

Far from complete and far from correct. These notes exist because I learn better when I express things in my own words. In some cases I might be assembling material for teaching purposes. Might delete later.

balthasar@rhizomeworks.com

Contents

1	Combinatorics	5
1.1	Useful Expressions	5
1.1.1	Binomial Coefficients and Binomial Expansions	5
1.1.2	Multinomial Expansion	7
1.1.3	Unnamed Polynomial Identity	7
1.1.4	Factorial Expansion	7
1.1.5	Stirling Numbers of the Second Kind	7
1.2	Taxonomy of Distribution Problems: The Twentyfold Way	8
1.2.1	Distinct Objects	9
1.2.2	Distinct Objects, Every Recipient Receives At Most One	10
1.2.3	Distinct Objects, Every Recipient Receives at Least One	11
1.2.4	Distinct Objects, Every Recipient Receives Exactly One	11
1.2.5	Distinct Objects, Distributed in Ordered Groups	12
1.2.6	Distinct Objects, Distributed in Ordered Groups of At Least One	13
1.2.7	Identical Objects	14
1.2.8	Identical Objects, Each Receives At Most One	15
1.2.9	Identical Objects, Each Receives At Least One	16
1.2.10	Identical Objects, Each Receives Exactly One	16
1.3	Generating Functions	17
1.3.1	Example: Binomial Coefficients	17
1.3.2	Example: Basket of Goods	17
1.3.3	Example: Dice	18
2	Linear Algebra and Multivariable Calculus	21
2.1	Multi-Index Notation	21
2.2	Singular Value Decomposition	22
2.3	Cholesky Decomposition	22
2.4	Non-Negative Matrix Factorization	22
2.5	Generalized Eigenvectors	22
2.6	Spectral Theorems, Diagonalization	22
2.7	Types of Transformations	22
2.7.1	Affine Transformations	22
2.7.2	Multilinear Maps	24
2.7.3	Multilinear Forms	24
2.8	Types of Matrices	24
2.8.1	Triangular	24
2.8.2	$\mathbf{A}^\dagger = \mathbf{A}$ Hermitian, Symmetric	24
2.8.3	$\mathbf{A}^\dagger = -\mathbf{A}$ Skew Hermitian, Skew Symmetric	25
2.8.4	$\mathbf{U}^\dagger \mathbf{U} = \mathbf{I}$ Unitary, Orthogonal	25
2.9	Properties of Norms	25
2.10	L^p Lebesgue Vector Norms	25
2.10.1	L^1 Taxicab / Manhattan Norm	25
2.10.2	L^2 Euclidian Norm	25
2.10.3	L^∞ Maximum Norm	25
2.10.4	$L^{-\infty}$ Minimum Norm	25
2.11	Operator and Matrix Norms	26

2.11.1	$\ \mathbf{A}\ _{(\alpha)}$ Operator Norm	26
2.11.2	$\ \mathbf{A}\ _q$ q -Norms	26
2.11.3	$\ \mathbf{A}\ _F$ Frobenius Norm	26
2.11.4	$\ \mathbf{A}\ _{(1)}$ (1)-Norm	27
2.11.5	$\ \mathbf{A}\ _{(\infty)}$ (∞)-Norm	27
2.11.6	$\ \mathbf{A}\ _{(2)}$ (2)-Norm	27
2.12	Vector and Matrix Derivatives	27
2.12.1	Jacobian	27
2.12.2	Inverse Function Theorem	28
2.12.3	Critical Points	28
2.12.4	Differential Volume Element, Change of Variables	28
2.12.5	Hessian	29
3	Linear Regression	31
3.1	Ordinary Linear Regression	31
3.2	R^2 Value	31
3.3	Regression Diagnostics	31
3.4	t-Statistics	31
3.5	AIC and BIC	31

1 Combinatorics

Contents of this chapter

1.1	Useful Expressions	5	1.2.5	Distinct Objects, Distributed in Ordered Groups	12
1.1.1	Binomial Coefficients and Binomial Expansions	5	1.2.6	Distinct Objects, Distributed in Ordered Groups of At Least One	13
1.1.2	Multinomial Expansion	7	1.2.7	Identical Objects	14
1.1.3	Unnamed Polynomial Identity	7	1.2.8	Identical Objects, Each Receives At Most One	15
1.1.4	Factorial Expansion	7	1.2.9	Identical Objects, Each Receives At Least One	16
1.1.5	Stirling Numbers of the Second Kind	7	1.2.10	Identical Objects, Each Receives Exactly One	16
1.2	Taxonomy of Distribution Problems: The Twentyfold Way	8	1.3	Generating Functions	17
1.2.1	Distinct Objects	9	1.3.1	Example: Binomial Coefficients	17
1.2.2	Distinct Objects, Every Recipient Receives At Most One	10	1.3.2	Example: Basket of Goods	17
1.2.3	Distinct Objects, Every Recipient Receives at Least One	11	1.3.3	Example: Dice	18
1.2.4	Distinct Objects, Every Recipient Receives Exactly One	11			

1.1 Useful Expressions

1.1.1 Binomial Coefficients and Binomial Expansions

For two positive integers n and k , the binomial coefficient " n choose k " is:

$$\binom{n}{k} = \begin{cases} \frac{n!}{k!(n-k)!} & \text{for } n \geq k \\ 0 & \text{otherwise} \end{cases} \quad (1.1)$$

The term can be defined for negative arguments, which is comes up often when working with generating functions.

$$\binom{-n}{k} = \begin{cases} (-1)^k \binom{n+k-1}{k} & \text{for } n \geq k \\ 0 & \text{otherwise} \end{cases} \quad (1.2)$$

$$\binom{-n}{-k} = \begin{cases} (-1)^{k-n} \binom{k-1}{k-n} & \text{for } n \geq k \\ 0 & \text{otherwise} \end{cases} \quad (1.3)$$

The generalizations can, for example, be derived using symmetry arguments and the Gamma function, which is the generalization of the factorial to non-integers (cf. Kronenburg (2011)).

The binomial expansion can be proven either by expanding the polynomial or by creating the Taylor series for the polynomial.

$$(x + y)^n = \sum_{k=0}^n \binom{n}{k} x^k y^{n-k} \quad (1.4)$$

This holds also for negative integer exponents n , in which case:

$$\frac{1}{(y + x)^n} = \sum_{k=0}^{\infty} \binom{-n}{k} x^k y^{-n-k} = (-1)^k \binom{n+k-1}{k} x^k y^{-(n+k)} \quad (1.5)$$

1.1.1.1 Derivation of the Binomial Theorem for a Negative Exponent

Let $f(x) = \frac{1}{(y+x)^n} = (y+x)^{-n}$. The Taylor expansion about the point $x = 0$ is:

$$f(x) = \sum_{k=0}^{\infty} \frac{f^{(k)}(x=0)}{k!} x^k \quad (1.6)$$

The derivatives of f are:

$$\begin{aligned} f^{(0)}(x) &= (y+x)^{-n} \\ f^{(1)}(x) &= (y+x)^{-(n+1)}(-1)n \\ f^{(2)}(x) &= (y+x)^{-(n+2)}(-1)^2 n(n+1) \\ &\vdots \\ f^{(k)}(x) &= (y+x)^{-(n+k)}(-1)^k n(n+1) \dots (n+k-1) \\ &= (y+x)^{-(n+k)}(-1)^k \frac{(n+k-1)!}{(n-1)!} \end{aligned} \quad (1.7)$$

Combing Eqns. 1.6 and 1.7 gives:

$$f(x) = \sum_{k=0}^{\infty} (-1)^k \binom{n+k-1}{k} x^k y^{-(n+k)} \quad (1.8)$$

1.1.1.2 Derivation of the Binomial Theorem for a Fractional Exponent

Following much the same logic as for a negative exponent, for a fractional exponent the Taylor series is also infinite.

Let $f(x) = (y+x)^m$ with $m \notin \mathbb{Z}$.

The derivatives of f are:

$$\begin{aligned} f^{(0)}(x) &= (y+x)^m \\ f^{(1)}(x) &= (y+x)^{m-1}m \\ f^{(2)}(x) &= (y+x)^{m-2}m(m-1) \\ &\vdots \\ f^{(k)}(x) &= (y+x)^{m-k}m(m-1) \dots (m-k+1) \end{aligned} \quad (1.9)$$

Combing Eqns. 1.6 and 1.9 gives:

$$f(x) = \sum_{k=0}^{\infty} \binom{m}{k} x^k y^{m-k} \quad (1.10)$$

Where, boldly, I defined $\binom{m}{k}$ to mean:

$$\binom{m}{k} = \frac{m(m-1)(m-2) \dots (m-k+2)(m-k+1)}{k!} \quad (1.11)$$

1.1.2 Multinomial Expansion

$$(x_1 + x_2 + x_3 + \dots + x_k)^n = \sum_{\substack{i_1, i_2, i_3, \dots, i_k \\ \sum_j i_j = n}} \binom{n}{i_1, i_2, \dots, i_k} x^{i_1} x^{i_2} x^{i_3} \dots x^{i_k} \quad (1.12)$$

with:

$$\binom{n}{i_1, i_2, \dots, i_k} = \frac{n!}{i_1! i_2! i_3! \dots i_k!} \quad (1.13)$$

Where the sum over all possible exponents i_j so that $\sum_j i_j = n$ has $\binom{n+k-1}{n}$ terms.

1.1.3 Unnamed Polynomial Identity

I don't know what this is called, but it's useful.

$$\prod_i (1 - x_i) = \sum_{s=0}^n (-1)^s \sum_{\substack{0 \leq i_1, i_2, \dots, i_s \leq n \\ \{i\}_s}} \prod_{i \in \{i\}_s} x_i \quad (1.14)$$

Where $\{i\}_s$ is a set of s indices that range between 0 and n , and the sum is over all possible such sets, of which there are $\binom{n}{s}$.

1.1.4 Factorial Expansion

$$x^n = \frac{x!}{(x-n)!} = \sum_{k=0}^n s(n, k) x^k \quad (1.15)$$

where

$$s(n, k) = (-1)^{n-k} \left[\begin{matrix} n \\ k \end{matrix} \right] \quad (1.16)$$

are the stirling numbers of the first kind.

1.1.5 Stirling Numbers of the Second Kind

Stirling numbers of the second kind $S(k, n)$ measure the amount of ways in which k objects can be divided into n non-empty groups. They give the number of onto functions from a set of k distinct objects to n indistinct recipients. For example: how many ways can a set of k pool balls be put into n bags, so that there is at least one ball in each bag. All the pool balls have numbers on them and have different colors, so that $n = 2$ bags containing $[(1, 2, 3), (4)]$ and $[(1, 2, 4), (3)]$ count as different. This sort of problem is discussed at length in section 1.2

They are given by an explicit formula:

$$S(k, n) = \frac{1}{n!} \sum_{j=1}^n (-1)^{n-j} \binom{n}{j} j^k \quad (1.17)$$

They can also be generated via the recurrence relation:

$$\left\{ \begin{matrix} k+1 \\ n \end{matrix} \right\} = n \left\{ \begin{matrix} k \\ n \end{matrix} \right\} + \left\{ \begin{matrix} k \\ n-1 \end{matrix} \right\} \quad (1.18)$$

The recurrence relation is explained by adding the combinations corresponding to two cases. If the $k + 1$ st object is added to one of the n existing subsets with k objects, then that corresponds to:

$$n \left\{ \begin{matrix} k \\ n \end{matrix} \right\} = 1 \quad (1.19)$$

Possibilities. If the $k + 1$ st object is in a set by itself (a singleton), then the remaining objects are distributed over $n - 1$ set. The combinations arising from this are:

$$\left\{ \begin{matrix} k \\ n - 1 \end{matrix} \right\} = 1 \quad (1.20)$$

Furthermore, the following holds:

$$\left\{ \begin{matrix} 0 \\ 0 \end{matrix} \right\} = 1 \quad (1.21)$$

$$\left\{ \begin{matrix} k \\ 0 \end{matrix} \right\} = \left\{ \begin{matrix} 0 \\ n \end{matrix} \right\} = 0 \quad (1.22)$$

And $S(k, n) = 0$ if $n > k$.

1.2 Taxonomy of Distribution Problems: The Twentyfold Way

The twentyfold way is a taxonomy of distribution problems developed by Kenneth Bogard in his book *Combinatorics through Guided Discovery* (Bogart 2004). It divides up the way in which k objects may be assigned to n individuals, subject to whether the objects are distinct or identical, and subject to conditions on how the objects are received.

*When we are passing out objects to recipients, we may think of the objects as being either identical or distinct. We may also think of the recipients as being either identical (as in the case of putting fruit into plastic bags in the grocery store) or distinct (as in the case of passing fruit out to children). We may restrict the distributions to those that give at least one object to each recipient, or those that give exactly one object to each recipient, or those that give at most one object to each recipient, or we may have no such restrictions. If the objects are distinct, it may be that the order in which the objects are received is relevant (think about putting books onto the shelves in a bookcase) or that the order in which the objects are received is irrelevant (think about dropping a handful of candy into a child's trick or treat bag). If we ignore the possibility that the order in which objects are received matters, we have created $2 \times 2 \times 4 = 16$ distribution problems. In the cases where a recipient can receive more than one distinct object, we also have four more problems when the order objects are received matters. Thus we have 20 possible distribution problems. - Bogart, *Combinatorics Through Guided Discovery*, Chapter 3.*

What I like about this approach is that the challenge with most of the basic combinatorics problems is to figure out the right way of counting. For this reason, the idea of having a unified handbook-like taxonomy is very appealing. The weakness (in my opinion) is that the language of "objects" and "recipients" is unclear because in practice it's not obvious which is which: if there are k students and n teachers, do the teachers receive students, or do the students receive a teacher?

A way to resolve this is to say that an object can have only one recipient, but that a recipient might receive more than one object. A more formal path is to think of the act of creating combinations in terms of functions.

- The elements of the domain are the objects.
- The elements of the range are the recipients.
- A function can be many-to-one, but it should not be one-to-many.

Favorite Teachers At a school with k students and n teachers, the students all have a favorite teacher. (They might all like the same one.). How many ways are there for all of the k students to pick a favorite?

Objects: k students. *Recipients:* n teachers. Many students might have one favorite teacher. There are n^k combinations.

Figure 1.1: Bogart's Twentyfold Way

The Twentyfold Way: A Table of Distribution Problems		
k objects and conditions on how they are received	n recipients and mathematical model for distribution	
	Distinct	Identical
1. Distinct no conditions	n^k functions	$\sum_{i=1}^k S(n, i)$ set partitions ($\leq n$ parts)
2. Distinct Each gets at most one	$n^{\underline{k}}$ k -element permutations	1 if $k \leq n$; 0 otherwise
3. Distinct Each gets at least one	$S(k, n)n!$ onto functions	$S(k, n)$ set partitions (n parts)
4. Distinct Each gets exactly one	$k! = n!$ permutations	1 if $k = n$; 0 otherwise
5. Distinct, order matters	$(k + n - 1)^{\underline{k}}$ ordered functions	$\sum_{i=1}^n L(k, i)$ broken permutations ($\leq n$ parts)
6. Distinct, order matters Each gets at least one	$(k)^{\underline{n}}(k - 1)^{\underline{k-n}}$ ordered onto functions	$L(k, n) = \binom{k}{n}(k - 1)^{\underline{k-n}}$ broken permutations (n parts)
7. Identical no conditions	$\binom{n+k-1}{k}$ multisets	$\sum_{i=1}^n P(k, i)$ number partitions ($\leq n$ parts)
8. Identical Each gets at most one	$\binom{n}{k}$ subsets	1 if $k \leq n$; 0 otherwise
9. Identical Each gets at least one	$\binom{k-1}{n-1}$ compositions (n parts)	$P(k, n)$ number partitions (n parts)
10. Identical Each gets exactly one	1 if $k = n$; 0 otherwise	1 if $k = n$; 0 otherwise

Table 3.3.4: The number of ways to distribute k objects to n recipients, with restrictions on how the objects are received

Assembling a Team Out of a choice of n athletes, a coach must assemble a team of k . How many ways are there to form a team?

Objects: n athletes. *Recipients:* team, not on the team. Many athletes can be assigned to one outcome of being on the team or not being on the team. There are $\binom{n}{k}$ combinations for the team, which is the same number as the $\binom{n}{n-k}$ selections for the bench.

1.2.1 Distinct Objects

1.2.1.1 Distinct Recipients

The k objects are assigned to n recipients with no conditions as to the number of objects each recipient receives. This is the same as assigning the elements of a k -tuple from a selection of n with replacement.

$$S = \{(a_1, a_2, \dots, a_k) | a_i \in A, |A| = n\}$$

$$|S| = n^k \quad (1.23)$$

Pool Balls into Labeled Buckets All possible ways to put k pool balls, which all have different numbers and colors, into n labeled buckets. Some of the buckets might be empty, and others might contain more than one of the pool balls.

Functions All possible functions $f : x \rightarrow y$ with $\{x | x \in A, |A| = k\}$ and $\{y | y \in B, |B| = n\}$.

Binary Strings of Length k The k distinct positions of a binary string (i_1, i_2, \dots, i_k) of length k are assigned to an element of the set $A \in [0, 1]$. The number of possible binary strings of length k is 2^k .

Subsets of a k -Element Set The subsets of a set of k distinct elements are formed by assigning each of its k distinguishable elements to one of the two labels $A \in [\text{included}, \text{excluded}]$. The number of possible subsets, including the empty subset and the full set, is 2^k .

1.2.1.2 Indistinct Recipients

The k objects are assigned to a recipient that is not distinct.

$$|A| = \sum_{i=1}^k S(n, i) \quad (1.24)$$

Where $S(k, n)$ is the Stirling number of the second kind that gives the number of ways that k objects can be distributed across n non-empty indistinct sets. The sum above takes care of the case where the k objects are divided into up to n collections.

A closed form expression for the Stirling Numbers of the second kind is (c.f. section 1.1.5):

$$S(k, n) = \left\{ \begin{matrix} k \\ n \end{matrix} \right\} = \frac{1}{n!} \sum_{j=0}^n (-1)^{n-j} \binom{n}{j} j^k \quad (1.25)$$

Pool Balls into Unlabeled Bags All possible ways to put k pool balls, which all have different numbers and colors, into n unlabeled bags. Some of the bags might be empty, and others might contain more than one of the pool balls.

1.2.2 Distinct Objects, Every Recipient Receives At Most One

1.2.2.1 Distinct Recipients

At most one of k distinct objects are assigned to one of n distinct recipients. This is the same as assigning the elements of a k -tuple from a selection of n without replacement, so that first there are n choices, then $n - 1$ choices, $n - 2$, etc.

$$S = \{(a_1, a_2, \dots, a_k) | a_i \in A, |A| = n, a_i \neq a_j\}$$

$$|S| = \frac{n!}{(n-k)!} = n^{\underline{k}} \text{ if } k \leq n, 0 \text{ otherwise.} \quad (1.26)$$

At Most One Pool Ball into Labeled Buckets All possible ways to put k pool balls, which all have different numbers and colors, into n labeled buckets, but the buckets can have at most one pool ball in them. In other words, you choose any k out of the n labeled buckets and put one pool ball into them.

One-to-One Functions All possible functions $f : x \rightarrow y$ with $\{x | x \in A, |A| = k\}$ and $\{y | y \in B, |B| = n\}$ subject to the constraint that $f(a) = f(b)$ implies $a = b$. That is, the functions are one-to-one, or injective.

k-element Permutations of n elements Each of the k positions in a k -element permutation are distinct objects. These are each assigned to one of n possible values, where each value can only show up once.

Books on a Shelf How many ways are there to order k books on a library shelf when there are n different books available.

1.2.2.2 Indistinct Recipients

At most one of k distinct objects are assigned to one of n indistinct recipients. This is the same as assigning the elements of a k -tuple from a selection of n without replacement. Except, since the recipients are all indistinct, there is only one type of choice of recipient for each object. Either each object finds a recipient if $k \leq n$, or it is impossible to distribute at most one object to each recipient because $n < k$.

$$S = \{(a_1, a_2, \dots, a_k) | a_i \in A, |A| = n, a_i = a_j\} \quad (1.27)$$

$$|S| = 1 \text{ if } k \leq n, 0 \text{ otherwise.}$$

At Most One Pool Ball into Unlabeled Bags All possible ways to put k pool balls, which all have different numbers and colors, into n unlabeled bags, but the bags can have at most one pool ball in them. The bags are identical, so the only result is one where there are k bags with a ball in them and $n - k$ without a ball in them. If there are not enough bags, then there is no possible result.

Distributing Candy There are n pieces of identical candy and k kids. How many ways are there to give each kid a piece of candy? If there is enough candy, the answer is one. Everyone gets candy. If there is not enough candy then the answer is zero. There is no way to give everyone candy if there's not enough candy.

1.2.3 Distinct Objects, Every Recipient Receives at Least One

1.2.3.1 Distinct Recipients

$$|A| = n!S(k, n) = n! \left\{ \begin{matrix} k \\ n \end{matrix} \right\} = n! \frac{1}{n!} \sum_{j=0}^n (-1)^{n-j} \binom{n}{j} j^k \quad (1.28)$$

Where $S(k, n)$ denotes the Stirling function of the second kind.

At Least One Pool Ball into Labeled Buckets All possible ways to put k pool balls, which all have different numbers and colors, into n labeled buckets, so that all of the buckets have at least one ball in them. This is the same number of combinations as if the buckets were unlabeled, but multiplied with $n!$ ways of applying a label to them.

Onto Functions All possible functions $f : x \rightarrow y$ with $\{x | x \in A, |A| = k\}$ and $\{y | y \in B, |B| = n\}$ subject to the constraint that there is an element x in the domain so that $f(x) = y$ for each element y of the codomain. That is the functions are onto, or surjective.

1.2.3.2 Indistinct Recipients

The number of ways to divide k distinct objects into n non-empty subsets is given by the Stirling number of the second kind (c.f. section 1.1.5):

$$|A| = S(k, n) = \left\{ \begin{matrix} k \\ n \end{matrix} \right\} = \frac{1}{n!} \sum_{j=0}^n (-1)^{n-j} \binom{n}{j} j^k \quad (1.29)$$

At Least One Pool Ball into Unlabeled Bags All possible ways to put k pool balls, which all have different numbers and colors, into n unlabeled bags, so that none of the bags are empty.

1.2.4 Distinct Objects, Every Recipient Receives Exactly One

1.2.4.1 Distinct Recipients

One of k distinct objects are assigned to each of n distinct recipients. This is the same as assigning the elements of a k -tuple from a selection of n without replacement and with the requirement that all of the n are selected.

$$S = \{(a_1, a_2, \dots, a_k) | a_i \in A, |A| = k = n, a_i \neq a_j\}$$

$$|S| = n! = k! \text{ if } k = n, 0 \text{ otherwise.} \quad (1.30)$$

Exactly One Pool Ball into Each Labeled Buckets All possible ways to put k pool balls, which all have different numbers and colors, into n labeled buckets, that there is one pool ball in each bucket. This is the same as putting one pool ball into unlabeled buckets and multiplying by the $n!$ ways of attaching a label to the buckets. If there isn't the same amount of balls and buckets then there is no possible way for them to be matched one-for-one.

Bijective Functions All possible functions $f : x \rightarrow y$ with $\{x | x \in A, |A| = k\}$ and $\{y | y \in B, |B| = n\}$ subject to the constraints that $f(a) = f(b)$ implies $a = b$ and that there is an element x in the domain so that $f(x) = y$ for each element y of the codomain. That is, the functions are one-to-one and onto, of bijective.

Permutations Since each of the k objects is given to a different one of the n recipients, there must be as many recipients as there are objects and $k = n$. The number of ways of assigning k objects to n recipients is $k! = n!$.

Unique Identifiers Each of k entries in a database is given one of $n = k$ unique identifiers, so that each identifier leads to an entry and each entry has an identifier.

1.2.4.2 Indistinct Recipients

$$S = \{(a_1, a_2, \dots, a_k) | a_i \in A, |A| = k, a_i = a_j\}$$

$$|S| = 1 \text{ if } k = n, 0 \text{ otherwise.} \quad (1.31)$$

Exactly One Pool Ball into Each Unlabeled Bag All possible ways to put k pool balls, which all have different numbers and colors, into n unlabeled bags, that there is one pool ball in each bag. The result is that you either have n bags with $n = k$ balls in them, if the two have matching numbers, or that you either have a bag or a ball left over and there is no way to match them one-for-one.

Distribute without Leftovers k students are assigned to n identical textbooks. How many ways are there for each child to have a textbook so that there are no textbooks left over?

1.2.5 Distinct Objects, Distributed in Ordered Groups

1.2.5.1 Distinct Recipients

k objects are distributed to n different recipients with an internal ordering, so that each recipient receives an ordered list. This is the same as creating a list of n sequences that are sampled from k without replacement.

$$S = \{(\mathbf{a}_{\{i_1\}} = (a_{i_1,1}, a_{i_1,2}, \dots, a_{i_1,l}), \mathbf{a}_{\{i_2\}}, \dots, \mathbf{a}_{\{i_n\}}) | \sum_j |\mathbf{a}_{i_j}| = k, a_{i_j,i} \in A, |A| = n\}$$

$$|S| = \frac{(k+n-1)!}{(n-1)!} = (k+n-1)^{\underline{k}} = k! \binom{k+n-1}{k} \quad (1.32)$$

Books on Labeled Bookshelves k books are distributed across n different bookshelves. The books may all be on the same shelf, or shelves may be empty. The ordering of the books on each of the shelves matters. This is the same as taking all the $k!$ permutations of the k books and multiplying it by the way of dividing that permutation up onto n shelves.

Ordered Functions All functions $f : x \rightarrow y$ with $\{x|x \in A, |A| = k\}$ and $\{y|y \in B, |B| = n\}$ that assign ordered sequences of elements in x to elements of y .

1.2.5.2 Indistinct Recipients

k objects are broken up into n

$$|S| = \sum_{i=1}^n L(k, i) \quad (1.33)$$

where $L(k, n)$ are the Lah numbers, which describe "How many ways can k objects be distributed to n recipients if order matters and each recipient receives at least 1". They are given by:

$$L(k, n) = \binom{k}{n} (k-1) \frac{k!}{n!} = \frac{k!}{n!} \binom{k-1}{n-1} \quad (1.34)$$

The sum considers the case where all k objects are given to $i \leq n$ recipients, with the remaining recipients receiving none. Note that the expression is more complicated than simply dividing the case for indistinct recipients by $n!$, because more than one of the recipients might receive the same number of objects, in which case i.e. the distribution $[(0), (0), (1, 2)]$ would be counted twice. The expression is analogous to the expression for distinct objects distributed to indistinct recipients, but where the objects did not have an internal ordering. In that case, instead of a sum over the Lah numbers, the sum is over the Stirling numbers of the second kind.

The Lah numbers can be derived by imagining that first one of the k distinct objects is distributed to the n indistinct recipients, to make sure that each recipient receives at least one, and then adding the remaining objects to the first without restrictions. After the first n distinct objects have been distributed to the recipients, the recipients are no longer indistinct, because they each have been labeled by the object they have already received. There are $\binom{k}{n}$ ways of distributing the first n objects and $(k-n)! \binom{k-n+n-1}{k-n}$ ways to add the $k-n$ remaining objects.

Books into Unlabeled Boxes k books are stacked into up to n different unlabeled boxes. Some of the boxes may be empty, and others may contain more than one book. The sequence in which the books are stacked in each box matters. If there are $n-r$ empty boxes and r boxes that have at least one book in them, then there are $\binom{k}{r}$ ways of putting the first book in each of the boxes. Then there are $(k-r)! \binom{k-r+r-1}{k-n}$ ways to stack the remaining books on top of those first books.

Broken Permutations $\leq n$ Parts The permutations of k distinct elements are ordered sequences of length k . If the sequence is cut up into up to n different parts of non-zero length, then what results are *broken permutations*.

Books into Boxes k different books are put into n identical boxes. How many ways are there to pack the boxes if you keep track of the order in which the books in each box are stacked?

1.2.6 Distinct Objects, Distributed in Ordered Groups of At Least One

1.2.6.1 Distinct Recipients

$$|S| = \frac{k!}{(k-n)!} \frac{(k-1)!}{(n-1)!} = k^n (k-1)^{k-n} \quad (1.35)$$

Books on Labeled Bookshelves k books are distributed across n different labeled bookshelves. There is at least one book on each shelf. This is the same as picking n books to go on the shelves first, so that all of the shelves have at least one book on them, and then distributing the remainder without restrictions. There are k^n ways of picking the first n books for each of the n shelves, and $(k-n+n-1)^{k-n}$ ways to add the remaining $k-n$ books.

Ordered Onto Functions All functions $f : x \rightarrow y$ with $\{x|x \in A, |A| = k\}$ and $\{y|y \in B, |B| = n\}$ that assign ordered sequences of elements in x to elements of y , where every element $y \in B$ has an assignment of at least one element.

1.2.6.2 Indistinct Recipients

k elements are divided into n ordered sequences of minimum length 1.

$$L(k, n) = \binom{k}{n} (k-1)^{k-n} = \frac{k!}{n!} \binom{k-1}{n-1} \quad (1.36)$$

Books into Unlabeled Boxes k books are stacked into up to n different unlabeled boxes. All of the n boxes have at least one book in them. The sequence in which the books are stacked in each box matters. There are $\binom{k}{n}$ ways of putting the first book in each of the boxes. Then there are $(k-n)! \binom{k-n+n-1}{k-n}$ ways to stack the remaining $k-n$ books on top of those first books.

Broken Permutations n parts The permutations of k distinct elements are ordered sequences of length k . If the sequence is cut up into up to n different parts, then what results are *broken permutations*.

Books into Boxes k different books are put into n identical boxes, so that there is at least one book in each box. How many ways are there to pack the boxes if you keep track of the order in which the books in each box are stacked?

1.2.7 Identical Objects

1.2.7.1 Distinct Recipients

$$|S| = \binom{k+n-1}{k} \quad (1.37)$$

This coefficient can be easily derives using the "Stars and Bars" concept. A short way of explaining this is as follows: picture putting all the k identical objects in a line (stars). Picture having dividers (bars) to divide the k objects into n groups. For n groups, it is necessary to use $n-1$ dividers. Empty groups result when the dividers sit right next to each other with no object in between them, or if a divider is at the end of a sequence. In total, the objects and the dividers make for a sequence in which $k+n-1$ spots are taken up by either an object or a divider. To pick a particular way of dividing the k objects up, you can either pick the $n-1$ locations of the sequence in which the dividers are located, or, equivalently, the locations in which the objects are located. There are $\binom{k+n-1}{n-1} = \binom{k+n-1}{k}$ to do so.

Ping Pong Balls into Labeled Buckets k identical ping pong balls are put into n labeled buckets. Some of the buckets may be empty, and other buckets might have more than one ball in them.

Multisets Multisets are sets in which identical elements might show up several times. For example $\{a, a, b, b, b\}$. They can also be described in terms of the multiplicity of their elements. For example $[a : 2, b : 3, c : 0]$. How many multisets can be formed with k different elements of n different classes?

Integer Sums How many different configurations of the n integers $\{x_i\}_n$ satisfy $x_1 + x_2 + \dots + x_n = k$?

Bosons in Degenerate States In how many ways might k Bosons populate n degenerate states?

1.2.7.2 Indistinct Recipients

$$|S| = \sum_{i=1}^n P(k, i) \quad (1.38)$$

It turns out that there is no known formula for $P(k, n)$.

Ping Pong Balls into Unlabeled Bags k identical ping pong balls are put into n unlabeled bags. Some of the bags might be empty, and other bags might have more than one ball in them.

Number Partitions How many ways are there to divide k objects across up to n piles. How many ways are there to divide an integer k into a sum of n integers (including zeros). For example: for $k = 5$, $n = 3$, the partitions are $5 + 0 + 0$, $4 + 1 + 0$, $3 + 2 + 0$, $3 + 1 + 1$, $2 + 2 + 1$.

Unlabeled Multiplicities of Multisets For multisets of k elements with n different classes, what is the number of possible multiplicities? For example, a multiset of $k = 3$ elements from $n = 2$ classes could have multiplicities $[a : 3, b : 0]$, $[a : 2, b : 1]$, $[a : 1, b : 2]$, $[a : 0, b : 3]$. If we do not care about the labels a, b , then the ways that the k elements might be distributed are $[3, 0]$ and $[2, 1]$.

Boxes of Marbles k marbles are randomly put into n boxes. How many ways are there for the weight to be distributed among the boxes?

1.2.8 Identical Objects, Each Receives At Most One

1.2.8.1 Distinct Recipients

k identical objects are distributed across n recipients so that each recipient receives at most one. That amounts to choosing k out of the n recipients who will receive an object.

$$|S| = \binom{n}{k} \quad (1.39)$$

At Most One Ping Pong Balls into Labeled Buckets k identical ping pong balls are distributed across n different buckets, so that k buckets have one ball in them and $n - k$ buckets are empty. This is the same as choosing k out of the n buckets, for which there are $n \times (n - 1) \times (n - 2) \times \dots \times (n - k + 1)$ choices for the k balls, and correcting for the internal orderings of the k balls by dividing by $k!$ because the balls are identical.

Subsets k element subsets of a set of size n . The subsets are formed by either choosing the k elements that are included or the $n - k$ elements that are excluded.

Set Binary Labels The problem can also be thought of as assigning a binary label to n elements, where there are k times 1 and $n - k$ times 0.

1.2.8.2 Indistinct Recipients

$$|S| = 1 \text{ if } k \leq n, 0 \text{ otherwise} \quad (1.40)$$

At Most One Ping Pong Ball into Unlabeled Bags k identical ping pong balls are put into n identical bags. The result is either k bags with ping pong balls and $n - k$ empty bags, or there is no possible result if there are not enough bags (i.e. if $k > n$).

Boxes How many ways are there to put k marbles in n boxes, if each box is only big enough for one marble. One, if there are enough boxes, or zero, if there aren't enough boxes.

1.2.9 Identical Objects, Each Receives At Least One

1.2.9.1 Distinct Recipients

This problem is the same as giving each of n recipients one of k objects, and then distributing the remaining $k - n$ objects arbitrarily.

$$|S| = \binom{k+n-1-k}{k-n} = \binom{n-1}{k-1} \quad (1.41)$$

This can be derived by picturing first distributing one object to each of the n recipients, ensuring that each recipient has at least one, and then distributing the remaining $k - n$ objects arbitrarily. There is only one way to give each recipient one of the identical objects, and then there are $\binom{k-n+n-1}{k-n}$ ways to distribute the remaining $k - n$ objects arbitrarily across the recipients.

At Least One Ping Pong Ball into Labeled Buckets k ping pong balls are distributed into n labeled buckets so that there is at least one ping pong ball in each bucket. The labeled buckets may have more than one ping pong ball in them.

Compositions in n Parts How many ways are there to assign k identical objects to n labeled sets of at least one object?

1.2.9.2 Indistinct Recipients

$$|S| = P(k, n) \quad (1.42)$$

It turns out that there is no known formula for $P(k, n)$.

At Least One Ping Pong Ball in Unlabeled Bags k identical ping pong balls are distributed across n unlabeled bags, so that none of the bags are empty.

Partitions in n Parts How many ways are there to make n piles from k objects.

1.2.10 Identical Objects, Each Receives Exactly One

1.2.10.1 Distinct Recipients

$$|S| = 1 \text{ if } k = n, 0 \text{ otherwise} \quad (1.43)$$

One Ping Pong Ball into Each Labeled Bucket k identical ping pong balls are distributed across n labeled buckets so that each bucket has one ping pong ball in it. If $k = n$, then there is one way to put one ball in each bucket. If the numbers do not match up, then there is no way to match them one-for-one.

1.2.10.2 Indistinct Recipients

$$|S| = 1 \text{ if } k = n, 0 \text{ otherwise} \quad (1.44)$$

One Ping Pong Ball into Each Unlabeled Bag k identical ping pong balls are distributed across n identical bags so that each bags has one ping pong ball in it. If $k = n$, then there is one way to put one ball in each bag. If the numbers do not match up, then there is no way to match them one-for-one.

1.3 Generating Functions

Generating functions are functions that encode sequences of numbers as the coefficients of power series. One example are the moment generating functions in probability theory, though they are generally extremely useful in combinatorics problems and, almost equivalently, discrete probability problems.

Bogart (2004) approaches the concept in terms of *Picture Functions*. For each element $s \in S$, there is a picture function $P(s)$, so that, for example, the multiset $\{1, 1, 2\}$ can be written as $P(1)^1 P(2)$. Collections of combinations can be rewritten in terms of sums and products, which enables factorization and overall easier accounting. Combinations with particular properties can be filtered by looking at exponents.

The picture function enables writing down combinations of elements as an enumerating function $E_P(s)$. For example, the enumerating function for all multisets that include either one or two times some element a and between zero and two times some element b is written:

$$E_P(s) = P(a) + P(a)^2 + P(a)P(b) + P(a)^2P(b) + P(a)P(b)^2 + P(a)^2P(b)^2 \\ (P(a) + P(a)^2) (1 + P(b) + P(b)^2) \quad (1.45)$$

1.3.1 Example: Binomial Coefficients

Consider the case of a collection of n indistinguishable objects s , and write $P(s) = x$. Then the enumerator for selecting any subset of those n objects is given by:

$$E_P(s) = \prod_i^n (x^0 + x^1) = (1 + x)^n = \sum_i^n \binom{n}{i} x^i \quad (1.46)$$

Where each term $(x^0 + x^1)$ corresponds to the two options of either excluding a particular element (x^0) or including a particular element (x^1). The exponent of the expanded product encodes how many objects were included into a particular subset. This is one way of "proving" the binomial coefficients, and one can say $(1+x)^n$ is the generating function for the binomial coefficients $\binom{n}{i}$.

1.3.2 Example: Basket of Goods

An apple costs $20c$, a pear costs $25c$ and a banana costs $30c$. How many different fruit baskets can be bought for $100c$?

By replacing the picture function $P(s)$ with x , it was possible to identify subsets of n objects by looking at the exponent of x^n in the enumerating function. In this case, the exponent is supposed to show the price. This can be done by writing $P(\text{apple}) = x^{20}$, $P(\text{pear}) = x^{25}$ and $P(\text{banana}) = x^{30}$.

$$E_P(s) = \left(\sum_{i=0}^5 x^{20} \right) \left(\sum_{i=0}^4 x^{25} \right) \left(\sum_{i=0}^3 x^{30} \right) \quad (1.47)$$

Which results in some power series of the form:

$$E_P(s) = 1x^0 + 1x^{20} + 1x^{25} + 1x^{30} + 1x^{40} + \dots + 2x^{60} + \dots + 1x^{290} \quad (1.48)$$

To obtain the number of combinations that correspond to a cost of exactly $100c$, one can apply the operator $\frac{1}{n!} \frac{d^n}{dx^n}$ and set $x = 0$ to obtain the desired term. This is what is done with moment generating functions in statistics.

But actually it is easier to think through what the coefficients will be so that:

$$\sum_{l=0}^{n+m+h} d_l x^l = \left(\sum_{i=0}^n a_i x^i \right) \left(\sum_{j=0}^m b_j x^j \right) \left(\sum_{k=0}^h c_k x^k \right) \quad (1.49)$$

$$d_l = \sum_{\substack{i, j, k \\ i + j + k = l}} a_i b_j c_k \quad (1.50)$$

If the coefficients are all '1', which is the case for these combinations, then:

$$d_l = \sum_{\substack{i,j,k \\ i+j+k=l}} 1 = \binom{l+3-1}{l} \quad (1.51)$$

Which is the number of all multisets of size l and 3 classes. In this case the coefficients are equal to 1 for $i=20$, $j=25$, and $k=30$, and zero otherwise, so that there are 4 ways of summing to 100. Hence, $d_{100} = 4$ for the basket of goods above.

The sum can also be rewritten:

$$d_l = \sum_{i=0}^l \sum_{j=0}^{l-i} a_i b_j c_{l-i-j} \quad (1.52)$$

Of course, this is the discrete version of a convolution. So, it is no surprise that the addition of random variables winds up being a convolution.

1.3.3 Example: Dice

How many ways are there for n dice with k faces to show s eyes?

$$E_P = \left(\sum_{i=0}^{\infty} a_i x^i \right)^n = \sum_{i=0}^{\infty} d_i x^i \quad (1.53)$$

Where $a_i = 1 \forall i \in (1, k)$ and $a_i = 0$ otherwise.

$$E_P = \left(\sum_{i=1}^k x^i \right)^n = \left(x(1-x^k) \sum_{i=0}^{\infty} x^i \right)^n = x^n \left(\frac{1-x^k}{1-x} \right)^n = x^n \left(\sum_{i=0}^n (-1)^i \binom{n}{i} x^{ik} \right) \left(\sum_{j=0}^{\infty} (-1)^j \binom{-n}{j} x^j \right) \quad (1.54)$$

The coefficient for x^s is given the sum:

$$d_s = \sum_{ki+j=s-n} (-1)^{i+j} \binom{n}{i} \binom{-n}{j} \quad i \in [0, n], j \in [0, \infty] \quad (1.55)$$

Where the indices i and j satisfy $ki+j=s-n$. For example, for $s=7$, $n=2$ and $k=6$:

$$6i+j=7-2=5s \quad (1.56)$$

Holds for $i=0$, $j=5$:

$$d_s = (-1)^5 \binom{2}{0} \binom{-2}{5} = (-1)^{10} 1 \binom{2+5-1}{5} = \binom{6}{5} = \frac{6!}{5!1!} = 6 \quad (1.57)$$

Indeed, there are 6 ways for two d6 to add to 7:

$$[6, 1], [5, 2], [4, 3], [3, 4], [2, 5], [1, 6] \quad (1.58)$$

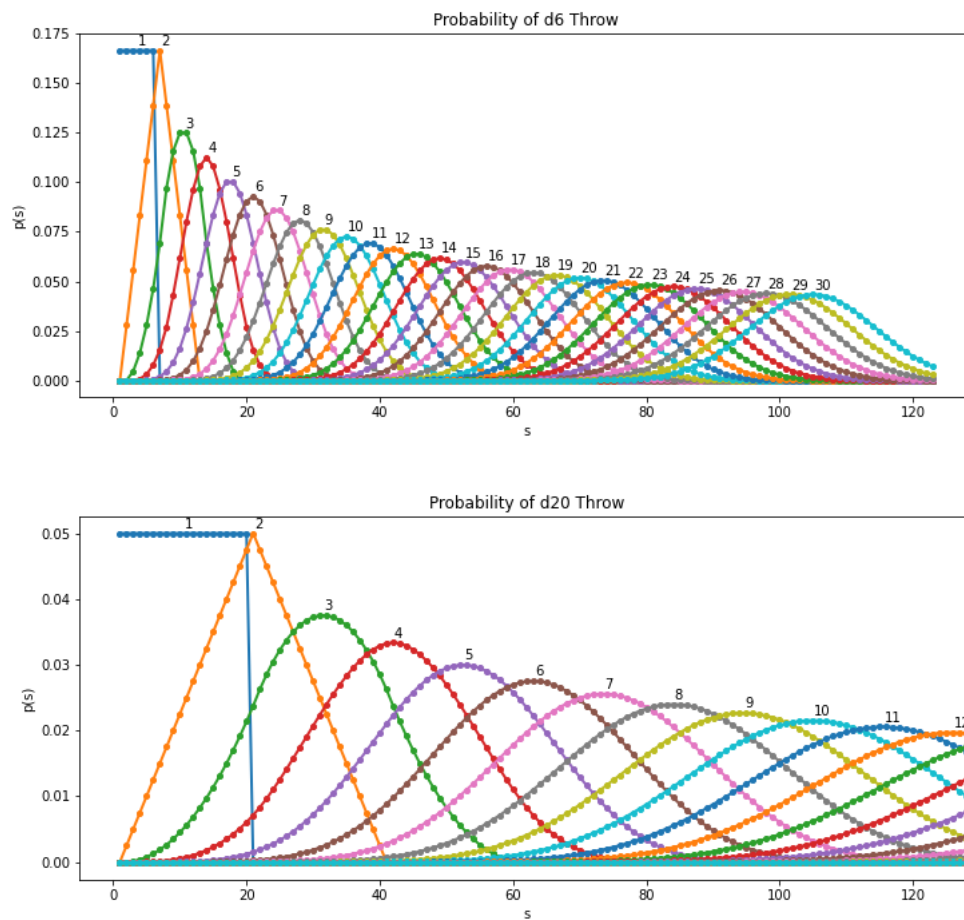


Figure 1.2: Probability of the sum of 6-sided and 20-sided dice, calculated with Eqn. 1.57. Note that these are simply the convolutions of $n = 1, 2, 3, \dots$ square waves, which rapidly adopts the shape of a Bell curve.

2 Linear Algebra and Multivariable Calculus

Contents of this chapter

2.1	Multi-Index Notation	21	2.10.1	L^1 Taxicab / Manhattan Norm	25
2.2	Singular Value Decomposition	22	2.10.2	L^2 Euclidian Norm	25
2.3	Cholesky Decomposition	22	2.10.3	L^∞ Maximum Norm	25
2.4	Non-Negative Matrix Factorization	22	2.10.4	$L^{-\infty}$ Minimum Norm	25
2.5	Generalized Eigenvectors	22	2.11	Operator and Matrix Norms	26
2.6	Spectral Theorems, Diagonalization	22	2.11.1	$\ \mathbf{A}\ _{(\alpha)}$ Operator Norm	26
2.7	Types of Transformations	22	2.11.2	$\ \mathbf{A}\ _q$ q -Norms	26
2.7.1	Affine Transformations	22	2.11.3	$\ \mathbf{A}\ _F$ Frobenius Norm	26
2.7.2	Multilinear Maps	24	2.11.4	$\ \mathbf{A}\ _{(1)}$ (1)-Norm	27
2.7.3	Multilinear Forms	24	2.11.5	$\ \mathbf{A}\ _{(\infty)}$ (∞)-Norm	27
2.8	Types of Matrices	24	2.11.6	$\ \mathbf{A}\ _{(2)}$ (2)-Norm	27
2.8.1	Triangular	24	2.12	Vector and Matrix Derivatives	27
2.8.2	$\mathbf{A}^\dagger = \mathbf{A}$ Hermitian, Symmetric	24	2.12.1	Jacobian	27
2.8.3	$\mathbf{A}^\dagger = -\mathbf{A}$ Skew Hermitian, Skew Symmetric	25	2.12.2	Inverse Function Theorem	28
2.8.4	$\mathbf{U}^\dagger \mathbf{U} = \mathbf{I}$ Unitary, Orthogonal	25	2.12.3	Critical Points	28
2.9	Properties of Norms	25	2.12.4	Differential Volume Element, Change of Variables	28
2.10	L^p Lebesgue Vector Norms	25	2.12.5	Hessian	29

2.1 Multi-Index Notation

Multi-index notation makes high-dimensional things faster and easier. A collection of indices is represented by a tuple $\alpha = (\alpha_1, \alpha_2, \alpha_3, \dots)$. The absolute value $|\alpha| = \sum_i \alpha_i$, partial derivatives $\partial^\alpha = \prod \partial^{\alpha_i}$, powers $\mathbf{x}^\alpha = \prod_i x_i^{\alpha_i}$.

2.1.0.1 Multinomial Coefficients

Instead of:

$$\sum_{0 \leq i_1, i_2, i_3, \dots, i_k \leq n} \binom{n}{i_1, i_2, i_3, \dots, i_k} \quad (2.1)$$

Write:

$$\sum_{0 \leq |\alpha| \leq n} \binom{n}{\alpha} \quad (2.2)$$

2.1.0.2 Taylor Expansion

For a vector valued function $\mathbf{f} : \mathbb{R}^n \rightarrow \mathbb{R}^m$ that is analytical in a neighborhood of the point \mathbf{a} :

$$f(\mathbf{x}) = \sum_{|\alpha| \geq 0} \frac{(\mathbf{x} - \mathbf{a})^\alpha}{\alpha!} (\partial^\alpha) f \quad (2.3)$$

2.2 Singular Value Decomposition

2.3 Cholesky Decomposition

The Cholesky Decomposition exists when a matrix is hermitian and positive-definite. It expresses the matrix \mathbf{A} as:

$$\mathbf{A} = \mathbf{L}\mathbf{L}^\dagger \quad (2.4)$$

Where \mathbf{L} is a lower-triangular matrix with positive, real diagonal entries. When \mathbf{A} is real, then so is \mathbf{L} . The Cholesky decomposition enables fast solution of a linear system, but it can also be used to create correlated random variables in Monte Carlo simulations.

2.3.0.1 Creating Correlated Random Variables

Let \mathbf{u}_t be a vector of uncorrelated samples with standard deviation 1. If the covariance matrix of the system to be simulated is Σ with Cholesky decomposition $\Sigma = \mathbf{L}\mathbf{L}^\dagger$, then the vector $\mathbf{v}_t = \mathbf{L}\mathbf{u}_t$ has the desired covariance.

2.4 Non-Negative Matrix Factorization

Non-Negative Matrix Factorization works for positive matrices and is interesting as a method for dimensionality reduction. It works by expressing a matrix $\mathbf{X} \in \mathbb{R}_+^{p \times n}$ in terms of two smaller positive matrices $\mathbf{W} \in \mathbb{R}_+^{p \times r}$ and $\mathbf{H} \in \mathbb{R}_+^{r \times n}$. An excellent introduction is in Colyer's (2019) blog post and in Gillis (2014).

2.5 Generalized Eigenvectors

2.6 Spectral Theorems, Diagonalization

Spectral theorems deal with diagonalizable linear operators. A hermitian matrix $\mathbf{A} \in \mathbb{C}^{n \times n}$ can be expressed as:

$$\mathbf{A} = \begin{bmatrix} | & | & \cdots & | \\ v_1 & v_2 & \ddots & v_n \\ | & | & \cdots & | \end{bmatrix} \begin{bmatrix} \lambda_1 & 0 & \cdots & 0 \\ 0 & \lambda_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \cdots & \cdots & \lambda_n \end{bmatrix} \begin{bmatrix} \text{---} & v_1 & \text{---} \\ \text{---} & v_2 & \text{---} \\ \vdots & \ddots & \vdots \\ \text{---} & v_n & \text{---} \end{bmatrix} \quad (2.5)$$

Where v_i are the eigenvectors and λ_i are the eigenvalues of \mathbf{A} . Since \mathbf{A} is Hermitian, the eigenvalues are real and positive and the eigenvectors are orthonormal. The diagonalization enables the expression of \mathbf{A} in terms of projections on the eigenvectors:

$$\mathbf{A} = \sum_i \lambda_i (v_i \otimes v_i) \quad (2.6)$$

Where \otimes is the outer product. Since the eigenvectors are an orthonormal basis, $\sum_i v_i \otimes v_i = \mathbb{I}$.

2.7 Types of Transformations

2.7.1 Affine Transformations

Affine transformations are the combination of a linear map and a translation, which has the form $f(\mathbf{x}) = \mathbf{A}\mathbf{x} + \mathbf{b}$.

$$f : V \rightarrow W \quad (2.7)$$

Where V and W are vector spaces. Affine transformations can be expressed as matrices by adding an entry with a constant to the vectors that describe a point in space. For example, for $\mathbf{x} \in \mathbb{R}^n$, the affine

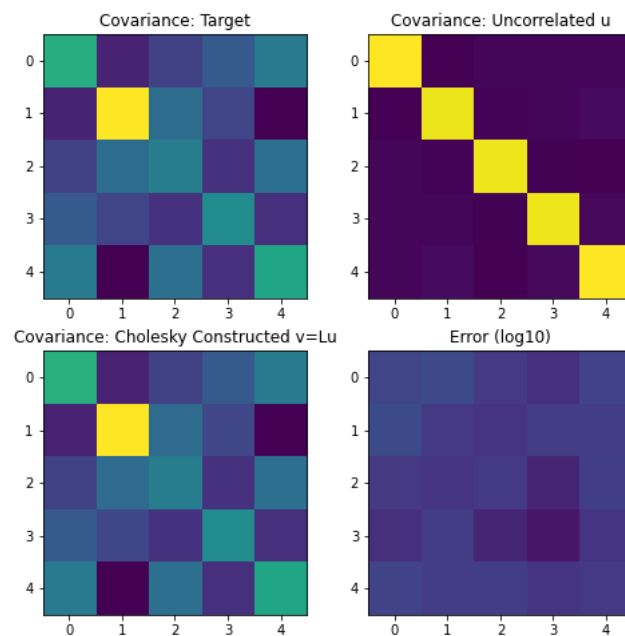


Figure 2.1: Creating correlated random variables from uncorrelated random variables using the Cholesky decomposition of the covariance matrix. The 5 uncorrelated random variables are sampled from a standard normal distribution. It is difficult to see a difference between the correlated and uncorrelated random walks.

transform $f(\mathbf{x}) = \mathbf{Ax} + \mathbf{b}$ with $A \in \mathbb{R}^{n,n}$ and $x, b \in \mathbb{R}^n$ can be expressed as the product of a rectangular matrix \mathbf{M} and a vector \mathbf{c} as:

$$\mathbf{Ax} + \mathbf{b} = \underbrace{\begin{bmatrix} \mathbf{A} & \mathbf{b} \end{bmatrix}}_{\mathbf{M}} \underbrace{\begin{bmatrix} \mathbf{x} \\ 1 \end{bmatrix}}_{\mathbf{c}} \quad (2.8)$$

Where $\mathbf{c}^T = [x_1, x_2, x_3, \dots, x_n, 1]$ and $\mathbf{M} \in \mathbb{R}^{n,n+1}$.

2.7.2 Multilinear Maps

A multilinear map acts on several vectors in a way that is linear in each of its arguments. A k -linear map acts on k vectors, where $k = 2$ are bilinear maps and $k = 1$ are linear maps.

$$f : V_1 \times V_2 \times \dots \times V_n \rightarrow W \quad (2.9)$$

Where V_1, V_2, \dots, V_n and W are vector spaces. An example would be the addition or subtraction of two or more vectors.

2.7.3 Multilinear Forms

Multilinear forms are multilinear maps that have a scalar output. An example is the dot product between two vectors, or summing over the elements of one or more vectors.

$$f : V_1 \times V_2 \times \dots \times V_n \rightarrow K \quad (2.10)$$

Where V_1, V_2, \dots, V_n and K is a scalar field.

2.8 Types of Matrices

2.8.1 Triangular

A lower triangular matrix is a matrix that has all-zero entries above the diagonal.

$$\mathbf{L} = \begin{bmatrix} l_{1,1} & & & & & 0 \\ l_{2,1} & l_{2,2} & & & & \\ l_{3,1} & l_{3,2} & \ddots & & & \\ \vdots & \vdots & \ddots & \ddots & & \\ \vdots & \vdots & & \ddots & \ddots & \\ l_{n,1} & l_{n,2} & \dots & \dots & l_{n,n-1} & l_{n,n} \end{bmatrix} \quad (2.11)$$

Upper triangular matrices are matrices that have all-zero entries below the diagonal.

2.8.2 $\mathbf{A}^\dagger = \mathbf{A}$ Hermitian, Symmetric

Hermitian matrices are matrices that are equal to their complex transpose. That is:

$$\mathbf{A}^{*T} = \mathbf{A}^\dagger = \mathbf{A} \quad (2.12)$$

2.8.2.1 Properties

There are many properties of Hermitian matrices.

- By definition: $\mathbf{A} = \mathbf{A}^\dagger$

- Diagonal Entries are all real, since $a_{i,i} = a_{i,i}^*$
- Inverse is also hermitian: $\mathbf{A}^{-1} = \mathbf{A}^{-1\dagger}$
- Diagonalizable with real eigenvalues and orthogonal eigenvectors $\in \mathbb{C}^n$.

Hermitian matrices with only real entries are called symmetric matrices. In that case $\mathbf{A}^T = \mathbf{A}$.

2.8.3 $\mathbf{A}^\dagger = -\mathbf{A}$ Skew Hermitian, Skew Symmetric

Skew Hermitian matrices that are equal to the negative of their complex transpose. That is:

$$\mathbf{A}^{*T} = \mathbf{A}^\dagger = -\mathbf{A} \quad (2.13)$$

Real matrices that are skew Hermitian are called skew symmetric. In that case:

$$\mathbf{A}^T = -\mathbf{A} \quad (2.14)$$

2.8.4 $\mathbf{U}^\dagger \mathbf{U} = \mathbf{I}$ Unitary, Orthogonal

Unitary matrices satisfy $\mathbf{U}^\dagger \mathbf{U} = \mathbf{U} \mathbf{U}^\dagger = \mathbf{I}$, and they have $\det(\mathbf{U}) = 1$. They are diagonalizable and can be expressed as $e^{i\mathbf{H}}$ where \mathbf{H} is a Hermitian matrix. Rotation matrices in complex space are Unitary. For real matrices, unitary matrices are the same as orthogonal matrices.

Unitary matrices that are real are called orthogonal. Orthogonal matrices satisfy $\mathbf{A}^{-1} = \mathbf{A}^T$. The rows (and columns) of \mathbf{A} are an orthonormal basis in \mathbb{R}^n .

2.9 Properties of Norms

2.10 L^p Lebesgue Vector Norms

Let $p \geq 1$ be a real number, then the p -norm or L^p norm of a vector $\mathbf{x} \in \mathbb{C}^n$ is defined as:

$$\|\mathbf{x}\|_p = \left[\sum_i^n |x_i|^p \right]^{1/p} \quad (2.15)$$

The expression can still be useful for $0 < p < 1$, but in that case the result is not a proper norm, because it is not subadditive (does not satisfy $f(x+y) \leq f(x) + f(y)$). p -norms are closely related to expressions for the generalized mean.

2.10.1 L^1 Taxicab / Manhattan Norm

2.10.2 L^2 Euclidian Norm

2.10.3 L^∞ Maximum Norm

$$\|\mathbf{x}\|^\infty = \max(x_1, x_2, \dots, x_n) \quad (2.16)$$

2.10.4 $L^{-\infty}$ Minimum Norm

Formally, I only came across values $0 < p$, but it is my opinion that $-\infty$ picks out the minimum value:

$$\|\mathbf{x}\|^{-\infty} = \min(x_1, x_2, \dots, x_n) \quad (2.17)$$

2.11 Operator and Matrix Norms

Matrix norms are functions $\|\cdot\| : K^{m \times n} \rightarrow \mathbb{R}$ where K is a field of real or complex numbers. They satisfy:

- $\|\alpha A\| = |\alpha| \|A\|$ (absolutely homogenous)
- $\|A + B\| \leq \|A\| + \|B\|$ (triangle inequality, subadditivity)
- $\|A\| \geq 0$ (positive valued)
- $\|A\| = 0 \implies A_{n,m} = 0$ (definiteness)

A norm is submultiplicative if it satisfies $\|AB\| \leq \|A\| \|B\|$, which Gera (2009) calls a requirement of "useful matrix norms".

The main risk of confusion is that norms for operators and vectors are different animals. Norms for operators normally measure some relationship between input and output. Norms for vectors are normally some kind of size, length or distance metric. In as far as matrices can be thought of as both operators and multidimensional vectors, norms of either type may be applied to them. People's notation and language is all over the place. Below I've used $\|\cdot\|_{(\alpha)}$ to denote norms in the operator sense and $\|\cdot\|_{\alpha}$ in the vector sense.

2.11.1 $\|A\|_{(\alpha)}$ Operator Norm

The operator norm describes the largest change in size that it may impart on any of its inputs. That means that the operator norm is defined with respect to a definition of size in both domain and codomain. I.e., for an operator A and a given way of measuring size $\|\cdot\|_{\alpha}$:

$$\|A\|_{(\alpha)} = \sup \left\{ \frac{\|A\mathbf{v}\|_{\alpha}}{\|\mathbf{x}\|_{\alpha}} : \mathbf{v} \in V \right\} \quad (2.18)$$

When the operator is given by a matrix A , and the length of the vector \mathbf{x} is measured using the usual euclidian 2-norm ($\|\cdot\|_2$), then the operator norm is given by the square root of the largest eigenvalue of $A^T A$. In that case, the operator norm is the same as the 2-norm (cf. section 2.11.6).

Note that $\|A\|_{(\alpha)}$ and $\|A\|_q$ are two different things. The former measures the change in input size, where the size of the input is measured according to the latter. That is the reason for why the 1-Norm and 2-Norms are so different from the vector norms L_1 and L_2 .

2.11.2 $\|A\|_q$ q -Norms

The q norms for a matrix $A \in \mathbb{R}^{m \times n}$ with entries $a_{i,j}$ in row i and column j are defined:

$$\|A\|_q = \left(\sum_i \sum_j a_{i,j}^q \right)^{1/q} \quad (2.19)$$

For $q = 2$, this becomes the Frobenius norm (section 2.11.3). For vectors $\mathbf{v} \in \mathbb{R}^n$, the q -norm is more known as p -norm or L^p norm (cf. section 2.10).

2.11.3 $\|A\|_F$ Frobenius Norm

The Frobenius Norm is the sum of the squares of all entries of a matrix. Let $A \in \mathbb{R}^{m \times n}$ be a matrix with entries $a_{i,j}$ in row i and column j , then:

$$\|A\|_F = \sqrt{\sum_i \sum_j a_{i,j}^2} \quad (2.20)$$

The Frobenius norm is invariant under rotations, and $\|\mathbf{A}\|_F = \sqrt{\sum_i \sigma_i^2}$ where σ_i are the singular values of \mathbf{A} .

2.11.4 $\|\mathbf{A}\|_{(1)}$ (1)-Norm

Let \mathbf{A} be a matrix with entries $a_{i,j}$ in row i and column j , then:

$$\|\mathbf{A}\|_{(1)} = \max_{1 \leq j \leq n} \sum_{i=1}^m |a_{i,j}| \quad (2.21)$$

That is, it is the maximum of the sums of the absolute values of any of the columns of \mathbf{A} .

2.11.5 $\|\mathbf{A}\|_{(\infty)}$ (∞)-Norm

Let \mathbf{A} be a matrix with entries $a_{i,j}$ in row i and column j , then:

$$\|\mathbf{A}\|_{(\infty)} = \max_{1 \leq i \leq m} \sum_{j=1}^n |a_{i,j}| \quad (2.22)$$

That is, it is the maximum of the sums of the absolute values of any of the rows of \mathbf{A} .

2.11.6 $\|\mathbf{A}\|_{(2)}$ (2)-Norm

Let $\mathbf{A} \in \mathbb{R}^{m \times n}$ be a matrix with entries $a_{i,j}$ in row i and column j , then:

$$\|\mathbf{A}\|_{(2)} = \max_{\mathbf{x} \neq 0} \frac{\|\mathbf{Ax}\|_2}{\|\mathbf{x}\|_2} \quad (2.23)$$

Which is the square root of the largest eigenvalue of $\mathbf{A}^T \mathbf{A}$. Or, equivalently, $\|\mathbf{A}\|_{(2)} = \sigma_1$, where σ_1 is the largest singular value of the SVD of $\mathbf{A} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T$. That means that $\|\mathbf{A}^{-1}\| = \frac{1}{\sigma_n}$, where σ_n is the smallest singular value of the SVD of \mathbf{A} .

2.12 Vector and Matrix Derivatives

Derivatives involving matrices and vectors can look nonintuitive when the usual symbolic matrix notation is used, but can be derived handily when index notation is used. A very concise and helpful resource for this is Barnes (n/a).

2.12.1 Jacobian

It is particularly helpful to remember the Jacobian, which is the derivative of a function with respect of a vector. The Jacobian of some function $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is:

$$\frac{d\mathbf{f}(\mathbf{x})}{d\mathbf{x}} = \left[\frac{\partial \mathbf{f}}{\partial x_1}, \dots, \frac{\partial \mathbf{f}}{\partial x_n} \right] = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \cdots & \frac{\partial f_1}{\partial x_n} \\ \vdots & \vdots & \vdots \\ \frac{\partial f_m}{\partial x_1} & \cdots & \frac{\partial f_m}{\partial x_n} \end{bmatrix} \quad (2.24)$$

I enjoy writing the gradient $\frac{d}{d\mathbf{x}}$ as $\nabla_{\mathbf{x}}$. The relationships below can all be derived as applications of the Jacobian.

$$\begin{aligned}
\nabla_{\mathbf{x}} (\mathbf{u}^T \mathbf{x}) &= \left[\frac{\partial}{\partial x_1} (\sum_i u_i x_i), \dots, \frac{\partial}{\partial x_n} (\sum_i u_i x_i) \right] = \mathbf{u}^T \\
\nabla_{\mathbf{x}} (\mathbf{x}^T \mathbf{u}) &= \left[\frac{\partial}{\partial x_1} (\sum_i u_i x_i), \dots, \frac{\partial}{\partial x_n} (\sum_i u_i x_i) \right] = \mathbf{u}^T \\
\nabla_{\mathbf{x}} (\mathbf{x}^T \mathbf{x}) &= \left[\frac{\partial}{\partial x_1} (\sum_i x_i^2), \dots, \frac{\partial}{\partial x_n} (\sum_i x_i^2) \right] = 2\mathbf{x}^T \\
\nabla_{\mathbf{x}} (\mathbf{A}\mathbf{x}) &= \begin{bmatrix} \underbrace{\frac{\partial}{\partial x_1} \left(\sum_i A_{1i} x_i \right)}_{A_{11}} & \dots & \underbrace{\frac{\partial}{\partial x_n} \left(\sum_i A_{1i} x_i \right)}_{A_{1n}} \\ \vdots & & \vdots \\ \underbrace{\frac{\partial}{\partial x_1} \left(\sum_i A_{ni} x_i \right)}_{A_{n1}} & \dots & \underbrace{\frac{\partial}{\partial x_n} \left(\sum_i A_{ni} x_i \right)}_{A_{nn}} \end{bmatrix} = \mathbf{A}
\end{aligned} \tag{2.25}$$

2.12.2 Inverse Function Theorem

The inverse function theorem gives a sufficient condition for the invertibility of a function near some point in its domain. If the derivative f' of a function f is continuous and non-zero near some point a within its domain, then the function is invertible near that point. If $b = f(a)$, then:

$$\frac{d[f^{-1}(b)]}{dx} = \frac{1}{\frac{df(a)}{dx}} \tag{2.26}$$

That is, the derivative of the inverse function at a point $b = f(a)$ of the range, is the reciprocal of the derivative of the function near the point a in the domain. This extends to multivariable calculus. Given a function $\mathbf{f} : \mathbf{x} \rightarrow \mathbf{y}$:

$$\nabla_{\mathbf{y}} [\mathbf{f}^{-1}] = [\nabla_{\mathbf{x}} \mathbf{f}]^{-1} \tag{2.27}$$

In words: the Jacobian of the inverse function at the point $\mathbf{b} = \mathbf{f}(\mathbf{a})$ is the matrix inverse of the Jacobian of the function at the point \mathbf{a} . The sufficient condition is that the Jacobian $\nabla_{\mathbf{x}} \mathbf{f}$ is continuous and *nonsingular* near \mathbf{a} .

2.12.3 Critical Points

Critical points are points where the Jacobian does not have maximal rank. In case of a square Jacobian, this means that the Jacobian is singular.

2.12.4 Differential Volume Element, Change of Variables

The Jacobian is used when transforming between different coordinate systems. Consider a transformation $\mathbf{x} = \mathbf{H}(\mathbf{y})$, then:

$$d^n x = |\nabla_{\mathbf{y}} \mathbf{H}| d^n y \tag{2.28}$$

And:

$$\int_{\mathbf{x}} d^n \mathbf{x} f(\mathbf{x}) = \int_{\mathbf{y}} d^n \mathbf{y} |\nabla_{\mathbf{y}} \mathbf{H}| f(\mathbf{H}(\mathbf{y})) \tag{2.29}$$

Alternatively, if $\mathbf{y} = \mathbf{H}^{-1}(\mathbf{x})$:

$$\begin{aligned}
d^n y &= \left| \nabla_{\mathbf{x}} \mathbf{H}^{-1}(\mathbf{x}) \right| d^n x \\
&= \left| [\nabla_{\mathbf{y}} \mathbf{H}(\mathbf{y})]^{-1} \right| d^n x \\
d^n x &= \frac{1}{|[\nabla_{\mathbf{y}} \mathbf{H}(\mathbf{y})]^{-1}|} d^n y
\end{aligned} \tag{2.30}$$

The Jacobian has to be nonsingular within the domain of integration. This implies that \mathbf{x} and \mathbf{y} have to have the same dimension. In the context of probability theory that sometimes requires artificially defining additional variables so that \mathbf{H} is bijective because the quantity of interest has lower dimension (for example, if you calculate the mean of a random variable).

2.12.5 Hessian

The Hessian is the second derivative of a scalar valued function $f : \mathbb{R}^n \rightarrow \mathbb{R}$ with respect to a vector, i.e. $\nabla \cdot \nabla f$. The elements are $\mathbf{H}(f)_{i,j} = \frac{\partial^2 f}{\partial x_i \partial x_j}$.

$$\mathbf{H}(f) = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \frac{\partial^2 f}{\partial x_1 \partial x_2} & \cdots & \frac{\partial^2 f}{\partial x_1 \partial x_n} \\ \frac{\partial^2 f}{\partial x_2 \partial x_1} & \frac{\partial^2 f}{\partial x_2^2} & \cdots & \frac{\partial^2 f}{\partial x_2 \partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 f}{\partial x_n \partial x_1} & \frac{\partial^2 f}{\partial x_n \partial x_2} & \cdots & \frac{\partial^2 f}{\partial x_n^2} \end{bmatrix} \tag{2.31}$$

The Hessian of a vector valued function $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is a third order tensor with elements $\mathbf{H}(\mathbf{f})_{i,j,k} = \frac{\partial^2 f_k}{\partial x_i \partial x_j}$.

3 Linear Regression

3.1 Ordinary Linear Regression

3.2 R^2 Value

3.3 Regression Diagnostics

3.4 t-Statistics

3.5 AIC and BIC

Bibliography

Barnes, R. J. (n/a), 'Matrix differentiation (and some other stuff)'.

URL: <https://atmos.washington.edu/~dennis/MatrixCalculus.pdf>

Bogart, K. P. (2004), *Combinatorics through guided discovery*, Kenneth P. Bogart.

URL: <https://bogart.openmathbooks.org/>

Colyer, A. (2019), 'The why and how of nonnegative matrix factorization'.

URL: <https://blog.acolyer.org/2019/02/18/the-why-and-how-of-nonnegative-matrix-factorization/>

Gera, R. (2009), 'Numerical linear algebra lecture notes, chapter 7'.

URL: <http://faculty.nps.edu/rgera/MA3042/2009/ch7.4.pdf>

Gillis, N. (2014), 'The why and how of nonnegative matrix factorization', *Regularization, optimization, kernels, and support vector machines* **12**(257), 257–291.

Kronenburg, M. (2011), 'The binomial coefficient for negative arguments', *arXiv preprint arXiv:1105.3689*.

URL: <https://arxiv.org/pdf/1105.3689.pdf>