```
that will be used in the TestCase */
/* Templates written by Juan Pablo Giron Ruiz */
module declaration templates
    import from declaration Signals all;
    /*Channel cDisplay Main*/
    template sReqInfoCtrlZone a sReqInfoCtrlZone(numCtrl p numCtrl,numZone p numZone
) :=
        num Ctrl:=p numCtrl,
        num Zone:=p numZone
    template sInfoCtrlZone a sInfoCtrlZone(spots p freeSpots):=
        freeSpots:=p freeSpots
    /*Channel cEnv pTesting*/
    template sEntryCarCtrl a sEntryCarCtrl (numCtrl p numCtrl) :=
        num Ctrl:=p numCtrl
    template sOutCarCtrl a sOutCarCtrl(numCtrl p numCtrl):=
        num Ctrl:=p numCtrl
    template sEntryCarZone a sEntryCarZone(numZone p numZone):=
        num Zone:=p numZone
    template sOutCarZone a sOutCarZone(numZone p numZone) :=
        num Zone:=p numZone
    /*Channel cEnv Main */
    template sCreateCtrlZone a sCreateCtrlZone:=?
    template sOkCreationZone a_sOkCreationZone:=?
    template sOkCreateCtrl a sOkCreateCtrl:=?
    template sCreateEntryWay a sCreateEntryWay:=?
    template sAddZone a sAddZone(numCtrl p numCtrl, spots p totalSpots, spots p freeSp
ots):=
        num Ctrl:=p numCtrl,
        totalSpots:=p totalSpots,
        freeSpots:=p_freeSpots
    /*Channel cEnv CR */
    template sIDUserFromEnv a sIDUserFromEnv(ID User p ID):=
      ID:=p ID
```

/* Here is the delcarations of the Templates