# Jest cheatsheet

A quick overview to Jest, a test framework for Node.js. This guide targets Jest v20.

### Quick start

```
npm install --save-dev jest babel-jest

/* Add to package.json */
"scripts": {
    "test": "jest"
}

# Run your tests
npm test -- --watch

See: Getting started
```

### Skipping tests

```
describe.skip(...)
it.skip(...) // alias: xit()

See: test.skip
```

### Writing tests

```
describe('My work', () => {
  test('works', () => {
    expect(2).toEqual(2)
  })
})

See: describe(), test(), expect()
```

### Setup

```
beforeEach(() => { ... })
afterEach(() => { ... })

beforeAll(() => { ... })
afterAll(() => { ... })
See: afterAll() and more
```

### BDD syntax

```
describe('My work', () => {
   it('works', () => {
     ...
   })
})
it is an alias for test. See: test()
```

### Focusing tests

```
describe.only(...)
it.only(...) // alias: fit()
See: test.only
```

# # Expect

### Basic expectations

```
expect(value)
.not
.toBe(value)
.toEqual(value)
.toBeTruthy()
```

Note that toEqual is a deep equality check. See: expect()

## Objects

```
expect(value)
   .toBeInstanceOf(Class)
   .toMatchObject(object)
   .toHaveProperty(keyPath, value)
```

#### Others

```
expect .extend(matchers)
expect .any(constructor)
expect .addSnapshotSerializer(serializer)
expect .assertions(1)
```

### Snapshots

```
expect(value)
.toMatchSnapshot()
```

#### Booleans

```
expect(value)
  .toBeFalsy()
  .toBeNull()
  .toBeTruthy()
  .toBeUndefined()
  .toBeDefined()
```

### Objects

```
expect(value)
  .toContain(item)
  .toContainEqual(item)
  .toHaveLength(number)
```

#### Errors

```
expect(value)
  .toThrow(error)
  .toThrowErrorMatchingSnapshot()
```

#### Numbers

```
expect(value)
  .toBeCloseTo(number, numDigits)
  .toBeGreaterThan(number)
  .toBeGreaterThanOrEqual(number)
  .toBeLessThan(number)
  .toBeLessThanOrEqual(number)
```

## Strings

```
expect(value)
.toMatch(regexp0rString)
```

# # More features

### Asynchronous tests

#### Timers

```
jest .useFakeTimers()

it('works', () => {
    jest .runOnlyPendingTimers()
    jest .runTimersToTime(1000)
    jest .runAllTimers()
})
See: Timer Mocks
```

### Snapshots

```
it('works', () => {
  const output = something()
  expect(output).toMatchSnapshot()
})

First run creates a snapshot. Subsequent runs match the saved snapshot. See: Snapshot testing
```

#### React test renderer

# # References

# # Mock functions

#### Mock functions

```
const fn = jest.fn()

const fn = jest.fn(n => n * n)

See: Mock functions
```

#### Instances

```
const Fn = jest.fn()
a = new Fn()
b = new Fn()

Fn.mock.instances
// -> [a, b]

See:.mock property
```

#### Return values

```
const fn = jest.fn(() => 'hello')
or:

jest.fn().mockReturnValue('hello')
jest.fn().mockReturnValueOnce('hello')
```

#### Assertions

```
expect(fn)
   .toHaveBeenCalled()
   .toHaveBeenCalledTimes(number)
   .toHaveBeenCalledWith(arg1, arg2, ...)
   .toHaveBeenLastCalledWith(arg1, arg2, ...)

expect(fn)
   .toHaveBeenCalledWith(expect.anything())
   .toHaveBeenCalledWith(expect.any(constructor))
   .toHaveBeenCalledWith(expect.arrayContaining([ values ]))
   .toHaveBeenCalledWith(expect.objectContaining({ props }}))
   .toHaveBeenCalledWith(expect.stringContaining(string))
   .toHaveBeenCalledWith(expect.stringMatching(regexp))
```

#### Calls

```
const fn = jest.fn()
fn(123)
fn(456)

fn.mock.calls.length  // → 2
fn.mock.calls[0][0]  // → 123
fn.mock.calls[1][0]  // → 456

See:.mock property
```

#### Mock implementations

```
const fn = jest.fn()
  .mockImplementationOnce(() => 1)
  .mockImplementationOnce(() => 2)

fn() // + 1
fn() // + 2
```