

# Determining Popularity of Pop Music Songs and Lyrics with Spotify Data

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## Agenda

- I. Introductions
- II. Explanatory Data Analysis
- III. Lyrical Sentiment Analysis
- IV. Modeling
  - V. Conclusions



#### **Problem Statement**

- 1. Spotify uses its popularity parameter to rank songs, albums, and artists.
  - a. This "stream-popularity" metric is based on how often users stream songs from Spotify.
- 2. But how does this stream-popularity metric compare with other metrics for popularity?
  - a. This metric only shows how popular very recent artists are in general (not popularity according to genre or popularity by song/lyrical content).
- 3. As a result, historically VERY popular classic songs (by Earth, Wind, & Fire, The Beatles, and other "classic groups") are falsely labeled as "unpopular." Additionally, artists who are VERY popular in their genre become ignored due to weighted artists from higher popularity genres like "pop."
- 4. We need a new metric for popularity. In fact, we need more than one new popularity metric.



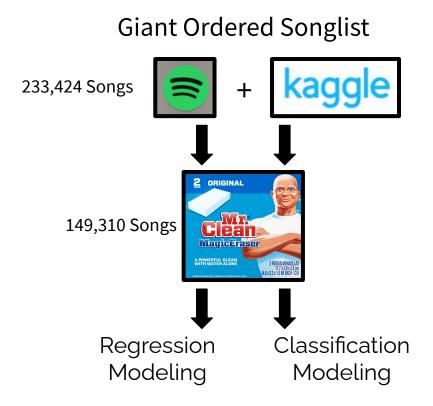
#### **Problem Statement - Cont.**

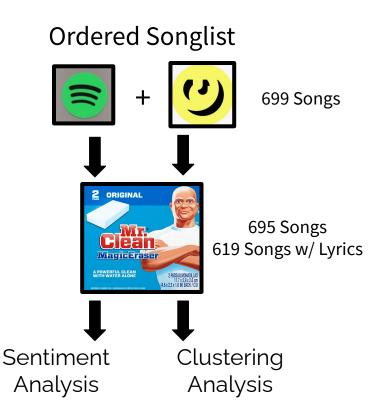
When using Regression, Classification, and NLP Lyric Clustering to predict the popularity of a musical artist, how can evaluate whether or not to trust Spotify's ranking of popularity?

What other metrics of popularity should we define and recommend that Spotify and other top streaming sites adopt? What is our reasoning behind this logic?



#### **Executive Summary**







### **Datasets - Ordered Songlist**

Number of Songs (Before Cleaning): 699

Number of Songs (After Cleaning): 695

|        | Popularity | Valence | Energy | Loudness | Danceability | Liveness | Tempo | Acousticness |
|--------|------------|---------|--------|----------|--------------|----------|-------|--------------|
| Mean   | 44.71%     | 48.36%  | 61.56% | -7.40    | 63.67%       | 17.00%   | 122   | 24.82%       |
| Median | 48.00%     | 47.60%  | 61.60% | -6.88    | 64.40%       | 12.30%   | 120   | 16.00%       |



#### **Datasets - Giant Ordered Songlist**

Number of Songs (Before Cleaning): 233,424

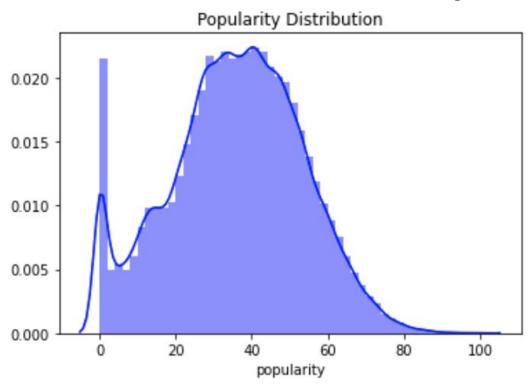
Number of Songs (After Cleaning): 149,310

| v.     | Popularity | Valence | Energy | Loudness | Danceability | Liveness | Tempo | Acousticness |
|--------|------------|---------|--------|----------|--------------|----------|-------|--------------|
| Mean   | 35.72%     | 44.87%  | 51.26% | -10.37   | 53.61%       | 22.85%   | 117   | 41.43%       |
| Median | 36.00%     | 43.70%  | 58.90% | -8.31    | 55.30%       | 13.10%   | 115   | 30.30%       |



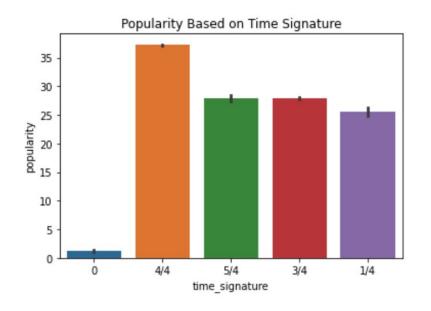
### **Stream-Popularity Distribution**

Distribution for Giant Ordered Songlist

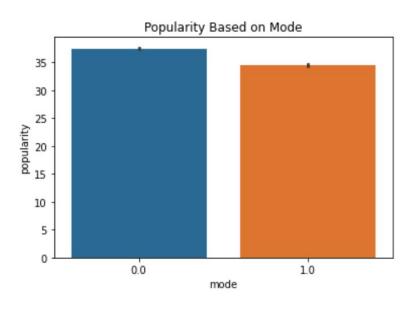




## **Time Signature & Mode**



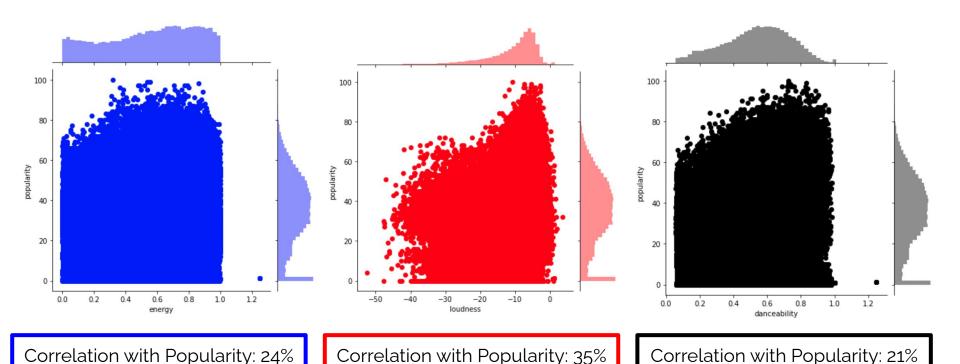
Neutral Correlation with Popularity



Neutral Correlation with Popularity

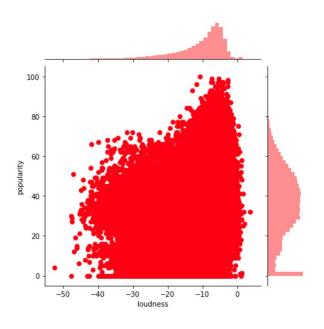


## **Energy, Loudness, & Danceability**





#### Loudness, Cont.



Loudness (dB)

-2
-4
-6
-8
-10
-12
-14

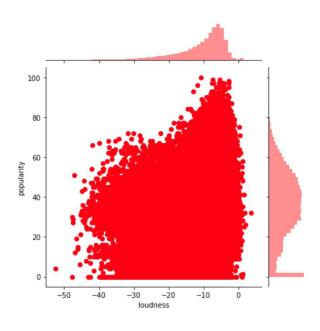
\* year 2018
year 2008
year 1998
year 1998
year 1988

Correlation with Popularity: 35%

Elena Georgieva, Stanford University Data Scientist from "HitPredict: Using Spotify Data to Predict Billboard Hits"



#### **Loudness & Compression**



#### **Timeline of Compression:**

**1930s-40s** – Compression created to control volume of TV/Radio presenters whispering/talking quietly as-well as an entire audience clapping.

The first compressors just had In/Out functions and no other controls.

**1937** – 'The Western Electric 110 limiting amplifier created, being considered to be the first commercially available compressor.

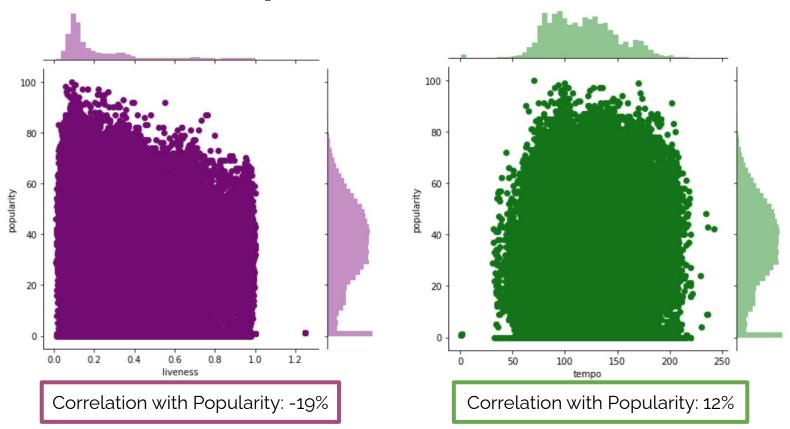
**1980s** – DAWs included Compression as standard in their software, rather than needing Compression Racks.

2007 - Tracks started using less heavy compression, experimenting with different compression levels

Correlation with Popularity: 35%

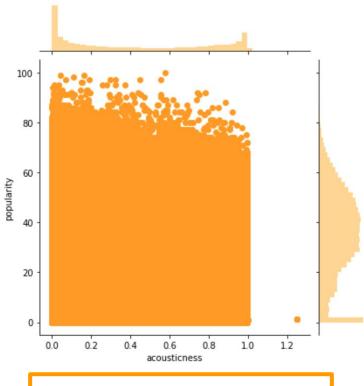


## **Liveness & Tempo**

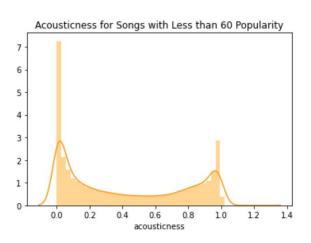


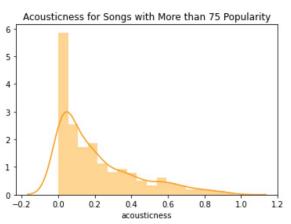


#### **Acousticness**



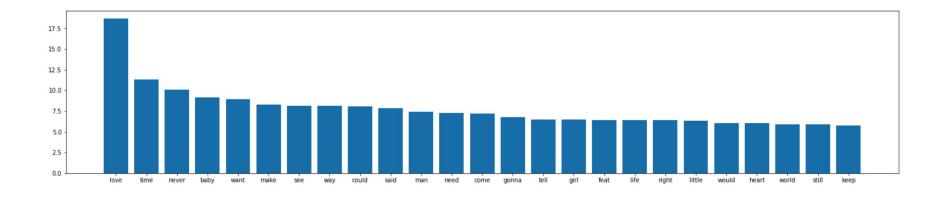
Correlation with Popularity: -0.39







### **Most Common Lyrics (Top 25)**



Most Common Lyrics involving Love (6/25): Love, Baby, Man, Need, Girl, Heart



#### N.L.P.: "Love vs. Heartbreak" | Correlation with Popularity: 16%

#### Heartbreak Words (-1):

- Cry
- Tears
- Distant
- Crazy
- Horrible
- Die
- Cold
- Pain
- Lonely
- Lost
- Fight
- Last
- etc.



#### Love Words (+1):

- Love
- Loved
- Baby
- Shawty
- Girl
- Boy
- Guy
- Date
- Kiss
- Good
- Great
- Together
- etc.





## N.L.P.: "Hype vs. Chill"

Correlation with Popularity: 2.4%

#### Chill Words (-1):

- Chill
- Bed
- Coffee
- Make
- Friend
- Sleep
- Rest
- Alone
- Space
- Food
- Hang
- Hangout
- etc.



#### Hype Words (+1):

- Hype
- Yeah
- Baby
- Party
- Punch
- Tonight
- Livin / Living
- Together
- Wine
- Drink
- Alcohol
- Buzz
- etc.





#### N.L.P.: "Independent vs Cuffed"

Correlation with Popularity: -1%

#### Cuffed Words (-1):

- Need
- Cuffed
- Us
- Together
- Forever
- Love
- Bed
- Sleep
- Goodnight
- Sweetie
- Baby
- Sweetheart
- etc.



#### Independent Words (+1):

- Never
- Independent
- Bad
- Cheats / Cheated
- Rude
- Own
- Make
- Win / Winning / Won
- Money
- Power / Powerful
- Feminist
- Flawless
- etc.





## **Regression Modeling**

|                 | LinReg | KNN-R  | Dec. Tree Reg | Bag. Dec. Trees | Rand. For. | AdaBoost |
|-----------------|--------|--------|---------------|-----------------|------------|----------|
| Training Score: | 21.17% | 48.62% | 99.89%        | 90.82%          | 90.81%     | 24.34%   |
| Testing Score:  | 20.94% | 21.95% | -31.12%       | 34.63%          | 34.62%     | 23.58%   |
| Train RMSE:     | 15.49  | 12.51  | 24.63         | 17.27           | 17.04      | 17.55    |
| Test RMSE:      | 15.56  | 15.46  | 24.56         | 17.35           | 17.12      | 17.62    |

- Linear Regression is the Least Overfit
  - But still has a RMSE of 15.5 points (each prediction is on average that far away from the true value)
- Random Forest has the highest Testing Score
  - But still only predicts the song's stream popularity accurately one-third of the time
- We CANNOT use Regression with Song Features to accurately predict stream Popularity



## **Classification Modeling**

|                 | LogReg | KNN-C  | Dec. Tree Reg | Bag. Dec. Trees | Rand. For. | AdaBoost |
|-----------------|--------|--------|---------------|-----------------|------------|----------|
| Training Score: | 91.81% | 92.33% | 99.97%        | 99.96%          | 99.96%     | 91.81%   |
| Testing Score:  | 91.93% | 91.02% | 85.95%        | 91.89%          | 91.93%     | 91.93%   |
| Train RMSE:     | 0.2860 | 0.2860 | 0.2897        | 0.2860          | 0.2861     | 0.2860   |
| Test RMSE:      | 0.2839 | 0.2839 | 0.2876        | 0.2839          | 0.2839     | 0.2839   |

- We can predict whether a song is popular (greater than 75%) w/ 91.9% accuracy
- It's easy to tell whether a song is popular or unpopular
  - You CANNOT predict a song's exact stream popularity with just musical features
  - It's hard to tell WHY a song's stream popular with just its musical features
  - Lyrics and Branding are more important for song stream popularity than one might think
  - We CAN use musical features to inform us loosely why stream popularity might be higher



## Clustering Lyric Vectors with SpaCy

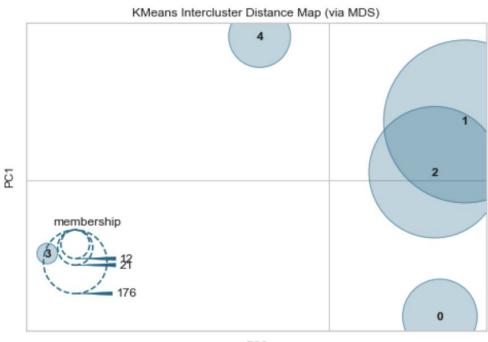
0 = Soft Pop

1 = Pop / Rock

2 = Rock / Hip - Hop

3 = Spanish Music

4 = (No Lyrics)



PC2



#### **General Recommendation:**

- Increase Energy and Danceability to be around average values (60%)
- Decrease Acousticness and use digital instruments / music production
- Only increase Loudness to make it easy to listen to on a mobile phone
- If you mention "love" more in your song, it can't hurt





#### Recommendation 1: All-Time Stream Popularity

- A new popularity metric based on:
  - "Total Number of Streams of All Time"
- This will let us grade older songs comparably with newer songs
- We could compare historical trends in music with current trends without improper scaling worries from Stream Popularity





## Recommendation 2: Personal Popularities

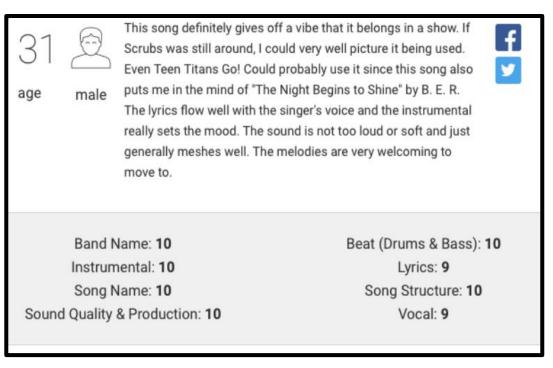
- Bring back a 5-Star or "One-to-Ten" review system for each user's songs
- This will let us assess what styles each individual user prefers
- This will allow us to create a
   Regression Model and Recommender
   System for the user for their highest rated songs, improving user turnout





## Recommendation 3: Song Features Review

- Create an optional Features Review section for each song in Spotify
- Vectorize the words used in Features Review
- Create Sentiment Analyses with these Vectors
- Create a recommender system with these
   Vectorized Sentiments





#### Recommendation 4: - Individual Research





Puth at Times Square in 2015

College: Berklee College of Music Major: Music Production & Engineering

Lady Gaga



Lady Gaga during an interview for NFL Network in 2016

College: NYU Tisch School of the Arts Major: Music (Songwriting)

Lizzo



Lizzo performing in London; November 2019

College: University of Houston Major: Music (Classical Flute)



### **Further Research & Future Projects**

- 1. Using Parallel Programming (AWS) not Serial Programming (Jupyter, Google)
  - a. Processing all 150,000 song lyrics
  - b. Extending NLP Sentiment Lists and Performing Sentiment Analysis on all 150,000 song lyrics
  - c. Performing NLP Clustering with SpaCy on all 150,000 song lyrics
- 2. Using Public Opinion on Pop Songs for Sentiment Analysis
  - a. Scraping News/Twitter/Reddit/Tumblr/etc. Posts for All Songs
  - b. Using NLP to Determine if Public Opinion Towards Artist is Negative, Neutral, or Positive
- 3. Using Song Attributes & Reviews to Create a Recommender System for Songs
  - a. Publish online or submit to Record Labels / Streaming Companies

#### Introductions - EDA - Lyrical Sentiment Analysis - Modeling - Conclusions



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**Questions?**