Pre-Talk Questions:

- When you worked with OffWorld industries, what development role did you assume in the team?
- What was the most complex problem you encountered and solved while working on Squad?
- Do you prefer working on VR or more traditional, non-VR games? Why?
- What genre of games do you prefer to work on?
- What was the most exciting idea that you contributed to Metanaut? Did it end up becoming a prototype?

During-Talk Notes:

- Addressed common misconception of all game development companies overworking their developers.
- There's a great game development job market in Vancouver, with 150+ game development companies that are currently established here in the city
- To get a job in game development:
 - Make sure you put games you have created or helped create on your resume.
 - Attend game jams. itch.io/jams is a great place to start.
 - o Tailor your resume/cover letter when sending an application to a company
 - Create a portfolio and fill it with all of the games you create.
- Remember to ask questions about the company that interest you when you're being interviewed; make sure that the company is a good fit for you.
- How to succeed in a game development co-op:
 - Do not assume that everything will go according to plan, and that the company itself always knows what it wants. The game industry is still relatively new, people are still trying to figure out what are the best methods to tackle certain problems.
 - o Do not be afraid to ask questions, ask questions when you get a chance.
 - Document your learning.
 - Try to observe other's thinking processes; it is very useful.
- Developing skills takes time; be patient.
- Acknowledge that communicating is almost always an issue:
 - Attempt to speak with as little jargon as possible.
 - o Practice active listening:
 - Repeat what people are saying back to them, so they know that you are following what they're saying.
 - Try to understand the issue from the other person's perspective.
 - Do not try to brush something another person is saying as stupid. Pay attention, try and understand the point that they're trying to make.
 - o Learn to respect different opinions.
 - o Actively create a space where people feel comfortable talking around you.
- Your quality of health is directly proportional to the quality of work you can offer.
 - Stay active.
 - Eat well.
 - Sleep, at least, 8 hours.