

# Competitive Markets for Personal Data

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**Preliminary**

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Yet, consumers are **imperfectly compensated** for their data, and have **limited control** over their use

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We build a competitive economy around this idea and show when it leads to market failure

We know exogenous correlation in consumers' data can lead to externalities

Choi et al. 19, Bergemann et al. 22, Acemoglu et al. 22

We explore novel externality and its consequences on competitive mkts

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Our approach: (GLP22, GP23, and this paper)

- Use tools from information-design literature

Bergemann and Morris 19, Kamenica 19

- To answer questions about data markets

Acquisti et al 16, Bergemann and Bonatti 19, Bergemann and Ottaviani 21

1. Leading example to illustrate main ideas and results
2. General model
3. Results

# leading example

(many consumers, one platform, one merchant)

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$$= \max_{x: A \times \Omega \rightarrow \mathbb{R}_+} \sum_{\omega, a} u(a, \omega) x(a, \omega)$$

$$\text{such that: } \sum_{\omega} (\pi(a, \omega) - \pi(\hat{a}, \omega)) x(a, \omega) \geq 0 \quad \forall a, \hat{a} \in A$$

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Main twist in this paper:

What data the platform has about consumers is **endogenous**

It has to acquire consumers' data in a **competitive market**

Each consumer owns a **data record** that reveals her type  $\omega$ .

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2. Given  $q$ , platform intermediates consumers in its database with the merchant

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	keeps her record	sells her record
Consumer	$\epsilon$	
Merchant	0	
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**Later:** many platforms, many merchants, many types, arbitrary objectives, partially informative records

**equilibrium**

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Social planner maximizes **Consumers Welfare** by picking a data allocation and transfers:

$$\begin{aligned} \max_{q, T} \quad & T + \sum_{\omega} (\bar{q}(\omega) - q(\omega))\varepsilon + q(\omega)\mathbb{E}_q(g(a, \omega)) \\ \text{such that:} \quad & q(\omega) \leq \bar{q}(\omega) \quad \forall \omega \in \Omega \\ & T \leq U(q) \end{aligned}$$

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Note: Merchant profit is excluded from welfare computation:

- ▶ In model, no way to transfer merchant profits to consumer
- ▶ This benchmark gives model a fair chance at efficiency (stronger negative result)

**analysis**

What is the competitive equilibrium of this economy?

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To illustrate, begin from the case  $\gamma = 0$ , i.e.,

$$u(a, \omega) = \beta g(a, \omega) + \gamma \pi(a, \omega)$$

Platform objective is to maximize consumer's gains from trade



Imagine platform **expropriated** consumers of their records ( $\approx$  status quo)

How would the platform use database  $\bar{q}$ ?

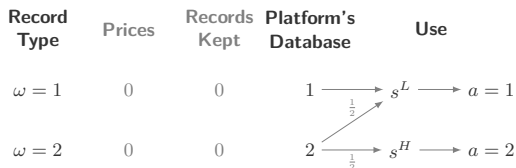
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$\omega = 2$	0	0	2	$\xrightarrow{\frac{1}{2}} s^H \longrightarrow a = 2$	

Platform withholds info from merchant (due to conflict of interest,  $\gamma = 0$ )

Platform withholds info by pooling data records

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Model "enables" this externality, which will lead to inefficiencies

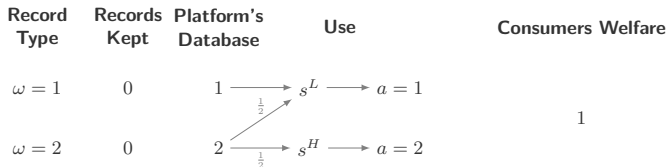
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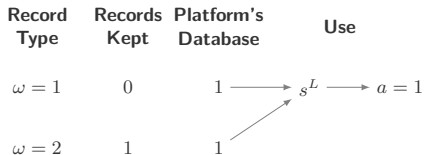


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Let's compute the **competitive equilibrium** of this data economy:

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Two cases to consider, leading to different market failures:

1.  $\beta < \varepsilon$ : “**Too little data**”
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## Comments:

1. Low-type consumers have no incentive to sell:

Price  $p^*(1) = \beta$  is too low

$$(\beta < \varepsilon)$$

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## Comments:

2. High-type consumers have no incentive to sell:

Price  $p^*(2) = 0$  is too low

$(\varepsilon > 0)$

Let's compute the **competitive equilibrium** of this data economy:

Two cases to consider, leading to different market failures:

1.  $\beta < \varepsilon$ : “Too little data”
2.  $\beta > \varepsilon$ : “Too much data”

Record Type	Prices	Records Kept	Platform's Database	Use (Trivial)	Consumers Welfare
$\omega = 1$	$\beta$	1	0	$\longrightarrow s^L \longrightarrow a = 1$	$3\varepsilon$
$\omega = 2$	0	2	0	$\longrightarrow s^H \longrightarrow a = 2$	

## Comments:

3. Platform has no strict incentive to buy.  
Equilibrium prices = marginal values

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## Comments:

4. Equilibrium welfare is inefficiently low

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## Comments:

5. If  $\varepsilon < \frac{1}{3}$ , equilibrium welfare is even lower than under expropriation!



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## Comments:

6. (Negative prices) – High-type consumers would want to subsidize low-type consumers to sell their data, but market is too incomplete

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Diagram illustrating the flow of data and usage:

- Record 1 (Type  $\omega = 1$ ) is kept by the platform (Records Kept = 0) and used (Use =  $s^L$ ) to produce output  $a = 1$ . The price is  $\beta$ .
- Record 2 (Type  $\omega = 2$ ) is kept by the platform (Records Kept = 0) and used (Use =  $s^H$ ) to produce output  $a = 2$ . The price is 0.
- The platform's database is represented by the arrows from the records to the usage points.
- The consumers welfare is  $1 + \beta$ .

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- The platform's database is represented by the arrows from the records to the usage points.
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Diagram illustrating the flow of data and usage:

- Record Type 1 ( $\omega = 1$ ) has Price  $\beta$  and 0 Records Kept. It flows to the Platform's Database (1) and then to Use ( $s^L$ ), resulting in  $a = 1$ .
- Record Type 2 ( $\omega = 2$ ) has Price 0 and 0 Records Kept. It flows to the Platform's Database (2) and then to Use ( $s^H$ ), resulting in  $a = 2$ .
- The Platform's Database (1) also flows to Use ( $s^L$ ) with a weight of  $\frac{1}{2}$ .
- The Platform's Database (2) also flows to Use ( $s^H$ ) with a weight of  $\frac{1}{2}$ .

**Comments:**

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- The Platform's Database (1) also flows to Use ( $s^L$ ) with a weight of  $\frac{1}{2}$ .
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- The flow from Record Type 1 to Record Type 2 is labeled  $\frac{1}{2}$ .
- The flow from Record Type 2 to Record Type 1 is labeled  $\frac{1}{2}$ .

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## Comments:

1. Too many high-type consumers sell. Attracted by expected gain ( $\frac{1}{2}$ ), they decrease each other payoffs



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## Comments:

2. Welfare is inefficiently low

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## Comments:

3. Negative price on high-type consumers? Again, not an equilibrium...



The example illustrates that inefficiency can be generic (for all  $\varepsilon$ )

Also, inefficiency can be severe: Welfare higher under expropriation

- Perverse consequence of empowering consumers

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Example shows two kinds of failures:

- “Too little data:” When low-type consumer keeps her data, she decreases payoff of high types
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Example shows two kinds of failures:

- “Too little data:” When low-type consumer keeps her data, she decreases payoff of high types
- “Too much data:” When high-type consumer sells, she decreases payoff of other high types

Both failures originates from same source:

- Platform has incentives to withhold information

What happens when platform has no incentive to withhold?  $\rightsquigarrow$  **Efficiency**

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Suppose that  $\beta = 0$  and  $\gamma > \varepsilon$ :

$$u(a, \omega) = \beta g(a, \omega) + \gamma \pi(a, \omega)$$



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## Comments:

1. Platform does not withhold information from the merchant  $\rightsquigarrow$  price discrimination

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## Comments:

- Crucially, payoff of a consumer is independent of decisions of other consumers. No externalities

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## Comments:

3. Consumers get fully compensated: They get payoff that platform makes with their data.  $\rightsquigarrow$  Equilibrium is efficient

**general model**



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consumer:  $g_i(a_i, \omega)$

merchant:  $\pi_i(a_i, \omega)$

platform:  $u_i(a_i, \omega)$

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**Exclusivity** is key: Data record is rival good

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A collection of data records is called a **database**: denoted  $q_i \in \mathbb{R}_+^\Omega$



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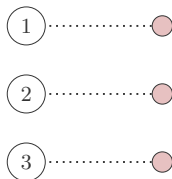
platforms

1

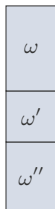
2

3

platforms      vendors

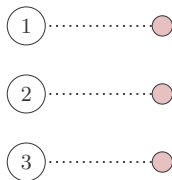


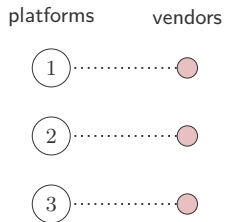
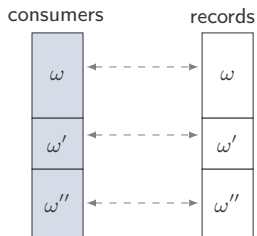
consumers

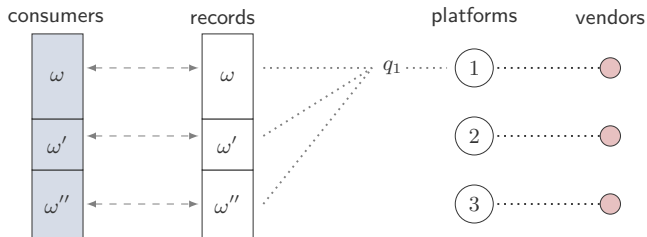


platforms

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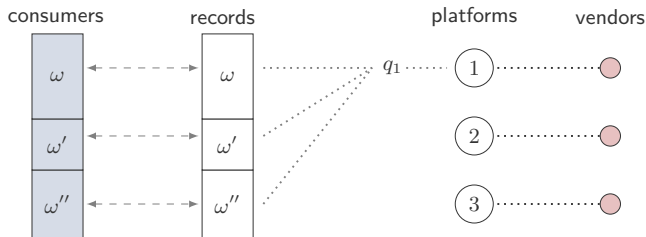






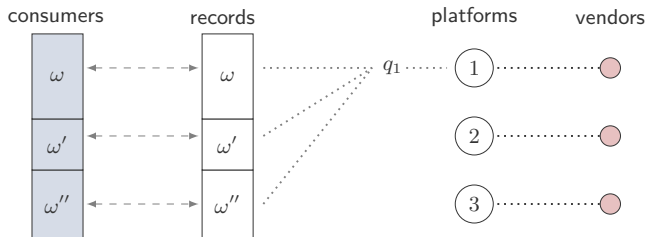
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3. Payoffs realize

**results**



We study the welfare properties of three different economies:

$\mathcal{E}_1$  An economy with expropriation

Platforms own consumers data and can trade

$\mathcal{E}_2$  An economy with data ownership

Consumers own their data and can trade

$\mathcal{E}_3$  An economy with data ownership and Lindahl prices

Data are priced conditional on how it is used

In this economy:

- ▶ Consumers “expropriated” of their records: no control, imperfect compns
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## Definition. Equilibrium in $\mathcal{E}_1$

Prices  $p^* \in \mathbb{R}^\Omega$  and a feasible data allocation  $q^* \in \mathbb{R}_+^{\Omega \times I}$  are an equilibrium of  $\mathcal{E}_1$  if:

1. Platforms maximize given prices  $q_i^* \in \arg \max_{q_i} U_i(q_i) - \sum_{\omega} p^*(\omega) q_i(\omega)$
2. All markets clear for all  $\omega$ ,  $p^*(\omega) \left( \bar{q}(\omega) - \sum_i q_i^*(\omega) \right) = 0$

Platform  $i$ 's payoff depends only on  $q_i$ , not on  $q_j$

(exclusivity)

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## **Proposition. Equilibrium Characterization in $\mathcal{E}_1$**

Equilibria of  $\mathcal{E}_1$  exist and maximize the sum of platforms' payoffs

Every platform-optimal allocation can be supported as an equilibrium of  $\mathcal{E}_1$

Equilibria are solutions of a grand-information design (LP) problem

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### Equilibrium in $\mathcal{E}_2$ :

Prices  $p^* \in \mathbb{R}^\Omega$ , data allocation  $q^* \in \mathbb{R}_+^{\Omega \times (I+1)}$ , consumers' decisions  $\alpha^* \in (\Delta(I))^\Omega$  are an equilibrium if:

1. Given  $p^*$ , database  $q_i^*$  solves platform  $i$ 's problem

$$q_i^* \in \arg \max_{q_i} U_i(q_i) - \sum_{\omega} p^*(\omega) q_i(\omega)$$

2. Given  $p^*$  and  $q^*$ ,  $\alpha^*(\omega)$  solves  $\omega$ -consumer's problem

$$\alpha^*(\omega) \in \arg \max_{\alpha(\omega) \in \Delta(I)} (1 - \alpha(0|\omega))r(\omega) + \sum_i \alpha(i|\omega) \left( p^*(\omega) + \mathbb{E}_{q_i^*}(g_i(a_i, \omega)) \right)$$

3. Markets clear

$$q_i^*(\omega) = \alpha^*(i|\omega) \bar{q}(\omega), \quad \forall \omega, i$$

## What We Know:

- ▶ Equilibrium *can* be inefficient  $\rightsquigarrow$  our leading example
- ▶ Sufficient conditions for efficiency:

### Proposition. No-Intermediation Case

When  $u_i = \pi_i$  for all  $i$ , equilibria in  $\mathcal{E}_2$  exist and are efficient

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## What We Don't Know (yet):

- ▶ Sufficient conditions for inefficiency beyond examples?
- ▶ Sufficient conditions for existence in the intermediation case?

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We enrich our economy by opening “more complete” markets

following e.g. Arrow 69, Laffont 78

- ▶ Consumers can sell record for a **specific purpose** (i.e. an action  $a_i$ )
- ▶ A richer price system: prices  $p_i(\omega, a_i)$  depend on record type, on platform identity, and on intended use  $a_i$

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### **Proposition. Equilibrium Characterization in $\mathcal{E}_3$**

Equilibria in  $\mathcal{E}_3$  exist and are (first-best) efficient.

Every (first-best) efficient data allocation can be supported in an eqm

Equilibria are solutions of a grand-information design (LP) problem

Illustrate functioning of economy  $\mathcal{E}_3$  with our earlier example

Return to case of market unravelling ( $\beta < \epsilon$ ,  $\gamma = 0$ ):

$$u(a, \omega) = \beta g(a, \omega) + \gamma \pi(a, \omega)$$

**Record  
Type**

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$$\omega = 2$$



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## Comments

- High-type consumers subsidize the platform to acquire low-type consumers data
- Previously this was not an equilibrium. Why?



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## Open Questions:

1. Intermediate solutions, partial decentralization?
2. "Non-market" solutions: Data Unions?

**conclusions**

# Summary

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1. We introduce framework to study competitive markets for personal data and their equilibria
  - ▶ Rather general setting: many platforms, many merchants, arbitrary objectives, partially informative records, multiple types
2. We identify a novel externality that can make these markets inefficient
  - ▶ The way platforms withhold information creates externalities that can lead to market failures
3. We discuss possible solutions and their limits

**thank you**