# **Competitive Markets for Personal Data**

Simone Galperti Jacopo Perego UCSD Columbia

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#### Preview of Our Results:

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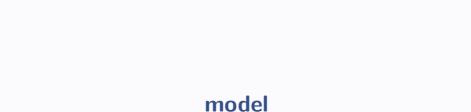
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- 1. In status quo, many inefficiencies lead to mkt failure
- Giving people control over their data does not solve the problem, and in fact can backfire
- 3. Efficiency can be achieved by opening more markets  $\longrightarrow$  how practical?



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consumer:  $g_i(a,\omega)$  e.g. surplus

vendor:  $\pi_i(a,\omega)$  e.g. profit

platform:  $u_i(a,\omega)$  e.g. intermediation fee

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A collection of data records is called a **database**: denoted  $q_i \in \mathbb{R}_+^\Omega$ 

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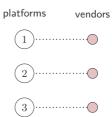
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# platforms

 $\widehat{1}$ 

(2)

 $\widehat{3}$ 



#### consumers

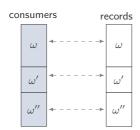


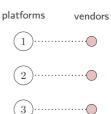
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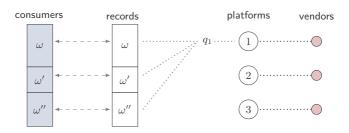






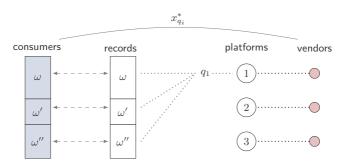






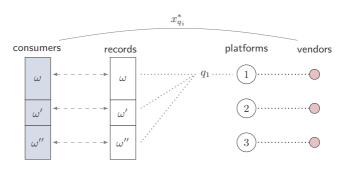
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a "status-quo" economy

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3. Platforms maximize given prices  $q_i^* \in \arg\max_{q_i} U_i(q_i) - \sum_{\omega} p^*(\omega) q_i(\omega)$ 

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# $\mathcal{E}_1$ – A Status-Quo Economy

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#### **Problems:**

Consumers are excluded and platforms do not internalize how their decisions (i.e.,  $q_i^*$  and  $x_{q_i}^*$ ) affect consumers

Welfare of consumers and platforms is "third best"

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give consumers control?

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- 4. Consumers maximize given  $p^*$  and behavior of other consumers

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### Competitive Equilibrium of Economy $\mathcal{E}_3$ :

See paper

Follows Arrow (1969), Laffont (1976)

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Its realism  $\leadsto$  Open Questions: how to (partially) decentralize in practice?



# **Summary**

A framework to study competitive markets for personal data:

- $\mathcal{E}_1$ . In status quo, multiple sources of inefficiencies jointly lead to mkt failure
- $\mathcal{E}_2$ . Giving people control over their data does not correct all inefficiencies and, in fact, can backfire
- $\mathcal{E}_3$ . Efficiency achieved by opening many more markets  $\longrightarrow$  how practical?

