LOCALZONELY
NO ONE KNOWS BETTER THAN A LOCAL!

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Project Description

- Everybody loves to travel, but how do you get that true, authentic experience when you go to a new place?

- The best way to find out about your destination is to talk to a local!

- LocalZonely connects travelers with local guides who are experts in their hometowns.

- Through our site, you can find local guides, connect with them, and ask questions through posts for others to see.

- Wherever you want to go, there's a local who can help you make the most of your travel experience!

Tools Utilized

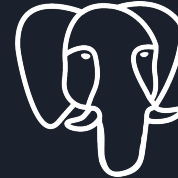## Project Tracker

GitHub Project Board

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VCS Repository

GitHub

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Database

PostgreSQL

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IDE

Visual Studio Code

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UI Tools

EJS

Embedded JavaScript

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UI Tools

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Bootstrap

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Tools Utilized

Application Server

NodeJS

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Development Environment
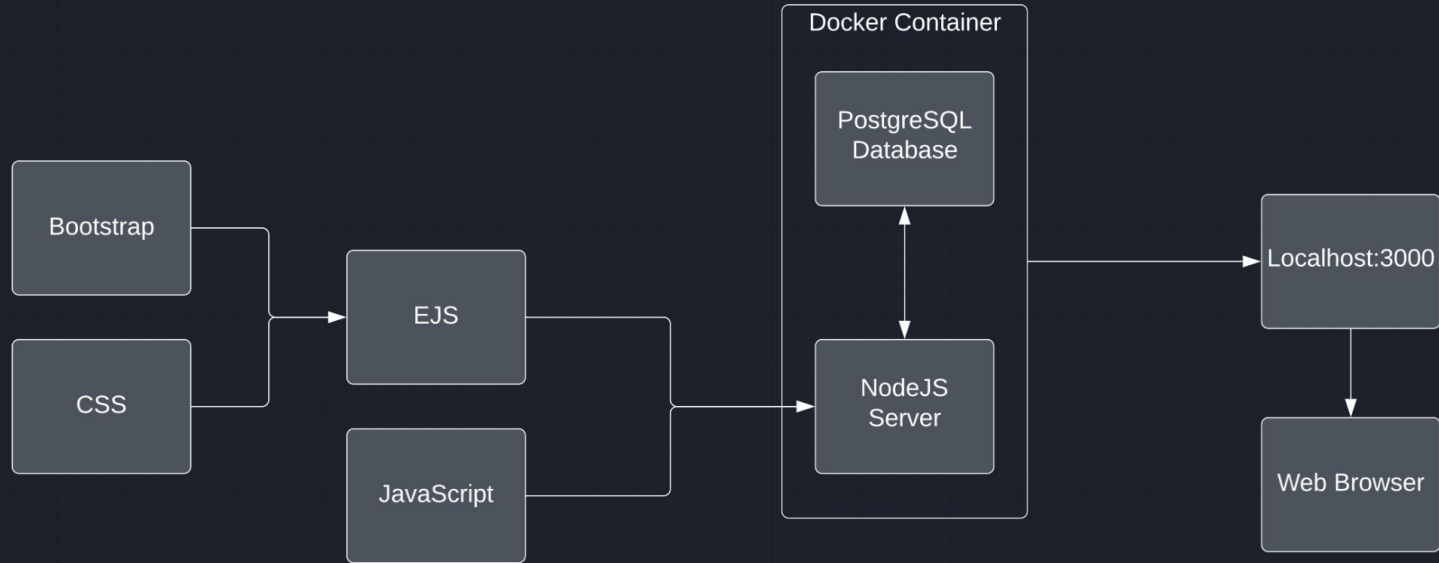
`localhost:3000`

Localhost

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Development Environment

Docker Compose

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Architecture Diagram

Challenges Faced

- Online section with busy schedules
  - No real time to do in person meetings to physically see each other and everyone's progress

- Lack of JavaScript mastery
  - Some things we wished to implement (like photo uploads) were beyond our ability and we had to create workarounds in order to stay on focus and on pace.

- Dependencies (and Thanksgiving Break)
  - We had to wait to test a lot of our features/implementation
  - Thanksgiving break made this worse because we were all working at wildly different times

Project Demo

But how do we turn this website into a profitable business?

The answer is simple...

Paid Advertisements!!!! (Brought to you by IMLeagues)

Questions?