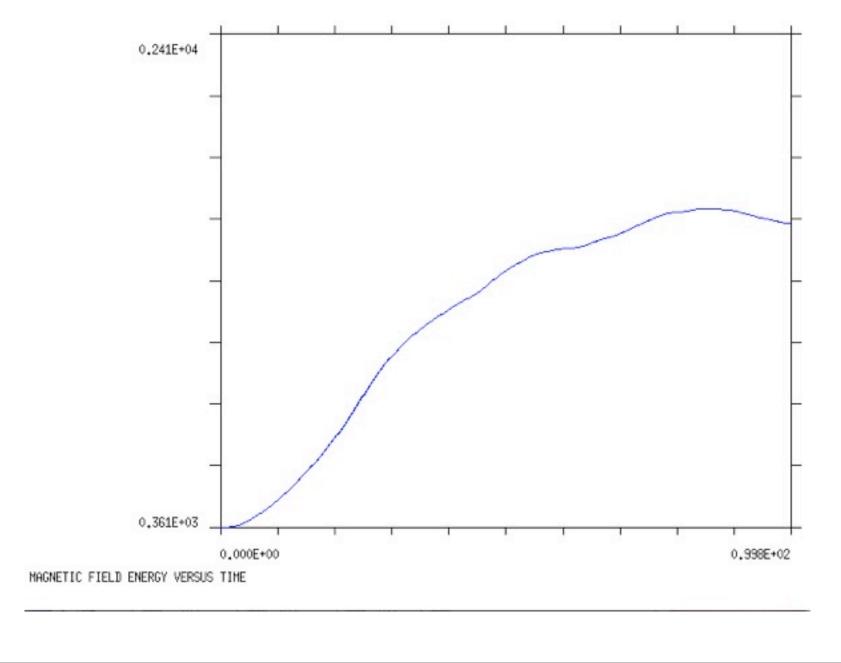


To see Whistler Waves Parallel to  $\mathbf{B}_{0}$ ,  $\Omega_{ce}/\omega_{pe}=0.4$ , c=10: copy input1.whistler, and execute: ./new\_dbeps1 then ./vspectrum1



To see Weibel with Darwin code, copy input1.dweibel to input1, and execute: ./new\_dbeps1

Note Darwin gives same result for weibel instability as the EM code



To compile codes with moving ions, type: make bounded To see Ion Acoustic modes with ES code, copy input1.ions to input1, and execute: ./new\_d0\_beps1
Then, ./spectrum1, and select diagnostic type d

