

## **canvas:**

page as a whole: SVG or HTML5 fragment

## **layout:**

arrangement on the page (TPads)

## **window:**

box with tick marks and axis labels

## **space:**

2-D transformation from data coordinates to page coordinates, may be general; plots are overlaid, coords shrink to fit

## **plot:**

method that draws data  
subject to options and CSS styling  
most functions make one of these

## **primitives:**

explanatory text,  
arrows, call-outs,  
raw SVG

## **data:**

already binned,  
ready to plot,  
heatmaps as PNG

## **widget:**

graphic in page coordinates, such as

- legend or other table
- WebGL 3-D graphic
- Leaflet map
- d3 plot or gadget