

Electron Identification without the Pixel Detector
First Progress Report

Jim Pivarski
Cornell University

Outline for this talk

- Project outline and goals (part of the project was to define it)
- Pixel algorithm and why e^{\pm} -finding is harder without a pixel detector
- The importance of realistic Monte Carlo
- Implementing a placeholder in CMSSW
- Next steps

Project Outline and Goals (we welcome corrections)

Goal: identify electrons (HLT and offline) and reject background by matching ECAL SuperClusters to Si-strip tracker hits

A well-studied algorithm exists which matches SuperClusters to pixel hits

Early data will be taken without a complete pixel detector, so our algorithm is a fallback

Strictly Level 2.5: input is reconstructed SC and tracker hits, output is

- a list of electron candidate objects *for HLT filter to save event if non-empty*
- track parameters *to seed a track in Level 3*
- possibly other quality objects (list of hits, not for seeding)

Project Goals (continued)

fast: $\lesssim 100$ ms per SuperCluster on a 1 GHz PC

scale as a low power of background hits: $\mathcal{O}(\text{hits}^p)$ where $p \lesssim 2$

robust: electron-finding efficiency independent of tracker misalignments of $\sim 500 \mu\text{m}$,

independent of tracker-ECAL misalignments of ~ 1 mm, and

independent of number of background hits

(\rightarrow this will make electron efficiency easier to understand)

flexible: provide parameters to tune efficiency versus rejection, and/or versus speed

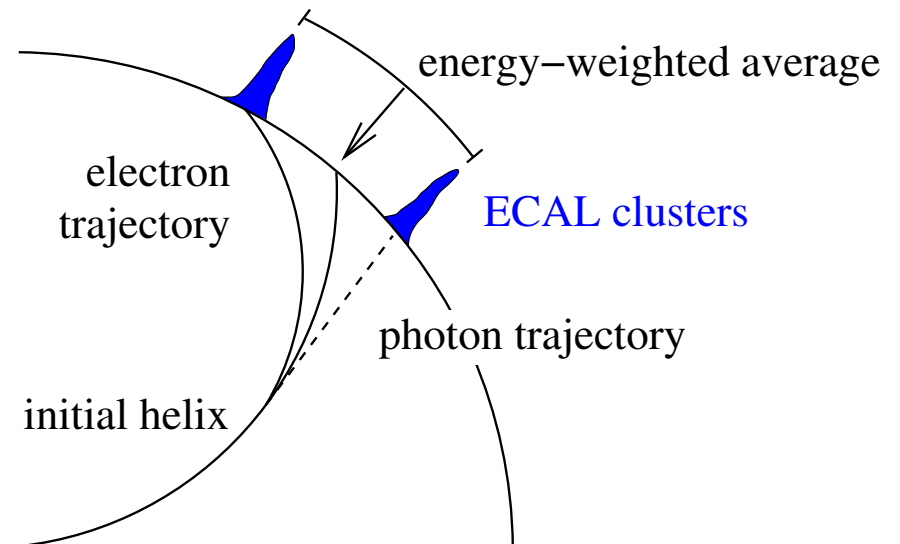
Pixel Algorithm

1. Project helix from ECAL position to origin (curvature from SC energy) for each of two charge hypotheses
2. Wide window in first pixel layer; identified hit narrows search window on subsequent layers

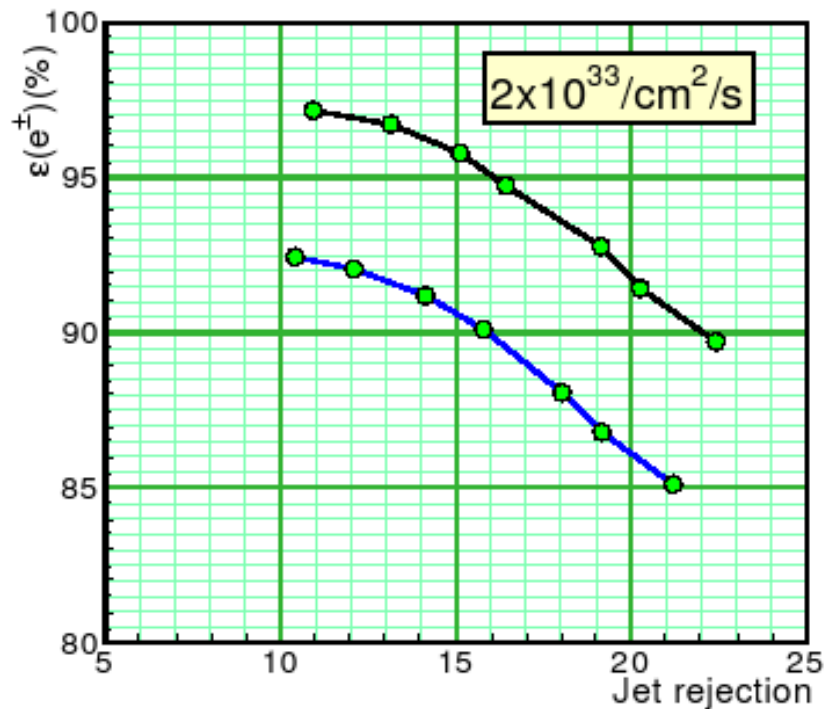
Electrons radiate in tracker material and often intersect ECAL far from initial helix. *Why does a helix projection work?*

Theorem: if all bremsstrahlung photons are included in a SC, energy-weighted position is on the initial helix

Lesson: inner hits point more reliably to SC position



Pixel algorithm performance
(something to aim for without being too expectant)



Pixel's advantage: Z precision
 ΔZ cut window = 1 mm

Tracker has 4 stereo layers with
1 mm resolution

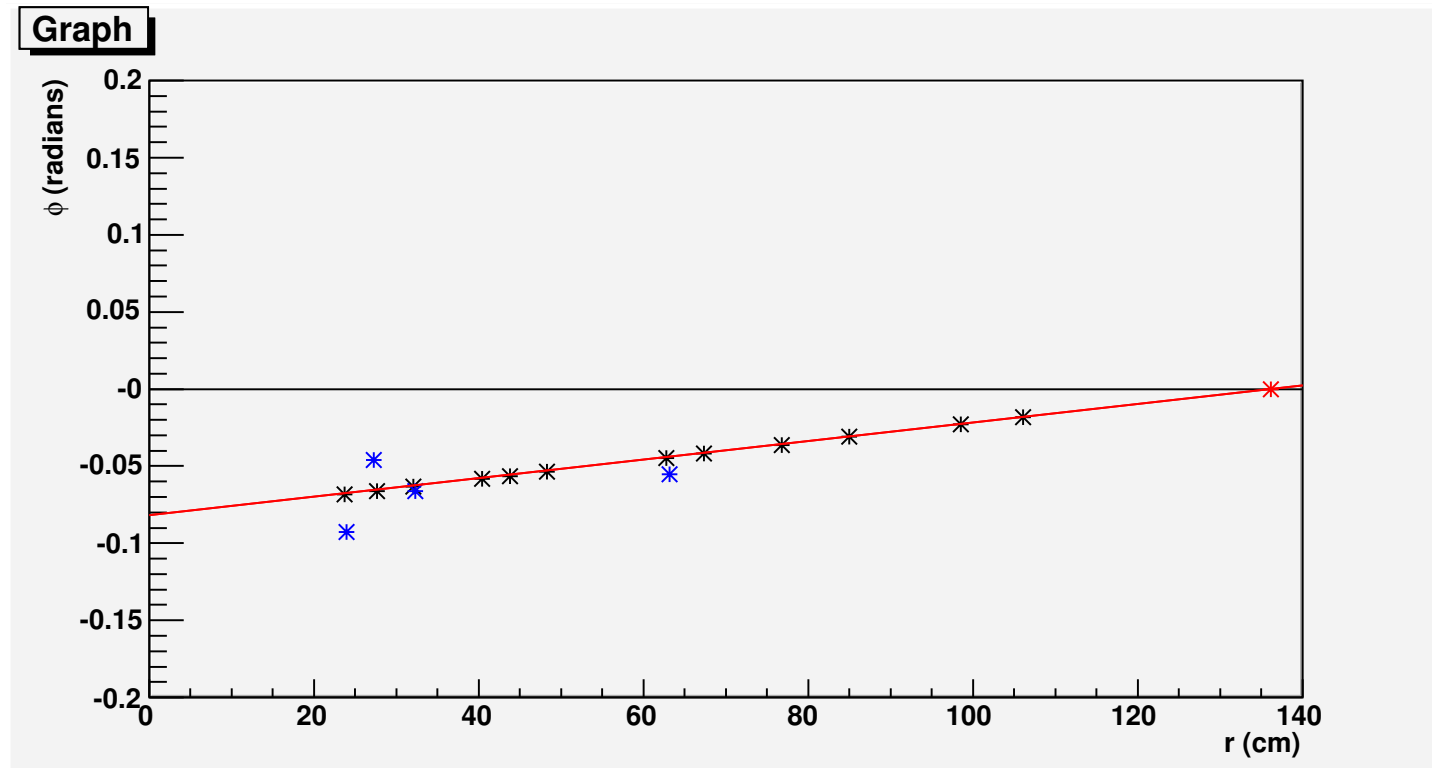
but most layers have only 10–
20 cm segmentation in Z

Try to regain lost signal/noise by
looking for more than 3 hits

(We'd like to make the equivalent plot, but need the same MC samples)

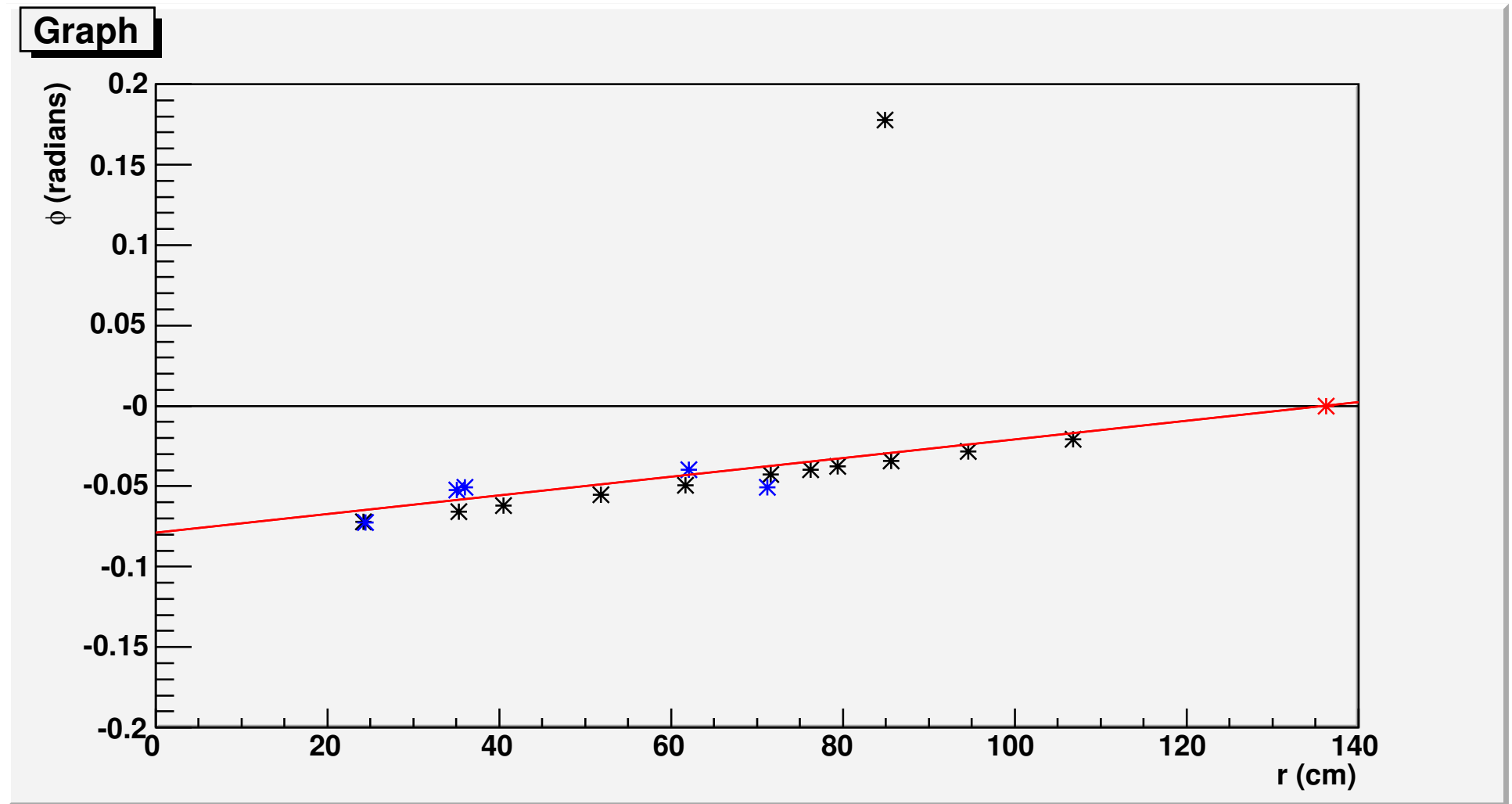
“Event Displays”

vertical axis is ϕ position of each hit with SuperCluster's ϕ as zero
horizontal axis is cylindrical radius of each hit

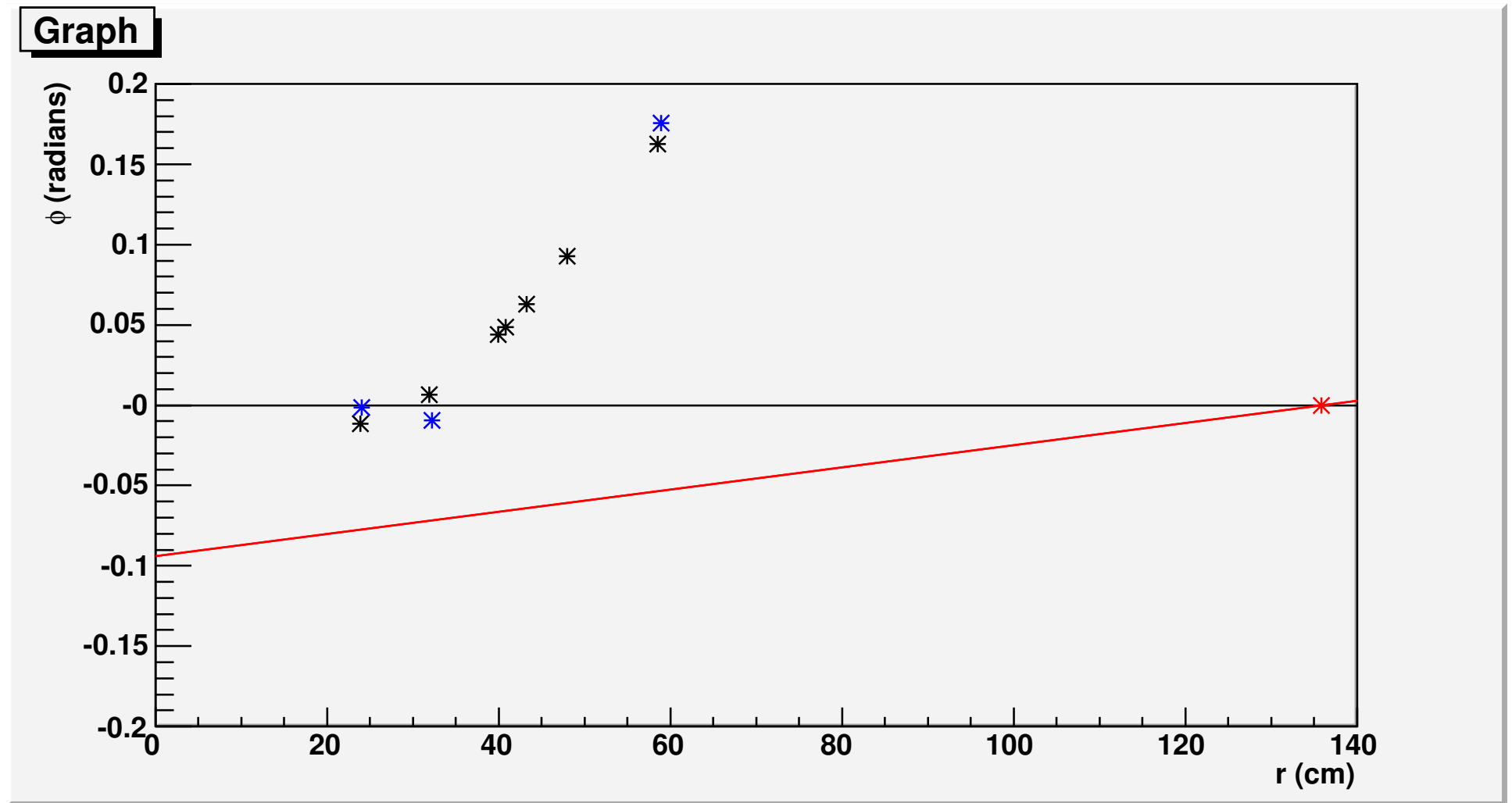


helical track projects an arcsin curve, but even at 10 GeV, this is linear
(helix is approximated by a parabola)

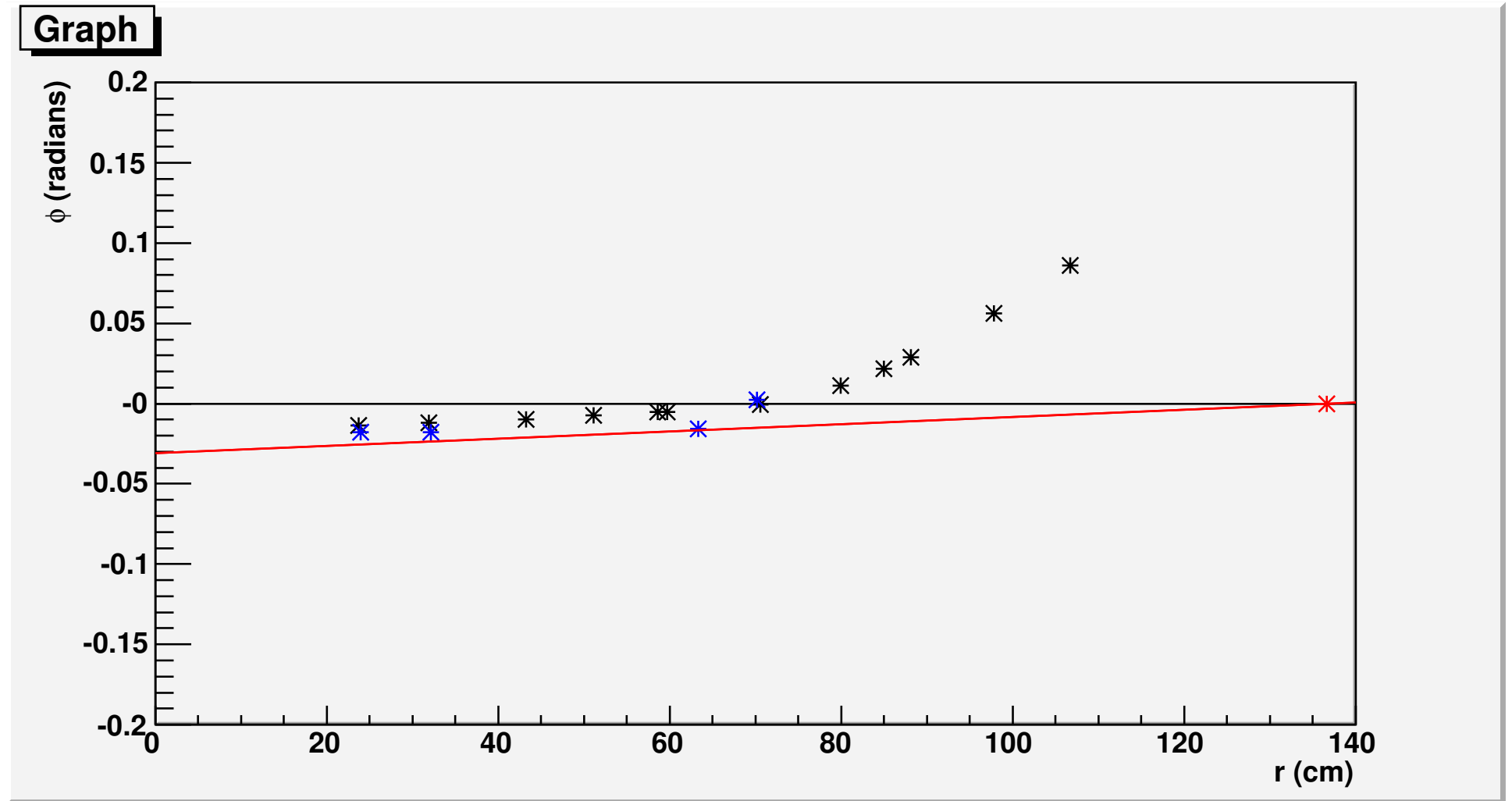
A typical electron



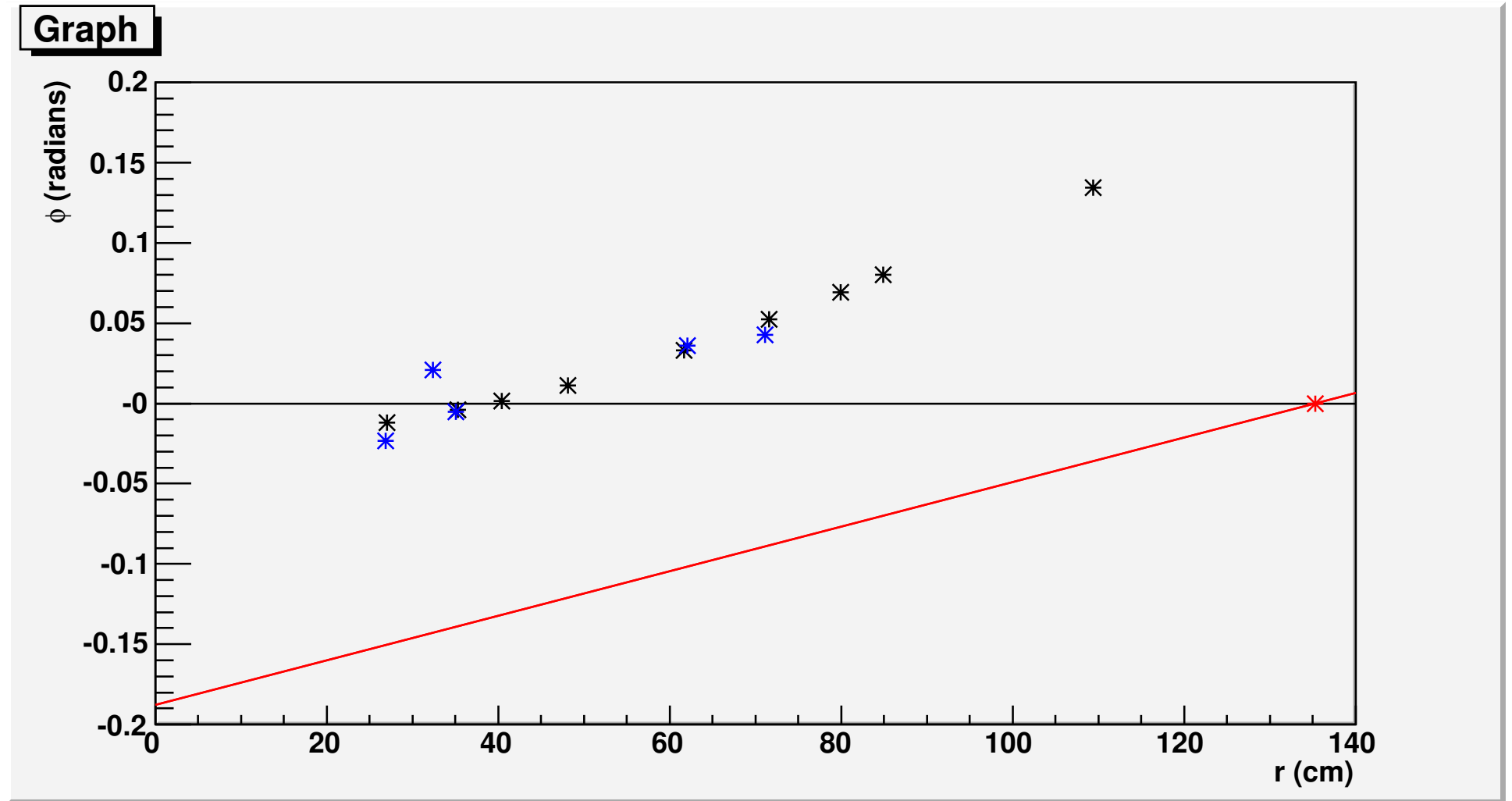
Electron with early scatter or bremsstrahlung (*not* in pixel material!)



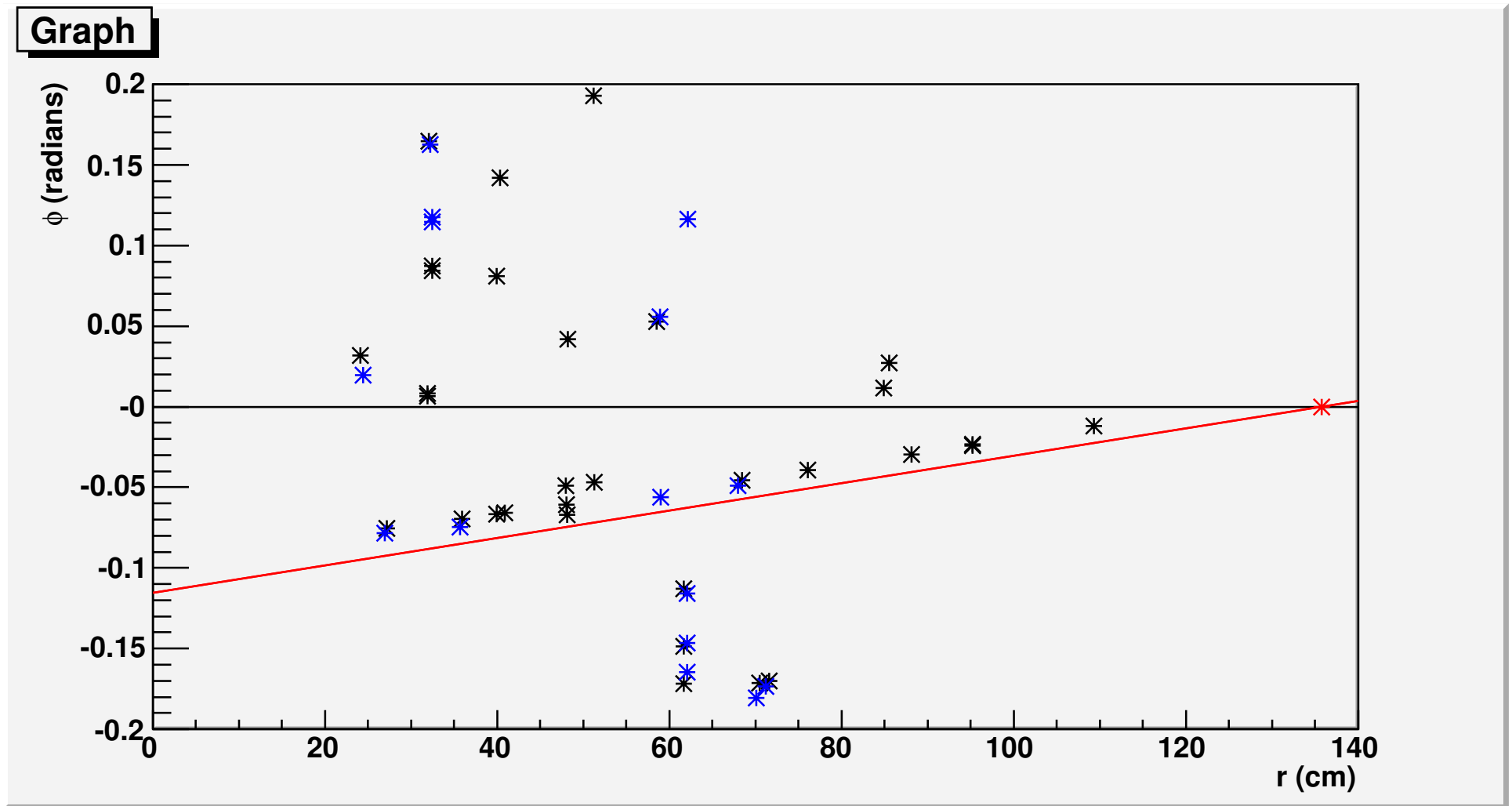
Electron with scatter in strip tracker



Electron with wrong SuperCluster position (lost a photon?)

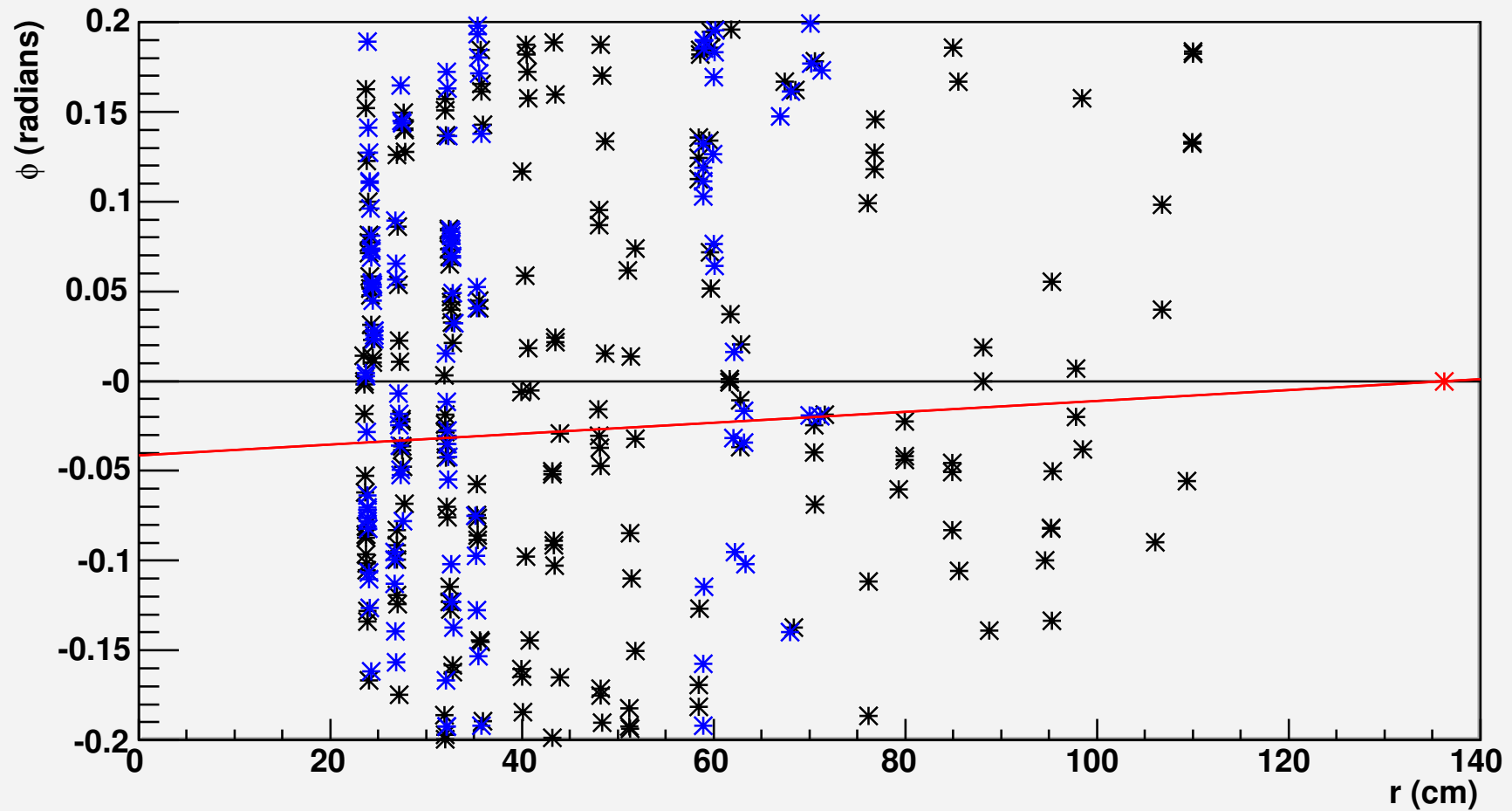


A typical electron superimposed on minbias (to simulate underlying event)



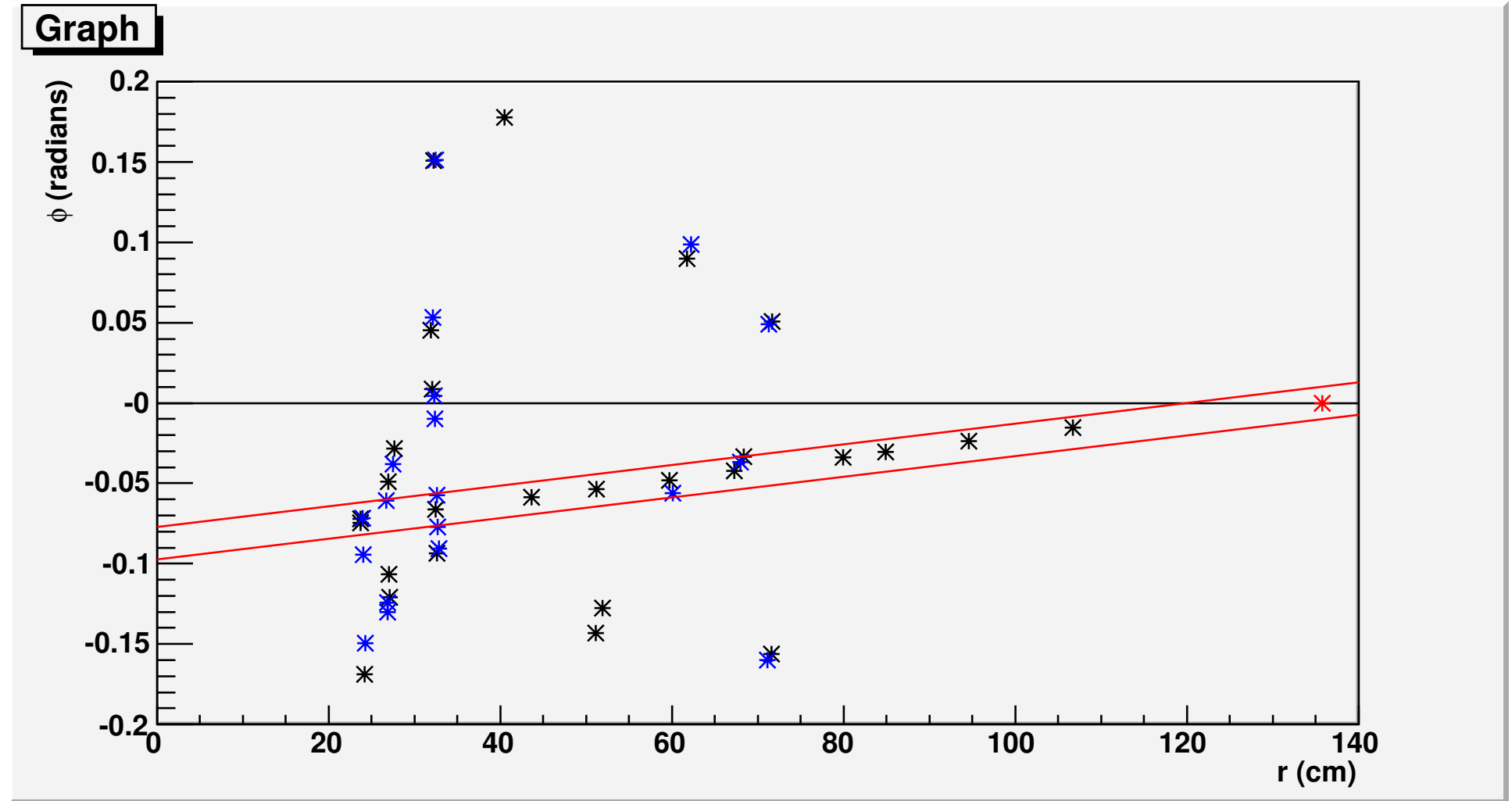
Background: minbias event with a 17 GeV SuperCluster

Graph

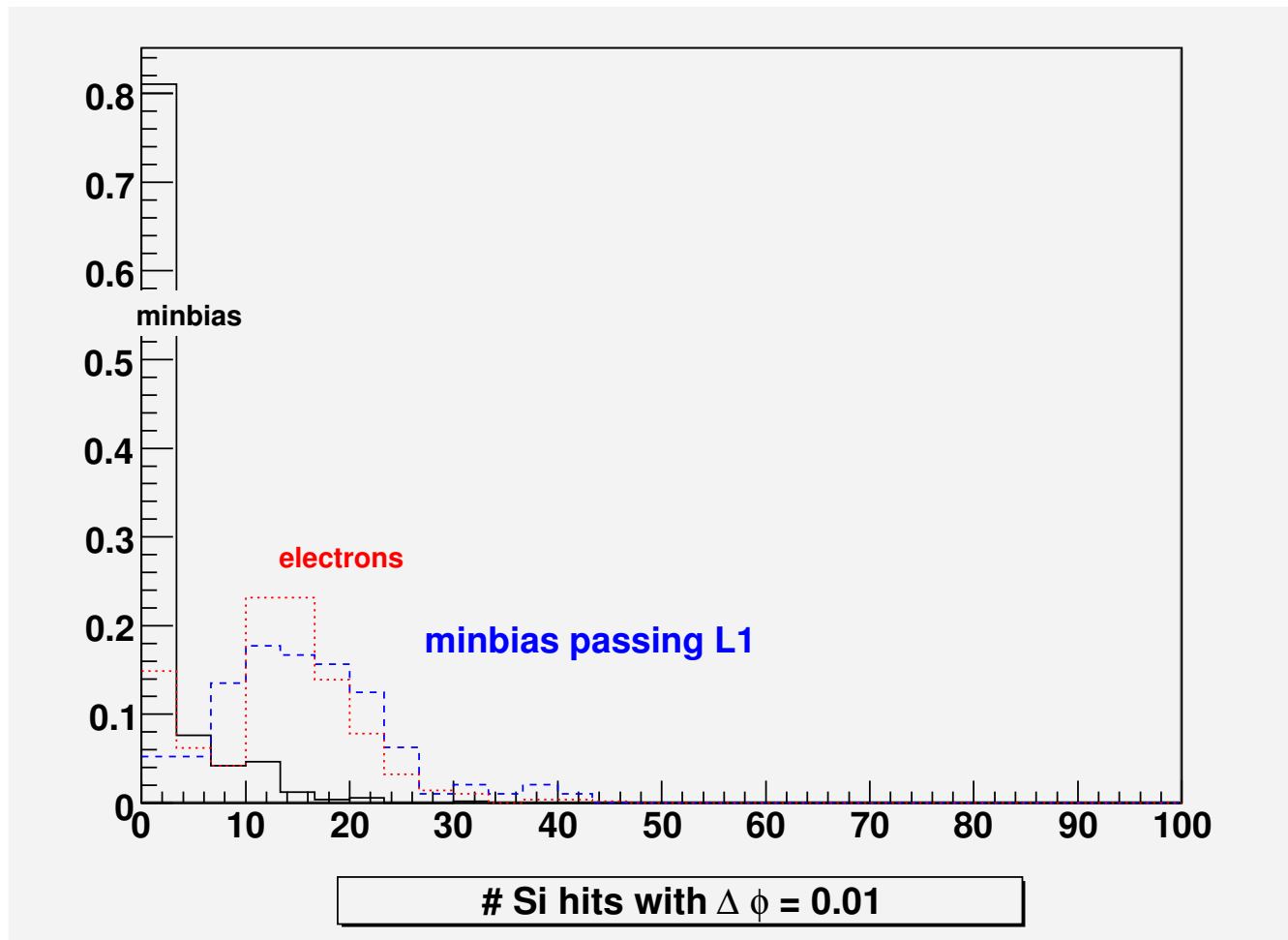


Here's a simple algorithm:

Define a 10 mrad $\Delta\phi$ band around hypothesis, count hits within that band

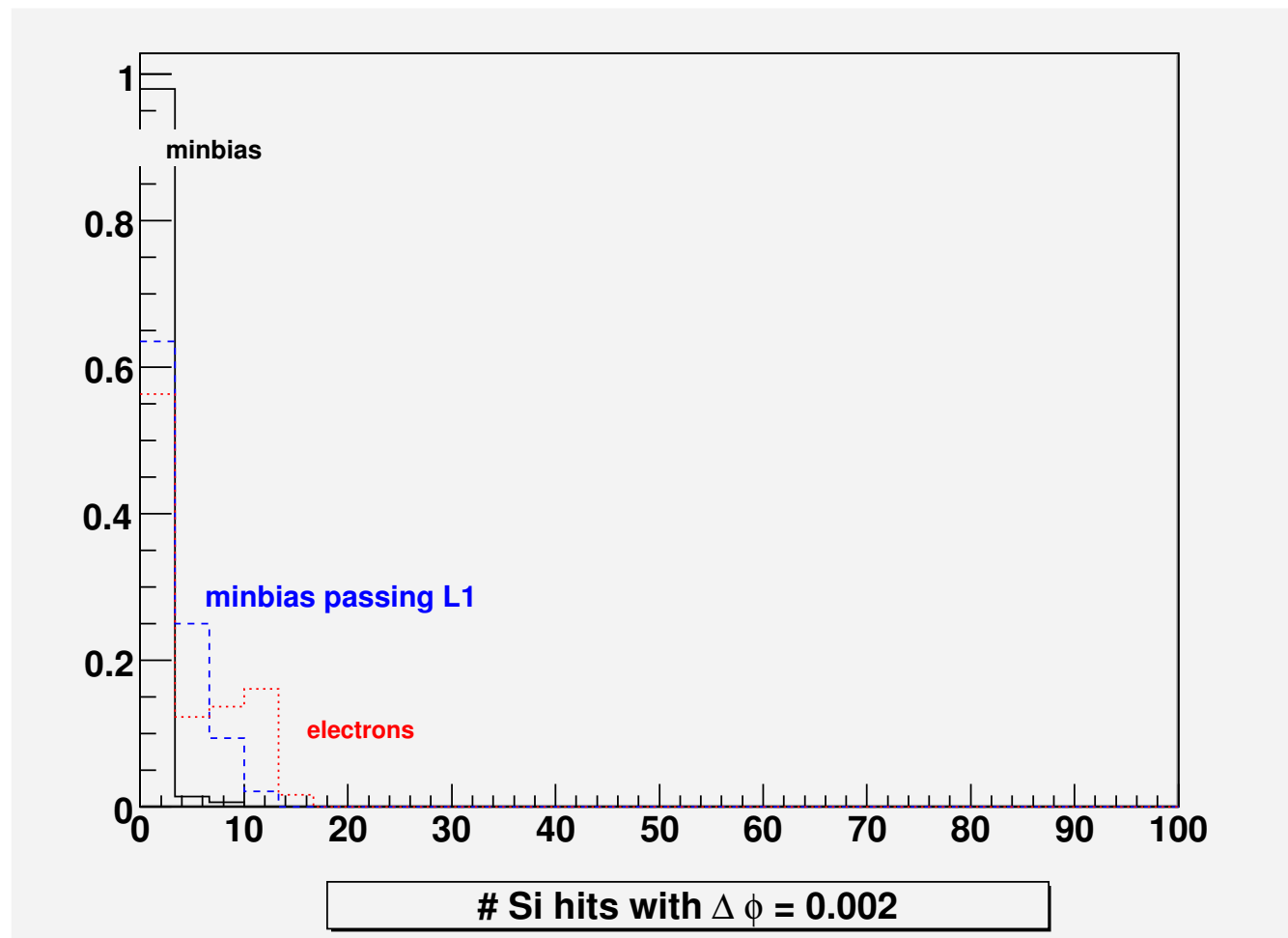


Where to set minimum number of hits cut?



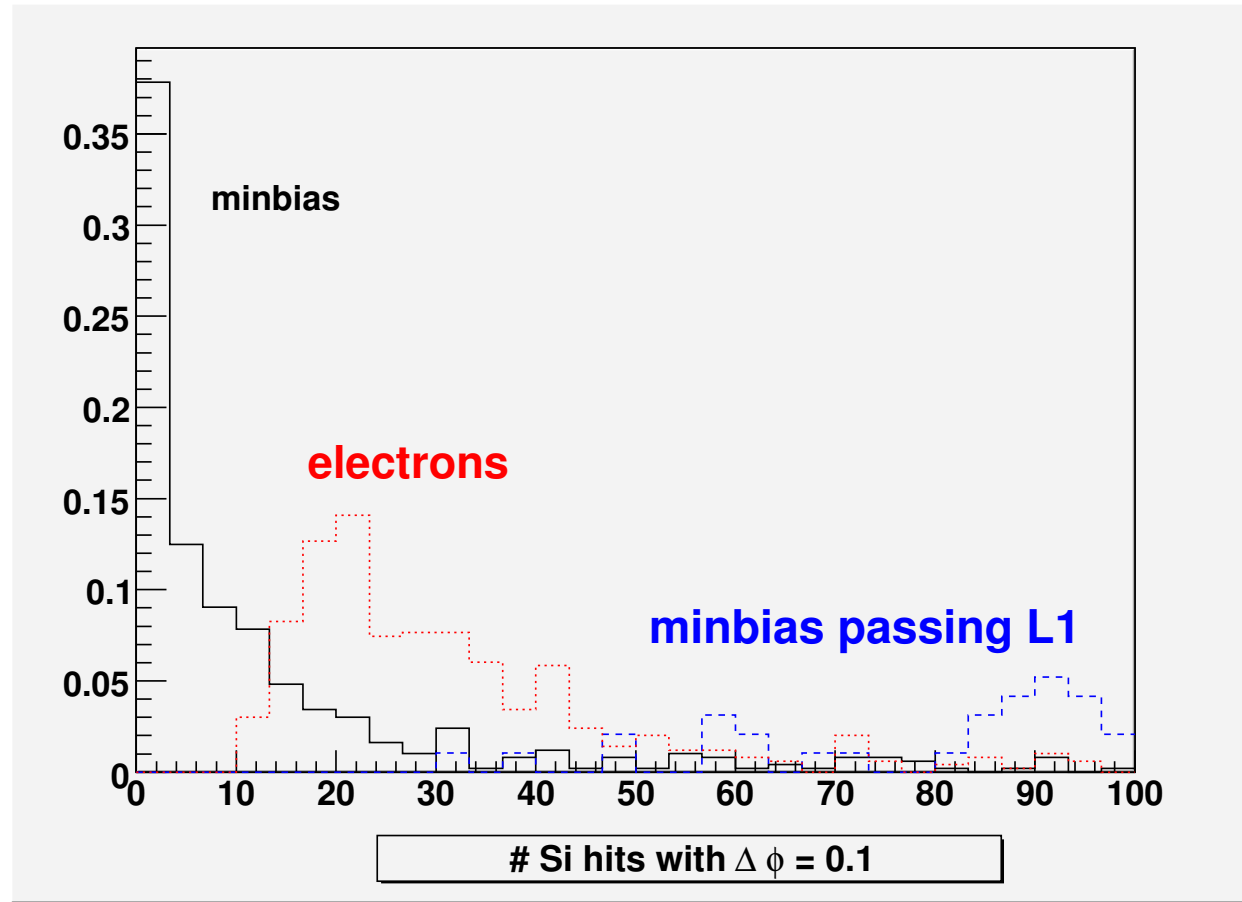
minbias passing L1 (≥ 17 GeV SC) is staring into a jet for most events

Narrow $\Delta\phi$ to 2 mrad?



Not narrow enough to distinguish electrons from background,
and too narrow for robustness goals

Widen $\Delta\phi$ to 100 mrad and cut on *maximum* number of hits?



That would be a track isolation cut, not track-cluster matching!
Can we afford to isolate electrons? Need to see physics electrons.

MC studies drive algorithm development

Nevertheless, we will implement a placeholder in CMSSW.

Proposal:

- add `SiStripElectronCandidate` to `EgammaCandidates`
as a subclass of `ElectronCandidate`
(sibling of `PixelElectronCandidate`?)
- add `SiStripElectronProducer` to `RecoEcal`
- add `ElectronCandidateAnalyzer` to `RecoEcal`

Algorithm will be trivial (no background rejection) until we get more information from physics studies

Next steps:

- Check approved subclass, producer, and analyzer into CVS (today)
- Obtain realistic Monte Carlo
 - signal:** physics electrons (how often do they overlap jets?)
underlying event and multiple interactions at generator level
(how often do U.L. and M.I. interfere with stereo matching?)
remove pixel material (done)
 - background:** large minbias sample which has passed Level 2
(we quickly generated our sample by requiring generator-level
 $p_T > 50 \text{ GeV}$)
This should be communal, right? Does it exist?
- Study event properties (in CMSSW/FWLite)
 - ↑ ↓
- Improve algorithm (in CMSSW)