

Joseph P. Pecoraro

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Experience	iOS Developer - Meta, Inc.	03/2019 – 03/2022
	<ul style="list-style-type: none">Owned all aspects of friending surfaces in the iOS app (friends tab, people you may know, profile friends list, and friending notifs). Fixed bugs, improved performance, added new features, and managed xfn integrationsBuilt a feature for sending messages after accepting a friend request, which increased message threads by 1M/dayLed graph curation workstream, which helps users to easier manage their friend graph through bulk unfriendingImplemented PYMK in stories, which included adding a generic system for component based storiesOverhauled the experiment review process within the team, adding standardized templates and processes, and making it easier and more consistent for xfn partners to get feedback on experiments, and unblock them quicker	
	Full Stack Software Developer - Ultimate Software, Inc.	06/2016 – 04/2018
	<ul style="list-style-type: none">Developed Ultimate Softwares brand new HCM SaaS solution using an event sourced microservices architectureWorked on all parts of the stack including EventSourced Java/Spring Microservices, GraphQL adapter, and a hybrid mobile application using Javascript, Angular 1.5 (Components), and Ionic	
	Software Engineering Intern - Ultimate Software, Inc.	05/2015 – 08/2015
Projects	<ul style="list-style-type: none">Developed administrative dashboard as part of the new ACA feature being put into production in the next release cycle; The dashboard provides important information to allow clients to view and manage their ACA complianceCreated modular back-end using C#, .NET, and MSSQL, and integrated it with a dynamic UI built with JavaScript	
	IOS Developer - Starter Space	05/2014 – 05/2015
	<ul style="list-style-type: none">Developed multiple applications for both in house and external clients, Haulbox, Proximity, Kiwee, etcBuilt custom libraries for reuse across applications including a Barcode Scanner, Networking Library, Fitbit API Integration, Truevault HIPPA API Integration, Image Caching System, Login/Registration Pages, and moreResearched and tested various Bluetooth LE beacons for use in microlocation software and created an application to demonstrate different uses for the technology	
	IOS Developer - Bafit, LLC	08/2014 – 01/2015
	<ul style="list-style-type: none">Developed a local social app that allows users to meet new people through video sharingBuilt video playback and instant messaging features utilizing AWS, Jabber, and XMPP messaging framework	
Education	SplitStreamr - Swift/iOS	https://git.io/vS7j4
	Music streaming application that splits the data cost of streaming music between multiple devices, by using web sockets and mesh networking to distribute piece of data to individual devices before combining on a single device	
	Rotameeting - Swift/iOS	
	Asynchronous video meeting software that allows users to create and participate in meetings on their own time.	
	Emojr - Swift/iOS	https://git.io/vS7ju
	Music streaming application that splits the data cost of streaming music between multiple devices, by using web sockets and mesh networking to distribute piece of data to individual devices before combining on a single device	
Education	Bachelor of Science, Computer Engineering (Software)	May 2016
	University of Florida	