

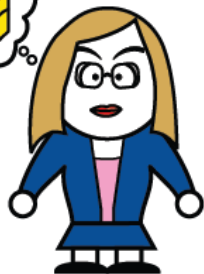
SCRUM MASTER IS AN ACCOUNTABILITY not a job title



Scrum Guide 2020

1. The Scrum Master is accountable for establishing Scrum as defined in the Scrum Guide.
2. *The Scrum Master is accountable for the Scrum Team's effectiveness.*

THE RATIONALE ...



PRODUCT OWNER

The entire Scrum Team is accountable
for creating a **valuable, useful**
Increment **every Sprint**.

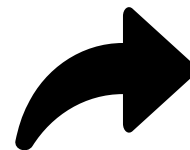


DEVELOPERS



SCRUM MASTER

effective (n): producing a result that is wanted : having an intended **effect**



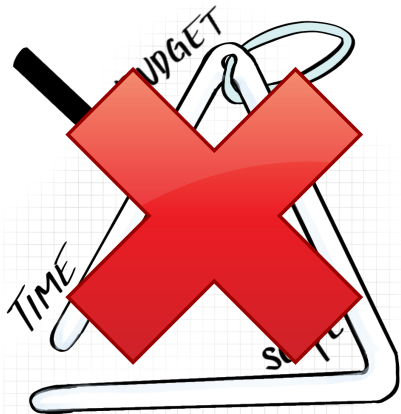
product
goal

sprint goal

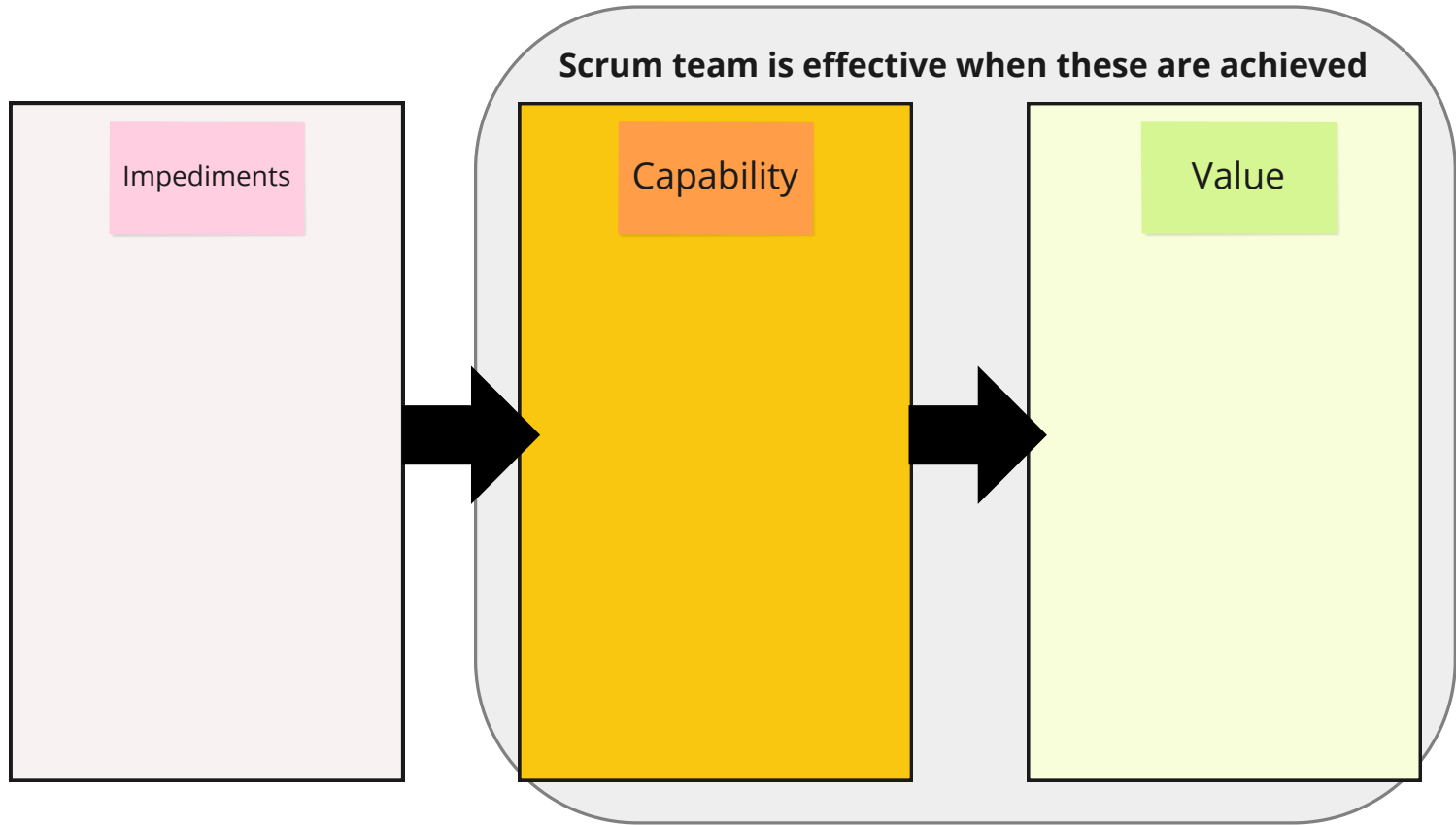
- **impact to customers**
- **impact to the business**

outcome

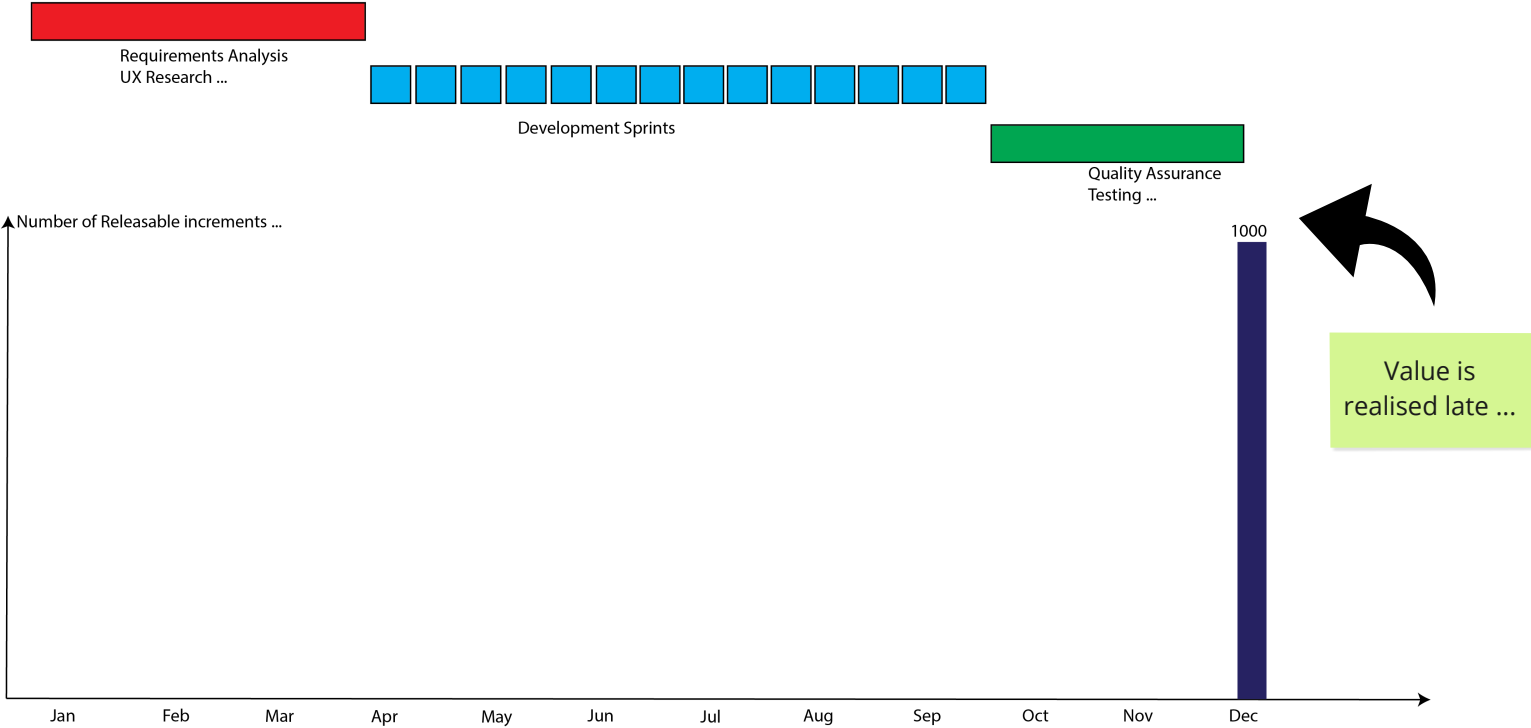
value



Not this ...



WATER - SCRUM - FALL

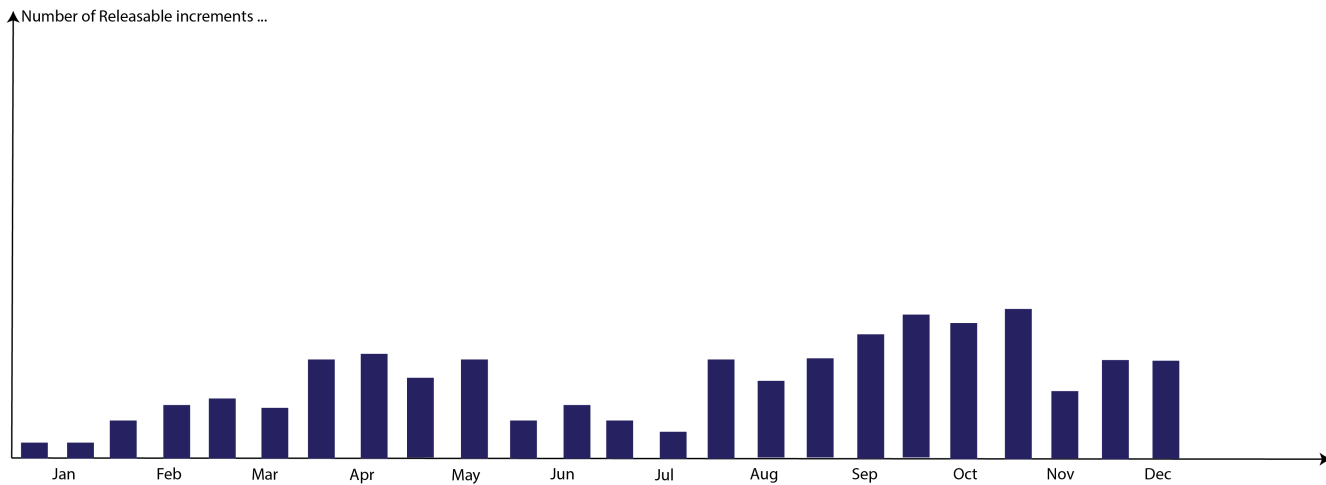


SCRUM

Sprints

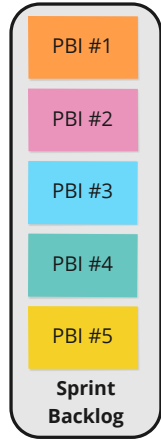


Number of Releasable increments ...

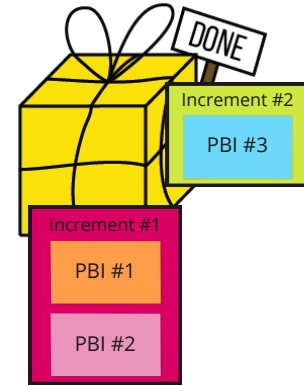


WHAT WE SHOULD UNDERSTAND ABOUT SCRUM ...

Planned

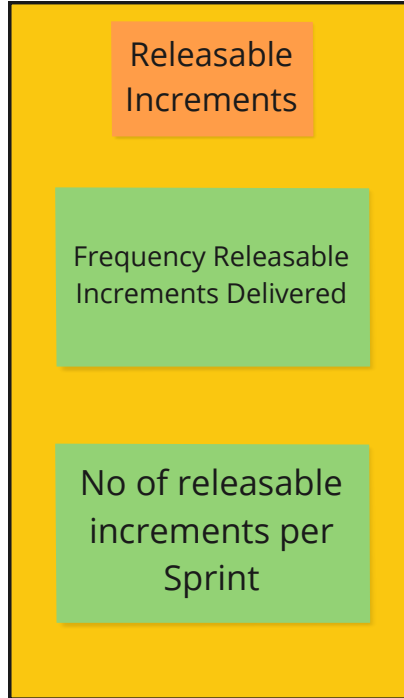


Delivered



- Releasable increment != completing all of the Sprint Backlog
 - The Scrum team can have one or more releasable increments even though they didn't complete all of the Sprint Backlog
- Number of releasable increments != number of completed Product Backlog items
 - More than one Product Backlog item can form an increment
- Effective in Scrum does not mean Planned = Delivered.

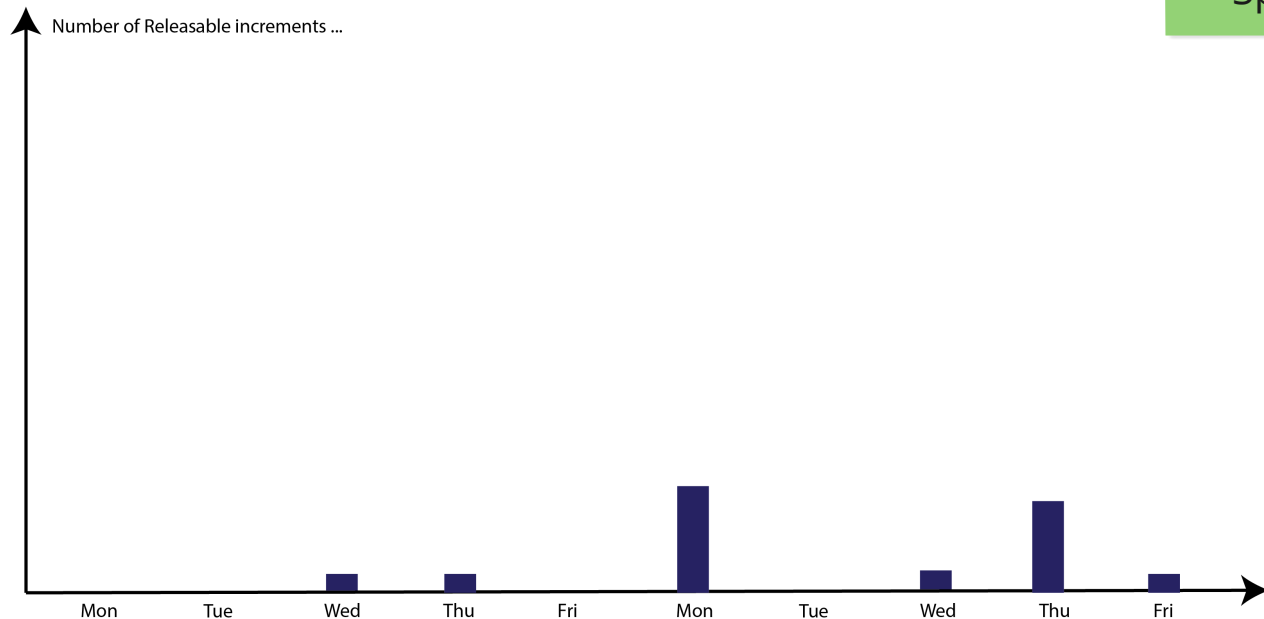
THE FIRST METRIC TO MEASURE SCRUM TEAM EFFECTIVENESS



MULTIPLE INCREMENTS MAY BE CREATED WITHIN A SPRINT.

Scrum Guide 2020

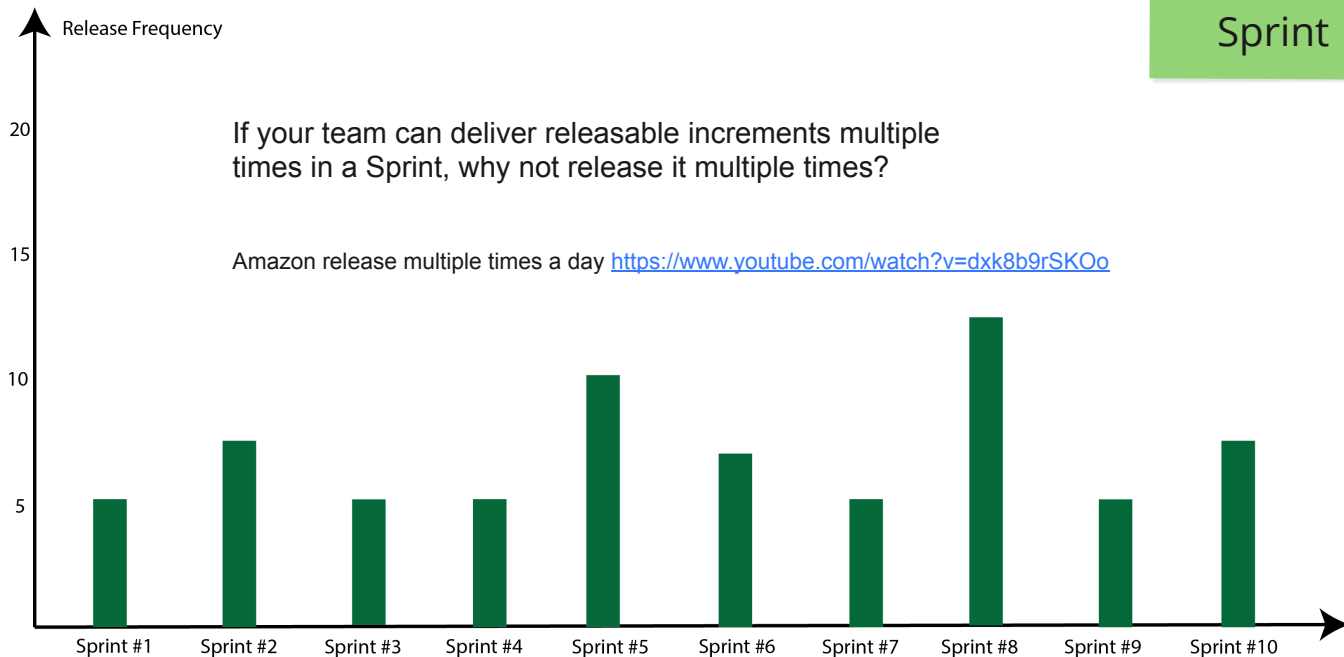
2 weeks
Sprint



THE SPRINT REVIEW SHOULD NEVER BE CONSIDERED A GATE TO RELEASING VALUE.

Scrum Guide 2020

2 weeks
Sprint



YOUR SCRUM TEAM EFFECTIVENESS IS MEASURED BY THEIR CAPABILITY TO DELIVER

Super effective

Achieved outcome driven Sprint Goal every Sprint

Release the increments multiple times in a Sprint

Release the increment once every Sprint

Effective ++

Multiple releasable increments every Sprint

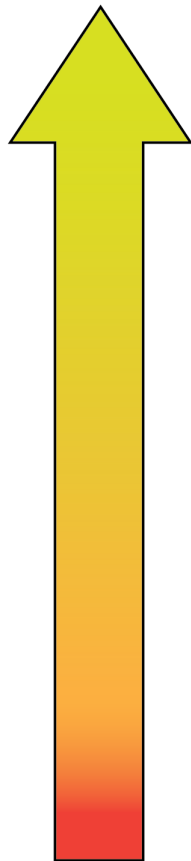
Effective

One releasable increment every Sprint

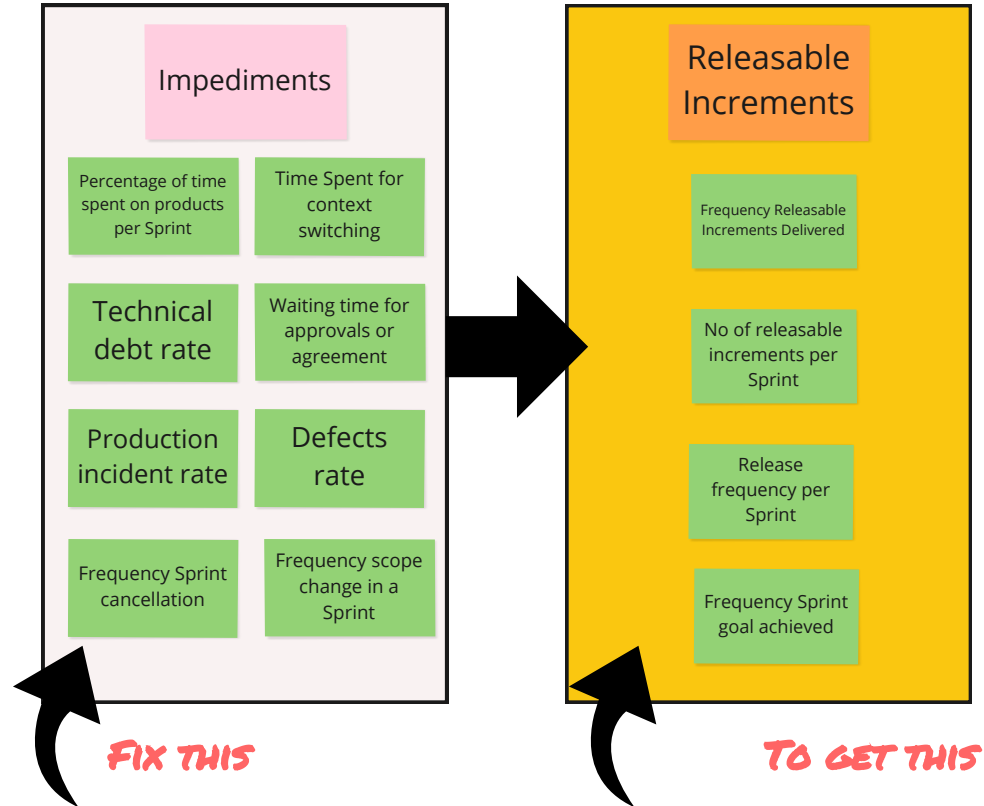
Sometimes there is a releasable increment in a Sprint

Not effective

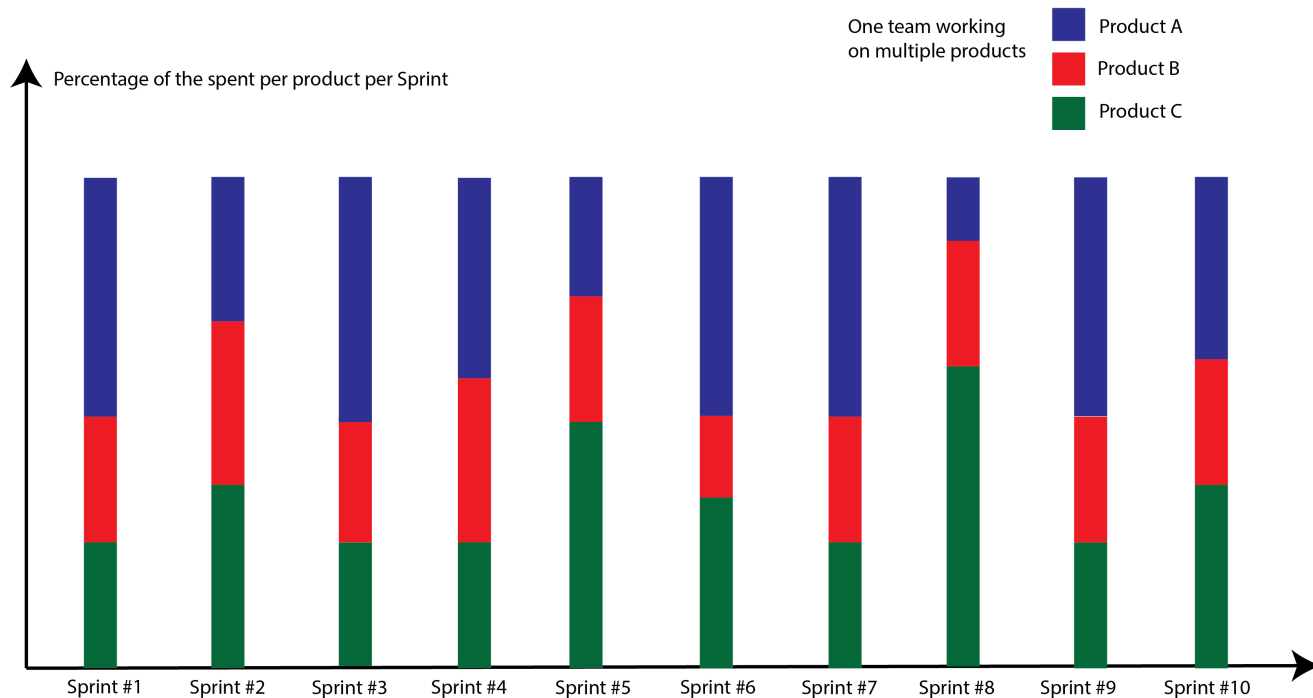
No releasable increment every Sprint



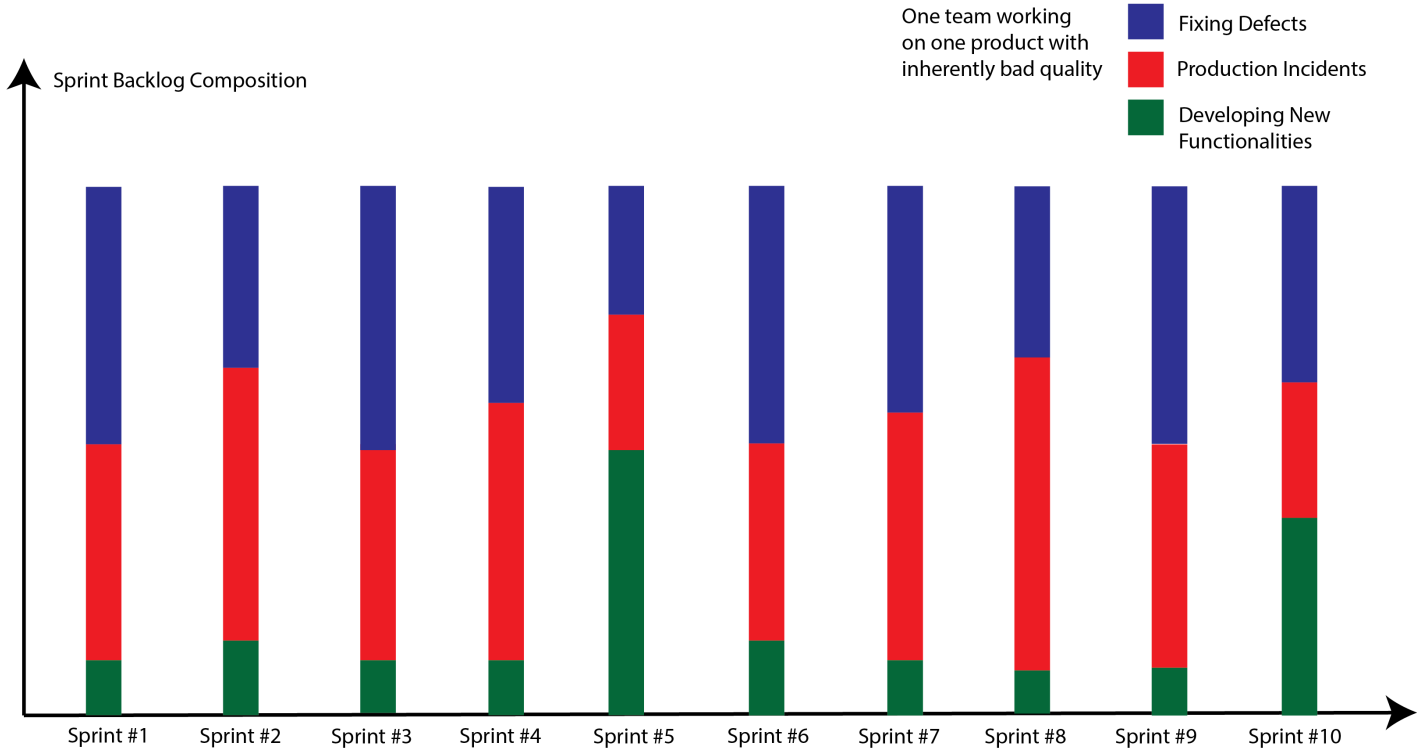
If your Scrum team is unable to deliver at least one releasable increment, fix the systemic issue first so they can be at an effective state ...



Percentage of time
spent on products
per Sprint



Even if the Scrum team is not working on multiple products ...



EFFECTIVE SCRUM TEAM IS ...

The one who deliver more value ... not more outputs

