| **Test Name** | | Bug 1 |
| --- | --- | --- |
| **Use Case Tested:** | | Game does not pay out at correct level. |
| **Test Description:** | | Correct amount is not payed for win – e.g. 1 correct card increases total by 0. |
| **Pre-conditions** | | 1. The 3 dice exist 2. Game is current 3. Player exists – and has placed a bet and picked a card 4. Player has a greater balance then the bet |
| **Post-conditions** | | 1. The player wins the match 2. The balance increases but not by correct amount |
| **Notes:** |  | |
| **Result (Pass/Fail/Warning/Incomplete)** | **Pass** | |

|  | **TEST STEP** | **EXPECTED TEST RESULTS** | P | F |
| --- | --- | --- | --- | --- |
|  | (Player wins – by 1, 2 and 3 cards) | |  |  |
|  | Game is run |  | \* |  |
|  | Player places bet and picks a card |  | \* |  |
|  | Player wins by 1 – total is increased by 0  Player wins by 2 – total increases by 5  Player wins by 3 – total increases by 10 |  | \* |  |
|  | (Player loses) | |  |  |
|  | Game is run |  | \* |  |
|  | Player places a bet and picks a card |  | \* |  |
|  | Balance is decreases by bet amount |  | \* |  |