Asymptotically Optimal Filters

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ABSTRACT

A filter, such as a Bloom filter, maintains a compact, probabilistic representation of a set S of elements from a universe U. The challenge is to design a filter that uses optimal space and requires a constant number of memory accesses per query while supporting both insertions and deletions.

The two main modern constructions of filters are cuckoo filters and adaptive filters built on quotient filters. Cuckoo filters (Fan et al. 2014) perform well in practice but rely on unproven heuristics. Adaptive filters (Bender et al. 2012, 2018) as well as cuckoo filters experience performance degradation as the number of stored elements approaches the capacity of the filter. Thus, space utilization is sub-optimal.

We present a filter that, with high probability, asymptotically achieves optimal space and performance even if the number of elements reaches the capacity of the filter. This construction copes with the problem of "false deletes" (that it has in common with cuckoo filters) via an elegant connection to adaptive filters.

Time permitting, applications that benefit from adaptive filters will be discussed.

Joint work with Michael A. Bender, Ioana O. Bercea, Alex Conway, Tomer Even, Martin Farach-Colton, Rob Johnson.

CCS CONCEPTS

Theory of computation → Data structures design and analysis; Sorting and searching; Bloom filters and hashing;

KEYWORDS

Bloom Filters, Power of Two Choices, Disk Access Model

ACM Reference Format:

Guy Even. 2019. Asymptotically Optimal Filters. In 31st ACM Symposium on Parallelism in Algorithms and Architectures (SPAA '19), June 22–24, 2019, Phoenix, AZ, USA. ACM, New York, NY, USA, 1 page. https://doi.org/https://doi.org/10.1145/3323165.3323211

BIOGRAPHY

https://doi.org/10.1145/3323165.3323211

Guy Even is with the School of Electrical Engineering in Tel-Aviv University since 1997. He is interested in algorithms and their applications in various fields. He has published papers on the theory

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ACM ISBN 978-1-4503-6184-2/19/06...

of VLSI, approximation algorithms, micro-architectures for floating point arithmetic, online algorithms, frequency assignment in wireless networks, scheduling, packet-routing, and decoding algorithms for error correcting codes. Together with Moti Medina, he authored the book "Digital Logic Design: a rigorous approach" published by Cambridge University Press.

ACKNOWLEDGMENTS

This research was supported by a grant from the United States-Israel Binational Science Foundation (BSF), Jerusalem, Israel, and the United States National Science Foundation (NSF).