**1.Which jQuery plug-in did you include on a page in your website? Why this particular plug-in? Where did you find it? Explain thoroughly here how it is used.**

* I used the jQuery animate ()method plugin. I used it in an interactive way as revealing a hidden/secret part of the page, which goes along with the initial theme of the page (a distraction page). This plug-in is used to change the state of the CSS Style Property when interacted with to create an animation effect. For my plugin, I created a button tag with id = “button” and then placed an image with id = “img” in the image tag. The plug in script reads the document, and when the “button” id is clicked the “img” id animates to a set height and width. So I made my initial image extremely small, and set the animate to 200x300 so it appears as its growing out of nowhere.

**2.What does your CSS media query accomplish?**

**3.Did you record your own movie? If so, what did you use to do so? If not, where did you find the movie that you used?**

* I did not record my own movie, I found it on <https://www.pexels.com/search/videos/tech/>

**4.How does your JavaScript validate your form data?**

* My JavaScript validates my form data by checking if the password.length is 5+ characters, if the password contains at least one digit, and if it starts with a Capital Letter. It does not check for these in required order, but all must be met. Once the valid password is met, calculations for the ticket sales can be completed.

**5.What about your site do you like most?**

* I really like the jQuery PlugIn I used, it was a fun little trick that made the web page even more interactive.

**6. Is your website missing any of the required components identified in Part A Above? Is anything not working correctly? If so, can you pinpoint why? It is much better to point out what is not working correctly and critique why, than it is to have the instructor find it!**

* I don’t believe it is missing anything, and as far as I’ve tested everything works correctly. (Hopefully)