



JASON  
EDMAN

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## PROFESSIONAL SUMMARY

Creative and knowledgeable software engineer with solid background in web development. Background in designing, developing, and deploying software for client and server-side applications. Proven experience working in a fast paced environment with changing requirements and deadlines.

## SKILLS

- Programming languages (Python, JS/TS, C++, Java, C#)
- Frontend frameworks (Angular, React, React Native)
- Team Collaboration
- API development and integration (FASTapi, Django, .NET frameworks)
- Continuous Integration/Deployment
- Critical thinking
- Database Management (SQL, Postgres, MongoDB)
- Software testing and debugging
- Leadership

## EXPERIENCE

Software Engineer August 2023 - Current  
UAMPS | Salt Lake City, Utah

- Designed, developed, tested and deployed new features and functionality using CI/CD best practices.
- Adapted software, capitalizing on emerging technologies.
- Led development of new products including UAMPS Alerts Mobile app, and new UAMPS API's utilizing React, React Native, and FASTapi.
- Coordinated with multiple departments to improve software capability to fit changing needs.
- Developed and tested automation tools for testing and quality.
- Continued maintainance of existing software through bug fixes and enhancements, technologies include Multivalue databases (noSQL), .NET framework, and frontend HTML,JS,CSS.

Software Engineer July 2022 - August 2023  
Opentext | Provo, UT

- Led front-end Angular development for new product release and refactoring UI on existing products (Over 70,000 lines of code contributed to various projects, mostly in Angular).
- Kept up to date on web development and design trends using UI/UX best practices (Material UI).
- Tested and improved code coverage for various repositories.
- Developed scripts to speed up process of completing various tasks.
- Resolved 100+ defects through close collaboration with quality assurance team.
- Mentored 3 junior developers, facilitating their growth and knowledge acquisition.

Software Engineer Intern May 2022 - July 2022  
Microfocus (Opentext) | Provo, Utah

- Contributed to team sprint planning and project meetings.
- Identified and automated test cases and improved existing integration testing processes.
- Tested and improved code coverage for various repositories.

Web Developer

Freelance | Vineyard, UT

- Attracted users to websites with professional, user-friendly designs and clean code for high-performance operation, using HTML, JS, CSS/SCSS.
- Detected problems provided by client's feedback and implemented solutions.
- Developed websites with accessibility and compatibility for different browsers.

September 2021 - April 2022

Account Executive

Vivint Inc | Provo, UT

- Accomplished multiple tasks in a fast-paced environment.
- Boosted sales numbers by diligently tracking and analyzing trends to identify strategic opportunities.

July 2015 - June 2021

EDUCATION

Bachelor of Science (B.S.) - Software Engineering

Utah Valley University, Orem, UT

May 2024

Associate in Science (A.S.) - Computer Science

Utah Valley University, Orem, UT

December 2022