

# Competitive Markets for Personal Data

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Consumers supply a crucial input for modern economy: their **personal data**

Yet, they often have **limited control** over how and by whom their data is used:

- This may lead to inefficiencies and inequality (Bergemann et al. '23)

New legislation gives consumers more control over their data (GDPR, CCPA, ...)

- Lays foundations upon which **data markets** could emerge

What properties would these markets have, and how should they be designed to promote desirable outcomes?

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  - When platform withholds information from merchant, consumers' decisions to sell data create externalities
2. Propose three solutions to this market failure:
  - Data unions; Data taxes; “Lindahl” pricing for the data

Model rooted in a GE tradition but leverages on progress in info-design literature, which offers microfoundation for key components of a data economy:

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We contribute to a recent literature that studies **data markets**:

- “Learning” externality Choi et al ('19), BBG ('22), Acemoglu et al. ('22)
- Our inefficiency: Not due to exogenous correlation, but to platform’s role as info intermediary building on GLP '23



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More broadly, we contribute to the growing literature on the economics of

platforms, data, & privacy Jones and Tonetti '20, Hidir and Vellodi '21, Chen '22

**a stylized model**

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Each **consumer** has unit demand for merchant's product with a WTP of  $\omega \in \Omega$

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Two periods: 1. Data markets are open 2. Product market is open



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- If type- $\omega$  consumer doesn't sell her record, she gets reservation utility  $\bar{r}$

Given acquired database  $q$ , platform acts as **information designer**: (as in BBM)

- It sends merchant signal about each consumer in database
- Given signal, merchant charges each consumer a fee  $a$
- Given  $a$ , type- $\omega$  consumer purchases product if  $\omega \geq a$

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The **payoffs** in period 2 are:

$$\text{Consumer's:} \quad u(a, \omega) = \max\{\omega - a, 0\}$$

$$\text{Merchant's:} \quad \pi(a, \omega) = a \mathbb{1}(\omega \geq a)$$

$$\text{Platform's:} \quad v(a, \omega) = \gamma_u u(a, \omega) + \gamma_\pi \pi(a, \omega)$$

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Info-design problem equiv to platform choosing mechanism  $x : \Omega \rightarrow \Delta(A)$  s.t.

$$\begin{aligned} V(q) = \max_{x: \Omega \rightarrow \Delta(A)} & \sum_{\omega, a} v(a, \omega) x(a|\omega) q(\omega) \\ \text{s.t. } \forall a, a': & \sum_{\omega} \left( \pi(a, \omega) - \pi(a', \omega) \right) x(a|\omega) q(\omega) \geq 0 \end{aligned} \quad (\mathcal{P}_q)$$

(canonical ID problem, but with endogenous  $q$ )

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$$\zeta^*(\omega) \in \arg \max_{z \in [0,1]} z \left( p^*(\omega) + \underbrace{\sum_a x^*(a|\omega) u(a, \omega)}_{U(\omega, x^*)} \right) + (1 - z) \bar{r}$$

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(d). Data markets clear, i.e.  $q^*(\omega) = \zeta^*(\omega) \bar{q}(\omega) \quad \forall \omega$

Substantive assumptions:

- A perfectly competitive data market
- Platform is a “gate keeper” alt see BB '23
- A data record combines “access” and information alt see ALV '22

Main insights extend to more general **intermediation problems**:

- Multiple agents (e.g., competing merchants).
- Arbitrary payoffs (e.g., second-price auctions)
- Beyond information design (e.g., platform also sets reserve price)

**Leading applications:** online marketplaces & online ad auctions

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Results extend to “social” welfare and “unconstrained” efficiency [discussion](#)

**inefficiency of the data economy**

# “Social” Cost and Benefit of Data Records

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$\psi_q(\omega)$  is change in  $W(q)$  from adding a  $\omega$ -record to  $q \rightsquigarrow$  **social benefit**



Using these two concepts, we characterize constrained-efficient allocations

## Proposition

An allocation  $(q, x)$  is constrained efficient **if and only if**  $x$  solves  $\mathcal{P}_q$  and there is a  $\psi \in \Psi_q$  s.t.

- If  $q(\omega) > 0$ , then  $\psi(\omega) \geq \bar{r}$
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**Intuition:** Planner's problem is concave, "FOC" is necessary and sufficient

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equilibrium

Fix an equilibrium  $(p^*, \zeta^*, q^*, x^*)$

The “**private**” **benefit** for a type- $\omega$  consumer when she sells her record is

$$G^*(\omega) \triangleq p^*(\omega) + \underbrace{U(\omega, x^*)}_{\sum_a x^*(a, \omega) u(a, \omega)}$$

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Thus, an eqm is efficient if and only if the social ( $\psi_{q^*}$ ) and private ( $G^*$ ) benefit of data records are sufficiently “aligned”

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- ▶ If  $\gamma_u < \gamma_\pi$ , all equilibria are constrained efficient and thus consumers' welfare is maximal
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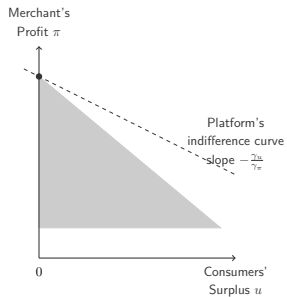
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Equilibrium efficient when platform cares more about merchant  $\rightsquigarrow$  **Why?**

If  $\gamma_u < \gamma_\pi$

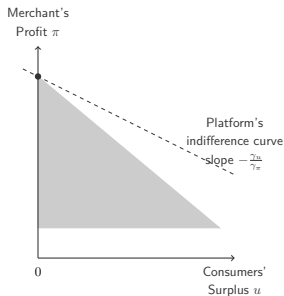


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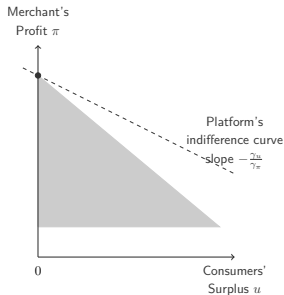


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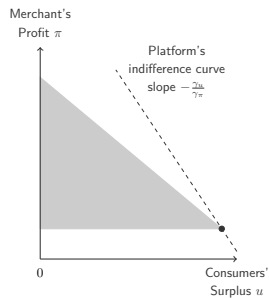


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- Merchant extracts surplus from all consumers
- Therefore,  $x^*(a, \omega)$  does not depend on  $q$
- Therefore, no externality! All equilibria are constrained efficient

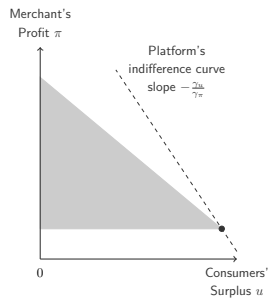
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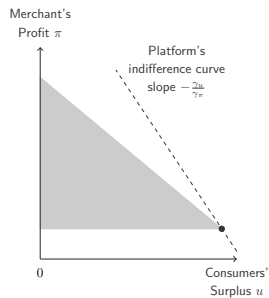
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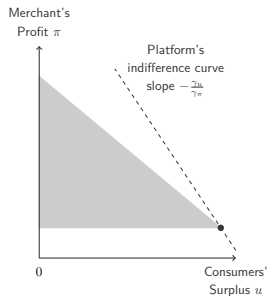
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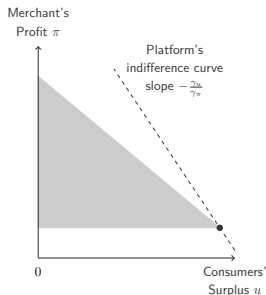


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- Optimal mechanism  $x^*$  depends on  $q$
- Thus,  $\sum_{\omega'} q(\omega') \frac{\partial U(\omega', x^*)}{\partial q^*(\omega)}$  can be non-zero
- Example: think of lowest-type consumer



**example**

Suppose:

- $\gamma_u > \gamma_\pi = 0$ , i.e. platform only cares about consumers' surplus
- Only two types of consumers:  $\Omega = \{1, 2\}$  with  $\bar{q}(1) < \bar{q}(2)$
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# A Simple Example to Illustrate

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**Claim:** If  $\gamma_u < \bar{r}$ , all equilibria are inefficient  $\rightsquigarrow$  no trade

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It can be shown that  $p^*(\omega) \leq \gamma_u$ . This implies that:

- Low-type consumers do not want to sell their records,  $q^*(1) = 0$

Why?  $U^*(1) = p^*(1) \leq \gamma_u < \bar{r}$

Do not internalize positive externality that selling their record generate for high-type consumers

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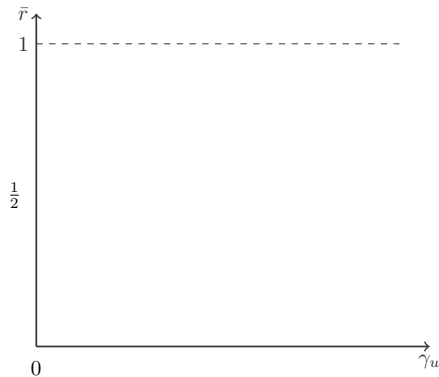
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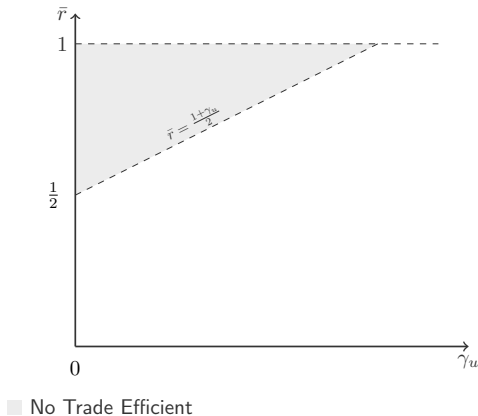
- Market unravels  $\rightsquigarrow$  No trade  $\rightsquigarrow$  Inefficiency



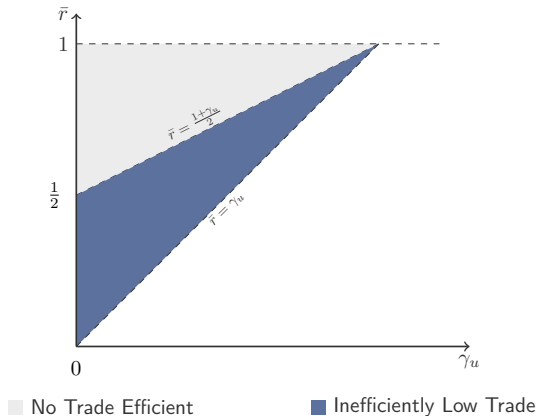
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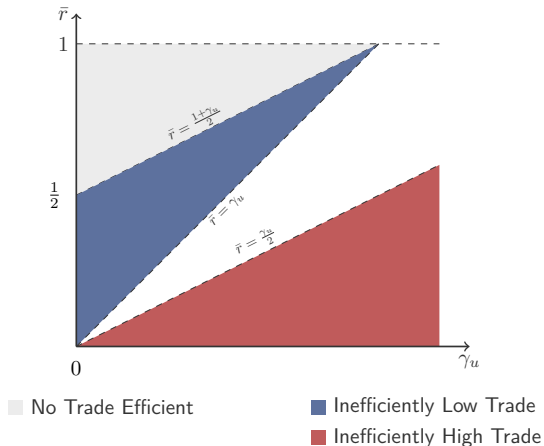
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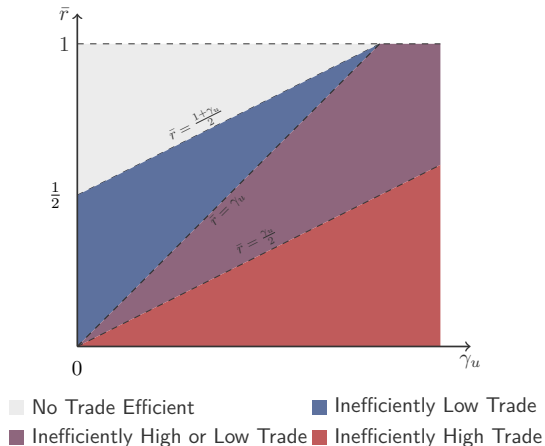
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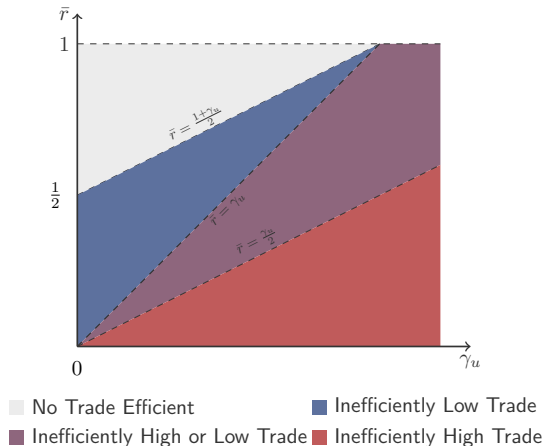
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**generalizations**

General information-intermediation problems:

- $n$  agents (e.g., competing merchants).
- arbitrary payoffs  $\pi_i(a, \omega)$ ,  $v(a, \omega)$  (e.g., revenue maximization in auctions)
- beyond information design (e.g., platform also sets reserve price)

These problems preserve  $\mathcal{P}_q$ 's LP structure  $\Rightarrow V(q)$  has similar properties

**Leading applications:** online marketplaces & online ad auctions

## Conjecture

If full-disclosure is uniquely optimal at all  $q$ 's, all competitive equilibria are efficient. Otherwise, market can fail.



Information intermediaries play ubiquitous role in digital markets

They often balance interests of conflicting parties (sellers-buyers, drivers-riders)

They do so by optimally withholding some information from the agents

This paper illustrates how this practice can lead to market failure

**remedies**

How to fix this market failure?

We explore three alternative market designs:

1. Introducing a **data union**
2. Implementing **data taxes**
3. Making data markets more **complete**

**data union**

Recent policy proposals for the data economy (Posner-Weyl 18; Bergemann et al 23)

A data union would represent consumers by managing data on their behalf

We offer some theoretical support to these policy proposals

How does a data union work?

- Consumers can participate in the union
- If they do, they relinquish their data to the union
- Union sells some of this data to the platform

Consumers retain reservation utility unless record is sold to platform

- With the proceeds of sale, union compensates all participating consumers (to incentivize their participation)
- Union maximizes welfare of participating consumers

Formally, the data union problem is:

$$\max_{(p,q,x)} \quad \sum_{\omega} p(\omega) \bar{q}(\omega) + \sum_{a,\omega} u(a,\omega) x(a|\omega) q(\omega) + \sum_{\omega} (\bar{q}(\omega) - q(\omega)) \bar{r}$$

such that  $q \leq \bar{q}$ ,

and  $\sum_{\omega} p(\omega) \bar{q}(\omega) = V(q)$ ,

and  $x$  solves  $\mathcal{P}_q$ ,

and  $p(\omega) + \frac{q(\omega)}{\bar{q}(\omega)} \sum_a u(a,\omega) x(a|\omega) + \left(1 - \frac{q(\omega)}{\bar{q}(\omega)}\right) \bar{r} \geq \bar{r}$ .

## Proposition

Equilibria of the data-union economy are constrained efficient and maximize consumers' welfare (and vice versa), regardless of the platform's objective

## Some intuition:

Data union coordinates consumers by deciding which records to sell and how to compensate them

By doing so, data union acts as a substitute for the competitive market and avoids market failure



**data taxes**

Enrich competitive economy by introducing a simple **data tax**:

- ▶ When selling her record, consumer pays tax  $\tau(\omega) \in \mathbb{R}$  to the govt

When properly designed, data taxes force consumers to internalize effects that selling their records create on economy

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## Proposition

Let  $(q^\circ, x^\circ)$  be a constrained-efficient allocation. There exists a profile of taxes  $\tau^*$ , of prices  $p^*$ , and of consumer choices  $\zeta^*$ , such that  $(p^*, \zeta^*, q^\circ, x^\circ)$  is an equilibrium of the economy with taxation  $\tau^*$  and the government does not run a deficit.

Let allocation  $(q^\circ, x^\circ)$  be constrained efficient

Let  $p^*$  be a supergradient of  $V(q^\circ)$

Define  $\tau^*(\omega) \triangleq p^*(\omega) + \sum_a x^\circ(a|\omega)u(a, \omega) - \bar{r}$

Notice that  $U^*(\omega) - \tau^*(\omega) \equiv \bar{r}$

Therefore, all consumers indifferent  $\rightsquigarrow$  choose  $\zeta^*$  to implement  $q^\circ$



**more-complete markets**

We let price of data depend not only on its type (i.e.,  $\omega$ ) but also on its “intended use” (i.e.,  $a$ )

Platform and the consumer trade on **how** record will be used—i.e., which fee  $a$  platform will recommend to the merchant

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This is reminiscent of GDPR: “*The **specific purposes** for which personal data are used should be determined at the time of the collection*”



A market for each  $(a, \omega)$ , where  $\omega$ -records can be traded for use  $a$  at price  $p(a, \omega)$

Our equilibrium definition extends naturally to this richer economy

In particular, timing is the same

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## Proposition

Equilibria of this economy are (unconstrained) efficient and maximize consumers' welfare, regardless of platform's incentives

**conclusion**

1. A stylized framework to study competitive markets for personal data

Rooted in GE tradition but leveraging recent progress in info-design

2. Identify novel inefficiency leading this otherwise perfectly competitive market to fail

Show how inefficiency critically depends on platform's role as an information intermediary

3. Propose three alternative market designs that fix inefficiency: data unions, data taxes, richer data prices

# Competitive Markets for Personal Data

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Thank You!

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If not, detect inefficiency driven by platform lack of commitment in period 1

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**Bonus:** In eqm, platform makes no profits. Thus,  $W(q^*, x^*)$  equals consumer welfare. Thus, any constrained-efficient eqm maximizes consumer welfare