

Rust by example: asn-db and asn-tools

Rust features by example with asn-db and asn-tools crates.

Code presentation

In this presentation, I will go through the source code of asn-db and asn-tools crates. I will explain their structure and basic Rust features according to the plan outlined here. This will be a 10000-foot view on programming in Rust.

I hope you can all follow along.

Please stop me and ask questions at any time.

Autonomous Systems number database

- What is ASN
- IPtoASN website and database files
- asn-db and asn-tools
- asn-lookup command demo
- Post about the presented crates: https://jpastuszek.net/asn/

Rust crates

- Library vs binary crate
- Binary crates with library code
- Using libraries with cargo add (cargo install cargo-edit)

Compiling and running

- cargo check, cargo build, cargo install and cargo run
- Running tests with cargo test

Crates documentation

- Module level
- Item level
- Comments

Imports

- Modules in Rust
- Visibility
- Re-exports

Global variables

- const expressions, "life before main", lazy_static! and ongoing work on const generics
- Literal string vs literal binary string
- UTF-8 encoding of source files

Type in Rust

- Primitive types
- structs, tuples and named tuples
- enum sum type
- Functions and closures are first class objects

Functions, methods and traits

- Free functions
- Methods and functions
- Implementing traits and default implementations

Generics

- Generics
- Trait bounds
- impl Trait syntax
- Lifetime parametrisation

Deriving trait implementations

- Deriving Debug and Clone trait
- Manual implementation of PartialEq and Eq derive
- Deriving Serialize with serde procedural macros

Implementing custom error types

- Result type
- Error trait and implementation
- From trait and implementation
- ? operator and de-sugaring

Iterators

- Option type
- .next()
- Iterator composability and "zero-cost abstraction"
- Creating iterators with Intolterator trait
- Collectig iterators with collect/FromIterator and "turbofish" type annotations

CSV parsing

- Builder pattern
- Read trait and I/O in rust

Serialization

- Write trait
- Writing and reading data with serde crate

Panics

- Aborting and unwinding
- Explicit panic!() and implicit panic with [] index operator
- Panic safety of libraries

Testing

- Writing unit tests
- Running tests
- Note on parallel execution

Command-line applications

- Multiple binaries
- main function and its return type
- Accessing arguments and environment

Parsing command-line arguments with StructOpt

- StructOpt and clap crates
- Annotating arguments
- Parsing custom argument types with FromStr
- Accessing values
- Help message

Input and output

- Printing to stdout and stderr
- Logging with log crate
- Reading from stdin

Dynamic types

- References, Sized trait and stack
- Heap allocations and Box reference
- Trait objects and dyn
- vtable and "zero-cost abstraction"

Thank you!

Q&A