

```
#include <SoftwareSerial.h>//
SoftwareSerial mySerial(0, 1); // 1-RX, 0-TX -

#include <Servo.h>
//--servo_motores-----
Servo myservo;
int pos = 0;
void setup(){
  mySerial.begin(9600);
  Serial.begin(9600);
  //--servo_motores, myservo.attach(10), myservo.attach(11).....
  myservo.attach(9);
  for(pos = 0; pos <= 180; pos += 1)
    myservo.write(0);
  delay(1000);
  myservo.write(180);
  delay(1000);
  myservo.write(90);
  delay(1000);
}

void loop() {
  //--Chamar serial
  char character = mySerial.read();
  //--Posição servo
  for(pos = 0; pos <= 180; pos += 1)
    if (Serial.available()){
      int state = Serial.parseInt();
      if (state < 1)
      {
        Serial.print("Serial");
        Serial.println(state);
      }
      if (state >= 1 && state < 179){
        Serial.print(">");
        Serial.println(state);
        Serial.print("girando para ");
        Serial.print(state);
        Serial.println(" graus");
        myservo.write(state);
      }
    }

  //--serial_list
  if(character == 'a')
  {
    myservo.write(1);
    Serial.println("Estado 1");
  }
  if(character == 'b')
  {
    myservo.write(94);
    Serial.println("Estado 2");
  }
  if(character == 'c')
  {
    Serial.println("Estado 3");
    myservo.write(178);
  }
  if(character == 'd')
  {
    Serial.println("Estado 4");
    myservo.write(45);
  }

  //TESTE DE LOOP
  myservo.write(1);
  delay(2000);
  myservo.write(94);
  delay(2000);
  myservo.write(178);
  delay(2000);
  myservo.write(45);
  delay(2000);
}
```