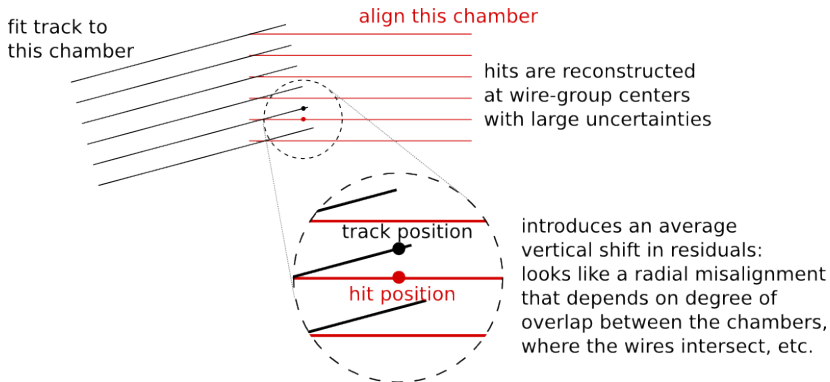


# Possible origin of radial shift

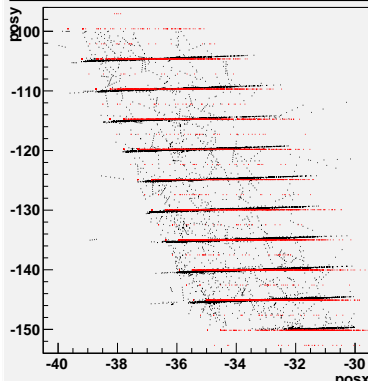


- ▶ Effect would be cleanest in beam-halo, where tracks are parallel to the beam and you can see the individual wires
- ▶ They're smeared in cosmic ray data, but this bias can still be present in the mean

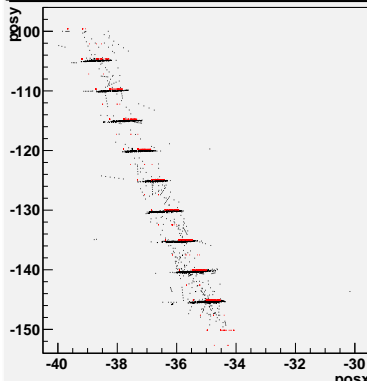


- ▶ Beam-halo MC, perfect alignment
- ▶ Black: track fitted to reference chamber, extrapolated to target chamber
- ▶ Red: hit in target chamber
- ▶ Wires intersect near the middle of the overlap region, making the average residual zero
- ▶ Second plot: apply a cut to change the degree of overlap. (Region of overlap is much larger in data because segment-matching was more inclusive: tracks in MC sample are full standAloneMuons, crossing multiple stations, our CRUZET tracks are pairs of segments)

Impact points (black) and hits (red) (cm vs cm)



Impact points (black) and hits (red) with an edge cut (cm vs cm)





- ▶ First plot: no cut, mean is 50 microns
- ▶ Second plot: same cut as previous page, mean is -1.7 mm
- ▶ Third plot: cut in the opposite direction, simulating the track-reconstruction used in data, mean is 6.0 mm
- ▶ These distributions are much broader in cosmic rays, but might have the same mean-shift

