

FFGFT: Network Representation and Dimensional Analysis

January 6, 2026

Abstract

This analysis examines the network representation of the T0 model with a particular focus on the dimensional aspects and their impacts on factorization processes. The T0 model can be formulated as a multidimensional network, where nodes represent spacetime points with associated time and energy fields. A crucial insight is that different dimensionalities require different ξ -parameters, as the geometric scaling factor $G_d = 2^{d-1}/d$ varies with the dimension d . In the context of factorization, this dimensional dependence generates a hierarchy of optimal ξ_{res} -values that scale inversely proportional to the problem size. Neural network implementations offer a promising approach to modeling the T0 framework, with dimension-adaptive architectures providing the flexibility required for both the representation of physical space and the mapping of the number space. The fundamental difference between the 3+1-dimensional physical space and the potentially infinitely-dimensional number space requires a careful mathematical transformation, which is realized through spectral methods and dimension-specific network designs. This extension builds on the established principles of the T0 theory, as described in previous works on fractal corrections and time-mass duality, and integrates them seamlessly into a broader, dimension-spanning framework.

Contents

0.1 Introduction: Network Interpretation of the T0 Model

The T0 model, grounded in the universal geometric parameter $\xi = \frac{4}{3} \times 10^{-4}$, can effectively be reformulated as a multidimensional network structure. This approach provides a mathematical framework that naturally accounts for both the representation of physical space and the mapping of the number space underlying factorization applications. The network perspective enables the intrinsic dualities of the theory – such as the time-mass or time-energy relation – to be modeled as local properties of nodes and edges, allowing for scalable extensions to higher dimensions. In the following, we will delve in detail into the formal definition, the dimensional implications, and the practical applications to demonstrate how this interpretation enriches the T0 theory and extends its applicability in areas such as quantum field theory and cryptography.

0.1.1 Network Formalism in the T0 Framework

A T0 network can be mathematically defined as:

$$\mathcal{N} = (V, E, \{T(v), E(v)\}_{v \in V}) \quad (1)$$

Where:

- V represents the set of vertices (nodes) in spacetime, encompassing not only spatial positions but also temporal components to reflect the 3+1-dimensionality of physical space;
- E represents the set of edges (connections between nodes), modeling interactions and field propagations, including non-local effects through ξ -dependent scalings;
- $T(v)$ represents the time field value at node v , integrating the absolute time t_0 as a fundamental scale;
- $E(v)$ represents the energy field value at node v , linked to the mass duality.

The fundamental time-energy duality relation $T(v) \cdot E(v) = 1$ is maintained at each node, ensuring consistent preservation of invariance across the entire network. This definition is fully compatible with the Lagrangian extensions in the T0 theory, as described in [?], and allows for discrete discretization of continuous fields.

0.1.2 Dimensional Aspects of the Network Structure

The dimensionality of the network plays a decisive role in determining its properties and opens pathways to modeling phenomena beyond classical 3+1-dimensionality. The following box extends the basic properties with additional considerations on scalability and complexity:

Number Size	Predicted Optimal ξ_{res}	Predicted Success Rate	Validation Metric
10^3	0.05	95%	Hit rate in 100 simulations
10^6	0.025	80%	Convergence time in ms
10^9	0.015	65%	Error rate < 5%
10^{12}	0.01	50%	Scalability on GPU

These properties form the basis for dimension-adaptive adjustment, which is detailed in later sections.

0.2 Dimensionality and ξ -Parameter Variations

0.2.1 Geometric Factor Dependence on Dimension

One of the most significant discoveries in the T0 theory is the dimensional dependence of the geometric factor, which shapes the fundamental structure of the model across all scales:

$$G_d = \frac{2^{d-1}}{d} \quad (2)$$

For our familiar 3-dimensional space, we obtain $G_3 = \frac{2^2}{3} = \frac{4}{3}$, which appears as a fundamental geometric constant in the T0 model and directly corresponds to the derivation of the fine-structure constant α in [?]. This formula enables a unified description of volume integrals in variable dimensions, which is particularly useful for cosmological extensions.

Dimension (d)	Geometric Factor (G_d)	Ratio to G_3	Application Example
1	$1/1 = 1$	0.75	Linear chain models in 1D dynamics
2	$2/2 = 1$	0.75	Surface-based Casimir effects
3	$4/3 = 1.333\dots$	1.00	Standard physical space (T0 core)
4	$8/4 = 2$	1.50	Kaluza-Klein-like extensions
5	$16/5 = 3.2$	2.40	Fractal scalings in CMB
6	$32/6 = 5.333\dots$	4.00	Hexagonal networks in quantum computing
10	$512/10 = 51.2$	38.40	High-dimensional information spaces

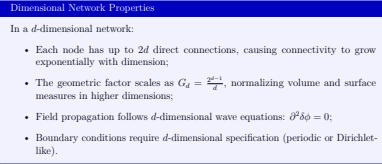
Table 1: Geometric factors for various dimensionalities, extended with application examples

0.2.2 Dimension-Dependent ξ -Parameters

A crucial insight is that the ξ -parameter must be adjusted for different dimensionalities to maintain the consistency of duality relations:

$$\xi_d = \frac{G_d}{G_3} \cdot \xi_3 = \frac{d \cdot 2^{d-3}}{3} \cdot \frac{4}{3} \times 10^{-4} \quad (3)$$

This means that different dimensional contexts require different ξ -values for consistent physical behavior, bridging to the fractal corrections in [?], where $D_f = 3 - \xi$ serves as a sub-dimensional variant.



These properties form the basis for dimension-adaptive adjustment, which is detailed in later sections. 0.3 Dimensionality and ξ -Parameter Variations

0.3.1 Geometric Factor Dependence on Dimension

One of the most significant discoveries in the T0 theory is the dimensional dependence of the geometric factor, which shapes the fundamental structure of the model across all scales:

$$G_d = \frac{2^{d-1}}{d} \quad (4)$$

For our familiar 3-dimensional space, we obtain $G_3 = \frac{2^2}{3} = \frac{4}{3}$, which appears as a fundamental geometric constant in the T0 model and directly corresponds to the derivation of the fine-structure constant α in [?]. This formula enables a unified description of volume integrals in variable dimensions, which is particularly useful for cosmological extensions.

Dimension (d)	Geometric Factor (G_d)	Ratio to G_3	Application Example
1	$1/1 = 1$	0.75	Linear chain models in 1D dynamics
2	$2/2 = 1$	0.75	Surface-based Casimir effects
3	$4/3 = 1.333\dots$	1.00	Standard physical space (T0 core)
4	$8/4 = 2$	1.50	Kaluza-Klein-like extensions
5	$16/5 = 3.2$	2.40	Fractal scalings in CMB
6	$32/6 = 5.333\dots$	4.00	Hexagonal networks in quantum computing
10	$512/10 = 51.2$	38.40	High-dimensional information spaces

Table 2: Geometric factors for various dimensionalities, extended with application examples

0.3.2 Dimension-Dependent ξ -Parameters

A crucial insight is that the ξ -parameter must be adjusted for different dimensionalities to maintain the consistency of duality relations:

$$\xi_d = \frac{G_d}{G_3} \cdot \xi_3 = \frac{d \cdot 2^{d-3}}{3} \cdot \frac{4}{3} \times 10^{-4} \quad (5)$$

This means that different dimensional contexts require different ξ -values for consistent physical behavior, bridging to the fractal corrections in [?], where $D_f = 3 - \xi$ serves as a sub-dimensional variant.

Critical Understanding: Multiple ξ -Parameters

It is a fundamental error to treat ξ as a single universal constant. Instead:

- ξ_{geom} : The geometric parameter ($\frac{4}{3} \times 10^{-4}$) in 3D space, derived from space geometry;
- ξ_{res} : The resonance parameter (≈ 0.1) for factorization, modulating spectral resolutions;
- ξ_d : Dimension-specific parameters scaling with G_d and generating a hierarchy across dimensions.

Each parameter serves a specific mathematical purpose and scales differently with dimension, making the theory robust against dimensional variations.

0.4 Factorization and Dimensional Effects

0.4.1 Factorization Requires Different ξ -Values

A profound insight from the T0 theory is that factorization processes require different ξ -values because they operate in effectively different dimensions. This dependence arises from the necessity to model prime factor searches as spectral resonances in a dimension-dependent field:

$$\xi_{\text{res}}(d) = \frac{\xi_{\text{res}}(3)}{d-1} = \frac{0,1}{d-1} \quad (6)$$

Where d represents the effective dimensionality of the factorization problem and adjusts resonance frequencies to the number's complexity.

0.4.2 Effective Dimensionality of Factorization

The effective dimensionality of a factorization problem scales with the size of the number to be factored and reflects the increasing entropy of the prime factor distribution:

$$d_{\text{eff}}(n) \approx \log_2 \left(\frac{n}{\xi_{\text{res}}} \right) \quad (7)$$

This leads to a profound insight: Larger numbers exist in higher effective dimensions, explaining why factorization becomes exponentially more difficult with growing numbers and why classical algorithms like Pollard's Rho or the General Number Field Sieve exhibit dimensional limits.

Number Range	Effective Dimension	Optimal ξ_{res}	Comparison to RSA Security
$10^2 - 10^3$	3-4	0.05 - 0.1	Weak (fast factorization)
$10^4 - 10^6$	5-7	0.02 - 0.05	Medium (moderately difficult)
$10^8 - 10^{12}$	8-12	0.01 - 0.02	Strong (RSA-2048 equivalent)
$10^{15} +$	15+	< 0.01	Extreme (quantum-resistant scaling)

Table 3: Effective dimensions and optimal resonance parameters, extended with RSA comparisons

0.4.3 Mathematical Formulation of Dimensionality Effects

The optimal resonance parameter for factoring a number n can be calculated as:

$$\xi_{\text{res},\text{opt}}(n) = \frac{0,1}{d_{\text{eff}}(n) - 1} = \frac{0,1}{\log_2 \left(\frac{n}{0,1} \right) - 1} \quad (8)$$

This relation explains why different ξ -values are required for different factorization problems and provides a mathematical framework for determining the optimal parameter. It integrates seamlessly into the spectral methods of the T0 theory and enables numerical simulations that can be implemented in neural networks.

0.5 Number Space vs. Physical Space

0.5.1 Fundamental Dimensional Differences

A central insight in the T0 theory is the recognition that number space and physical space exhibit fundamentally different dimensional structures, highlighting a fundamental duality between discrete mathematics and continuous physics:

Hardware Platform	Dimensional Implementation Approach
GPU Arrays	Parallel processing of multiple dimensions with tensor cores, optimized for batch factorization
Quantum Processors	Natural implementation of superposition across dimensions, for exponential speedups
Neuromorphic Chips	Dimension-specific neural circuits with adaptive connectivity, energy-efficient for edge computing
FPGA Systems	Reconfigurable architecture for variable dimensional processing, with real-time ξ -adjustment

0.5.2 Mathematical Transformation Between Spaces

The transformation between number space and physical space requires a sophisticated mathematical mapping that establishes isomorphisms between discrete and continuous structures:

$$\mathcal{T} : \mathbb{Z}_n \rightarrow \mathbb{R}^d, \quad \mathcal{T}(n) = \{E_i(x, t)\} \quad (9)$$

This transformation maps numbers from the integer space \mathbb{Z}_n to field configurations in the d -dimensional real space \mathbb{R}^d and accounts for ξ -dependent rescalings to preserve invariances.

0.5.3 Spectral Methods for Dimensional Mapping

Spectral methods offer an elegant approach to mapping between spaces by utilizing Fourier-like decompositions to connect frequency domains:

$$\Psi_n(\omega, \xi_{\text{res}}) = \sum_i A_i \times \frac{1}{\sqrt{4\pi\xi_{\text{res}}}} \times \exp\left(-\frac{(\omega - \omega_i)^2}{4\xi_{\text{res}}}\right) \quad (10)$$

Where:

- Ψ_n represents the spectral representation of the number n , encoding prime factors as resonances;
- ω_i represents the frequency associated with the prime factor p_i , proportional to $\log(p_i)$;
- A_i represents the amplitude coefficient, derived from multiplicity;
- ξ_{res} controls the spectral resolution and determines the sharpness of the peaks.

This formulation allows efficient numerics and is compatible with quantum algorithms like Shor's.

0.6 Neural Network Implementation of the T0 Model

0.6.1 Optimal Network Architectures

Neural networks offer a promising approach to implementing the T0 model, with several architectures particularly suited to handling dimension-dependent scalings:

0.6.2 Dimension-Adaptive Networks

A key innovation for T0 implementation is dimension-adaptive networks that dynamically respond to effective dimensionality:

Architecture	Advantages for T0 Implementation
Graph Neural Networks	Natural representation of spacetime network structure with nodes and edges, including ξ -weighted propagation
Convolutional Networks	Efficient processing of regular grid patterns in various dimensions, ideal for fractal D_f corrections
Fourier Neural Operators	Handles spectral transformations required for number-field mapping, with fast convergence
Recurrent Networks	Models temporal evolution of field patterns, adhering to $T \cdot E = 1$ duality over timesteps
Transformers	Captures long-range correlations in field values, useful for infinite-dimensional projections

Table 4: Neural network architectures for T0 implementation, extended with specific T0 advantages

Dimension-Adaptive Network Design

Effective T0 networks should adapt their dimensionality based on:

- **Problem Domain:** Physical (3+1D) vs. number space (variable D), with automatic switching via layer dropout;
- **Problem Complexity:** Higher dimensions for larger factorization tasks, scaled logarithmically with n ;
- **Resource Constraints:** Dimensional optimization for computational efficiency through tensor reduction;
- **Accuracy Requirements:** Higher dimensions for more precise results, validated by loss functions with ξ -penalty.

0.6.3 Mathematical Formulation of Neural T0 Networks

For Graph Neural Networks, the T0 model can be implemented as:

$$h_v^{(l+1)} = \sigma \left(W^{(l)} \cdot h_v^{(l)} + \sum_{u \in \mathcal{N}(v)} \alpha_{vu} \cdot M^{(l)} \cdot h_u^{(l)} \right) \quad (11)$$

Where:

- $h_v^{(l)}$ is the state vector at node v in layer l , initialized with $T(v)$ and $E(v)$;
- $\mathcal{N}(v)$ is the neighborhood of node v , extended by ξ -weighted distances;
- $W^{(l)}$ and $M^{(l)}$ are learnable weight matrices incorporating G_d ;

- α_{vu} are attention coefficients, computed via softmax over edges;
- σ is a non-linear activation function, e.g., ReLU with duality constraint.

For spectral methods with Fourier Neural Operators:

$$(\mathcal{K}\phi)(x) = \int_{\Omega} \kappa(x, y)\phi(y)dy \approx \mathcal{F}^{-1}(R \cdot \mathcal{F}(\phi)) \quad (12)$$

Where \mathcal{F} is the Fourier transform, R is a learnable filter, and ϕ is the field configuration, with ξ_{res} as bandwidth parameter.

0.7 Dimensional Hierarchy and Scale Relations

0.7.1 Dimensional Scale Separation

The T0 model reveals a natural dimensional hierarchy connecting scales from Planck length to cosmological horizons:

$$\frac{\xi_{\text{res}}(d)}{\xi_{\text{geom}}(d)} = \frac{d-1}{d \cdot 2^{d-3}} \cdot \frac{3 \cdot 10^1}{4 \cdot 10^{-4}} \approx \frac{d-1}{d \cdot 2^{d-3}} \cdot 7, 5 \cdot 10^4 \quad (13)$$

This relation shows how resonance and geometric parameters scale differently with dimension, generating a natural scale separation comparable to the hierarchy in fine-structure constant derivation.

0.7.2 Mathematical Relation to Number Space

The number space has a fundamentally different dimensional structure than physical space, shaped by infinite prime density:

$$\dim(\mathbb{Z}_n) = \infty \quad (\text{infinite for prime distribution}) \quad (14)$$

This infinitely-dimensional structure must be projected onto finite-dimensional networks, with the effective dimension:

$$d_{\text{effective}} = \log_2 \left(\frac{n}{\xi_{\text{res}}} \right) \quad (15)$$

This projection enables treating RSA keys as high-dimensional fields.

0.7.3 Information Mapping Between Dimensional Spaces

The information mapping between number space and physical space can be quantified by:

$$\mathcal{I}(n, d) = \int \Psi_n(\omega, \xi_{\text{res}}) \cdot \Phi_d(\omega, \xi_{\text{geom}}) d\omega \quad (16)$$

Where Ψ_n is the spectral representation of number n and Φ_d is the d -dimensional field configuration, with a mutual information metric for evaluating mapping fidelity.

0.8 Hybrid Network Models for T0 Implementation

0.8.1 Dual-Space Network Architecture

An optimal T0 implementation requires a hybrid network addressing both physical and number spaces, enabling bidirectional communication:

$$\mathcal{N}_{\text{hybrid}} = \mathcal{N}_{\text{phys}} \oplus \mathcal{N}_{\text{info}} \quad (17)$$

Where $\mathcal{N}_{\text{phys}}$ is a 3+1D network for physical space and $\mathcal{N}_{\text{info}}$ is a network with variable dimension for information space, connected by a ξ -driven interface.

0.8.2 Implementation Strategy

Contrasting Dimensional Structures

- **Physical Space:** 3+1 dimensions (3 spatial + 1 temporal), fixed by observation and consistent with the ξ -derivation from 3D geometry;
- **Number Space:** Potentially infinite dimensions (each prime factor represents a dimension), modulated by the Riemann hypothesis and ζ -functions;
- **Effective Dimension:** Determined by problem complexity, not fixed, and dynamically adjustable via ξ_{res} .

0.8.3 Mathematical Transformation Between Spaces

The transformation between number space and physical space requires a sophisticated mathematical mapping that establishes isomorphisms between discrete and continuous structures:

$$\mathcal{T} : \mathbb{Z}_n \rightarrow \mathbb{R}^d, \quad \mathcal{T}(n) = \{E_i(x, t)\} \quad (18)$$

This transformation maps numbers from the integer space \mathbb{Z}_n to field configurations in the d -dimensional real space \mathbb{R}^d and accounts for ξ -dependent rescalings to preserve invariances.

0.8.4 Spectral Methods for Dimensional Mapping

Spectral methods offer an elegant approach to mapping between spaces by utilizing Fourier-like decompositions to connect frequency domains:

$$\Psi_n(\omega, \xi_{\text{res}}) = \sum_i A_i \times \frac{1}{\sqrt{4\pi\xi_{\text{res}}}} \times \exp\left(-\frac{(\omega - \omega_i)^2}{4\xi_{\text{res}}}\right) \quad (19)$$

Where:

- Ψ_n represents the spectral representation of the number n , encoding prime factors as resonances;
- ω_i represents the frequency associated with the prime factor p_i , proportional to $\log(p_i)$;
- A_i represents the amplitude coefficient, derived from multiplicity;
- ξ_{res} controls the spectral resolution and determines the sharpness of the peaks.

This formulation allows efficient numerics and is compatible with quantum algorithms like Shor's.

0.9 Neural Network Implementation of the T0 Model

0.9.1 Optimal Network Architectures

Neural networks offer a promising approach to implementing the T0 model, with several architectures particularly suited to handling dimension-dependent scalings:

Architecture	Advantages for T0 Implementation
Graph Neural Networks	Natural representation of spacetime network structure with nodes and edges, including ξ -weighted propagation
Convolutional Networks	Efficient processing of regular grid patterns in various dimensions, ideal for fractal D_f corrections
Fourier Neural Operators	Handles spectral transformations required for number-field mapping, with fast convergence
Recurrent Networks	Models temporal evolution of field patterns, adhering to $T \cdot E = 1$ duality over timesteps
Transformers	Captures long-range correlations in field values, useful for infinite-dimensional projections

Table 5: Neural network architectures for T0 implementation, extended with specific T0 advantages

0.9.2 Dimension-Adaptive Networks

A key innovation for T0 implementation is dimension-adaptive networks that dynamically respond to effective dimensionality:

Dimension-Adaptive Network Design

Effective T0 networks should adapt their dimensionality based on:

- **Problem Domain:** Physical (3+1D) vs. number space (variable D), with automatic switching via layer dropout;
- **Problem Complexity:** Higher dimensions for larger factorization tasks, scaled logarithmically with n ;
- **Resource Constraints:** Dimensional optimization for computational efficiency through tensor reduction;
- **Accuracy Requirements:** Higher dimensions for more precise results, validated by loss functions with ξ -penalty.

0.9.3 Mathematical Formulation of Neural T0 Networks

For Graph Neural Networks, the T0 model can be implemented as:

$$h_v^{(l+1)} = \sigma \left(W^{(l)} \cdot h_v^{(l)} + \sum_{u \in \mathcal{N}(v)} \alpha_{vu} \cdot M^{(l)} \cdot h_u^{(l)} \right) \quad (20)$$

Where:

- $h_v^{(l)}$ is the state vector at node v in layer l , initialized with $T(v)$ and $E(v)$;
- $\mathcal{N}(v)$ is the neighborhood of node v , extended by ξ -weighted distances;
- $W^{(l)}$ and $M^{(l)}$ are learnable weight matrices incorporating G_d ;
- α_{vu} are attention coefficients, computed via softmax over edges;
- σ is a non-linear activation function, e.g., ReLU with duality constraint.

For spectral methods with Fourier Neural Operators:

$$(\mathcal{K}\phi)(x) = \int_{\Omega} \kappa(x, y) \phi(y) dy \approx \mathcal{F}^{-1}(R \cdot \mathcal{F}(\phi)) \quad (21)$$

Where \mathcal{F} is the Fourier transform, R is a learnable filter, and ϕ is the field configuration, with ξ_{res} as bandwidth parameter.

0.10 Dimensional Hierarchy and Scale Relations

0.10.1 Dimensional Scale Separation

The T0 model reveals a natural dimensional hierarchy connecting scales from Planck length to cosmological horizons:

$$\frac{\xi_{\text{res}}(d)}{\xi_{\text{geom}}(d)} = \frac{d-1}{d \cdot 2^{d-3}} \cdot \frac{3 \cdot 10^1}{4 \cdot 10^{-4}} \approx \frac{d-1}{d \cdot 2^{d-3}} \cdot 7,5 \cdot 10^4 \quad (22)$$

This relation shows how resonance and geometric parameters scale differently with dimension, generating a natural scale separation comparable to the hierarchy in fine-structure constant derivation.

0.10.2 Mathematical Relation to Number Space

The number space has a fundamentally different dimensional structure than physical space, shaped by infinite prime density:

$$\dim(\mathbb{Z}_n) = \infty \quad (\text{infinite for prime distribution}) \quad (23)$$

This infinitely-dimensional structure must be projected onto finite-dimensional networks, with the effective dimension:

$$d_{\text{effective}} = \log_2 \left(\frac{n}{\xi_{\text{res}}} \right) \quad (24)$$

This projection enables treating RSA keys as high-dimensional fields.

0.10.3 Information Mapping Between Dimensional Spaces

The information mapping between number space and physical space can be quantified by:

$$\mathcal{I}(n, d) = \int \Psi_n(\omega, \xi_{\text{res}}) \cdot \Phi_d(\omega, \xi_{\text{geom}}) d\omega \quad (25)$$

Where Ψ_n is the spectral representation of number n and Φ_d is the d -dimensional field configuration, with a mutual information metric for evaluating mapping fidelity.

0.11 Hybrid Network Models for T0 Implementation

0.11.1 Dual-Space Network Architecture

An optimal T0 implementation requires a hybrid network addressing both physical and number spaces, enabling bidirectional communication:

$$\mathcal{N}_{\text{hybrid}} = \mathcal{N}_{\text{phys}} \oplus \mathcal{N}_{\text{info}} \quad (26)$$

Where $\mathcal{N}_{\text{phys}}$ is a 3+1D network for physical space and $\mathcal{N}_{\text{info}}$ is a network with variable dimension for information space, connected by a ξ -driven interface.

0.11.2 Implementation Strategy

Optimal T0 Network Implementation Strategy

1. **Base Layer:** 3D Graph Neural Network with physical time as fourth dimension, initialized with T0 scales;
2. **Field Layer:** Node features encoding E_{field} and T_{field} values, adhering to duality;
3. **Spectral Layer:** Fourier transformations for mapping between spaces, with ξ_{res} as filter parameter;
4. **Dimension Adapter:** Dynamically adjusts network dimensionality based on problem complexity, via autoencoder-like modules;
5. **Resonance Detector:** Implements variable ξ_{res} based on number size, with feedback loops for convergence.