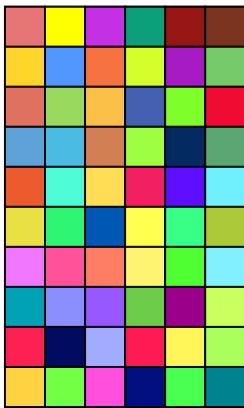


sparse
input



x

random
matrix



encoded
output

=

