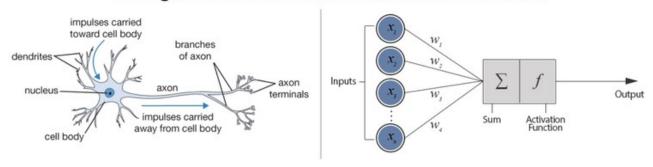
Perceptron Learning Algorithm

This is programmed in R programming language

Synopsis of The Perceptron

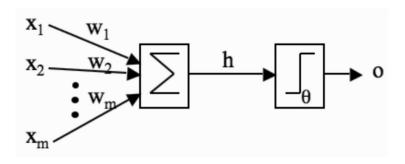
The Perceptron learning algorithm is an algorithm that is used for supervised learning of binary clusters. The supervised learning involves giving conditions (inputs) with documented outputs. An allusion of learning and the binary clusters means that the choice of output has only two outcomes. The Perceptron was invented in 1957 by Frank Rosenblatt Ph.D. The idea is that the Perceptron works just like the neuron of a nervous system. Each neuron receives thousands of signals from other neurons, connected via synapses. Once the sum of the signals being received surpasses a certain threshold, a response is sent through the axon.

Biological Neuron versus Artificial Neural Network



Composition of the Perceptron Learning Algorithm

The implementation of the perceptron learning algorithm involves using a collection of features to answer a question that has two choices; binary cluster. And the algorithm learns to make these choices from being exposed to previous data collected with resultant outcomes with one of the two choices. So what we have actually is:



 $\mathcal{X}\subseteq\mathbb{R}^d$ and $d\in\mathbb{N}$ be the input space, and let $\mathcal{Y}=\{-1,1\}$ x: Input customer information that is used to make credit decision.

- $f: \mathcal{X} \to \mathcal{Y}$: Unknown target function that is the ideal formula for credit approval.
- \mathcal{X} : Input space consisting of all possible input x.
- *Y*: Output space consisting of no or yes credit approval.
- ullet \mathcal{D} : Data set of tuples in input-output examples of the form (x_i,y_i) , where $f(x_i)=y_i$ and $i\in\mathbb{N}$.
- \mathcal{A} : Learning algorithm which uses D to pick a formula (hypothesis) $g: \mathcal{X} \to \mathcal{Y}$ so that $g \approx f$, where $g \in \mathcal{H}$. Here \mathcal{H} is the *hypothesis space*.

For $h \in \mathcal{H}$, h(x) gives different weights to the different coordinates of x. This reflects the relative importance of each

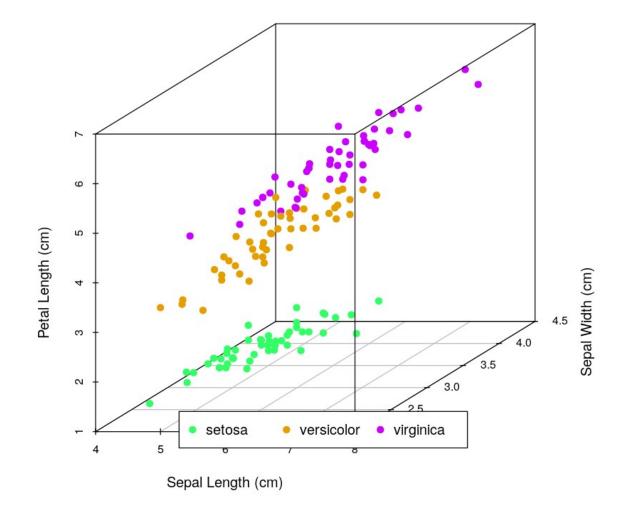
```
In [63]: # load iris data set
    data(iris)

# subset of iris data frame - extract only species versicolor and setosa
# we will only focus on the sepal and petal lengths of the dataset
    train_iris <- iris[1:100, c(1, 3, 5)]
    names(train_iris) <- c("sepal", "petal", "species")
    head(train_iris)</pre>
```

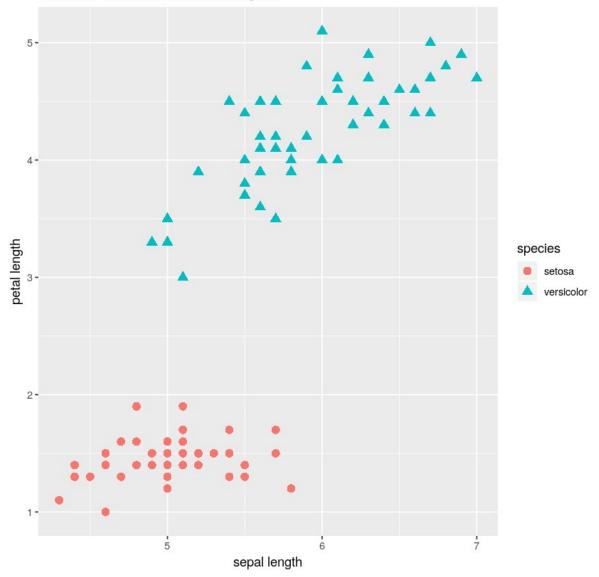
A data.frame: 6 × 3

sepal	petal	species
<dbl></dbl>	<dbl></dbl>	<fct></fct>
5.1	1.4	setosa
4.9	1.4	setosa
4.7	1.3	setosa
4.6	1.5	setosa
5.0	1.4	setosa
5.4	1.7	setosa

Iris Data 3D Scatter Plot



Species vs sepal and petal lengths



```
In [66]: # add binary labels corresponding to species - Initialize all values to 1
    # add setosa label of -1. The binary +1, -1 labels are in the fourth
    # column. It is better to create two separate data frames: one containing
    # the attributes while the other contains the class values.
    train_iris[, 4] <- 1
    train_iris[train_iris[, 3] == "setosa", 4] <- -1

x <- train_iris[, c(1, 2)]
 y <- train_iris[, 4]

# head and tail of data
head(x)</pre>
```

A data.frame: 6

× 2

sepal	petal	
<dbl></dbl>	<dbl></dbl>	
5.1	1.4	
4.9	1.4	
4.7	1.3	
4.6	1.5	
5.0	1.4	
5.4	1.7	

```
In [67]: head(y)
```

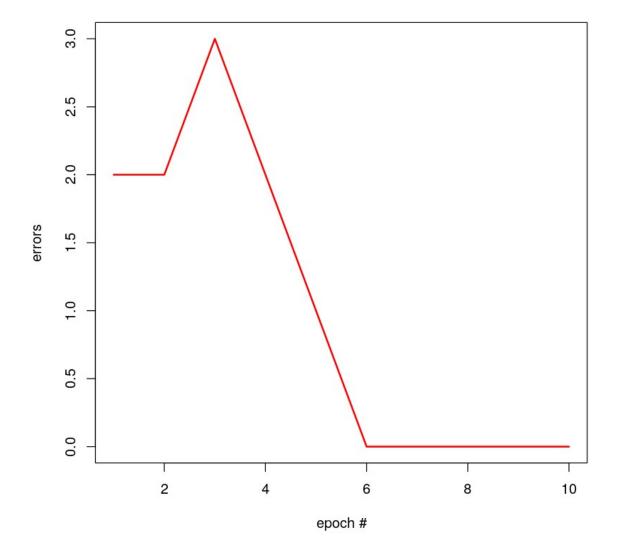
```
-1 -1 -1 -1 -1
```

```
In [68]: | # write function that takes in the data frame, learning rate - eta, and number of e
         pochs - n.iter and updates the weight factor. At this stage, I am only conserned wi
         th the final weight and the number of epochs required for the weight to converge
         perceptron <- function(x, y, eta, niter) {</pre>
                  # initialize weight vector
                 weight <- rep(0, dim(x)[2] + 1)
                  errors <- rep(0, niter)
                  # loop over number of epochs niter
                  for (jj in 1:niter) {
                          # loop through training data set
                          for (ii in 1:length(y)) {
                                  # Predict binary label using Heaviside activation
                                  z <- sum(weight[2:length(weight)] *</pre>
                                                   as.numeric(x[ii, ])) + weight[1]
                                  if(z < 0) {
                                          ypred <- -1
                                  } else {
                                          ypred <- 1
                                  # Change weight - the formula doesn't do anything
                                  # if the predicted value is correct
                                  weightdiff <- eta * (y[ii] - ypred) *
                                          c(1, as.numeric(x[ii, ]))
                                  weight <- weight + weightdiff</pre>
                                  # Update error function
                                  if ((y[ii] - ypred) != 0.0) {
                                          errors[jj] <- errors[jj] + 1</pre>
                          }
                  # weight to decide between the two species
                 print(weight)
                  return (errors)
         err <- perceptron(x, y, 1, 10)
```

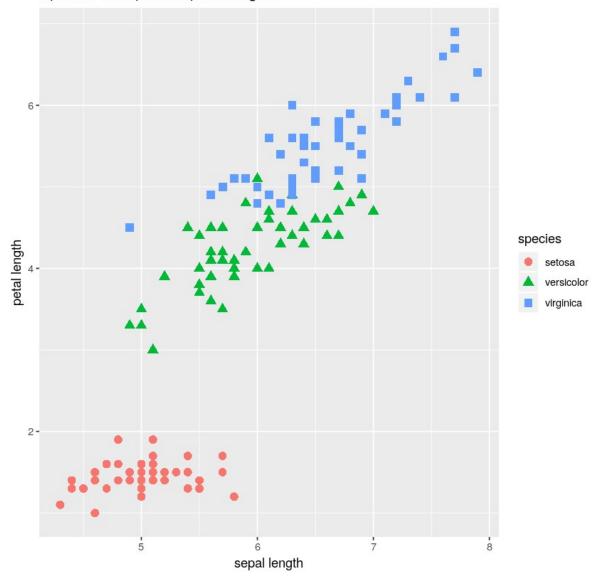
[1] -4.0 -6.8 18.2

```
In [69]: plot(1:10, err, type="l", lwd=2, col="red", xlab="epoch #", ylab="errors")
title("Errors vs epoch - learning rate eta = 1")
```

Errors vs epoch - learning rate eta = 1



Species vs sepal and petal lengths



```
In [71]: # subset of properties of flowers of iris data set
    x <- iris[, 1:4]
    names(x) <- tolower(names(x))

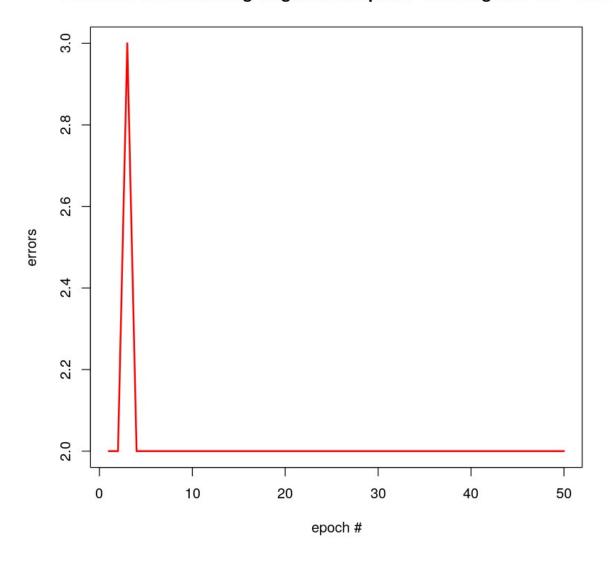
# create species labels
    y <- rep(-1, dim(x)[1])
    y[iris[, 5] == "virginica"] <- 1

# compute and plot error
    err <- perceptron(x, y, 0.01, 50)

[1] -0.020 -0.732 -0.254  0.944  0.748

In [72]: plot(1:50, err, type="l", lwd=2, col="red", xlab="epoch #", ylab="errors")
    title("Errors in differentiating Virginica vs epoch - learning rate eta = 0.01")</pre>
```

Errors in differentiating Virginica vs epoch - learning rate eta = 0.01



```
In [ ]:
```