Femtocode: querying HEP data

Jim Pivarski

Princeton University - DIANA

April 17, 2017





(I last talked about this on December 12.)

Query systems

In some industries, it is commonplace to query petabytes of data in real time, usually with SQL. (Ibis, Impala, Kudu, Drill, etc.)



(I last talked about this on December 12.)

Query systems

In some industries, it is commonplace to query petabytes of data in real time, usually with SQL. (Ibis, Impala, Kudu, Drill, etc.)

For us, this would mean being able to do final analysis directly on collaboration-shared Analysis Object Datasets (AODs), without managing private skims.



(I last talked about this on December 12.)

Query systems

In some industries, it is commonplace to query petabytes of data in real time, usually with SQL. (Ibis, Impala, Kudu, Drill, etc.)

For us, this would mean being able to do final analysis directly on collaboration-shared Analysis Object Datasets (AODs), without managing private skims.

However, these systems don't deal (well) with rich objects, like arbitrary-length lists of jets containing lists of tracks.



(I last talked about this on December 12.)

Query systems

In some industries, it is commonplace to query petabytes of data in real time, usually with SQL. (Ibis, Impala, Kudu, Drill, etc.)

For us, this would mean being able to do final analysis directly on collaboration-shared Analysis Object Datasets (AODs), without managing private skims.

However, these systems don't deal (well) with rich objects, like arbitrary-length lists of jets containing lists of tracks.

Femtocode

I'm developing a query system whose performance permits real-time analysis, but is capable of complex manipulations, such as filtering tracks, picking pairs to compute invariant masses, etc.

Three interrelated parts



Language/compiler

- As familiar to the user as possible (objects, nested loops).
- But constrained to allow restructuring for fast execution (map/filter/reduce instead of for loops, total-functional).
- Extra-strength type system to eliminate runtime errors.

Execution engine

- Operate on contiguous columns of data (like "TLeaf"), not objects. Restructuring becomes changes in arrays of integers.
- ▶ No memory allocation at runtime, vectorizable loops.
- ▶ JIT-compiled. CPU target for now, but GPU is possible.

Distributed server

- ▶ Vending machine: queries go in, histograms (etc.) come out.
- ▶ Referential transparency eliminates the need for "sessions."

Start with a working example: dimuons



```
pending = session.source("ZZ_13TeV_pythia8")
    .define(mumass = "0.105658") # chain of operations on source
    .toPython(mass = """
muons.map(mu1 => muons.map({mu2 =>
                                      # doubly nested loop over muons
  p1x = mu1.pt * cos(mu1.phi);
  ply = mul.pt * sin(mul.phi); # shares scope with other steps
  plz = mul.pt * sinh(mul.eta); # in the chain (see "mumass")
  E1 = sqrt(p1x**2 + p1y**2 + p1z**2 + mumass**2);
  p2x = mu2.pt * cos(mu2.phi);
  p2v = mu2.pt * sin(mu2.phi);
  p2z = mu2.pt * sinh(mu2.eta);
  E2 = sqrt(p2x**2 + p2y**2 + p2z**2 + mumass**2);
                                              Yes, we see the Z peak.
  px = p1x + p2x; py = p1y + p2y;
  pz = p1z + p2z; E = E1 + E2;
                                         5000
                                         4000
  # "if" is required to avoid sqrt(-x)
                                         3000
  if E**2 - px**2 - py**2 - pz**2 >= 0:
    sqrt(E**2 - px**2 - py**2 - pz**2)
                                         2000
  else:
                                         1000
    None # output type is nullable
}))
""").submit()
                                      # asynchronous submission to
final = pending.await()
                                      # watch result accumulate
                                                                   7 / 14
```

Taking this example apart (1/3)



- Femtocode always appears in quotes (like SQL). It is a big-data aggregation step in the midst of a traditional analysis.
- ► A query is a "workflow" from source to aggregation, compiled and submitted as one unit.

```
e.g. source("dataset").define(X).define(Y).histogrammar(Z)
```

Most Femtocode expressions are tiny (hence "femto"), scattered throughout a Histogrammar aggregation:



▶ Doubly nested loop by nesting functionals:

```
muons.map(mu1 => muons.map(mu2 => f(mu1, mu2)))
is equivalent to

list_of_lists = []
for mu1 in muons:
    list_of_numbers = []
    for mu2 in muons:
        list_of_numbers.append(f(mu1, mu2))
        list_of_lists.append(list_of_numbers)
```

► There will someday be more convenient forms: pairs, table, filter, flatten, flatMap, zip, permutations, etc.

(This example would ideally use pairs, to avoid double-counting, and flatten to destructure the list-of-lists.)

Taking this example apart (3/3)



Type system requires domain of sqrt to be guarded:

```
sqrt(E**2 - px**2 - py**2 - pz**2)

FemtocodeError: Function "sqrt" does not accept arguments with the given types:
    sqrt(real)

The sqrt function can only be used on non-negative numbers.

Check line:col 19:2 (pos 401):
    sqrt(E**2 - px**2 - py**2 - pz**2)
```

But this works:

```
if E**2 - px**2 - py**2 - pz**2 >= 0:
    sqrt(E**2 - px**2 - py**2 - pz**2)
else:
    None
```

► The compiler tracks each subexpression's interval of validity:

```
E**2 - px**2 - py**2 - pz**2 is limited to real (min=0, max=inf).
```

In the future, we could use SymPy to discover this algebraically, $_{10/14}$

Another thing to notice



```
muons.map(mu1 => muons.map({mu2 =>
 plx = mul.pt * cos(mul.phi);
 ply = mul.pt * sin(mul.phi);
 plz = mul.pt * sinh(mul.eta);
 E1 = sqrt(p1x**2 + p1y**2 + p1z**2 + mumass**2)
 p2x = mu2.pt * cos(mu2.phi);
 p2y = mu2.pt * sin(mu2.phi);
 p2z = mu2.pt * sinh(mu2.eta);
 E2 = \operatorname{sqrt}(p2x * * 2 + p2y * * 2 + p2z * * 2 + mumass * * 2)
 px = p1x + p2x;
 py = p1y + p2y;
 pz = p1z + p2z;
 E = E1 + E2;
 if E**2 - px**2 - py**2 - pz**2 >= 0:
  sqrt(E**2 - px**2 - py**2 - pz**2)
 else:
  None
}))
```

Femtocode minimizes computation



In most compilers, at least one of the two stanzas would be needlessly recomputed for every *pair* of muons. Physicists have learned to move these expressions out of the loop, possibly at the expense of readability.

Femtocode's compiler turns every loop over objects into vectorized functions on individual fields. A by-product of this is that the functions depending on mu1 and mu2 decouple from the functions depending on (mu1, mu2).

In fact, all duplicate expressions are computed exactly once. The *only* reason to use assignment is for clarity.

What the dimuon example expands to



```
Sized by muons[]@size:
             := cos (muons[]-phi)
   #0
                                                    #27
                                                             := + (#25, #26)
   #1
           := * (muons[]-pt, #0)
                                                    #28
                                                             := **(#27, 2)
   #2
           := **(#1, 2)
                                                    #29
                                                             := -(#24, #28)
           := sin (muons[]-phi)
   #3
                                                    #30
                                                             := >= (#29, 0)
   #4
           := * (muons[]-pt, #3)
                                                    #31
                                                           := <(#29, 0)
          := **(#4, 2)
                                                          := -(#24, #28)
   #5
                                                   #32
          := sinh(muons[]-eta)
                                                          := sart(#32)
   #6
                                                   #33
   #7
          := * (muons[]-pt, #6)
                                                    #34
                                                        := if(#30, #31, #33, None)
   #8
         := **(#7, 2)
                                                type(#34) == union(null, real(0, almost(inf)))
   #9
          := +(#2, #5, #8, 0.011164)
   #10
             := sart (#9)
type(#10) == real(0.105658, almost(inf))
Sized by #11@size:
   #11@size := $explodesize(muons[], muons[])
   #11
            := $explodedata(#10, #11@size, (muons[]))
   #12
             := $explodedata(#10, #11@size, (muons[], muons[]))
   #13
             := + (#11, #12)
   #14
           := **(#13, 2)
          := $explodedata(#1, #11@size, (muons[]))
   #15
   #16
             := $explodedata(#1, #11@size, (muons[], muons[]))
   #17
            := + (#15, #16)
   #18
            := **(#17, 2)
   #19
       := -(#14, #18)
   #20
            := $explodedata(#4, #11@size, (muons[]))
   #21
             := $explodedata(#4, #11@size, (muons[], muons[]))
   #22
             := + (#20, #21)
   #23
            := **(#22, 2)
   #24
            := -(#19, #23)
   #25
             := Sexplodedata(#7, #11@size, (muons[]))
   #26
             := Sexplodedata(#7, #11@size, (muons[], muons[]))
```

```
muons[]-pt.
muons[]-phi,
muons[]-eta.
muons[]@size.
and everything that
starts with a # is (at
least conceptually) a
big array of values.
```

All functions except

\$explode* are

ideally suited to

GPU acceleration



Muon object schema:

```
muons = collection(record(
            pt = real(0, almost(inf)),
            eta = real.
            phi = real(-pi, pi)))
```

Physical representation:

```
data = {
   "muons[]-pt": [31.0960, 9.7620, 8.1769, ...,
                      5.2730, 4.7240, 8.5879], # (length 132274)
   "muons[]-phi": [-0.4814, -0.1242, -0.1185, ...,
                      1.2469, -0.2067, -1.7541], # (length 132274)
    "muons[]-eta": [0.8816, 0.9243, 0.9226, ...,
                      -0.9911, 0.9532, -0.2635], # (length 132274)
    "muons[]@size": [7, 1, 4, ..., 4, 0, 1]} # (length 48131)
```

Dimuon run produces:

```
masses = collection(collection(union(null, real(0, almost(inf)))))
output = {
   "#34":
                  [0.2113, 6.2386, 5.7978, ...,
                      13.1108, 0.2113, 0.2113], # (length 584642)
   "#11@size":
                   [7, 7, 7, ..., 0, 1, 1]} # (length 180405)
```