NICOLA **CASTELLANI**

UI DEVELOPER   📱 **+39** 346 230 7313   @ nicolacastellanidev@**gmail.com**

⚐ ABOUT ME

I'm a passionate *UI Developer*, looking to become a complete *UI Tech* in my career. I love *perfect designs*, not only by appearance but also by *accessibility*.

My goal is to *design and develop interfaces* from *usability to performance*, looking forward to creating amazing UIs to help people *understand your products with your eyes*.

✓ EDUCATION

♡ Master in Game Development
University of Verona - *2020 / 2022*

▤ Degree in Computer Science
University of Verona - *2011 / 2014*

❀ HOBBIES

▤ Game prototyping
"How is that made?"
I love to try new solutions and experiment with things I don't know.

◉ Music Production
"Sometimes I need my own music"
Making music is therapeutic in my opinion. I'm creating music since 2011.

🧗 Sport and Trekking
"Movement for mental wellness."
My mind is usually feeded with a lot of stimulus, but my body too. I love long walks and team sports .

SEE MORE @

Science passionate   **Cat** owner

Beer lover   **Mountain** traveler

💼 WORK EXPERIENCES

These are the most relevant work experiences, where I've learned a lot and worked with new technologies. **See more on my LinkedIn profile**.

⬡ Freelance front-end Game/Web Developer

📅 *2018 - PRESENT*   📍 *VERONA - IT - REMOTE*

Working as self-employed

In 2018 I've decided to start a new adventure, working as a self-employed is not easy, but I've learned a lot and worked with different agencies, gaining a more deep vision of the front-end world.

Angular Developer

📅 *2018 - PRESENT*   📍 *VERONA - IT - REMOTE*

Angular specialist, working on legacy systems restyling and technology migration for performance boost.

✓ **Angular top author on DEV.TO**   ✓ **Unit/E2E testing with Karma**

React/Unity Developer

📅 *2018 - 2019*   📍 *REMOTE*

Worked with React and Unity to combine amazing 3D contents into real-time web applications for a notorious University of Milan.

✓ **Unity WebGL - Udemy**

⬡ iOS / Web Developer

📅 *2015 - 2018*   📍 *VERONA - IT*

Trueblue

Trueblue is a mid-sized IT company based in Verona, one of the most relevant agencies in the pharma sector. Here I've started my career as frontend web and mobile developer, creating CMS for big pharma industries using web browsers and iOS applications.

✓ **Swift developer**

♛ Skills

Languages:	C++, C#, Typescript, Javascript, Java, Kotlin, Swift
Game Engines:	Unity, Unreal, Godot, PlayCanvas
VCS:	Git, Git LFS, command line git and GUI using GitKraken, Github Desktop and IDE tools.
Metodologies:	Waterfall, Agile, Lean, TDD, DevOps
Tools:	GitHub, GitLab, Heroku, Atalassian Suite, Mirò, Notion, Gravit Designer, Fruity Loops, Toggl, Discord, IntelliJ Rider for Unity and Unreal, Visual Studio

💬 LANGUAGES

🇮🇹 *ITA* Native   🇩🇪 *DE* Scholastic level

🇬🇧 *EN* High comprehension, intermediate-level written and fluent speak