# **HW 1**

#### Part A:

Using an IDE, run the simple Java program included with this homework in HW1/A/Address.java in an IDE. NetBeans is a good one. Take a screen shot of the screen after running the program in the IDE, and turn it in to Brightspace.

### Part B

#### Part i.

Write a Java program that contains as its only class an Automobile class. The class has variables to hold a vehicle identification number that can be represented as an integer, miles driven, which can be represented as a float, and the date of the last maintenance, which should be stored as a String. A class attributes (variables) should be private.

Automobile should have a getter for each of the above values. The getter for the maintenance date returns a String. The statement for forming the string for the date is  $String\ str =$  ""+month+"/"+day+"/"+year;

The constructor for automobile takes values for each of the variables, and for the month, day and year, i.e., it will take an int, float, int, int and int.

A separate class, HW2.java, contains the main function. It should call the constructor twice to create two Automobile objects, and then print out the values of each automobile using <code>System.out.println;</code>

### Part ii.

Take the Automobile class above and store the maintenance date as three integer values, month, date and year, instead of as a String. The getters and setters for the date should still take three integers and return a String, respectively.

You should be able to run an unchanged HW2.java against the changed Automobile class and get the same results you got with the original Automobile class.

## How to turn in the homework.

Create a directory called *<userid>*, where *<userid>* is your Purdue login. Under that directory should be an A and a B directory. Inside of A directory have the screenshot for A. Inside of the B directory have two directories, 1 and 2. Inside the 1 directory have the code for part i above. Inside the 2 directory have the code for part ii above

Turn in the code to Brightspace.